Source code:

https://github.com/915-Motoc-Simona/FLCD/tree/main/Lab4

The Finite Automata is a class that has 5 fields:

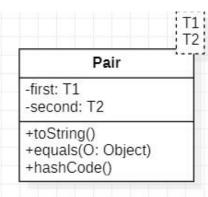
- Q -> set of states List of Strings
- E -> alphabet List of Strings
- q0 -> initial state String
- F -> set of final states List of Strings
- T -> transitions HashMap with the key being a Pair of <String, String> and a List of Strings for the value

For the DFA checking, we look through all the transitions and see if there is a key that has associated a list with more than 1 element.

A sequence is accepted by the Finite Automata if starting from the initial state it can reach one of the final states following the transitions and when a final state is reached there are no other transitions left (the sequence is empty). This is done by going character by character in the sequence and checking if there exists a key in the HashMap of the form (currentState, sequence.charAt(i)), where i is the current character in the sequence, i.e. checking if there exists a transition.

EBNF:

```
character = "a" | "b" | ... | "z" | "0" | "1" | ... | "9"
word = character {character}
states = word {word}
initialState = word
finalStates = word {word}
alphabet = word {word}
transitions = word word word
```



FiniteAutomata

- +Q: List<String>
- +E: List<String>
- +q0: String
- +F: List<String>
- +T: HashMap<Pair<String, String>, List<String>>
- +getSetOfStates()
- +getAlphabet()
- +getInitialState()
- +getFinalStates()
- +getTransitionFunctions()
- +readFiniteAutomata(filename: String)
- +readLine(br: BufferedReader)
- +isDFA()
- +isAcceptedByFA()