

ADT List

Domain:

$L = \{ l \mid l \text{ is a list with elements of type } TElem, \text{ each element having a unique position of type } TPosition \text{ in } l \}$

Operations:

- **init(l)**
pre: $true$
post: $l \in L, l = \phi$
- **element(l, p, e)**
pre: $l \in L, p \in TPosition, valid(p)$
 $e \in TElem$
post: $e = \text{the element on position } p \text{ in } l$
@throws exception if p is not valid
- **position(l, e)**
pre: $l \in L, e \in TElem$
post:
$$p = \begin{cases} \text{position} \leftarrow p \in TPosition, \\ \text{first position of } e \text{ from } l, \\ \text{if } e \in l \\ \perp, \text{otherwise} \end{cases}$$
- **modify(l, p, e)**
pre: $l \in L, p \in TPosition, valid(p), e \in TElem$
post: the element from position p from l = e
@ throws exception if p is not valid
- **addFirst(l, e)**
pre: $l \in L, e \in TElem$
post: e was added to the beginning of l
- **addEnd(l, e)**
pre: $l \in L, e \in TElem$
post: e was added to the end of l
- **addAfter(l, p, e)**
pre: $l \in L, p \in TPosition, valid(p), e \in TElem$
post: e was inserted in l after position p
@throws exception if p is not valid
- **addBefore(l, p, e)**
pre: $l \in L, p \in TPosition, valid(p), e \in TElem$
post: e was inserted in l before position p
@ throws exception if p is not valid
- **remove(l, p, e)**
pre: $l \in L, p \in TPosition, valid(p)$
post: $e \in TElem$, element e from position p was removed from l .
@ throws exception if p is not valid
- **search(l, e)**
pre: $l \in L, e \in TElem$
post: $search = \begin{cases} true, \text{if } e \text{ is in } l \\ false, \text{otherwise} \end{cases}$
- **isEmpty(l)**
pre: $l \in L$
post: $isEmpty = \begin{cases} true, \text{if } l = \phi \\ false, \text{otherwise} \end{cases}$
- **size(l)**
pre: $l \in L$
post: $size = n, n \in Natural$
 $n = \text{the number of elements of } l$
- **destroy(l)**
pre: $l \in L$
post: l was “destroyed” (allocated memory was freed)
- **iterator(l, it)**
pre: $l \in L$
post: $it \in I$, it is an iterator on list l

ADT Sorted MultiMap

Domain

$SMM = \{smm \mid smm \text{ is a Sorted Multimap with pairs } TKey, TValue, \text{ where we can define a relation } R \text{ on the set of all possible keys}\}$

Operations:

- **init(smm, R)**
pre: R – relation on the set of all possible keys
post: $smm \in SMM, smm = \phi$
- **destroy(smm)**
pre: $smm \in SMM$
post: smm was destroyed (allocated memory was freed)
- **add(smm, k, v)** – can be called put or insert
pre: $smm \in SMM, k \in TKey, v \in TValue$
post: the pair $\langle k, v \rangle$ was added into smm
- **remove(smm, k, v)**
pre: $smm \in SMM, k \in TKey, v \in TValue$
post: if the pair $\langle k, v \rangle$ is in smm
 $remove = true$
 $smm' = smm$ without the pair $\langle k, v \rangle$ (the pair was deleted)
 else $remove = false$
- **search(smm, k, l)**
pre: $smm \in SMM, k \in TKey$
post: $l \in L, l$ is the list of values associated with k
 empty list if k is not in smm
- **iterator(smm, it)**
pre: $smm \in SMM$
post: $it \in I$, it is an iterator over smm

Other possible operations:

- **keySet(smm, m)**
pre: $smm \in SMM$
post: $m \in M, m$ is the set of all keys from smm
- **valueBag(smm, b)**
pre: $smm \in SMM$
post: $b \in B, b$ is the collection of all values from smm