

Course 8

3.3 The matrix of a list of vectors

In the previous section, we have seen a matrix as a list of row-vectors. Now we discuss a converse, namely we define the matrix associated to a list of vectors, with respect to a basis.

Definition 3.3.1 Let V be a vector space over K , $B = (v_1, \dots, v_n)$ a basis of V and $X = (u_1, \dots, u_m)$ a list of vectors in V . Let

$$\begin{cases} u_1 = a_{11}v_1 + a_{12}v_2 + \dots + a_{1n}v_n \\ u_2 = a_{21}v_1 + a_{22}v_2 + \dots + a_{2n}v_n \\ \dots\dots\dots \\ u_m = a_{m1}v_1 + a_{m2}v_2 + \dots + a_{mn}v_n \end{cases}$$

be the unique writings of the vectors in X as linear combinations of vectors of the basis B , for some $a_{ij} \in K$. The *matrix of the list of vectors X in the basis B* is the matrix having as its rows the coordinates of the vectors in X in the basis B , that is,

$$[X]_B = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{pmatrix}.$$

Example 3.3.2 Consider the canonical basis $B = (e_1, e_2, e_3, e_4)$ and the list $X = (u_1, u_2, u_3)$ in the canonical real vector space \mathbb{R}^4 , where

$$\begin{cases} u_1 = (1, 2, 3, 4) \\ u_2 = (5, 6, 7, 8) \\ u_3 = (9, 10, 11, 12) \end{cases}.$$

Since the coordinates of a vector in the canonical basis are just its components, we get

$$[X]_B = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \end{pmatrix}.$$

Now we give a theorem which allows one to determine the dimension of the subspace generated by a list of vectors.

Theorem 3.3.3 Let V be a vector space over K , $B = (v_1, \dots, v_n)$ a basis of V and $X = (u_1, \dots, u_m)$ a list of vectors in V having the matrix A in the basis B . Then:

- (i) $\dim \langle X \rangle = \text{rank}(A)$.
- (ii) A basis of $\langle X \rangle$ is the list of non-zero row-vectors (c_1, \dots, c_r) of an echelon form C equivalent to A .

Example 3.3.4 Let us determine the dimensions of the subspaces S , T , $S+T$ and $S \cap T$ of the canonical real vector space \mathbb{R}^4 , where

$$\begin{aligned} S &= \langle (-3, 5, -1, 1), (-1, 1, 0, 1), (1, 1, -1, -3) \rangle, \\ T &= \langle (1, 0, 2, 0), (2, 1, -1, 2) \rangle. \end{aligned}$$

One can easily show that the ranks of the matrices in the canonical basis corresponding to the vectors from S and from T respectively are both 2. Hence $\dim S = \dim T = 2$.

Furthermore, $S + T = \langle S \cup T \rangle$. We write the matrix of $S \cup T$ in the canonical basis and we have

$$\begin{pmatrix} -3 & 5 & -1 & 1 \\ -1 & 1 & 0 & 1 \\ 1 & 1 & -1 & -3 \\ 1 & 0 & 2 & 0 \\ 2 & 1 & -1 & 2 \end{pmatrix} \sim \begin{pmatrix} 1 & 1 & -1 & -3 \\ -1 & 1 & 0 & 1 \\ -3 & 5 & -1 & 1 \\ 1 & 0 & 2 & 0 \\ 2 & 1 & -1 & 2 \end{pmatrix} \sim \begin{pmatrix} 1 & 1 & -1 & -3 \\ 0 & 2 & -1 & -2 \\ 0 & 8 & -4 & -8 \\ 0 & -1 & 3 & 3 \\ 0 & -1 & 1 & 8 \end{pmatrix} \sim \begin{pmatrix} 1 & 1 & -1 & -3 \\ 0 & -1 & 3 & 3 \\ 0 & 2 & -1 & -2 \\ 0 & 2 & -1 & -2 \\ 0 & -1 & 1 & 8 \end{pmatrix}$$

Then by Theorem 3.3.3, $\dim(S+T) = 4$ and a basis of $S+T$ consists of the non-zero row-vectors from the echelon form, that is, $((1, 1, -1, -3), (0, -1, 3, 3), (0, 0, 5, 4), (0, 0, 0, 33))$. Now by the Second Dimension Theorem, it follows that $\dim(S \cap T) = \dim S + \dim T - \dim(S+T) = 2 + 2 - 4 = 0$.

