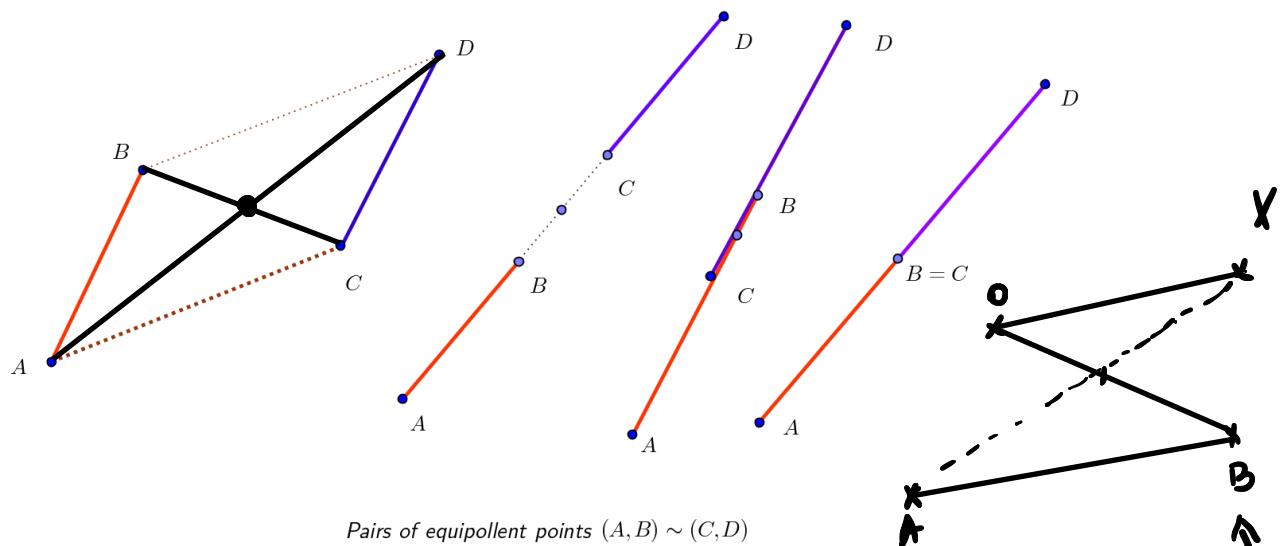


# 1 Week 1: Vector algebra

## 1.1 Free vectors

**Vectors** Let  $\mathcal{P}$  be the three dimensional physical space in which we can talk about points, lines, planes and various relations among them. If  $(A, B) \in \mathcal{P} \times \mathcal{P}$  is an ordered pair, then  $A$  is called the *original point* or the *origin* and  $B$  is called the *terminal point* or the *extremity* of  $(A, B)$ .

**Definition 1.1.** The ordered pairs  $(A, B), (C, D)$  are said to be equipollent, written  $(A, B) \sim (C, D)$ , if the segments  $[AD]$  and  $[BC]$  have the same midpoint.



**Remark 1.1.** If the points  $A, B, C, D \in \mathcal{P}$  are not collinear, then  $(A, B) \sim (C, D)$  if and only if  $ABDC$  is a parallelogram. In fact the length of the segments  $[AB]$  and  $[CD]$  is the same whenever  $(A, B) \sim (C, D)$ .

**Proposition 1.1.** If  $(A, B)$  is an ordered pair and  $O \in \mathcal{P}$  is a given point, then there exists a unique point  $X$  such that  $(A, B) \sim (O, X)$ .

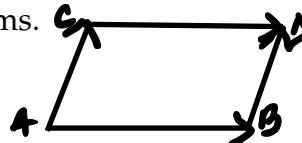
**Proposition 1.2.** The equipollence relation is an equivalence relation on  $\mathcal{P} \times \mathcal{P}$ .

**Definition 1.2.** The equivalence classes with respect to the equipollence relation are called *(free) vectors*.

Denote by  $\overrightarrow{AB}$  the equivalence class of the ordered pair  $(A, B)$ , that is  $\overrightarrow{AB} = \{(X, Y) \in \mathcal{P} \times \mathcal{P} \mid (X, Y) \sim (A, B)\}$  and let  $\mathcal{V} = \mathcal{P} \times \mathcal{P} / \sim = \{\overrightarrow{AB} \mid (A, B) \in \mathcal{P} \times \mathcal{P}\}$  be the set of (free) vectors. The *length* or the *magnitude* of the vector  $\overrightarrow{AB}$ , denoted by  $\|\overrightarrow{AB}\|$  or by  $|\overrightarrow{AB}|$ , is the length of the segment  $[AB]$ .

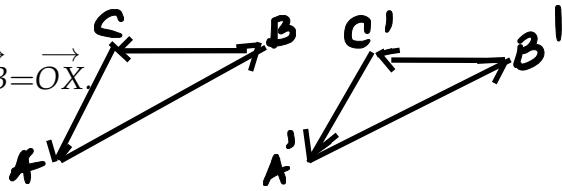
**Remark 1.2.** If two ordered pairs  $(A, B)$  and  $(C, D)$  are equipollent, i.e. the vectors  $\overrightarrow{AB}$  and  $\overrightarrow{CD}$  are equal, then they have the same length, the same direction and the same sense. In fact a vector is determined by these three items.

**Proposition 1.3.** 1.  $\overrightarrow{AB} = \overrightarrow{CD} \Leftrightarrow \overrightarrow{AC} = \overrightarrow{BD}$ .



2.  $\forall A, B, O \in \mathcal{P}, \exists ! X \in \mathcal{P}$  such that  $\vec{AB} = \vec{OX}$ .

3.  $\vec{AB} = \vec{A'B'}, \vec{BC} = \vec{B'C'} \Rightarrow \vec{AC} = \vec{A'C'}$ .

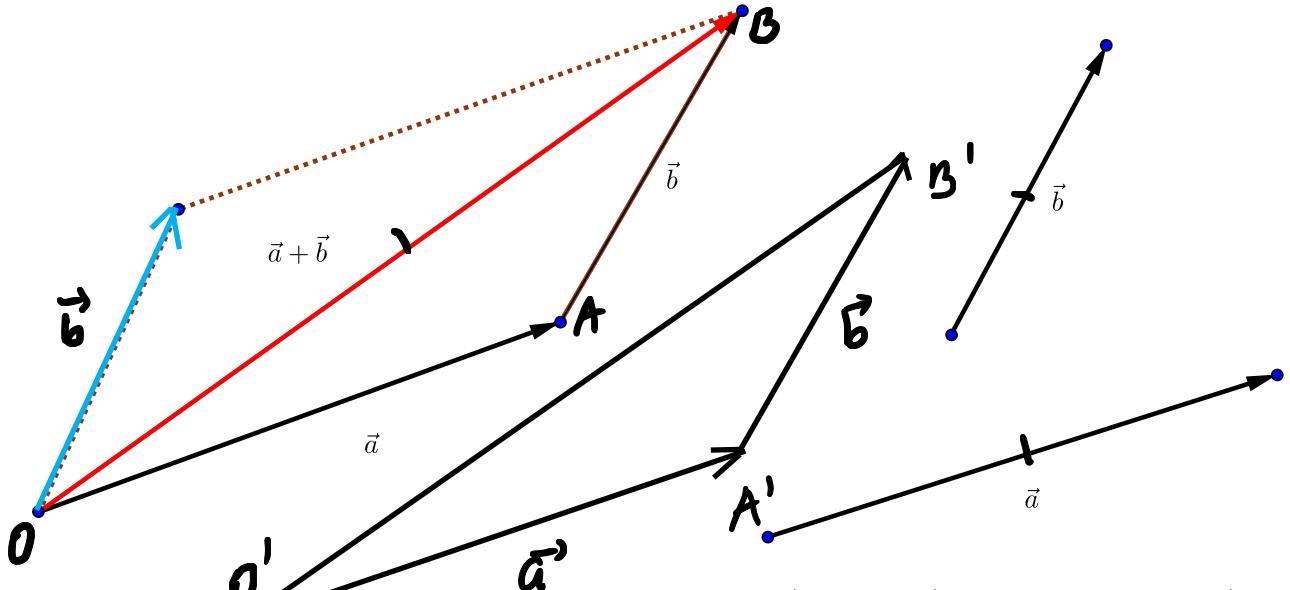


**Definition 1.3.** If  $O, M \in \mathcal{P}$ , the vector  $\vec{OM}$  is denoted by  $\vec{r}_M$  and is called the *position vector* of  $M$  with respect to  $O$ .

