# COMPUTER LOGIC AND DIGITAL CIRCUIT DESIGN (PHYS306/COSC330): UNIT 1.3

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#### **UNIT 1.3 SUMMARY - WORKING WITH BINARY**

## Reading: Digital Fundamentals (DF) Ch. 2 (see Moodle)

- 1. Number representation
- 2. Binary conversions
- 3. Binary arithmetic
- 4. The floating-point system
- 5. Hexidecimals, Binary-Coded Decimals (BCD), Gray codes, and ASCII

Homework: exercises 1-40 Ch. 2 (DF) (two weeks)

### Questions:

- A simple question: how many students do we have in this class?
- Una simple pregunta: ¿Cuántos estudiantes tenemos en esta clase?
- Une question simple: Combien d'étudiants est-ce que nous avons dans cette classe?

What languages do computers speak? How can we store and transmit numbers through circuits? (We cannot use voltage magnitudes).

#### Consider the number 37

#### Numbers

- · 0d37
- · 0b100101
- · 0x25

## Expanded notation

• 
$$3 \times 10^{1} + 7 \times 10^{0}$$

• 
$$1 \times 2^5 + 1 \times 2^2 + 1 \times 2^0$$

• 
$$2 \times 16^1 + 5 \times 16^0$$

## Consider the number 412

#### Numbers

- · 0d412
- · 0b110011100
- · 0x100

## Expanded notation

• 
$$4 \times 10^2 + 1 \times 10^1 + 2 \times 10^0$$

$$\cdot 1 \times 2^8 + 1 \times 2^7 + 1 \times 2^4 + 1 \times 2^3 + 1 \times 2^2$$

• 
$$1 \times 16^2$$

Number representations - Digits, weights, and a common base

- A number is written with digits that have weights.
- · A weight is a power of a base.
- At right, the base is ten, and the weights are 10<sup>2</sup>, 10<sup>1</sup>, and 10<sup>0</sup>.
- The digits are four, one, and two.
- The digits cannot represent numbers larger than the base.

## Expanded notation

•  $412 = 4 \times 10^2 + 1 \times 10^1 + 2 \times 10^0$ 

**Number representations** - (Aside) please use scientific notation, and here is why: digit minimization!

- Scientific notation factors the largest weight.
- Results in weights that are less than one.
- Weights that are less than one go to the right of the decimal point.
- Return here with floating-point representation.

## Expanded notation

- 412,000,000 =  $4 \times 10^8 + 1 \times 10^7 + 2 \times 10^6 +$   $0 \times 10^5 + 0 \times 10^4 + 0 \times 10^3 +$   $0 \times 10^2 + 0 \times 10^1 + 0 \times 10^0$
- 412,000,000 = $4.12 \times 10^8 = (4 \times 10^0 + 1 \times 10^{-1} + 2 \times 10^{-2}) \times 10^8$

**Number representations** - (Aside) please use scientific notation, and here is why: arithmetic operations with large numbers!

- 1.  $4200 \times 4200 = (4.2 \times 10^3)^2 = (4.2)^2 \times 10^6 \approx 16 \times 10^6$
- 2.  $\approx 17.6 \times 10^6$  if you account for the 0.2 ...

- 1.  $4000/3000 = 4 \times 10^3 \times \frac{1}{3} \times 10^{-3} = \frac{4}{3}$
- 2.  $\frac{4}{3} \approx 1.33$

Expand the following numbers to expanded decimal notation:

- · -10.432
- · 800,000,144

Expand the following numbers to expanded binary notation:

- · 10011010
- · 11110000

Convert the following decimal numbers to binary notation:

- · 260
- 560

**Volunteer to board?** - Key is explaining how you did the binary conversions

How did you do the conversions to binary? Is there a systematic what to do this?

- Successive Approximation like a number puzzle (Sum of Weights Method)
- · Successive Division Method Example of an algorithm

Successive approximation technique (does this remind you of doing division in your head?)  $260...2^8 = 256$ . Now we need four more... $4 = 2^2$ . So  $2^8 + 2^2 = 0b10000100$ 

What is 328 divided by 3? Ok try 100 because three times one hundred is close...

#### Successive Division Method

$$0d412 = 0b110011100 = 2^8 + 2^7 + 2^4 + 2^3 + 2^2$$
  
Algorithm:

- 1. Divide the decimal number by 2, and write down the remainder. This is the *least-significant bit* or LSB.
- 2. Keep dividing and recording the remainders in order, until you reach a dividend of 1.
- 3. 1/2 = 0r1, so the most-significant bit, or MSB, is always 1.

Convert 412 to binary using the successive division method.

Convert the numbers at right to binary.

• 
$$2^0 = 1$$

• 
$$2^1 = 2$$

• 
$$2^2 = 4$$

• 
$$2^3 = 8$$

• 
$$2^4 = 16$$

• 
$$2^5 = 32$$

• 
$$2^6 = 64$$

• 
$$2^7 = 128$$

- 1. 93
- 2. 189
- 3. 270

Note: how many bits do you need for that last one? For binary, show that the highest representable number with n bits is  $2^n - 1$ .