Now we are going to define the matrix of a vector in a basis of a vector space. Even if one might expect to define it as a row-matrix, by considering a single vector list, it is more convenient to define it as a column-matrix for our purposes concerning linear maps in order to avoid formulas involving transposes.

Definition 3.3.5 Let V be a vector space over K , $v \in V$ and $B = (v_1, \dots, v_n)$ a basis of V . If $v = k_1 v_1 + \dots + k_n v_n$ ($k_1, \dots, k_n \in K$) is the unique writing of v as a linear combination of the vectors of the basis B , then the *matrix of the vector v* in the basis B is

$$[v]_B = \begin{pmatrix} k_1 \\ \vdots \\ k_n \end{pmatrix}.$$

Example 3.3.6 Consider the vector $v = (1, 2, 3)$ in the canonical real vector space \mathbb{R}^3 , and let E be the canonical basis. Then $[v]_E = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$.

3.4 The matrix of a linear map

Definition 3.4.1 Let $f : V \rightarrow V'$ be a K -linear map, $B = (v_1, \dots, v_n)$ a basis of V and $B' = (v'_1, \dots, v'_m)$ a basis of V' . Then we can uniquely write the vectors in $f(B)$ as linear combinations of the vectors of the basis B' , say

[illegible]

for some $a_{ij} \in K$.

Then the *matrix of the K -linear map f* in the bases B and B' is the matrix having as its columns the coordinates of the vectors of $f(B)$ in the basis B' , that is,

$$[f]_{BB'} = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{pmatrix}.$$

If $V = V'$ and $B = B'$, then we simply denote $[f]_B = [f]_{BB'}$.

Remark 3.4.2 We have to emphasize that we put the coordinates on the columns of the matrix of a linear map and not on the rows as we did for the matrix of a list of vectors.

Example 3.4.3 Consider the \mathbb{R} -linear map $f : \mathbb{R}^4 \rightarrow \mathbb{R}^3$ defined by

$$f(x, y, z, t) = (x + y + z, y + z + t, z + t + x), \quad \forall (x, y, z, t) \in \mathbb{R}^4.$$

Let $E = (e_1, e_2, e_3, e_4)$ and $E' = (e'_1, e'_2, e'_3)$ be the canonical bases in \mathbb{R}^4 and \mathbb{R}^3 respectively. Since

$$\begin{cases} f(e_1) = f(1, 0, 0, 0) = (1, 0, 1) = e'_1 + e'_3 \\ f(e_2) = f(0, 1, 0, 0) = (1, 1, 0) = e'_1 + e'_2 \\ f(e_3) = f(0, 0, 1, 0) = (1, 1, 1) = e'_1 + e'_2 + e'_3 \\ f(e_4) = f(0, 0, 0, 1) = (0, 1, 1) = e'_2 + e'_3 \end{cases}$$

it follows that the matrix of f in the bases E and E' is

$$[f]_{EE'} = \begin{pmatrix} 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 1 \end{pmatrix}.$$

Theorem 3.4.4 Let $f : V \rightarrow V'$ be a K -linear map, $B = (v_1, \dots, v_n)$ a basis of V , $B' = (v'_1, \dots, v'_m)$ a basis of V' and $v \in V$. Then

$$[f(v)]_{B'} = [f]_{BB'} \cdot [v]_B.$$

Proof. Let $[f]_{BB'} = (a_{ij}) \in M_{m,n}(K)$. Let $v = \sum_{j=1}^n k_j v_j$ and

$$f(v) = \sum_{i=1}^m k'_i v'_i$$

for some $k_i, k'_i \in K$. On the other hand, using the definition of the matrix of f in the bases B and B' , we have

$$f(v) = f\left(\sum_{j=1}^n k_j v_j\right) = \sum_{j=1}^n k_j f(v_j) = \sum_{j=1}^n k_j \left(\sum_{i=1}^m a_{ij} v'_i\right) = \sum_{i=1}^m \left(\sum_{j=1}^n a_{ij} k_j\right) v'_i.$$

But the writing of $f(v)$ as a linear combination of the vectors of the basis B' is unique, hence we must have $k'_i = \sum_{j=1}^n a_{ij} k_j$ for every $i \in \{1, \dots, m\}$. Therefore, $[f(v)]_{B'} = [f]_{BB'} \cdot [v]_B$. \square

Now we give a connection between the ranks of a linear map and of its matrix in a pair of bases.