**Corollary 1.4.** The map  $\varphi_O : \mathcal{P} \rightarrow \mathcal{V}$ ,  $\varphi_O(M) = \vec{r}_M$  is one-to-one and onto, i.e. bijective.

### 1.1.1 Operations with vectors $\vec{a} + \vec{b} = \vec{OA} + \vec{AB} = \vec{OB}$ (def)

• **The addition of vectors** Let  $\vec{a}, \vec{b} \in \mathcal{V}$  and  $O \in \mathcal{P}$  be such that  $\vec{a} = \vec{OA}$ ,  $\vec{b} = \vec{AB}$ . The vector  $\vec{OB}$  is called the *sum* of the vectors  $\vec{a}$  and  $\vec{b}$  and is written  $\vec{OB} = \vec{OA} + \vec{AB} = \vec{a} + \vec{b}$ .



Let  $O'$  be another point and  $A', B' \in \mathcal{P}$  be such that  $\vec{O'A'} = \vec{a}$ ,  $\vec{A'B'} = \vec{b}$ . Since  $\vec{OA} = \vec{O'A'}$  and  $\vec{AB} = \vec{A'B'}$  it follows, according to Proposition 1.3(3), that  $\vec{OB} = \vec{O'B'}$ . Therefore the vector  $\vec{a} + \vec{b}$  is independent on the choice of the point  $O$ .

**Proposition 1.5.** The set  $\mathcal{V}$  endowed to the binary operation  $\mathcal{V} \times \mathcal{V} \rightarrow \mathcal{V}$ ,  $(\vec{a}, \vec{b}) \mapsto \vec{a} + \vec{b}$ , is an abelian group whose zero element is the vector  $\vec{AA} = \vec{BB} = \vec{0}$  and the opposite of  $\vec{AB}$ , denoted by  $-\vec{AB}$ , is the vector  $\vec{BA}$ .

In particular the addition operation is associative and the vector

$$(\vec{a} + \vec{b}) + \vec{c} = \vec{a} + (\vec{b} + \vec{c})$$

is usually denoted by  $\vec{a} + \vec{b} + \vec{c}$ . Moreover the expression

$$((\cdots (\vec{a}_1 + \vec{a}_2) + \vec{a}_3 + \cdots + \vec{a}_n) \cdots), \quad (1.1)$$

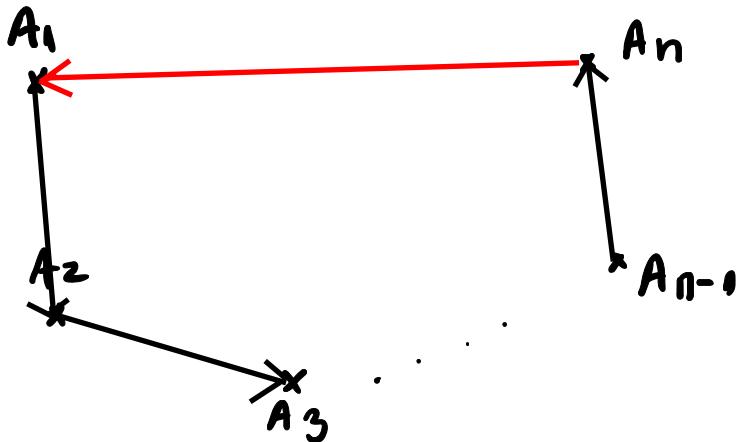
is independent of the distribution of parenthesis and it is usually denoted by

$$\vec{a}_1 + \vec{a}_2 + \cdots + \vec{a}_n.$$

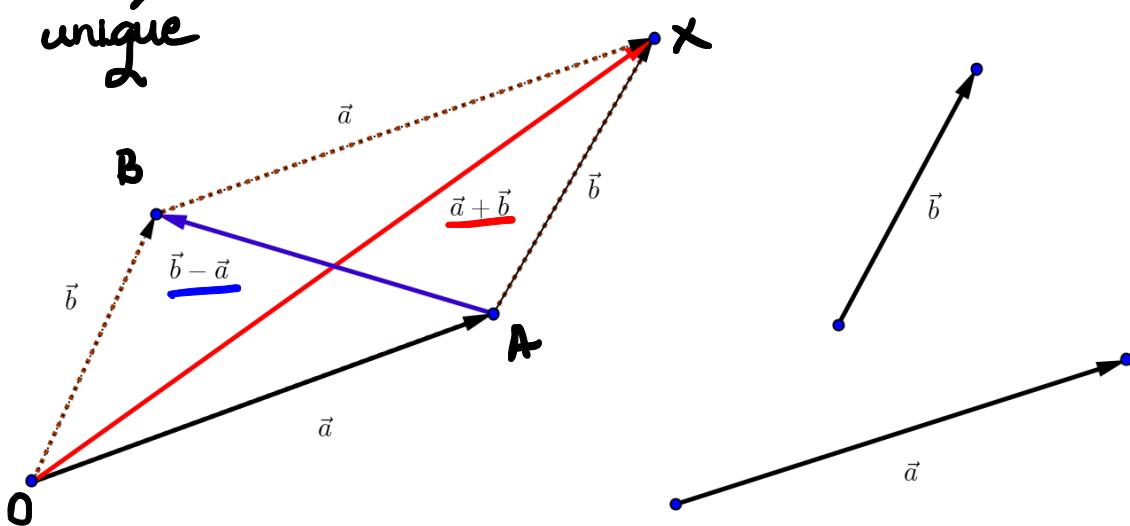
**Example 1.1.** If  $A_1, A_2, A_3, \dots, A_n \in \mathcal{P}$  are some given points, then

$$\overrightarrow{A_1A_2} + \overrightarrow{A_2A_3} + \cdots + \overrightarrow{A_{n-1}A_n} = \overrightarrow{A_1A_n}.$$

This shows that  $\overrightarrow{A_1A_2} + \overrightarrow{A_2A_3} + \cdots + \overrightarrow{A_{n-1}A_n} + \overrightarrow{A_nA_1} = \vec{0}$ , namely the sum of vectors constructed on the edges of a closed broken line is zero.



**Corollary 1.6.** If  $\vec{a} = \overrightarrow{OA}$ ,  $\vec{b} = \overrightarrow{OB}$  are given vectors, there exists a unique vector  $\vec{x} \in \mathcal{V}$  such that  $\vec{a} + \vec{x} = \vec{b}$ . In fact  $\vec{x} = \vec{b} + (-\vec{a}) = \overrightarrow{AB}$  and is denoted by  $\vec{b} - \vec{a}$ .  $\vec{b} - \vec{a} = \overrightarrow{AB} = \overrightarrow{OB} - \overrightarrow{OA}$



- **The multiplication of vectors with scalars**

Let  $\alpha \in \mathbb{R}$  be a scalar and  $\vec{a} = \overrightarrow{OA} \in \mathcal{V}$  be a vector. We define the vector  $\alpha \cdot \vec{a}$  as follows:  $\alpha \cdot \vec{a} = \vec{0}$  if  $\alpha = 0$  or  $\vec{a} = \vec{0}$ ; if  $\vec{a} \neq \vec{0}$  and  $\alpha > 0$ , there exists a unique point on the half line  $]OA$  such that  $\|OB\| = \alpha \cdot \|OA\|$  and define  $\alpha \cdot \vec{a} = \overrightarrow{OB}$ ; if  $\alpha < 0$  we define  $\alpha \cdot \vec{a} = -(|\alpha| \cdot \vec{a})$ . The external binary operation

$$\mathbb{R} \times \mathcal{V} \rightarrow \mathcal{V}, (\alpha, \vec{a}) \mapsto \alpha \cdot \vec{a}$$

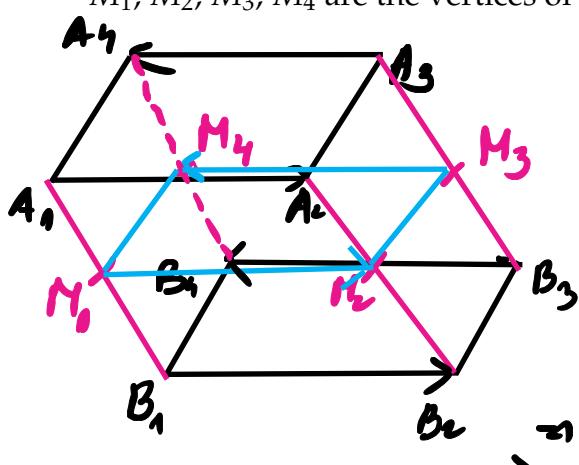
is called the *multiplication of vectors with scalars*.

