Test-6

```
1.class Counter {
  private int count = 0;
  public void increment() {
   count++;
 }
  public int getCount() {
    return count;
public class Test {
  public static void main(String[] args) {
    Counter counter = new Counter();
   while (counter.getCount() < 10) {
      counter.increment();
   System.out.println("Counter reached: " + counter.getCount());
 }}
Output:
 java -cp /tmp/9Zdh4xpav1/Test
 Counter reached: 10
 === Code Execution Successful ===
2.class Employee {
  private String name;
  public Employee(String name) {
   this.name = name;
 }
 public String getName() {
    return name;
 }
public class Main {
 public static void main(String[] args) {
    Employee e = new Employee("John");
    System.out.println(e.getName());
 }
}
```

Output

```
java -cp /tmp/it8INoHlYy/Main
John
=== Code Execution Successful ===
```

```
import java.io.BufferedReader;
import java.io.FileNotFoundException;
import java.io.FileReader;
import java.io.IOException;
class FileOpener {
  public void openFile(String filePath) {
    try {
      FileReader fileReader = new FileReader(filePath);
      BufferedReader br = new BufferedReader(fileReader);
      String line;
      while ((line = br.readLine()) != null) {
         System.out.println(line);
      br.close();
    } catch (FileNotFoundException e) {
      System.out.println("File not found: " + filePath);
    } catch (IOException e) {
      e.printStackTrace();
  }
}
public class TestFileOpener {
  public static void main(String[] args) {
    FileOpener opener = new FileOpener();
    opener.openFile("missingfile.txt");
  }
Output:
```

```
Output
 java -cp /tmp/pePTooTuDx/TestFileOpener
 File not found: missingfile.txt
 === Code Execution Successful ===
4.public class PrintArray {
 public static void main(String[] args) {
   int[] numbers = new int[3];
   numbers[0] = 10;
   numbers[1] = 20;
   numbers[2] = 30;
   for (int num : numbers) {
    System.out.println(num);
  }
 }
}
Output:
     Output
   java -cp /tmp/9DAgyYjmTs/PrintArray
   10
   20
   30
   === Code Execution Successful ===
```