Theorem 3.4.5 Let $f : V \rightarrow V'$ be a K -linear map. Then

$$\text{rank}(f) = \text{rank}([f]_{BB'}),$$

where B and B' are any bases of V and V' respectively.

Proof. Let $B = (v_1, \dots, v_n)$ and $[f]_{BB'} = A$. Using our results relating ranks and dimensions, we have

$$\begin{aligned} \text{rank}(f) &= \dim(\text{Im} f) = \dim f(V) = \dim f(\langle v_1, \dots, v_n \rangle) \\ &= \dim \langle f(v_1), \dots, f(v_n) \rangle = \text{rank}(A^T) = \text{rank}(A) = \text{rank}([f]_{BB'}). \end{aligned}$$

Now take some other bases $B_1 = (u_1, \dots, u_n)$ of V and B'_1 of V' and denote $[f]_{B_1 B'_1} = A_1$. Then

$$\begin{aligned} \text{rank}([f]_{B_1 B'_1}) &= \text{rank}(A_1) = \text{rank}(A_1^T) = \dim \langle f(u_1), \dots, f(u_n) \rangle \\ &= \dim(\text{Im} f) = \dim \langle f(v_1), \dots, f(v_n) \rangle = \text{rank}([f]_{BB'}). \end{aligned}$$

This shows the result. \square

Remark 3.4.6 Notice that the rank of a linear map does not depend on the pair of bases in which we write its matrix. Also notice that, considering matrices of a linear map in different pairs of bases, their ranks are the same. Some other connection between matrices of a linear map in different pairs of bases will be discussed in the next section.

Example 3.4.7 Consider the \mathbb{R} -linear map $f : \mathbb{R}^4 \rightarrow \mathbb{R}^3$ defined by

$$f(x, y, z, t) = (x + y + z, y + z + t, z + t + x), \quad \forall (x, y, z, t) \in \mathbb{R}^4.$$

Let $E = (e_1, e_2, e_3, e_4)$ and $E' = (e'_1, e'_2, e'_3)$ be the canonical bases in \mathbb{R}^4 and \mathbb{R}^3 respectively. Using Example 3.4.3 it follows that

$$[f]_{EE'} = \begin{pmatrix} 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 1 \end{pmatrix} \sim \begin{pmatrix} 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 \\ 0 & -1 & 0 & 1 \end{pmatrix} \sim \begin{pmatrix} 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 2 \end{pmatrix}.$$

Now by Theorem 3.4.5 it follows that $\text{rank}(f) = \text{rank}([f]_{EE'}) = 3$.

We end this section with a key result in Linear Algebra, connecting linear maps and matrices.

Theorem 3.4.8 Let V, V' and V'' be vector spaces over K with $\dim V = n$, $\dim V' = m$ and $\dim V'' = p$ and let $B = (v_1, \dots, v_n)$, $B' = (v'_1, \dots, v'_m)$ and $B'' = (v''_1, \dots, v''_p)$ be bases of V, V' and V'' respectively. Then $\forall f, g \in \text{Hom}_K(V, V')$, $\forall h \in \text{Hom}_K(V', V'')$ and $\forall k \in K$, we have

$$\begin{aligned} [f + g]_{BB'} &= [f]_{BB'} + [g]_{BB'}, \\ [kf]_{BB'} &= k \cdot [f]_{BB'}, \\ [h \circ f]_{BB''} &= [h]_{B'B''} \cdot [f]_{BB'}. \end{aligned}$$

Proof. Let $[f]_{BB'} = (a_{ij}) \in M_{m,n}(K)$, $[g]_{BB'} = (b_{ij}) \in M_{m,n}(K)$ and $[h]_{B'B''} = (c_{ki}) \in M_{pm}(K)$. Then

$$f(v_j) = \sum_{i=1}^m a_{ij} v'_i, \quad g(v_j) = \sum_{i=1}^m b_{ij} v'_i, \quad h(v'_i) = \sum_{k=1}^p c_{ki} v''_k$$

$\forall j \in \{1, \dots, n\}$ and $\forall i \in \{1, \dots, m\}$.

