Lien Font

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SOFTWARE DEVELOPER

Software Developer with over 2 years of experience specializing in user interfaces with a focus on automation, and workflow optimization. Skilled in using tech such as C#, JavaScript, CSS, HTML, Azure DevOps, SQL, and BIRT to enhance user experiences. Proven track record of driving project completion and preventing delays utilizing bilingual skill (English, Spanish) and proactive teamwork.

PROGRAMMING SKILLS

C#, JavaScript, BIRT, SQL, Azure DevOps, TypeScript, Java, Microsoft IIS Server, HTML, CSS, JSON, XML, React, AWS, Tailwind, Firebase, Firestore, Windows Forms, Axios, SourceTree, GitHub, Git, GitLab, npm, Netlify,, Vercel, API, Unity, Excel

PROFESSIONAL EXPERIENCE

LifeSurge| Software Developer   **Oct 2024 – Present**
- Lead the development of the internal employee tool using the main tech stack **Blazor, Radzen, Entity Framework, SQL Server** that facilitated in employees having a source of truth for company data, **removed over half** of the customer service department manual labor and outdated practices
- **Developed multiple RESTful APIs** integrating the internal employee web app with key services (HubSpot, ZeroBounce, QuickBooks, etc.), **centralizing workflows** and **improving operational control across the organization**
- Implemented the initial authentication process within the internal company web app Blazor Interactive server render mode for **secure access to company data**
- Created Hangfire server instances for automated jobs (CRON work) and data integration to **further remove manual bloat work** and keep data updated as needed on a schedule providing extra time to workers using the data

InvestCloud | Software Developer   **Jul 2023 – Apr 2024**
- **Consumed and integrated RESTful APIs in Java** to create flexible reports pulling from new servers as needed instead of manually creating a new different report file for each type of service wanted **cutting down on 20% development time** for new services
- Independently created a custom client report style for private investment portfolios using **BIRT and CSS within Eclipse**, improving client satisfaction with personalized reporting.
- Employed **ETL methods with MySQL databases** across UAT, DEV, and PROD servers to standardize data, ensuring consistency and ease of transfer removing manual labor costs and time between personnel
- Partook in **Atlassian Jira ticket** system for work assignment and code review sessions for team improvement and growth
- Deployed and maintained **AWS EC2 instances using AWS Elastic Beanstalk** as needed for hosting internal apps and services
- Worked in **CI/CD** environment using tools such as **Jenkins** to update features for client as needed in an on-call service
- **Streamlined report batch, saving 5 hours per batch** by creating a shell script traversing windows directory autonomously following patterns as needed instead of manually rendering one by one each report in Eclipse IDE

FUN PROJECTS

RP_Rooms | Typescript — React — React-Router-DOM — Tailwind — Firebase -> https://rp-rooms.vercel.app/login
- Developed a fully custom web chatting application implementing React router for secure and efficient navigation within the app, utilizing **protected routes for security** and Firebase for storage, database, and authentication

Drama_Lister | C# — Windows Forms -> https://github.com/90sPixelDev/DramaLister
- Developed a CRUD (create, remove, update, delete) program for capturing, storing, updating, and reading listings of shows/dramas watched, utilizing C# and Windows Forms library with binary format saving to enable data persistence and retrieval for enhanced user experience

EDUCATION

The Art Institute of Tampa, **Bachelors of 3D Video Game Art & Development**   **July 2015 -Dec 2018**
- Used the Unity engine with custom C# code-base to create a final video game of a rolling ball plat-former
    - Source/Download Link -> https://github.com/90sPixelDev/meerkat-ball