**Proposition 1.7.** The following properties hold:

- (v1)  $(\alpha + \beta) \cdot \vec{a} = \alpha \cdot \vec{a} + \beta \cdot \vec{a}$ ,  $\forall \alpha, \beta \in \mathbb{R}, \vec{a} \in \mathcal{V}$ .
- (v2)  $\alpha \cdot (\vec{a} + \vec{b}) = \alpha \cdot \vec{a} + \alpha \cdot \vec{b}$ ,  $\forall \alpha \in \mathbb{R}, \vec{a}, \vec{b} \in \mathcal{V}$ .
- (v3)  $\alpha \cdot (\beta \cdot \vec{a}) = (\alpha\beta) \cdot \vec{a}$ ,  $\forall \alpha, \beta \in \mathbb{R}$ .
- (v4)  $1 \cdot \vec{a} = \vec{a}$ ,  $\forall \vec{a} \in \mathcal{V}$ .

**Application 1.1.** Consider two parallelograms,  $A_1A_2A_3A_4, B_1B_2B_3B_4$  in  $\mathcal{P}$ , and  $M_1, M_2, M_3, M_4$  the midpoints of the segments  $[A_1B_1], [A_2B_2], [A_3B_3], [A_4B_4]$  respectively. Then:

- $2 \vec{M}_1M_2 = \vec{A}_1A_2 + \vec{B}_1B_2$  and  $2 \vec{M}_3M_4 = \vec{A}_3A_4 + \vec{B}_3B_4$ .
- $M_1, M_2, M_3, M_4$  are the vertices of a parallelogram.



$$\begin{aligned}
 & \vec{A}_1\vec{A}_2 + \vec{A}_2\vec{M}_2 + \vec{M}_2\vec{M}_1 + \vec{M}_1\vec{A}_1 = \vec{0} \quad | = 1 \\
 & \vec{B}_1\vec{B}_2 + \vec{B}_2\vec{M}_2 + \vec{M}_2\vec{M}_1 + \vec{M}_1\vec{B}_1 = \vec{0} \quad | = 0 \\
 & = 1 \vec{A}_1\vec{A}_2 + \vec{B}_1\vec{B}_2 + 2\vec{M}_2\vec{M}_1 = \vec{0} \quad | = 1 \\
 & = -2\vec{M}_2\vec{M}_1 - \vec{A}_1\vec{A}_2 + \vec{B}_1\vec{B}_2 = \\
 & = 1 2\vec{M}_1\vec{M}_2 = \vec{A}_1\vec{M}_2 + \vec{B}_1\vec{B}_2 \\
 & 2\vec{M}_1\vec{M}_2 = \vec{A}_1\vec{A}_2 + \vec{B}_1\vec{B}_2 \\
 & 2\vec{M}_3\vec{M}_4 = \vec{A}_3\vec{A}_4 + \vec{B}_3\vec{B}_4 \quad | = 2\vec{M}_4\vec{M}_3 = \vec{A}_4\vec{A}_3 + \vec{B}_4\vec{B}_3 \\
 & = 1 \vec{M}_1\vec{M}_2 = \vec{M}_4\vec{M}_3 = 1 M_1M_2M_3M_4 - \text{parallelogram}
 \end{aligned}$$

### 1.1.2 The vector structure on the set of vectors

**Theorem 1.8.** The set of (free) vectors endowed with the addition binary operation of vectors and the external binary operation of multiplication of vectors with scalars is a real vector space.

**Example 1.2.** If  $A'$  is the midpoint of the edge  $[BC]$  of the triangle  $ABC$ , then

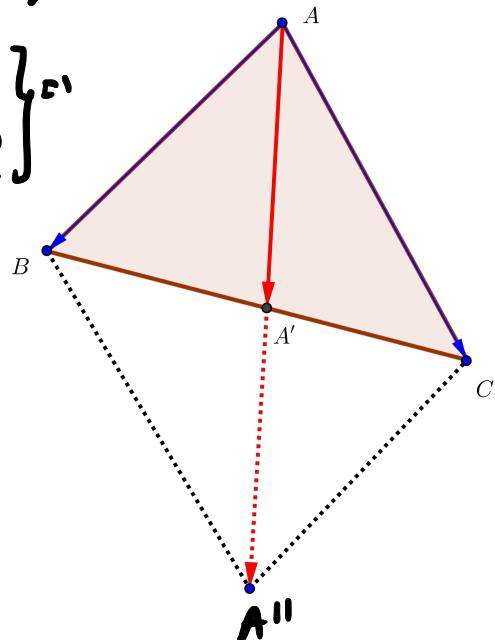
$$\vec{AA'} = \frac{1}{2}(\vec{AB} + \vec{AC}).$$

$$\vec{AA'} = \frac{1}{2}(\vec{AB} + \vec{AC})$$

$$\vec{AA''} = \vec{AB} + \vec{AC}$$

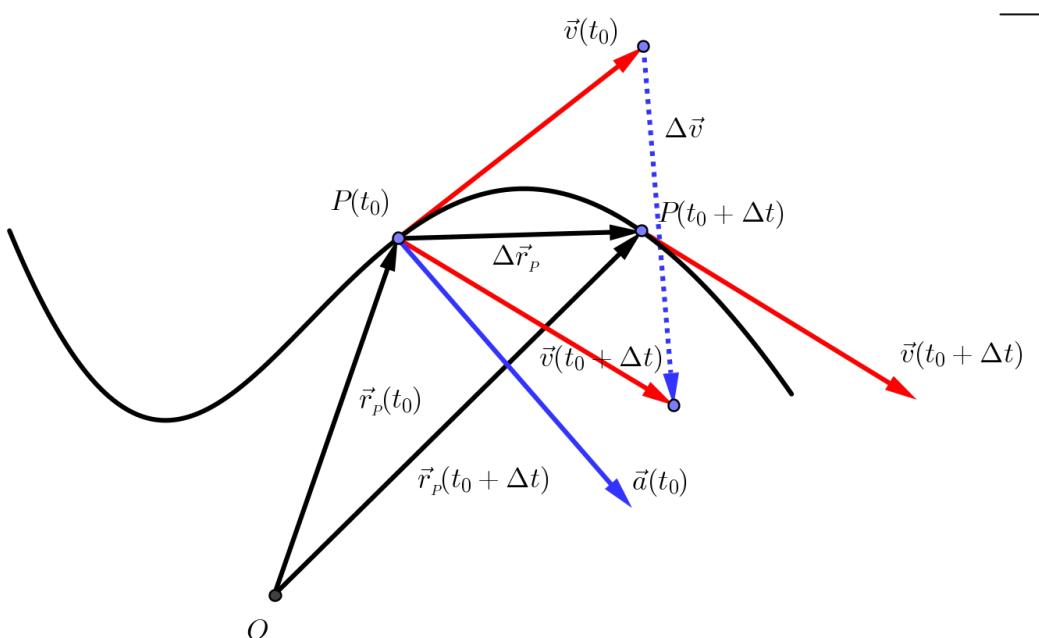
$$2\vec{AA'} = \vec{AB} + \vec{AC}$$

$$\Rightarrow 2\vec{AA'} = \vec{AA''} \rightarrow \vec{AA'} = \frac{1}{2}\vec{AA''}$$



A few vector quantities:

1. The force, usually denoted by  $\vec{F}$ .
2. The velocity  $\frac{d\vec{r}_p}{dt}$  of a moving particle  $P$ , is usually denoted by  $\vec{v}_p$  or simply by  $\vec{v}$ .
3. The acceleration  $\frac{d\vec{v}_p}{dt}$  of a moving particle  $P$ , is usually denoted by  $\vec{a}_p$  or simply by  $\vec{a}$ .



