# Wesley Wei

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#### **EXPERIENCE**

## Tufts University, Medford, MA

September 2015 - May 2018

Teaching Assistant - Department of Computer Science

· Developed strong communication skills while providing guidance to students regarding program architecture and core programming concepts.

# NSRRC, Hsinchu, Taiwan

June 2016 - August 2016

Temporary Assistant

- · Added the capability to operate on a subset of available data, greatly speeding up processing of regions of interest within larger data sets.
- · Resolved technical debt in an existing image preprocessing PyQt application with the goal of easing future development.

## NTHU, Hsinchu, Taiwan

June 2015 - November 2015

Temporary Assistant

· Automated analysis of data for an optical tweezers lab using MATLAB, reducing processing times from 20 minutes to a few seconds per data set.

#### TECHNICAL STRENGTHS

Programming Languages C, C++, Python, Bash/Shell, MATLAB,

HTML/CSS/Javascript, Java

Technologies & Tools GNU/Linux, Git, Qt, Django, Android

# **EDUCATION**

#### Tufts University, Medford, MA

Bachelor of Science, Computer Science Bachelor of Science, Mathematics

#### **PROJECTS**

## Questionable Battleship

Summer 2017 - Present

- · Led the development of a Battleship game and proposed future extensions to enable on-the-fly rule tweaking.
- · Designed and developed the backend server application for the game and the Websocket protocol.

#### Polyhack at Tufts

October 2016

Team Snapsassin (Second Place)

- · Worked with a team to develop an Android game using a face-recognition API to identify players of the game
- · Implemented requests to the RESTful facial recognition API, and the interpretation of the results.

ID Hack at Tufts

March 2016

Team HandSPASMS (Qualcomm Award)

- $\cdot$  Worked with a team to develop an Android application to enable doctors to easily remind patients of upcoming appointments via SMS
- · Diagnosed HTTP request handling errors in the application