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A. (defun f(L)
  (cond
    ((NULL L) NIL)
    (T (lambda (x)
          (cond
            ((> x 2) (cons x (f(car L))))
            (T x)
          ) (f(car L))
        )))

```

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- we use a lambda function instead of the recursive call " $(f(car L))$ " in order to avoid repetition. This way, the function will be computed only once, its result being used inside the lambda function

3.

% function to get combinations

comb([H1-], 1, [H]).

comb([1-T], K, R):-

comb(T, K, R).

comb([H1T], K, [H1R]) :-

K > 1,

K1 is K-1,

comb(T, K1, R).

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% condition_comb(L, k) = ~~comb~~ if condition(comb(L, k))

% condition_comb(L: list; k: integer)

% flow(i, i, i) (i, i, 0)

condition_comb(L, k, c) :-

comb(L, k, c),

condition(c)

% list_len(L) = 0, if list is empty

% 1 + list_len(L2, ..., Ln) otherwise

% L: list

% flow(i, 0)

list_len([], 0).

list_len([1-T], L) :-

list_len(T, L1),

L is L1+1.

% all_subsets(L, k, Lem) = [], if k > Lem

% U condition_comb(L, k) + all_subsets(L, k+1, Lem)

% L: initial list, k: current len. of subsets, Lem: max. len. of the list

% flow(i, i, i, 0)

all_subsets(_, k, Lem, []) :-

k > Lem, !.

all_subsets(L, k, Lem, [R1|R1]) :-

findall(O1, condition_comb(L, k, O1), R),

k1 is k+1

all_subsets(L, k1, Lem, R1).

$\% \text{ odd_count}(L) = []$, if list is empty
 $1 + \text{odd_count}(l_2, \dots, l_n)$ if l_1 is odd
 $\text{odd_count}(l_2, \dots, l_n)$ if l_1 is even

$\% \text{ flow}(i, a)$

$\text{odd_count}([], 0)$.

$\text{odd_count}([H|T], R) :-$

$H \bmod 2 = 1, 1,$

R is $R+1,$

$\text{odd_count}(T, R).$

$\text{odd_count}([H|T], R) :-$

$H \bmod 2 = 0, 0,$

$\text{odd_count}(T, R).$

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$\% \text{ subset_sum}(L) = 0$, if list is empty
 $l_1 + \text{subset_sum}(l_2, \dots, l_n)$ otherwise

$\% \text{ flow}(i, a)$

$\text{subset_sum}([], 0)$.

$\text{subset_sum}([H|T], S) :-$

S is $S+H,$

$\text{subset_sum}(T, S).$

$\% \text{ sort1}(L, []) = []$, if L is empty
 $\text{insert}(\text{sort1}(l_2, \dots, l_n), l_1)$ otherwise

$\% \text{ flow}(i, a)$

$\text{sort1}([], []) :- !.$

$\text{sort1}([H|T], 0) :-$

$\text{sort1}(T, 01),$

$\text{insert}(01, H, 0).$

$\% \text{ insert}(L, el) = [el]$, if list is empty
 $el \cup l_1, \dots, l_n$ if $el < l_1$
 $l_1 \cup \text{insert}(l_2, \dots, l_n)$ otherwise

$\% \text{ flow}(i, i, a)$

$\text{insert}([], E, [E]) :- !.$

$\text{insert}([H|T], E, 0) :-$

$E < H, !,$

$0 = [E, H|T].$

$\text{insert}([H|T], E, 0) :-$

$E > H,$

$0 = [H|01],$

$\text{insert}(T, E, 01).$

% mainfunc(l) = all_subsets(l, 2, list_len(l))

% flow(1,0)

mainfunc(L,R) :-

list_len(L, len),

Sort1(L,L1),

all_subsets(L1, 2, len, R).

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C.

mathematical model:

$\text{replace_odd}(l, \text{niv}, e1) =$

$$\begin{cases} l, & \text{if } l \text{ is an atom and } \text{niv} \% 2 == 0 \\ e1, & \text{if } l \text{ is an atom and } \text{niv} \% 2 == 1 \\ \text{replace_odd}(e1, \text{niv}+1, e1) \cup \dots \cup \text{replace_odd}(e_n, \text{niv}+1, e1), & \text{otherwise} \end{cases}$$

l : our initial list; niv : the current level (depth) of the list; $e1$: the ~~even~~ value we replace with

(defun replace-odd (l niv e1)

(cond

((AND (atom l) (equals 0 (mod niv 2))) l)

((AND (atom l) (equals 1 (mod niv 2))) e1)

(T (mapcar #'(lambda (x) (replace-odd x (+ niv 1) e1)) l))

)

(defun main-replace (l, ~~l~~ e1)

; this is a wrapper function for our main

; replace function

; we take "niv" to be -1 because ~~initially~~

; the root level is 0, and initially 'e1' is

; a list \Rightarrow replace-odd will go on the last branch

(replace-odd l -1 e1)

)

The function 'replace-odd' will check if the current element 'l' is an atom and if the current level is even or odd. If it is odd, ~~l~~ 'l' will be replaced by 'e1'.

In case 'l' is not an atom, it means it is a list, and we will use 'mapcar' to apply the 'replace-odd' function to all the elements of the list, also increasing the level (depth) by 1.

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