- **Newton's law of gravitation**, statement that any particle of matter in the universe attracts any other with a force varying directly as the product of the masses and inversely as the square of the distance between them. In symbols, the magnitude of the attractive force  $F$  is equal to  $G$  (the gravitational constant, a number the size of which depends on the system of units used and which is a universal constant) multiplied by the product of the masses ( $m_1$  and  $m_2$ ) and divided by the square of the distance  $R$ :  $F = G(m_1 m_2)/R^2$ . (Encyclopdia

Britannica)

• **Newton's second law** is a quantitative description of the changes that a force can produce on the motion of a body. It states that the time rate of change of the momentum of a body is equal in both magnitude and direction to the force imposed on it. The momentum of a body is equal to the product of its mass and its velocity. Momentum, like velocity, is a vector quantity, having both magnitude and direction. A force applied to a body can change the magnitude of the momentum, or its direction, or both. Newton's second law is one of the most important in all of physics. For a body whose mass  $m$  is constant, it can be written in the form  $F = ma$ , where  $F$  (force) and  $a$  (acceleration) are both vector quantities. If a body has a net force acting on it, it is accelerated in accordance with the equation. Conversely, if a body is not accelerated, there is no net force acting on it. (Encyclopdia Britannica)

## 1.2 Problems

1. Consider a tetrahedron  $ABCD$ . Find the the following sums of vectors:

- (a)  $\vec{AB} + \vec{BC} + \vec{CD}$ .
- (b)  $\vec{AD} + \vec{CB} + \vec{DC}$ .
- (c)  $\vec{AB} + \vec{BC} + \vec{DA} + \vec{CD}$ .

*Solution.*

$$\text{a)} \vec{AB} + \vec{BC} + \vec{CD} = \vec{AC} + \vec{CD} = \vec{AD}$$

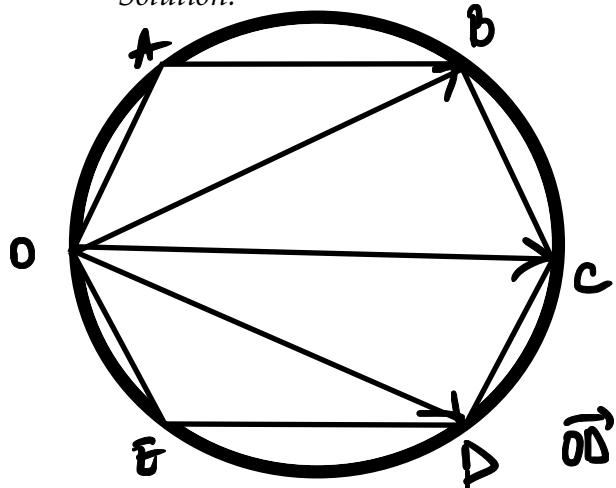
$$\text{b)} \underline{\vec{AD}} + \vec{CB} + \underline{\vec{DC}} = \vec{AC} + \vec{CB} = \vec{AB}$$

"  $\vec{AD} + \vec{DC} + \vec{CB}$

$$\text{c)} \vec{AB} + \vec{BC} + \vec{DA} + \vec{CD} = \vec{AC} + \vec{DA} + \vec{CD} = \vec{AC} + \vec{CD} + \vec{DA} = \vec{AD} + \vec{DA} = \vec{0}$$

2. ([4, Problem 3, p. 1]) Let  $OABCDE$  be a regular hexagon in which  $\vec{OA} = \vec{a}$  and  $\vec{OE} = \vec{b}$ . Express the vectors  $\vec{OB}$ ,  $\vec{OC}$ ,  $\vec{OD}$  in terms of the vectors  $\vec{a}$  and  $\vec{b}$ . Show that  $\vec{OA} + \vec{OB} + \vec{OC} + \vec{OD} + \vec{OE} = 3\vec{OC}$ .

*Solution.*



$$\vec{OB} = \vec{OA} + \vec{AB} = \vec{a} + \vec{a} + \vec{b} = 2\vec{a} + \vec{b}$$

$$\vec{OC} = 2\vec{OA} = 2\vec{OB} = 2\vec{OB} + 2\vec{BC} = \\ = 2\vec{a} + 2\vec{b}$$

$$\vec{OD} = \vec{OO'} + \vec{O'D} = \vec{a} + \vec{b} + \vec{a} = 2\vec{a} + \vec{b}$$

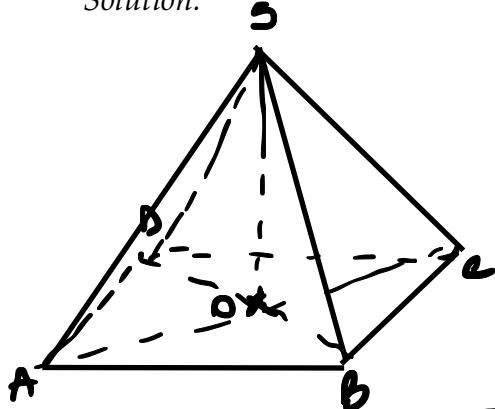
$$\vec{OE} = \vec{OO'} + \vec{O'E} = \vec{a} + \vec{b} + \vec{b} = \vec{a} + 2\vec{b}$$

$$\vec{OA} + \vec{OB} + \vec{OC} + \vec{OD} + \vec{OE} = \vec{a} + 2\vec{a} + \vec{b} + 2\vec{a} + \vec{b} + 2\vec{a} + \vec{b} = \\ = 6\vec{a} + 6\vec{b} = 3(2\vec{a} + 2\vec{b}) = 3\vec{OC}$$

$$\vec{AB} = \vec{AO} + \vec{OB} + \vec{EB} = -\vec{a} + \vec{b} + 2\vec{a} = \vec{a} + \vec{b}$$

3. Consider a pyramid with the vertex at  $S$  and the basis a parallelogram  $ABCD$  whose diagonals are concurrent at  $O$ . Show the equality  $\overrightarrow{SA} + \overrightarrow{SB} + \overrightarrow{SC} + \overrightarrow{SD} = 4 \overrightarrow{SO}$ .

*Solution.*



$$\begin{aligned}\overrightarrow{SA} + \overrightarrow{AO} &= \overrightarrow{SO} \\ \overrightarrow{SB} + \overrightarrow{BO} &= \overrightarrow{SO} \\ \overrightarrow{SC} + \overrightarrow{CO} &= \overrightarrow{SO} \\ \overrightarrow{SD} + \overrightarrow{DO} &= \overrightarrow{SO}\end{aligned}\quad \Rightarrow$$

$$= 1 \overrightarrow{SA} + \overrightarrow{AO} + \overrightarrow{SB} + \overrightarrow{BO} + \overrightarrow{SC} + \overrightarrow{CO} + \overrightarrow{SD} + \overrightarrow{DO} = 4 \overrightarrow{SO}$$

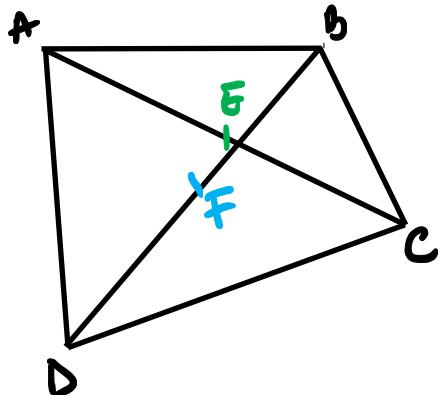
$$= 1 \overrightarrow{SA} + \overrightarrow{SB} + \overrightarrow{SC} + \overrightarrow{SD} + \underbrace{\overrightarrow{AO} - \overrightarrow{OC}}_{\vec{O}} + \underbrace{\overrightarrow{BO} - \overrightarrow{OD}}_{\vec{O}} = 4 \overrightarrow{SO} = 1$$

$$\Rightarrow \overrightarrow{SA} + \overrightarrow{SB} + \overrightarrow{SC} + \overrightarrow{SD} = 4 \overrightarrow{SO}$$