Then $\forall k \in K$ and $\forall j \in \{1, \dots, n\}$ we have

$$\begin{aligned} (f + g)(v_j) &= f(v_j) + g(v_j) = \sum_{i=1}^m a_{ij} v'_i + \sum_{i=1}^m b_{ij} v'_i = \sum_{i=1}^m (a_{ij} + b_{ij}) v'_i, \\ (kf)(v_j) &= kf(v_j) = k \cdot \left(\sum_{i=1}^m a_{ij} v'_i \right) = \sum_{i=1}^m (ka_{ij}) v'_i, \end{aligned}$$

hence $[f + g]_{BB'} = [f]_{BB'} + [g]_{BB'}$ and $[kf]_{BB'} = k \cdot [f]_{BB'}$.

Finally, $\forall j \in \{1, \dots, n\}$ we have

$$\begin{aligned} (h \circ f)(v_j) &= h(f(v_j)) = h \left(\sum_{i=1}^m a_{ij} v'_i \right) = \sum_{i=1}^m a_{ij} h(v'_i) \\ &= \sum_{i=1}^m a_{ij} \left(\sum_{k=1}^p c_{ki} v''_k \right) = \sum_{k=1}^p \sum_{i=1}^m (c_{ki} a_{ij}) v''_k, \end{aligned}$$

hence $[h \circ f]_{BB''} = [h]_{B'B''} \cdot [f]_{BB'}$. □

Theorem 3.4.9 Let V and V' be vector spaces over K with $\dim V = n$ and $\dim V' = m$, and let B and B' be bases of V and V' respectively. Then the map

$$\varphi : \text{Hom}_K(V, V') \rightarrow M_{m,n}(K), \quad \varphi(f) = [f]_{BB'}, \quad \forall f \in \text{Hom}_K(V, V')$$

is an isomorphism of vector spaces.

Proof. We have seen that $\text{Hom}_K(V, V')$ is a vector space over K with respect to the following addition and scalar multiplication: $\forall f, g \in \text{Hom}_K(V, V')$ and $\forall k \in K$, $f + g, k \cdot f \in \text{Hom}_K(V, V')$, where $\forall x \in V$,

$$(f + g)(x) = f(x) + g(x),$$

$$(kf)(x) = kf(x).$$

Also, $M_{m,n}(K)$ is a vector space over K . By Theorem 3.4.8 it follows that φ is a K -linear map.

Finally, let us prove that φ is bijective. Consider $B = (v_1, \dots, v_n)$ and $B' = (v'_1, \dots, v'_m)$. Let $f, g \in \text{Hom}_K(V, V')$ be such that $\varphi(f) = \varphi(g)$. Then $[f]_{BB'} = [g]_{BB'} = (a_{ij}) \in M_{m,n}(K)$, hence

$$f(v_j) = a_{1j}v'_1 + a_{2j}v'_2 + \dots + a_{mj}v'_m = g(v_j),$$

$\forall j \in \{1, \dots, n\}$. We have seen that two K -linear maps are equal if and only if they have the same values at all vectors of a basis. Hence $f = g$, which shows that φ is injective. Now let $A = (a_{ij}) \in M_{m,n}(K)$,

seen as a list of column-vectors (a^1, \dots, a^n) , where $a^j = \begin{pmatrix} a_{1j} \\ \vdots \\ a_{mj} \end{pmatrix}$. Define a K -linear map $f : V \rightarrow V'$ on

the basis of the domain by

$$f(v_j) = a_{1j}v'_1 + \dots + a_{mj}v'_m,$$

$\forall j \in \{1, \dots, n\}$. Then $\varphi(f) = [f]_{BB'} = (a_{ij}) = A$. Thus, φ is surjective. \square

Remark 3.4.10 The extremely important isomorphism given in Theorem 3.4.9 allows us to work with matrices instead of linear maps, which is much simpler from a computational point of view. Under this isomorphism, the kernel and the image of a linear map $f : V \rightarrow V'$, where V and V' are vector spaces over K with $\dim(V) = n$ and $\dim(V') = m$, and bases B and B' respectively, correspond to the *null space* and to the *column space* of its associated matrix $A = [f]_{BB'} \in M_{m,n}(K)$ respectively. Thus, the *null space* of A consists of vectors $x \in K^n$ such that $Ax = 0$, while the *column space* of A consists of all linear combinations of the columns of A . A vector $b \in K^m$ belongs to the column space of A if and only if the system $Ax = b$ has a solution. By the First Dimension Theorem it follows that the sum of the dimensions of the null space and the column space of A equals n .

