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HEPDSWDetectorConstruction.hh
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/// \file electromagnetic/TestEm3/include/HEPDSWDetectorConstruction.hh
/// \brief Definition of the HEPDSWDetectorConstruction class
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// $Id$
//
#ifndef HEPDSWDetectorConstruction h
#define HEPDSWDetectorConstruction h 1
#include "G4VUserDetectorConstruction.hh"
#include "globals.hh"
#include "SatelliteConstruction.hh"
#include "HEPDBoxConstruction.hh"
#include "CalorimeterConstruction hh"
#include "TrackerConstruction.hh"
class G4Box;
class G4LogicalVolume;
class G4VPhysicalVolume;
class HEPDSWMaterial;
class HEPDSWDetectorMessenger;
class HEPDSWDetectorConstruction : public G4VUserDetectorConstruction
public:
  HEPDSWDetectorConstruction();
 ~HEPDSWDetectorConstruction();
 G4VPhysicalVolume* Construct();
 void SetWorldDimensions(G4double aX.G4double aY.G4double aZ);
 inline void SetCalorimeterDetector(G4bool aDet) {useCalorimeter=aDet;}
 inline void SetTrackerDetector(G4bool aDet) {useTracker=aDet;}
 inline void SetSatelliteDetector(G4bool aDet) {useSatellite=aDet;}
 inline void SetHEPDBoxDetector(G4bool aDet){useHEPDBox=aDet;}
```

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 inline void SetSatelliteConfiguration(G4String aConfig){theSatelliteConfig=aCo
 inline void SetHEPDBoxConfiguration(G4String aConfig) { the HEPDBoxConfig=aConfig
 inline void SetCaloConfiguration(G4String aConfig){theCaloConfig=aConfig;}
 inline void SetTrackerConfiguration(G4String aConfig) { theTrackerConfig=aConfig
  inline G4double GetWorldSizeX(){return fworldHalfX*2;};
 inline G4double GetWorldSizeY(){return fworldHalfY*2;};
 inline G4double GetWorldSizeZ(){return fworldHalfZ*2;};
 void CaloSetCaloMaterial(G4String aMat1,G4String aMat2);
 void CaloSetVetoMaterial(G4String aMat);
 void CaloSetPoronMaterial(G4String aMat);
 void CaloSetCarbonFiberMaterial(G4String aMat);
 void CaloSetHoneyCombMaterial(G4String aMat);
 void CaloSetNumberOfCrystalLayer(G4int aVal);
 void TrackerSetSiliconMaterial(G4String aMat);
 void TrackerSetKaptonMaterial(G4String aMat);
 void TrackerSetCarbonFiberMaterial(G4String aMat);
 void HEPDBoxSetBlanketMaterial(G4String aMat1,G4String aMat2,G4String aMat3,G4
String aMat4);
 void HEPDBoxSetBlanketMaterial(G4String aMat);
 void HEPDBoxSetWallMaterial(G4String aMat);
 void HEPDBoxSetWallMaterial(G4String aMat1,G4String aMat2);
 void SatelliteSetBlanketMaterial(G4String aMat);
 void SatelliteSetWallMaterial(G4String aMat);
 const G4VPhysicalVolume* GetWorld()
                                           {return fPhysiWorld;};
private:
 G4bool
                    useSatellite;
 G4bool
                    useHEPDBox;
 G4bool
                    useCalorimeter;
 G4bool
                   useTracker;
                     pMaterial;
 HEPDSWMaterial*
 G4double
                    fworldHalf7;
 G4double
                    fworldHalfY;
 G4double
                    fworldHalfX;
                    fSolidWorld;
 G4LogicalVolume* fLogicWorld;
 G4VPhysicalVolume* fPhysiWorld;
  SatelliteConstruction*
                          fSatelliteBuilder;
 HEPDBoxConstruction*
                          fHEPDBoxBuilder;
 CalorimeterConstruction* fCaloBuilder;
 TrackerConstruction*
                         fTrackerBuilder;
 G4String theSatelliteConfig;
 G4String theHEPDBoxConfig;
 G4String theCaloConfig;
 G4String theTrackerConfig;
 HEPDSWDetectorMessenger* fDetectorMessenger;
```