4. Let  $E$  and  $F$  be the midpoints of the diagonals of a quadrilateral  $ABCD$ . Show that

$$\overrightarrow{EF} = \frac{1}{2} (\overrightarrow{AB} + \overrightarrow{CD}) = \frac{1}{2} (\overrightarrow{AD} + \overrightarrow{CB}).$$

*Solution.*



$$\begin{aligned} \overrightarrow{EF} &= \overrightarrow{EA} + \overrightarrow{AB} + \overrightarrow{BF} \\ \overrightarrow{EF} &= \overrightarrow{EC} + \overrightarrow{CD} + \overrightarrow{DF} \end{aligned} \quad \left\{ \begin{array}{l} \Rightarrow 2\overrightarrow{EF} = \overbrace{\overrightarrow{EA} + \overrightarrow{EC}}^{\overrightarrow{E}\overrightarrow{C}} + \overrightarrow{AB} + \overrightarrow{CD} + \overbrace{\overrightarrow{BF} + \overrightarrow{DF}}^{\overrightarrow{D}\overrightarrow{F}} = \\ \Rightarrow \overrightarrow{EF} = \frac{1}{2}(\overrightarrow{AB} + \overrightarrow{CD}) \end{array} \right.$$

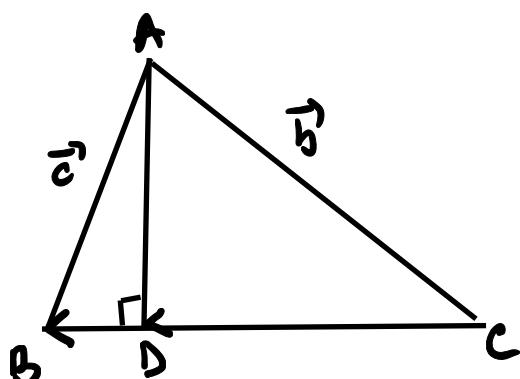
$$\Rightarrow \overrightarrow{EF} = \frac{1}{2}(\overrightarrow{AB} + \overrightarrow{CD})$$

$$\begin{aligned} \overrightarrow{EF} &= \overrightarrow{EA} + \overrightarrow{AD} + \overrightarrow{DF} \\ \overrightarrow{EF} &= \overrightarrow{EC} + \overrightarrow{CB} + \overrightarrow{BF} \end{aligned} \quad \left\{ \begin{array}{l} \Rightarrow 2\overrightarrow{EF} = \overbrace{\overrightarrow{EA} + \overrightarrow{EC}}^{\overrightarrow{E}\overrightarrow{C}} + \overrightarrow{AD} + \overrightarrow{CB} + \overbrace{\overrightarrow{DF} + \overrightarrow{BF}}^{\overrightarrow{D}\overrightarrow{F}} = \\ \Rightarrow \overrightarrow{EF} = \frac{1}{2}(\overrightarrow{AD} + \overrightarrow{CB}) \end{array} \right.$$

$$\Rightarrow \overrightarrow{EF} = \frac{1}{2}(\overrightarrow{AB} + \overrightarrow{CD})$$

5. In a triangle  $ABC$  we consider the height  $AD$  from the vertex  $A$  ( $D \in BC$ ). Find the decomposition of the vector  $AD$  in terms of the vectors  $\vec{c} = \vec{AB}$  and  $\vec{b} = \vec{AC}$ .

*Solution.*



$$\text{In } \triangle ABC, \tan \hat{C} = \frac{|AD|}{|DC|}$$

$$\text{In } \triangle ADB, \tan \hat{B} = \frac{|AD|}{|DB|}$$

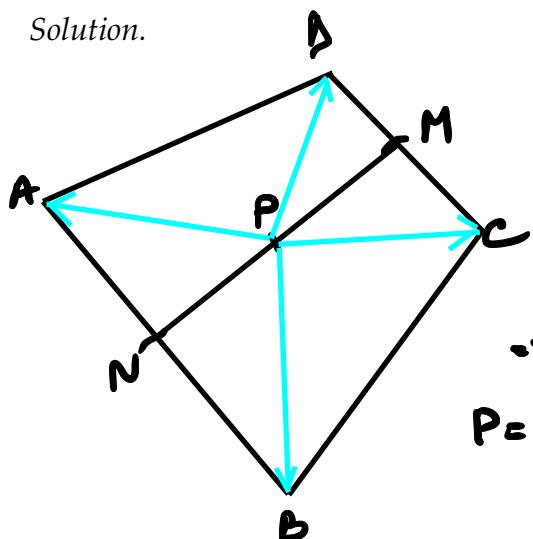
$$\exists t \in \mathbb{R} \text{ st. } \vec{DC} = t \cdot \vec{DB}$$

$$\vec{AC} - \vec{AD} = t(\vec{AB} - \vec{AD}) \Rightarrow (t-1)\vec{AD} = t\vec{AB} - \vec{AC} \Rightarrow \vec{AD} = \frac{\vec{AC} - t\vec{AB}}{1-t}$$

6. ([4, Problem 12, p. 3]) Let  $M, N$  be the midpoints of two opposite edges of a given quadrilateral  $ABCD$  and  $P$  be the midpoint of  $[MN]$ . Show that

$$\overrightarrow{PA} + \overrightarrow{PB} + \overrightarrow{PC} + \overrightarrow{PD} = 0$$

*Solution.*



In  $\triangle APB$ :  $N = \text{mid}(AB) \Rightarrow$

$$\Rightarrow \overrightarrow{PN} = \frac{1}{2}(\overrightarrow{PA} + \overrightarrow{PB}) \Rightarrow 2\overrightarrow{PN} = \overrightarrow{PA} + \overrightarrow{PB}$$

In  $\triangle PDC$ :  $M = \text{mid}(DC) \Rightarrow$

$$\Rightarrow \overrightarrow{PM} = \frac{1}{2}(\overrightarrow{PD} + \overrightarrow{PC}) \Rightarrow 2\overrightarrow{PM} = \overrightarrow{PC} + \overrightarrow{PD}$$

$$P = \text{mid}(MN) \Rightarrow \overrightarrow{NP} = \overrightarrow{PM}$$

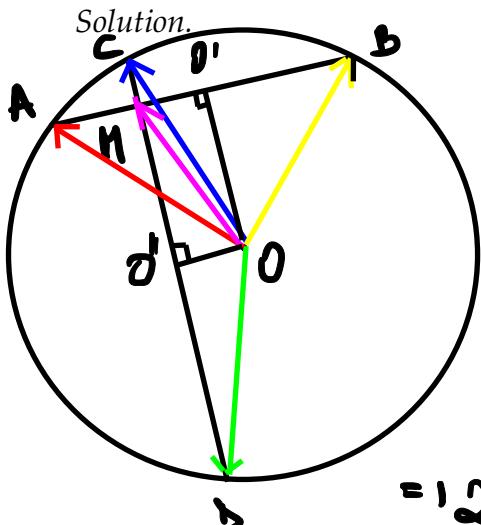
$$\overrightarrow{PA} + \overrightarrow{PB} + \overrightarrow{PC} + \overrightarrow{PD} = 2\overrightarrow{PN} + 2\overrightarrow{PM} = 2(\overrightarrow{PN} + \overrightarrow{PM}) =$$

$$= 2(\overrightarrow{PN} + \overrightarrow{NP}) = 2\vec{0} = \vec{0} =$$

$$= \overrightarrow{PA} + \overrightarrow{PB} + \overrightarrow{PC} + \overrightarrow{PD} = 0$$

7. ([4, Problem 12, p. 7]) Consider two perpendicular chords  $AB$  and  $CD$  of a given circle and  $\{M\} = AB \cap CD$ . Show that

$$\overrightarrow{OA} + \overrightarrow{OB} + \overrightarrow{OC} + \overrightarrow{OD} = 2 \overrightarrow{OM}.$$



$$\text{In } \triangle OAB, 2\overrightarrow{OO'} = \overrightarrow{OB} + \overrightarrow{OA} \quad \left. \begin{array}{l} \\ \end{array} \right\},$$

$$\text{In } \triangle OCD, 2\overrightarrow{OO''} = \overrightarrow{OC} + \overrightarrow{OD} \quad \left. \begin{array}{l} \\ \end{array} \right\},$$

$$\Rightarrow 2\overrightarrow{OO'} + 2\overrightarrow{OO''} = \overrightarrow{OA} + \overrightarrow{OB} + \overrightarrow{OC} + \overrightarrow{OD} =,$$

$$= 2(\overrightarrow{OO'} + \overrightarrow{OO''}) = \overrightarrow{OA} + \overrightarrow{OB} + \overrightarrow{OC} + \overrightarrow{OD} \quad \left. \begin{array}{l} \\ \end{array} \right\},$$

