# Lien Font

[fontlien@gmail.com](mailto:fontlien@gmail.com) **|** (813) 260-5883 **|** Website: [http://lienfont.dev](http://lienfont.dev) **|** GitHub: [https://github.com/90sPixelDev](https://github.com/90sPixelDev)

## SOFTWARE DEVELOPER

Software Developer with over 1 year of experience specializing in user interfaces with a focus on automation, and workflow optimization. Skilled in JavaScript, CSS, HTML SQL, and BIRT, and enhancing user experiences. Proven track record of driving project completion and preventing delays through proactive teamwork.

## PROGRAMMING SKILLS

BIRT, SQL, Eclipse, C#, JavaScript, TypeScript, Java, HTML, CSS, JSON, XML, React, AWS Client, Tailwind, Firebase, Windows Forms, Axios, SourceTree, GitHub, Git, npm, Figma, Netlify, Wix, Vercel, API, Unity, Excel

## PROFESSIONAL EXPERIENCE

**InvestCloud | Software Developer**                                                                          **Jul 2023 – Apr 2024**
- Solo developed a new custom client report style of private investment portfolios using **BIRT, and CSS** within Eclipse
- Used ETL methods with **relational SQL Databases** to configure data received in UAT, DEV, and PROD servers in and make sure there was a universal standard of data to work with for readability and ease of data transfer
- Partook in **Atlassian Jira ticket** system for work assignment and code review sessions for team improvement and
- Created User Interfaces such as graphs, data charts, lists, ui actions, tables, and much more to present data cleanly to clients
- Worked in **CI/CD** environment using tools such as **Jenkins** to update features for client as needed in an on-call service
- Improved working custom reports for clients that simplified the logic behind report calculations that **reduced server bandwidth use by 15%** by internal metrics
- Did extensive testing of data pull in proprietary **API software** to make sure no unexpected outcomes could happen reducing errors significantly by internal metrics of 20%
- **Sped up report rendering by 5 hours** with windows shell commands traversing windows directory autonomously following patterns as needed instead of manually rendering one by one each report
- Implemented dynamic services in object-oriented languages such as **JavaScript and Java** to create flexible reports instead of manually creating a new different report file for each type of service wanted cutting down on development time

**Freelance | Web Developer Consultant**                                                                     **Oct 2022 – Jul 2023**
- Worked on exciting contract products producing key projects like RP Rooms, an artist portfolio website and more
- Created **C# multiplayer unity survival video game Etherin** using best methods on server ownership and server security types | link: [https://github.com/90sPixelDev/etherin_0](https://github.com/90sPixelDev/etherin_0)

**Bank of America | Fraud Report Specialist**                                                                **Jul 2020 – Oct 2022**
- Used Excel and BI tools to analyze patterns and likely victims to take initiative and prevent fraud/scams from occurring
- In high-call volume, fast-paced, B2B for fraud protection educating and guiding customers on best methods of fraud prevention
- Monitored and tracked illegal transactions on customers' financial accounts, mitigating financial losses for both the business and clients through the utilization of **proprietary BI tools** preventing an approximation of 65% further loss
- Worked on all manners of financial accounts such as Credit Cards, Debit Cards, Checkings, Savings for personal and businesses

**Computer Generated Solutions | QA Order Support Escalations**                          **Feb 2019 - Jul 2020**
- Worked on high call volume stuck orders in system where **XML** editing was done to push an order on a private company legacy CMS **preventing a blockage in orders by 70%**
- Assisted in **creating DOCs** for best practices according to repeated patterns in stuck orders improving onboarding efficiency
- Debugged through **RESTFUL APIs** and catalogued through order system to find measures in preventing errors by 62%

## KEY PROJECTS

**RP_Rooms |** Typescript — React — React-Router-DOM — Tailwind — Firebase -> (Work in progress)  [https://rp-rooms.vercel.app/login](https://rp-rooms.vercel.app/login)
- Developed a fully custom web chatting application implementing React router for secure and efficient navigation within the app, utilizing **protected routes for security** and Firebase for storage, database, and authentication

**Drama_Lister |** C# — Windows Forms -> [https://github.com/90sPixelDev/DramaLister](https://github.com/90sPixelDev/DramaLister)
- Developed a CRUD (create, remove, update, delete) program for capturing, storing, updating, and reading listings of shows/dramas watched, utilizing C# and Windows Forms library with binary format saving to enable data persistence and retrieval for enhanced user experience

## EDUCATION

The Art Institute of Tampa, **Bachelors of 3D Video Game Art & Development**                    **July 2015 -Dec 2018**
- Used the Unity engine with custom C# code-base to create a final video game of a rolling ball plat-former
    - Source/Download Link -> [https://github.com/90sPixelDev/meerkat-ball](https://github.com/90sPixelDev/meerkat-ball)