Theorem 3.4.11 Let V be a vector space over K with $\dim V = n$, and let B be a basis of V . Then the map

$$\varphi : \text{End}_K(V) \rightarrow M_n(K), \quad \varphi(f) = [f]_B, \quad \forall f \in \text{End}_K(V)$$

is an isomorphism of vector spaces and of rings.

Proof. Note that $(\text{End}_K(V), +, \circ)$ and $(M_n(K), +, \cdot)$ are rings. The required isomorphisms follow by Theorem 3.4.9. \square

Corollary 3.4.12 Let $f \in \text{End}_K(V)$. Then $f \in \text{Aut}_K(V) \iff \det([f]_B) \neq 0$, where B is any basis of V .

Proof. Let B a basis of V . By Theorem 3.4.11, $f \in \text{Aut}_K(V) \iff f$ is invertible in the ring $(\text{End}_K(V), +, \circ) \iff [f]_B$ is invertible in the ring $(M_n(K), +, \cdot) \iff \det([f]_B) \neq 0$. \square

EXTRA: HILL CIPHER

Let $n \in \mathbb{N}^*$ and consider the canonical vector space $V = \mathbb{Z}_2^n$ over \mathbb{Z}_2 with canonical basis E . The vectors of V may be identified with n -bit binary strings. Suppose that Alice needs to send an n -bit plaintext $p \in \mathbb{Z}_2^n$ to Bob.

Hill cipher:

1. (*Key establishment*) Alice and Bob randomly choose an invertible matrix $K \in M_n(\mathbb{Z}_2)$ as a key, and compute its inverse.
2. (*Encryption*) Alice computes the ciphertext c according to the formula $[c]_E^T = [p]_E^T \cdot K$.

3. (*Decryption*) Bob computes the plaintext p according to the formula $[p]_E^T = [c]_E^T \cdot K^{-1}$.

Remark 3.4.13 The Hill cipher, which is nowadays insecure, was the first application of linear algebra to cryptography.

Example 3.4.14 Alice wants to send the message $p = (1, 0, 1) \in \mathbb{Z}_2^3$ to Bob. Alice and Bob agree on the matrix

$$K = \begin{pmatrix} 1 & 0 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 0 \end{pmatrix} \in M_3(\mathbb{Z}_2)$$

as a key, and compute its inverse

$$K^{-1} = \begin{pmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \end{pmatrix} \in M_3(\mathbb{Z}_2).$$

Alice encrypts the message by computing the ciphertext c as:

$$[c]_E^T = [p]_E^T \cdot K = (1 \ 0 \ 1) \cdot \begin{pmatrix} 1 & 0 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 0 \end{pmatrix} = (0 \ 1 \ 1).$$

Bob decrypts the message by computing the plaintext p as:

$$[p]_E^T = [c]_E^T \cdot K^{-1} = (0 \ 1 \ 1) \cdot \begin{pmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \end{pmatrix} = (1 \ 0 \ 1).$$

EXTRA: IMAGE TRANSFORMATIONS

Suppose that we have a 2D-image that we want to rotate counterclockwise with θ degrees around the origin. By such a rotation, the point of coordinates $(1, 0)$ becomes the point of coordinates $(\cos \theta, \sin \theta)$, while the point of coordinates $(0, 1)$ becomes the point of coordinates $(-\sin \theta, \cos \theta)$.

We look for an \mathbb{R} -linear map $f : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ satisfying the following conditions:

$$\begin{aligned} f(1, 0) &= (\cos \theta, \sin \theta), \\ f(0, 1) &= (-\sin \theta, \cos \theta). \end{aligned}$$

Recall that every linear map is determined by its values at the elements of a basis (the canonical basis in our case). Hence the matrix of the linear map f in the canonical basis E of the canonical real vector space \mathbb{R}^2 is:

$$[f]_E = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}.$$

For any point $v = (x, y) \in \mathbb{R}^2$ of a 2D-image, its corresponding point in the rotated image is computed as $f(v) = (x', y') \in \mathbb{R}^2$, where

$$\begin{pmatrix} x' \\ y' \end{pmatrix} = [f(v)]_E = [f]_E \cdot [v]_E = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \cdot \begin{pmatrix} x \\ y \end{pmatrix}.$$

For instance, for a counterclockwise rotation of 90° around the origin one has the matrix:

$$[f]_E = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}.$$

EXTRA: GRAPHS AND NETWORKS (see [Crivei])