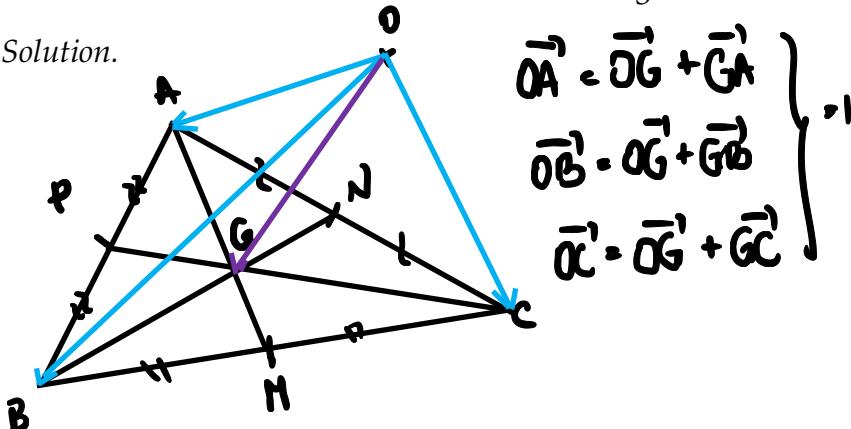
In  $OOGNO''$ , using parallelogram rule  $\Rightarrow \overrightarrow{OM} = \overrightarrow{OO'} + \overrightarrow{OO''}$

$$\Rightarrow 2\overrightarrow{OM} = \overrightarrow{OA} + \overrightarrow{OB} + \overrightarrow{OC} + \overrightarrow{OD}$$

8. ([4, Problem 13, p. 3]) If  $G$  is the centroid of a triangle  $ABC$  and  $O$  is a given point, show that

$$\vec{OG} = \frac{\vec{OA} + \vec{OB} + \vec{OC}}{3}.$$

*Solution.*



$$\Rightarrow \vec{OA}' + \vec{OB}' + \vec{OC}' = 3\vec{OG}' + \vec{GA}' + \vec{GB}' + \vec{GC}' = 3\vec{OG}' + \vec{O}' = 3\vec{OG}' \quad (1)$$

$$\begin{aligned} \vec{GA}' &= \frac{2}{3} \vec{MA} \\ \vec{GB}' &= -\frac{2}{3} \vec{NB} \\ \vec{GC}' &= \frac{2}{3} \vec{PC} \end{aligned} \quad \left| \begin{aligned} \vec{GA}' + \vec{GB}' + \vec{GC}' &= \frac{2}{3} (\vec{MA} + \vec{NB} + \vec{PC}) = \\ &= -\frac{2}{3} (\vec{AH} + \vec{BN} + \vec{CP}) = -\frac{2}{3} \cdot \left( \frac{1}{2} (\vec{AB} + \vec{AC} + \vec{BA} + \vec{BC} + \vec{CA} + \vec{CB}) \right) = \\ &= -\frac{1}{3} \cdot (\vec{O}' + \vec{B}' + \vec{C}') = \vec{O}' \end{aligned} \right.$$

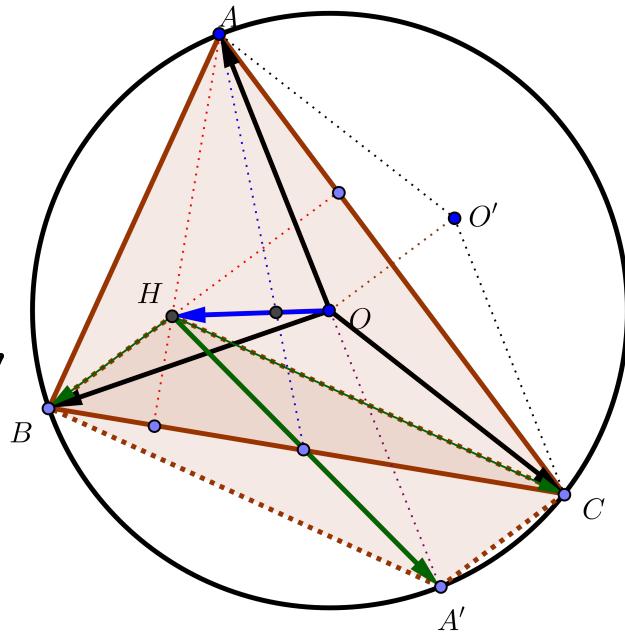
$$(1) \quad \Rightarrow \vec{OG}' = \frac{\vec{OA}' + \vec{OB}' + \vec{OC}'}{3}$$

9. ([4, Problem 14, p. 4]) Consider the triangle  $ABC$  alongside its orthocenter  $H$ , its circumcenter  $O$  and the diametrically opposed point  $A'$  of  $A$  on the latter circle. Show that:

$$\begin{aligned} \text{c)} \quad & \bar{HA} + \bar{HB} + \bar{HC} = (\bar{OA} - \bar{OH}) + (\bar{OB} - \bar{OH}) + \\ & + (\bar{OC} - \bar{OH}) \\ & = \bar{OA}' + \bar{OB} + \bar{OC}' - 3\bar{OH} \\ & = \bar{OH}' - 3\bar{OH} = -2\bar{OH}' = \\ & = 2\bar{HO} \end{aligned}$$

$$\begin{aligned} \text{b)} \quad & \bar{HB} + \bar{HC} = 2\bar{HO} - \bar{HA} = \\ & = \bar{HO}' + \bar{AH}' + \bar{HO}' = \\ & = \bar{HO}' + \bar{AO}' = \\ & = \bar{HO}' + \bar{OA}' = \\ & = \bar{HA}' \end{aligned}$$

$A'$  and  $A$  - diametrically opposed  $\Rightarrow O = \text{mid}(A-A')$ ,  
 $\therefore \bar{AO} = \bar{OA}'$

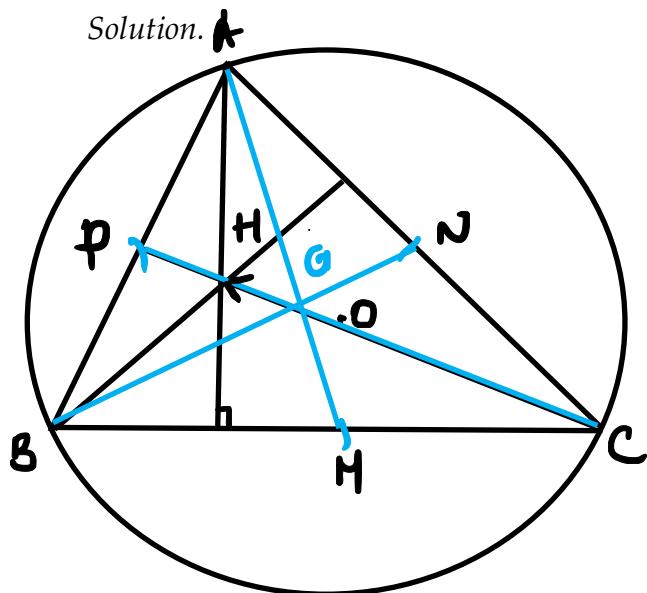


Solution.

$$\begin{aligned} \text{a)} \quad & \text{Let } M \in P \text{ s.t. } \bar{OA}' + \bar{OB}' + \bar{OC}' = \bar{OH} \Rightarrow \bar{AM} \perp \bar{BC} ? \\ & \bar{OB}' + \bar{OC}' = \bar{OH} - \bar{OA}' \\ & \bar{OB}' + \bar{OC}' = \bar{AH} \quad \Rightarrow \bar{OB}' + \bar{OC}' \text{ is the diagonal of the } \triangle \text{ det.} \\ & \bar{OB}' = \bar{OC}' \quad \text{by } O, B, C \text{ and the symmetric of } O \text{ w.r.t } BC \Rightarrow \\ & \bar{OB}' + \bar{OC}' \perp \bar{BC} \Rightarrow \bar{AM} \perp \bar{BC} \Rightarrow M \text{ - orthocentre of } \triangle ABC \Rightarrow M = H \Rightarrow \\ & \Rightarrow \bar{OA}' + \bar{OB}' + \bar{OC}' = \bar{OH} \end{aligned}$$

10. ([4, Problem 15, p. 4]) Consider the triangle  $ABC$  alongside its centroid  $G$ , its orthocenter  $H$  and its circumcenter  $O$ . Show that  $O, G, H$  are collinear and  $3 \vec{HG} = 2 \vec{HO}$ .