In decimal notation, we represent numbers  $\in [0-1]$  with digits to the right of the decimal point.

In expanded notation:

$$42.42 = 4 \times 10^{1} + 2 \times 10^{0}$$
 .  $4 \times 10^{-1} + 2 \times 10^{-2}$ 

We have a similar notation in other number systems:

$$101.11 = 2^2 + 2^0 \cdot 2^{-1} + 2^{-2}$$

## Successive Multiplication Method

$$0d0.48 = 0b0.011110101 = 2^{-2} + 2^{-3} + 2^{-4} + 2^{-5} + 2^{-7} + 2^{-9}$$
 Algorithm:

- 1. Multiply the decimal fraction by 2, and write down the *carry* (the 1 to the left of the decimal point, else 0). This is the *most-significant bit* or MSB.
- 2. Keep multiplying and recording the carries in order, to the desired precision.
- 3. Watch for repeating patterns.

Convert 0.48 to binary using the successive multiplication method until you identify a repeating pattern.

Binary arithmetic, like decimal arithmetic, relies upon *carries* and *borrows*. For example in decimal:

• 
$$8 + 7 = 5c1 = 15$$

• 
$$3 + 4 = 7c0 = 7$$

$$\cdot 8 - 2 = 6b0 = 6$$

$$\cdot 10 - 5 = (0b10) - 5 = 5$$

$$\cdot$$
 13 - 7 = (0*b*10) - 4 = 6

In binary there are limited combinations, so we may form a set of addition and subtraction rules that describe all possibilities:

$$\cdot 0 + 0 = 0$$

$$\cdot 1 + 0 = 1$$

$$\cdot 0 + 1 = 1$$

$$\cdot 1 + 1 = 0c1$$

$$\cdot 0 - 0 = 0$$

$$\cdot 1 - 0 = 1$$

$$\cdot 0 - 1 = 0b1$$

$$\cdot 1 - 1 = 0$$

In the fourth rule for the addition set, the carry works the same way as a decimal carry: we add that 1 to the digit corresponding to the next power of 2. Similarly, in the third rule of the subtraction set, we subtract the 1 on the left side of the equation from a 1 from the digit corresponding to the next highest power of 2 available.

## Complete the following additions and subtractions:

• 
$$10 + 11$$

• 
$$111 + 1$$

• 
$$111 + 111$$

• 
$$1010 + 101$$

• 
$$10 - 11$$

• 
$$111 - 1$$

Binary multiplication stems from another set of rules:

• 
$$0 \times 0 = 0$$

• 
$$1 \times 0 = 0$$

• 
$$0 \times 1 = 0$$

• 
$$1 \times 1 = 1$$

Binary division is exactly the same as decimal long division. Let's work these examples on the board:

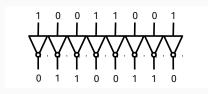
- · 145/12
- · 1101/101
- 45/3
- · 111/10

Of what logic operation does binary multiplication remind you?

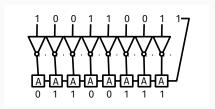
We need a few tools to improve our arithmetic techniques in order to install these functions into circuits. Consider two actions:

- NOT to the bit sequence of a number: 1's compliment
- Add 1 to the 1's compliment: 2's compliment

Logical operator representation of these actions for 8-bits:



**Figure 1:** Representation of 1's compliment.



**Figure 2:** Representation of 2's compliment.

Exercises, and a realization for the purpose of 2's compliment.

Take the 1's compliment of the right-hand number, and complete the addition:

$$\cdot 111 + (000)$$

• 
$$111 + (111)$$

Take the 2's compliment of the right-hand number, and complete the addition:

$$\cdot$$
 111 + (000)

• 
$$111 + (111)$$

Same, but drop the MSB:

$$\cdot$$
 1010 + (1010)

For what purpose are we going to use the 2's compliment?

The answer: representing negative numbers. For 2's compliment form signed binary numbers, the MSB is the **sign** bit. To convert to decimal, give the MSB a negative weight:

Example: 10101010

This is a negative number because the MSB is a 1. Converting in expanded form:  $-2^7 + 2^5 + 2^3 + 2^1 = -128 + 32 + 8 + 2 = -86$ .

Consider the effect on the maximum *range* of binary numbers after sacrificing the MSB to flag numbers less than zero. For 8-bits unsigned numbers, the range is [0-255]:

n-bits	8	16
Lowest unsigned	0	0
Highest unsigned	255	65535
Lowest signed	-128	-32768
Highest signed	127	32767

**Table 1:** The ranges of unsigned and signed numbers using *n* digits.

By changing the role of the MSB, we are not reducing the *range* of numbers, just its *location*. Related to *conservation of information*...



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