

## Language definition

### Alphabet

- Upper (A-Z) and lowercase letters (a-z) of English alphabet
- Underline character (`_`)
- Decimal digits (0-9)

### Lexic

- Special symbols, including:
  - Operators `+ - * / = < <= == >=`
  - Separators `[ ] { } : ; \n`
  - Reserved words: `include using void int float string bool return for while if else`
- Identifiers

A sequence of letters and digits, such that the first character is a letter; the rule is:

```
Identifier = letter | letter(letter | digit | zero ) |  
letter(letter | digit)(letter | digit | zero) | letter(letter | digit |  
zero)(letter | digit | zero)(letter | digit | zero) | letter(letter | digit |  
zero)(letter | digit | zero)(letter | digit | zero)(letter | digit | zero) |  
letter(letter | digit | zero)(letter | digit | zero)(letter | digit |  
zero)(letter | digit | zero)(letter | digit | zero) | letter(letter | digit |  
zero)(letter | digit | zero)(letter | digit | zero)(letter | digit |  
zero)(letter | digit | zero)(letter | digit | zero) | letter(letter | digit |  
zero)(letter | digit | zero)(letter | digit | zero)(letter | digit |  
zero)(letter | digit | zero)(letter | digit | zero)(letter | digit | zero)
```

```
Letter = lowercase_letter | uppercase_letter
```

```
Lowercase_letter = "a" | "b" | ... | "z"
```

```
Uppercase_letter = "A" | "B" | ... | "Z"
```

```
digit = "1" | ... | "9"
```

```
zero = "0"
```

- Constants

- Integers

```
Integer = +number | -number | number  
Number = (digit | digit zero) {number}
```

- Real values

```
Real_value = -number | number  
Number = integer.real_part  
Real_part = sequence_of_zeros number  
Sequence_of_zeros = {0}sequence_of_zeros
```

- Character

```
Character = 'letter' | 'digit' | 'zero'
```

- Bool

```
Bool = false | true
```

- String

```
String = "string_literal"  
String_literal = char{string_literal}  
Char = letter | digit | zero
```

## Syntax

- Syntactic rules

```
program = include_statement define_main statement finish_program
```

```
include_statement = "#include<iostream>"  
define_main = "int main() {"  
finish_program = "return 0; }"
```

```
single_statement = declaration_statement | assignment_statement |  
conditional_statement | loop_statement | read_statement | write_statement
```

```

declaration_statement = primitive_declaration | array_declaration ";"

assignment_statement = identifier "=" expression ";"    statement =
single_statement | single_statement{statement}

conditional_statement = "if (" expression ")" {" statement "}" "else {"
statement "}"

loop_statement = "while (" expression ")" {" statement "}"

read_statement = "std::cin >> " identifier ";"

write_statement = "std::cout << " expression " << std::endl;"

expression = integer_expression | float_expression | char_expression |
bool_expression

integer_expression = integer_constant | identifier | "("
integer_expression ")" | integer_expression arithmetic_operator
integer_expression

float_expression = float_constant | identifier
| "(" float_expression ")" | float_expression arithmetic_operator
float_expression

arithmetic_operator = "+" | "-"

term = term ("*" | "/" | "%") expression | expression

char_expression = char_constant | identifier

bool_expression = bool_constant | identifier | "(" bool_expression ")" |
bool_expression relational_operator bool_expression

relational_operator = "<" | ">" | "<=" | "==" | ">=" | "!="

primitive_type = "int" | "float" | "char" | "bool"

primitive_declaration = primitive_type identifier

array_declaration = primitive_type identifier "[" integer_constant "]"

structure_declaration = "struct" identifier "{" declaration_list "}"

declaration_list = declaration_statement | declaration_statement
{declaration_list}

```

## Symbol Table

| Token Type | code |
|------------|------|
| identifier | 0    |
| constant   | 1    |
| program    | 2    |
| array      | 3    |
| int        | 4    |
| bool       | 5    |
| float      | 6    |
| char       | 7    |
| std::cin   | 8    |
| std::cout  | 9    |
| if         | 10   |
| else       | 11   |
| while      | 12   |
| ;          | 13   |
| =          | 14   |
| +          | 15   |
| -          | 16   |
| ==         | 17   |
| !=         | 18   |

|        |    |
|--------|----|
| <      | 19 |
| >      | 20 |
| >=     | 21 |
| <=     | 22 |
| /      | 23 |
| *      | 24 |
| %      | 25 |
| ]      | 26 |
| [      | 27 |
| }      | 28 |
| {      | 29 |
| )      | 30 |
| (      | 31 |
| .      | 32 |
| struct | 33 |

### Sample program

Compute the sum of N real numbers.

```

1 #include <iostream>
2
3 int main() {
4     int N;
5     std::cin >> N;
6
7     float SUM;
8     SUM = 0;
9
10    int I;
```

```
11     I = 0;
12
13     while (I < N) {
14         float NUM;
15         std::cin >> NUM;
16         SUM = SUM + NUM;
17         I = I + 1;
18     }
19
20     std::cout << SUM << std::endl;
21     return 0;
22 }
```