*Solution.*

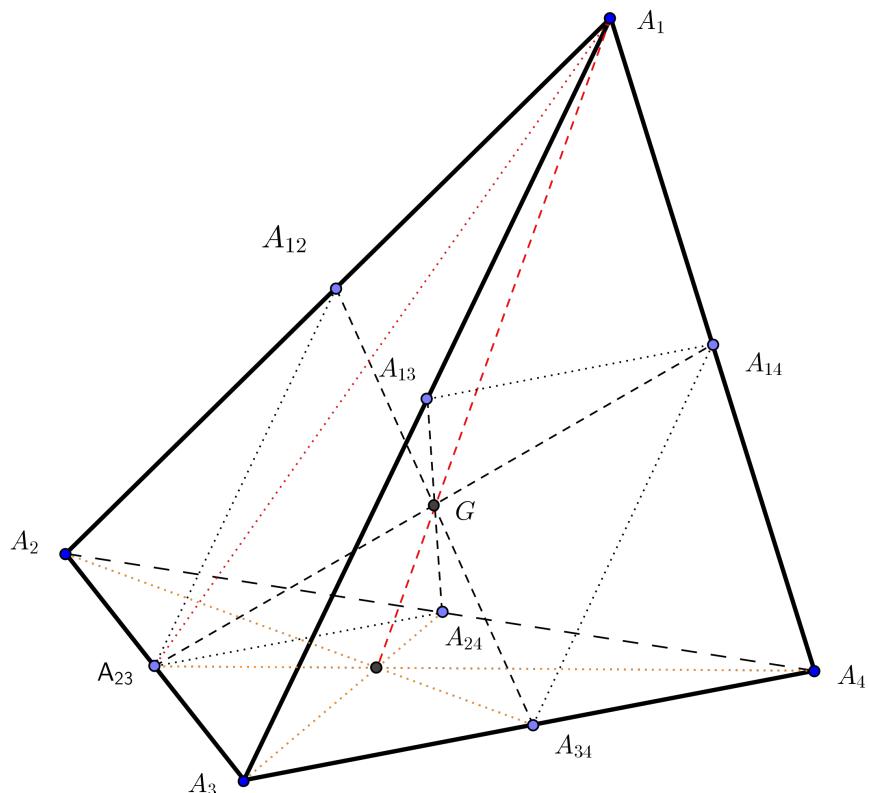


$$\begin{aligned}
 \vec{HG} &= \vec{HA} + \vec{AG} \\
 \vec{HG} &= \vec{HB} + \vec{BG} \\
 \vec{HG} &= \vec{HC} + \vec{CG} \\
 \left. \begin{aligned}
 \vec{HG} &= \vec{HA} + \vec{AG} \\
 \vec{HG} &= \vec{HB} + \vec{BG} \\
 \vec{HG} &= \vec{HC} + \vec{CG}
 \end{aligned} \right\} &= 3\vec{HG} = (\vec{HA} + \vec{HB} + \vec{HC}) + (\vec{AG} + \vec{BG} + \vec{CG}) = \\
 &\quad -1 \\
 3\vec{HG} &= 2\vec{HO} + \vec{O} \\
 3\vec{HG} &= 2\vec{HO} \quad \text{(1)}
 \end{aligned}$$

$$\begin{aligned}
 \vec{AG} + \vec{BG} + \vec{CG} &= \frac{2}{3} \vec{AH} + \frac{2}{3} \vec{BN} + \frac{2}{3} \vec{CP} \\
 &= \frac{2}{3} \left( \frac{1}{2}(\vec{AB} + \vec{AC}) + \frac{1}{2}(\vec{BA} + \vec{BC}) + \frac{1}{2}(\vec{CB} + \vec{CA}) \right) = \\
 &= \frac{2}{3} \cdot \frac{1}{2} (\vec{AB} + \vec{BA} + \vec{AC} + \vec{CA} + \vec{BC} + \vec{CB}) = \vec{0} \\
 (1) \rightarrow \vec{HG} &= \frac{2}{3} \vec{HO} = \text{H, G, O - collinear}
 \end{aligned}$$

11. ([4, Problem 27, p. 13]) Consider a tetrahedron  $A_1A_2A_3A_4$  and the midpoints  $A_{ij}$  of the edges  $A_iA_j$ ,  $i \neq j$ . Show that:

- (a) The lines  $A_{12}A_{34}$ ,  $A_{13}A_{24}$  and  $A_{14}A_{23}$  are concurrent in a point  $G$ .
- (b) The medians of the tetrahedron (the lines passing through the vertices and the centroids of the opposite faces) are also concurrent at  $G$ .
- (c) Determine the ratio in which the point  $G$  divides each median.
- (d) Show that  $\vec{GA}_1 + \vec{GA}_2 + \vec{GA}_3 + \vec{GA}_4 = \vec{0}$ .
- (e) If  $M$  is an arbitrary point, show that  $\vec{MA}_1 + \vec{MA}_2 + \vec{MA}_3 + \vec{MA}_4 = 4 \vec{MG}$ .

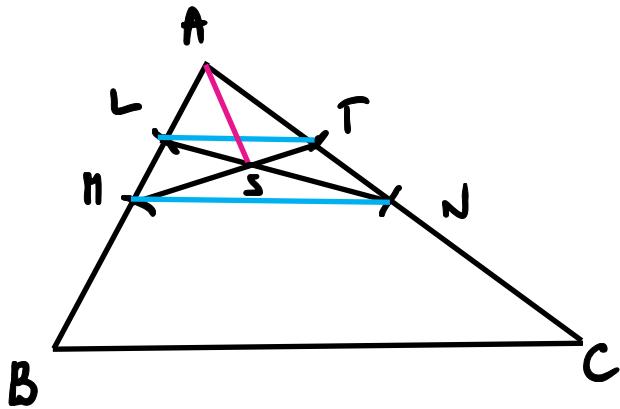


*Solution.*



12. In a triangle  $ABC$  consider the points  $M, L$  on the side  $AB$  and  $N, T$  on the side  $AC$  such that  $3 \vec{AL} = 2 \vec{AM} = \vec{AB}$  and  $3 \vec{AT} = 2 \vec{AN} = \vec{AC}$ . Show that  $\vec{AB} + \vec{AC} = 5 \vec{AS}$ , where  $\{S\} = MT \cap LN$ .

