Database Management Systems

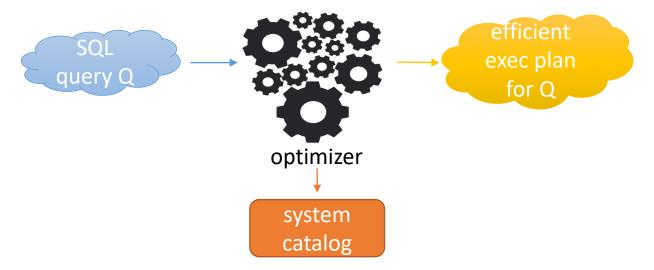
Lecture 10
Evaluating Relational Operators
Query Optimization

- * queries composed of <u>relational operators</u>:
- selection (σ)
 - selects a subset of records from a relation
- projection (π)
 - eliminates certain columns from a relation
- join (⊗)
 - combines data from two relations
- cross-product (R1 \times R2)
 - returns every record in R1 concatenated with every record in R2
- set-difference (R1 R2)
 - returns records that belong to R1 and don't belong to R2
- union (R1 ∪ R2)
 - returns all records in relations R1 and R2

^{*}Review lecture notes on *Relational Algebra* (*Databases* course)

- * queries composed of <u>relational operators</u>:
- intersection (R1 ∩ R2)
 - returns records that belong to both R1 and R2
- grouping and aggregate operators (algebra extensions)
- every operation returns a relation => operations can be composed
- an operator can have several implementation algorithms

- * optimizer
- input: SQL query Q
- output: an efficient execution plan for evaluating Q



- * algorithms for operators based on 3 techniques:
- <u>iteration</u>:
 - examine iteratively:
 - all tuples in input relations

or

- data entries in indexes, provided they contain all the necessary fields (data entries are smaller than data records)
- <u>indexing</u>:
 - used when the query contains a selection condition or a join condition
 - examine only the tuples that meet the condition, using an index
- partitioning:
 - partition the tuples
 - decompose operation into collection of cheaper operations on partitions

- * algorithms for operators based on 3 techniques:
- partitioning:
 - partitioning techniques
 - sorting
 - hashing

- * access paths
- access path = way of retrieving tuples from a relation
 - file scan

or

- an index I + a matching selection condition C
- condition C matches index I if I can be used to retrieve just the tuples satisfying C
- if relation R has an index I that matches selection condition C, then there
 are at least 2 access paths for R (file scan; index)

*Review lecture notes on *Indexes* (*Databases* course)

- * access paths example:
- relation Students[SID, Name, City]
- I tree index on Students with search key <Name>
- query Q:
 SELECT *
 FROM Students
 WHERE Name = 'Ionescu'
- condition C: Name = 'lonescu'
- C matches I, i.e., index I can be used to retrieve only the Students tuples satisfying C
- the following condition also matches the index: Name > 'lonescu'

- * access paths example:
- relation Students[SID, Name, City]
- I hash index on Students with search key <Name>
- query Q:
 SELECT *
 FROM Students
 WHERE Name = 'Ionescu'
- condition C: Name = 'lonescu'
- C matches I, i.e., index I can be used to retrieve only the Students tuples satisfying C
- condition Name > 'lonescu' doesn't match I (since I is a hash index; it cannot be used to retrieve just the tuples satisfying Name > 'lonescu')

- * access paths
- to sum up:
 - condition *C*: attr op value, op $\in \{<, <=, =, <>, >=, >\}$
 - condition C matches index I if:
 - the search key of *I* is *attr* and:
 - I is a tree index or
 - I is a hash index and op is =

- * access paths
- index I, selection condition C
- *I* hash index
- condition *C* of the form:
 - $\bigwedge_{i=1}^{n} T_i$
 - term T_i : attr = value
- I matches C if C has one term for each attribute in the search key of I

Condition	Hash index with search key <a, b,="" c=""></a,>
a = 10 AND b = 5 AND c = 2	Yes
a = 10 AND b = 5	No
b = 5	No
b = 5 AND c = 2	No

- * access paths
- index *I*, selection condition *C*
- *I* tree index
- condition C of the form:
 - $\bigwedge_{i=1}^n T_i$
 - term T_i : attr op value; op $\in \{<, <=, =, <>, >=, >\}$
- I matches C if C has one term for each attribute in a prefix of the search key of I
- examples of prefixes for search key <a, b, c, d>: <a>, <a, b, c>;
 <a, c> and <b, c>, on the other hand, are not prefixes for this search key

Condition	B+ tree index with search key <a, b,="" c=""></a,>
a = 10 AND b = 5 AND c = 2	Yes
a = 10 AND b = 5	Yes
b = 5	No
b = 5 AND c = 2	No

- * access paths
- selectivity of an access path
 - the number of retrieved pages when using the access path to obtain the desired tuples
 - both data pages and index pages are counted
- example:

SELECT *

FROM Students

WHERE Name = 'lonescu'

- access paths:
 - file scan selectivity could be 1000
 - matching index I with search key <Name> selectivity could be 3
- most selective access path
 - retrieves the fewest pages, i.e., data retrieval cost is minimized

- * general selection conditions
- in general, a selection condition can contain one or several terms of the form:
 - attr op constant
 - attr1 op attr2,
 combined with ∧ and ∨

```
SELECT *
FROM Exams
WHERE SID = 7 AND EDate = '04-01-2021'
\sigma_{SID=7 \; \land \; EDate='04-01-2021'}(Exams)
```

