

Study Guide for Midterm 1

Dr. Jordan Hanson - Whittier College Dept. of Physics and Astronomy

October 1, 2018

1 Estimation and Unit Conversion

1. Which of the following is most likely the speed of a runner on a track?

- A: 0.5 m/s
- B: **5 m/s**
- C: 50 m/s
- D: 500 m/s

2. Convert the speed you chose in to kilometers per hour.

$$5 \left(\frac{m}{s} \right) \left(\frac{1km}{1000m} \right) \left(\frac{3600s}{1hr} \right) = 5 \times 3.6km/hr = 18km/hr \quad (1)$$

3. Water flows through a pipe at a rate of 1000 cm³/s. What is this rate in m³/hour?

$$10^3 \left(\frac{cm^3}{s} \right) \left(\frac{1m}{100cm} \right)^3 \left(\frac{3600s}{1hr} \right) = 3.6 \times 10^{-6+3+3} \left(\frac{m^3}{hr} \right) = 3.6 \left(\frac{m^3}{hr} \right) \quad (2)$$

4. One *knot* is about 0.51 m/s. A submarine travels at 20 knots, and another submarine travels at 25 knots. What is the difference in speed, in meters per second?

The difference in speed, *in knots*, is 5 knots. So $5kn \times (0.51m/s/kn) = 2.55m/s$.

2 Displacement, Velocity, and Constant Acceleration Vectors

1. An object has an initial position of 3 m, and a final position of -4 m, after 3.5 seconds elapses. What is the average velocity?

$$v_{ave} = \frac{x_f - x_i}{t_f - t_i} = \frac{-4 - 3}{3.5 - 0} (m/s) = -7/3.5 (m/s) = -2.0 (m/s) \quad (3)$$

2. Suppose the position of an object is described by the following equation: $x(t) = 3.0t + 5.0$ m. Which of the following is true of the velocity and acceleration?

- A: Velocity is positive, acceleration is negative.
- B: Velocity is negative, acceleration is positive.
- C: **Velocity is positive, acceleration is zero.** (Remember, if velocity is a *linear* function, acceleration is zero).
- D: Velocity is negative, acceleration is zero.

3. If $x(t) = 3.0t + 5.0$ m, what is the displacement between $t = 1.0$ sec and $t = 5.0$ sec? What is the acceleration?

- A: 8 m, 0 m/s²
- B: 12 m, 2 m/s²
- C: **12 m, 0 m/s²** (It has to be one of the answers with no acceleration, and plug-in to find $x_f - x_i = x(5) - x(1) = 12m$.)
- D: 8 m, 2 m/s²

4. A basketball is shot horizontally from the top of a 100 m-tall building. The initial vertical velocity is 0 m/s, and the initial horizontal velocity is 3 m/s. How far away from the edge of the building does the ball land? (You can assume that $g = -10 \text{ m/s}^2$ for this problem).

To find the horizontal displacement, we'd need to know the horizontal velocity (given, 3 m/s) and the *time*.

$$\Delta x = v_x \Delta t \quad (4)$$

We don't know Δt yet. Let's assume $t_i = 0$, so that $\Delta t = t_f - t_i = t_f$. How do we get t_f ?

$$y(t) = \frac{1}{2}at^2 + v_{i,y}t + y_i \quad (5)$$

This equation is true, since we are applying it to the *vertical direction only*. Since the object is falling, we have an acceleration of $\vec{a} = -g\hat{j} \text{ m/s}^2$. Also, $v_{i,y} = 0 \text{ m/s}$ because the ball is shot *horizontally*, meaning it has no vertical velocity initially. If the final y-position is at the ground, then

$$y_f - y_i = -\frac{1}{2}gt_f^2 \quad (6)$$

$$0 - h = -\frac{1}{2}gt_f^2 \quad (7)$$

$$t_f = \sqrt{2h/g} \quad (8)$$

Now we have the t_f , so we can plug it in to Eq. 4:

$$\Delta x = v_x \sqrt{2h/g} = 3\sqrt{20} \text{ m} \quad (9)$$

5. What is the final velocity of the ball?

To find the final velocity, we need both components of the velocity, v_x and v_y . But v_x is *constant* the entire time, because there is no horizontal acceleration. To find $v_{y,f}$ at the time of landing, we can use

$$v_{y,f} = v_{i,y} + at = -gt_f = -g\sqrt{2h/g} \quad (10)$$

Remember, $v_{i,y} = 0$ because the ball was shot horizontally, and $a = -g$ (acceleration is down). Now we have $v_{x,f}$ and $v_{y,f}$, which are components of the velocity vector. If we know the components of the velocity vector, we can use Pythagorean theorem to solve for the magnitude:

$$|v| = \sqrt{v_{x,f}^2 + v_{y,f}^2} = \sqrt{v_{x,f}^2 + g^2(2h/g)} = \sqrt{v_{x,f}^2 + 2gh} \approx 45 \text{ m/s} \quad (11)$$

3 Vectors

1. Let $\vec{x}_f = (3.0, -3.0) \text{ m}$, and $\vec{x}_i = (3.0, 3.0) \text{ m}$. What is $\Delta\vec{x} = \vec{x}_f - \vec{x}_i$?

Remember to subtract x's from x's and y's from y's:

$$\Delta\vec{x} = (3.0 - 3.0, -3.0 - 3.0) \text{ m} = (0.0, -6.0) \text{ m} \quad (12)$$

2. A jet fighter (Maverick) has an initial speed of 100 m/s, at a 60 degree angle with respect to horizontal. Another fighter (Jester) has an initial speed of 100 m/s, but at a 45 degree angle with respect to horizontal. What is the velocity of Maverick, minus the velocity of Jester? *Hint: it's not 0 m/s. Build the velocity vector for each fighter first.*

First, the velocity vector of Maverick: the hypotenuse of the triangle is 100 m/s, and the angle is 60 degrees. Thus, the x-component is $100 \cos(60^\circ) \text{ m/s}$, and the y-component is $100 \sin(60^\circ) \text{ m/s}$, so

$$\vec{v}_M = (100/2, \sqrt{3}(100)/2) \text{ m/s} = (50, 50\sqrt{3}) \text{ m/s} \quad (13)$$

The same logic applies to the velocity vector of Jester, except it's 45 degrees instead of 60.

$$\vec{v}_J = (100/\sqrt{2}, 100/\sqrt{2}) \text{ m/s} \quad (14)$$

3. If Maverick accelerates to a velocity of $v = (100, 100) \text{ m/s}$, what is his speed?

Use Pythagorean theorem: $\sqrt{100^2 + 100^2} = \sqrt{2 \times 10^4} = 100\sqrt{2} \text{ m/s}$.

4. Multiply them via the dot-product. Evaluate the dot product $\vec{x}_1 \cdot \vec{x}_2$, if $\vec{x}_1 = (0, 1) \text{ m}$, and $\vec{x}_2 = (2, 5) \text{ m}$.

$$(0, 1) \cdot (2, 5) \text{ m}^2 = 0 \times 2 + 1 \times 5 \text{ m}^2 = 5 \text{ m}^2$$