*Solution.*



$$\frac{\vec{AL}}{\vec{AB}} = \frac{\vec{AT}}{\vec{AC}} = \frac{1}{3} \Rightarrow \Delta ALT \sim \Delta ABC$$

$\Rightarrow LT \parallel BC$

$$\frac{\vec{AM}}{\vec{AB}} = \frac{\vec{AN}}{\vec{AC}} = \frac{1}{2} \Rightarrow \Delta AMN \sim \Delta ABC \Rightarrow$$

$MN \parallel BC$

$\Rightarrow LT \parallel MN$

$$\begin{aligned} & \left. \begin{aligned} \angle NMT &= \angle LTM \\ \angle LNM &= \angle TLN \end{aligned} \right\} \Rightarrow \Delta LTS \sim \Delta NMS \Rightarrow \frac{LS}{NS} = \frac{TS}{MS} = k \end{aligned}$$

$$\vec{AS} = \frac{1}{1+k} (\vec{AL} + k \vec{AN}) \quad \left| \quad \vec{AL} + k \vec{AN} = \vec{AT} + k \vec{AM} \right. \Rightarrow$$

$$\vec{AS} = \frac{1}{1+k} (\vec{AT} + k \vec{AM}) \quad \left| \quad = \frac{1}{3} \vec{AB} + \frac{1}{2} k \vec{AC} = \frac{1}{3} \vec{AC} + \frac{1}{2} k \vec{AB} \right. \Rightarrow$$

$$\Rightarrow 2\vec{AB} + 3k\vec{AC} = 2\vec{AC} + 3k\vec{AB} \Rightarrow (3k-2)(\vec{AB} - \vec{AC}) = \vec{0} \Rightarrow$$

$$\begin{aligned} & (3k-2) \cdot \vec{CB} = \vec{0} \Rightarrow 3k-2 = 0 \Rightarrow k = \frac{2}{3} \Rightarrow \\ & \vec{CB} + \vec{0} \end{aligned}$$

$$\Rightarrow \vec{AS} = \frac{1}{1+\frac{2}{3}} (\vec{AL} + \frac{2}{3} \vec{AN}) = \frac{1}{\frac{5}{3}} \left( \frac{4}{3} \vec{AB} + \frac{1}{2} \cdot \frac{2}{3} \cdot \vec{AC} \right) =$$

$$= \frac{3}{5} \cdot \frac{1}{2} \cdot (\vec{AB} + \vec{AC}) = \frac{1}{5} (\vec{AB} + \vec{AC}) \Rightarrow$$

$$\Rightarrow 5\vec{AS} = \vec{AB} + \vec{AC}$$

$$\vec{AS} = \vec{AL} + \vec{LS} = \vec{AT} + \vec{TS} = \vec{AM} + \vec{MS} = \vec{AN} + \vec{NS}$$

$$\begin{aligned}\vec{AS} &= \vec{AL} + \alpha \vec{LN}, \alpha \in \mathbb{R} \\ &= \vec{AM} + \beta \vec{MT}, \beta \in \mathbb{R}\end{aligned}$$

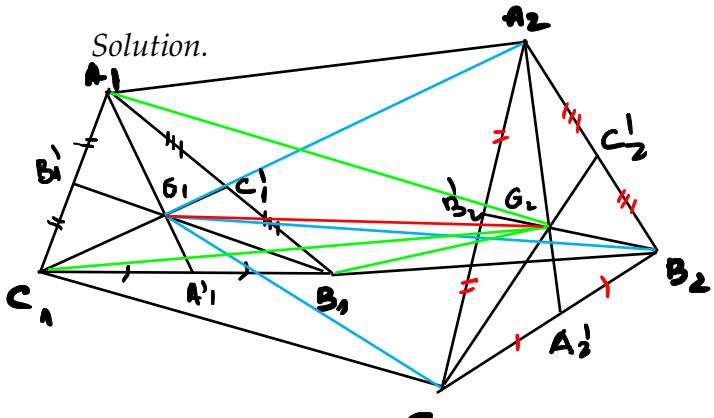
$$\begin{aligned}\vec{AS}' &= \vec{AL}' + \alpha \cdot (\vec{AN} - \vec{AL}) \quad , \quad \vec{AS}' = \frac{1}{3} \vec{AB} + \alpha \cdot \left( \frac{1}{2} \vec{AC} - \frac{1}{3} \vec{AB} \right) \\ &= \vec{AM}' + \beta \cdot (\vec{AT}' - \vec{AM}') \quad = \frac{1}{2} \vec{AB} + \beta \cdot \left( \frac{1}{3} \vec{AC} - \frac{1}{2} \vec{AB} \right)\end{aligned}$$

$$\begin{aligned}&= \vec{AS}' + \frac{1}{3} (1-\alpha) \vec{AB} + \frac{\alpha}{2} \vec{AC} \quad , \quad \left. \begin{array}{l} 2(1-\alpha) = 3(1-\beta) \\ 2\beta = 3\alpha \end{array} \right. \\ &\quad = \frac{1}{2} (1-\beta) \vec{AB} + \frac{\beta}{3} \vec{AC}\end{aligned}$$

$$\begin{aligned}&\left. \begin{array}{l} 2-2\alpha = 3-3\beta \\ \beta = \frac{3\alpha}{2} \end{array} \right. \quad 5\beta - 2\alpha = 1 \Rightarrow \frac{9\alpha}{2} - 2\alpha = 1 \Rightarrow 2,5\alpha = 1 \Rightarrow \\ &\quad \alpha = \frac{1}{2,5} = \frac{2}{5} = 0,4 \Rightarrow \beta = 0,6\end{aligned}$$

$$\therefore \vec{AS}' = \frac{1}{2} \cdot 0,6 \vec{AB} + 0,2 \vec{AC} \quad , \quad 5\vec{AS}' = \vec{AB} + \vec{AC}$$

13. Consider two triangles  $A_1B_1C_1$  and  $A_2B_2C_2$ , not necessarily in the same plane, alongside their centroids  $G_1, G_2$ . Show that  $\overrightarrow{A_1A_2} + \overrightarrow{B_1B_2} + \overrightarrow{C_1C_2} = 3 \overrightarrow{G_1G_2}$ .



$$\overrightarrow{G_1G_2} = \overrightarrow{G_1A_1} + \overrightarrow{A_1G_2}$$

$$\overrightarrow{G_1G_2} = \overrightarrow{G_1B_1} + \overrightarrow{B_1G_2}$$

$$\overrightarrow{G_1G_2} = \overrightarrow{G_1C_1} + \overrightarrow{C_1G_2}$$

$$\overrightarrow{A_1G_2} = \overrightarrow{A_1A_2} + \overrightarrow{A_2G_2}$$

$$\overrightarrow{B_1G_2} = \overrightarrow{B_1B_2} + \overrightarrow{B_2G_2}$$

$$\overrightarrow{C_1G_2} = \overrightarrow{C_1C_2} + \overrightarrow{C_2G_2}$$

= 1

$$= 1 \cdot 3 \overrightarrow{G_1G_2} = \overrightarrow{G_1A_1} + \overrightarrow{A_1A_2} + \overrightarrow{A_2G_2} + \overrightarrow{G_1B_1} + \overrightarrow{B_1B_2} + \overrightarrow{B_2G_2} + \overrightarrow{G_1C_1} + \overrightarrow{C_1C_2} + \overrightarrow{C_2G_2}$$

$$= 1 \cdot 3 \overrightarrow{G_1G_2} = (\overrightarrow{A_1A_2} + \overrightarrow{B_1B_2} + \overrightarrow{C_1C_2}) + (\overrightarrow{G_1A_1} + \overrightarrow{G_1B_1} + \overrightarrow{G_1C_1}) + (\overrightarrow{A_2G_2} + \overrightarrow{B_2G_2} + \overrightarrow{C_2G_2}) \quad (\cancel{+})$$

$$\overrightarrow{G_1A_1} + \overrightarrow{G_1B_1} + \overrightarrow{G_1C_1} = -\frac{2}{3}(\overrightarrow{A_1A_2} + \overrightarrow{B_1B_2} + \overrightarrow{C_1C_2}) = -\frac{2}{3} \cdot \frac{1}{2}(\overrightarrow{A_1B_1} + \overrightarrow{A_1C_1} + \overrightarrow{B_1C_1} + \overrightarrow{B_1A_1} + \overrightarrow{C_1B_1} + \overrightarrow{C_1A_1}) = -\frac{1}{3}\vec{0} = \vec{0}' \quad (1)$$

$$\overrightarrow{A_2G_2} + \overrightarrow{B_2G_2} + \overrightarrow{C_2G_2} = \frac{2}{3}(\overrightarrow{A_2A_1} + \overrightarrow{B_2B_1} + \overrightarrow{C_2C_1}) = \frac{2}{3} \cdot \frac{1}{2}(\overrightarrow{A_2B_2} + \overrightarrow{A_2C_2} + \overrightarrow{B_2C_2} + \overrightarrow{B_2A_2} + \overrightarrow{C_2B_2} + \overrightarrow{C_2A_2}) = \frac{1}{3}\vec{0} = \vec{0}'' \quad (2)$$

$$(\cancel{+}) \stackrel{(1)}{=} 3 \overrightarrow{G_1G_2} = \overrightarrow{A_1A_2} + \overrightarrow{B_1B_2} + \overrightarrow{C_1C_2}$$