- * general selection conditions
- process a selection operation with a general selection condition C -> express C in CNF (conjunctive normal form)
- condition in CNF:
 - collection of conjuncts connected with the ∧ operator
 - a conjunct has one or more terms connected with the V operator
 - *term*:
 - attr op constant
 - attr1 op attr2
- example:

```
condition (EDate < '4-1-2021' \land Grade = 10 ) \lor CID = 5 \lor SID = 3 is rewritten in CNF:
```

$$(EDate < '4-1-2021' \ V CID = 5 \ V SID = 3) \ \land (Grade = 10 \ V CID = 5 \ V SID = 3)$$

- * general selection conditions matching an index
- relation R[a, b, c, d, e], index I with search key <a, b, c>

Condition	B+ tree index	Hash index
a = 10 AND b = 5 AND c = 2	Yes	Yes
a = 10 AND b = 5	Yes	No
b = 5	No	No
b = 5 AND c = 2	No	No
d = 2	No	No
a = 20 AND b = 10 AND c = 5 AND d = 11	Partly	Partly

Condition – CNF selection condition

B+ tree index / Hash index – B+ tree / hash index I matches (Yes) / doesn't match (No) / matches a part of (Partly) the selection condition

- for the condition in the last row (a = 20 AND b = 10 AND c = 5 AND d = 11):
 - use index I to retrieve tuples satisfying a = 20 AND b = 10 AND c = 5, then apply d = 11 to each retrieved tuple

- * general selection conditions matching an index
- relation R[a, b, c, d]
- index I1 with search key <a, b>
- B+ tree index I2 with search key <c>

Condition	Indexes
c < 100 AND a = 3 AND b = 5	 use I1 or I2 to retrieve tuples then check terms in the selection condition that do not match the index for each retrieved tuple e.g., use the B+ tree index to retrieve tuples where c < 100; then apply a = 3 AND b = 5 to each retrieved tuple

- * running example schema
- Students (SID: integer, SName: string, Age: integer)
- Courses (CID: integer, CName: string, Description: string)
- Exams (SID: integer, CID: integer, EDate: date, Grade: integer, FacultyMember: string)
- Students
 - every record has 50 bytes
 - there are 80 records / page
 - 500 pages of Students tuples
- Courses
 - every record has 50 bytes
 - there are 80 records / page
 - 100 pages of Courses tuples

- * running example schema
- Students (SID: integer, SName: string, Age: integer)
- Courses (CID: integer, CName: string, Description: string)
- Exams (SID: integer, CID: integer, EDate: date, Grade: integer, FacultyMember: string)
- Exams
 - every record has 40 bytes
 - there are 100 records / page
 - 1000 pages of Exams tuples

* joins

SELECT *

FROM Exams E, Students S

WHERE E.SID = S.SID

- algebra: $E \bigotimes_{E.SID=S.SID} S$
 - to be carefully optimized
 - size of E × S is large, so computing E × S followed by selection is inefficient
- E
 - M pages
 - p_F records / page
- 5
 - N pages
 - p_s records / page
- evaluation: number of I/O operations

- * joins implementation techniques
 - iteration
 - Simple/Page-Oriented Nested Loops Join
 - Block Nested Loops Join
 - indexing
 - Index Nested Loops Join
 - partitioning
 - Sort-Merge Join
 - Hash Join
- equality join, one join column
 - join condition: $E_i = S_i$

Simple Nested Loops Join

```
foreach tuple e \in E do foreach tuple s \in S do if e_i == s_j then add \langle e_i \rangle s > to the result
```

- for each record in the outer relation E, scan the entire inner relation S
- <u>cost</u>
 - $M + p_E^* M * N = 1000 + 100*1000*500 I/Os = 1000 + (5 * 10^7) I/Os$
 - M I/Os cost of scanning E
 - N I/Os cost of scanning S
 - S is scanned p_E^* M times (there are p_E^* M records in the outer relation E)
- * E M pages, p_F records / page * * 1000 pages * * 100 records / page*
- * S N pages, p_S records / page * * 500 pages * * 80 records / page * _{Sabina S. CS}

Page-Oriented Nested Loops Join

```
foreach page pe \in E do
foreach page ps \in S do
if e_i == s_j then add <e, s> to the result
```

- for each page in E read each page in S
- pairs of records <e, s> that meet the join condition are added to the result (where record e is on page pe, and record s – on page ps)
- refinement of Simple Nested Loops Join

Page-Oriented Nested Loops Join

```
foreach page pe \in E do foreach page ps \in S do if e_i == s_i then add <e, s> to the result
```

- <u>cost</u>
 - M + M*N = 1000 + 1000*500 I/Os = 501.000 I/Os
 - M I/Os cost of scanning E; N I/Os cost of scanning S
 - S is scanned M times
 - significantly lower than the cost of Simple Nested Loops Join (improvement factor of p_F)
 - if the smaller table (S) is chosen as outer table:

```
=> cost = 500 + 500 * 1000 I/Os = 500.500 I/Os
```

- * E M pages, p_E records / page * * 1000 pages * * 100 records / page*
- * S N pages, p_S records / page * * 500 pages * * 80 records / page * Sabina S. CS

Block Nested Loops Join

- previously presented join algorithms do not use buffer pages effectively
- join relations R1 and R2; R1 the smaller relation
- assumption the smaller relation fits in main memory
- <u>improvement</u>:
 - store smaller relation R1 in memory
 - keep at least 2 extra buffer pages B1 and B2
 - use B1 to read the larger relation R2 (one page at a time)
 - use B2 as the output buffer (i.e., for tuples in the result of the join)
 - for each tuple in R2, search R1 for matching tuples
 - => optimal cost: *number of pages in R1 + number of pages in R2*, since R1 is scanned only once, R2 is also scanned only once

Block Nested Loops Join

- <u>refinement</u>
 - don't store the smaller relation in main memory as is, build an in-memory hash table for it instead
 - the I/O cost remains unchanged, but the CPU cost is usually much lower (since for each tuple in the larger relation, the smaller relation is examined to find matching tuples)

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