Coding Choices

Octopeer for Bitbucket

In this document some of the choices we've made during the course of the project are clarified.

Global code

The trackers we use are injected into the webpage, without a single line of global code, only classes and functions will get injected, but won't get used. We need a few lines of global code to start using the logic contained inside the classes. The global code works like an ignition in a car, "starting up" the code inside the classes and functions.

Keylogger

When logging keyboard events there are multiple events to choose from. *keydown*, *keypress*, or *keyup*. We chose *keyup* event in our keylogger. The benefit of choosing the *keyup* event over the *keypress* is that the event is also triggered when a special key (e.g. Page Up, Control) is pressed. There is also a small drawback, the *keyup* event handles all characters as capitals, regardless of Caps Lock or Shift usage. We thought this was less of a handicap than leaving special keys out though.