

Microservices
#####

=====
What is Monolith Architecture
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-> Developing all functionalities in single application is called Monolithic Architecture.

- products
- cart
- checkout
- payment
- orders
- tracking
- cancellation
- reports
- admin

-> We will package our application as jar/war => fat jar or fat war

Advantages

- > Simple to develop
- > Everything is available at once place
- > Configurations required only once

Dis-Advantages

- > Difficult to maintain
- > Single Point of failure
- > Re-Deploy entire application

To overcome the problems of monolithic architecture, Microservices architecture came into picture...

- > Microservices is not a programming language
- > Microservices is not a framework
- > Microservices is not an API
- > Microservices is an Architectural Design Pattern
- > Microservices architecture is used to develop application functionalities with loosely coupling.
- > Instead of developing all functionalities in single project, we will divide functionalities and we will develop multiple apis.

Note: Every API is called as REST API / Backend API / Service/ Microservice.

- > Microservices are independently deployable components.

Note: Microservices architecture is universal. Any programming language project also can be developed using this architecture.

----- Advantages -----

- 1) Loosely coupling
- 2) Easy To Maintain
- 3) Faster Development
- 4) Quick Release
- 5) Technology independence
- 6) Less Downtime

----- Challenges with Microservices -----

- 1) Bounded Context (deciding no.of services we need to develop in the application)
- 2) Lot of configurations
- 3) Visibility
- 4) Infrastructure cost

===== Microservices Architecture =====

- > There is no standard / fixed architecture for microservices development.
- > People are customizing microservices architecture based on their requirement.
- > Below are the Microservices architecture components

- 1) Service Registry / Service Discovery
- 2) Admin Server
- 3) Zipkin Server
- 4) Backend apis / rest api / services
- 5) FeignClient
- 6) API Gateway

===== Service Registry =====

- > Service Registry is used to maintain list of services available in the project.
- > It provides information about registered services like

Name of service, url of service, status of service

-> It provides no.of instances available for each service.

-> We can use Eureka Server as a service registry

-> Eureka server provided by Spring Cloud Netflix library

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Admin Server

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-> Actuators are used to monitor and manage our applications

-> Monitoring and managing all the apis separately is a challenging task

-> Admin Server Provides an user interface to monitor and manage all the apis at one place using actuator endpoints.

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Zipkin Server

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-> It is Used for Distributed tracing

-> Using zipkin server, we can monitor which api is taking more time to process request.

-> Using Zipkin we can understand how many apis involved in request processing.

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Backend apis

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-> Backend apis contains business logic

-> Backend apis are also called as REST APIs / services / microservices

Ex: payment-api, cart-api, flights-api, hotels-api

Note: Backend api can register as client for Service Registry, Admin server & Zipkin server (It is optional)

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FeignClient

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-> It is provided by spring cloud libraries

-> It is used for Inter Service Communication

-> Inter service communication means one api is accessing another api using Service Registry.

Note: External communication means accessing third party apis.

-> When we are using FeignClient we no need mention URL of the api to access. Using service name feign client will get service URL from service registry.

-> Feign Client uses Ribbon to perform Client side load balancing.

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API Gateway

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-> API Gateway is used to manage our project backend apis

- > API Gateway acts as mediator between user requests and backend apis
- > API Gateway acts as entryptpoint for all backend apis
- > In API Gateway we will have 2 types of logics
 - 1) Request Filter : To validate the request (go / no-go)
 - 2) Request Router : forward request to particular backend-api based on URL Pattern
 - /hotels => hotels - api
 - /flights => flights - api
 - /trains => trains - api

===== Config Server =====

- > Config Server is part of Spring Cloud Library
- > Config Server is used to externalize config properties of application

Note: In realtime we will keep app config properties outside of the project to simply application maintenance.

===== Apache Kafka =====

- > Kafka is a message broker
- > Kafka works based on Publisher - Subscriber model
- > To send msgs from one app to another app we will use Kafka as a mediator.
- > Using Kafka we can develop Event Driven Microservices based applications.

===== Redis Cache =====

- > In our application we will have 2 types of tables
 - 1) Transaction tables (app will insert/update/delete records)
 - 2) Non-Transactional tables (app will only retrieve records)

Note: It is not recommended to load non-transactional tables data from db everytime.

- > To reduce no.of round trips between Java app and Database we will use cache.
- > Redis is used for distributed cache implementation.

===== Steps to develop Service Registry Application (Eureka Server) =====

- 1) Create Service Registry application with below dependency

- EurekaServer (spring-cloud-starter-netflix-eureka-server)

2) Configure @EnableEurekaServer annotation in boot start class

3) Configure below properties in application.yml file

```
server:
  port: 8761
```

```
eureka:
  client:
    register-with-eureka: false
```

Note: If Service-Registry project port is 8761 then clients can discover service-registry and will register automatically with service-registry. If service-registry project running on any other port number then we have to register clients with service-registry manually.

4) Once application started we can access Eureka Dashboard using below URL

URL : <http://localhost:8761/>

```
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Steps to develop Spring Admin-Server
=====
```

- 1) Create Boot application with admin-server dependency
(select it while creating the project)
- 2) Configure @EnableAdminServer annotation at start class
- 3) Change Port Number (Optional)
- 4) Run the boot application
- 5) Access application URL in browser (We can see Admin Server UI)

```
=====
Steps to work with Zipkin Server
=====
```

- 1) Download Zipkin Jar file
URL : <https://zipkin.io/pages/quickstart.html>

- 2) Run zipkin jar file
\$ java -jar <jar-name>

3) Zipkin Server Runs on Port Number 9411

4) Access zipkin server dashboard

URL : <http://localhost:9411/>

```
#####
Steps to develop WELCOME-API
#####
```

- 1) Create Spring Boot application with below dependencies

- eureka-discovery-client
- starter-web
- devtools
- actuator
- zipkin
- admin-client

2) Configure @EnableDiscoveryClient annotation at start class

3) Create RestController with required method

4) Configure below properties in application.yml file

```
-----application.yml-----
server:
  port: 8081

spring:
  application:
    name: WELCOME-API

  boot:
    admin:
      client:
        url: http://localhost:1111/
eureka:
  client:
    serviceUrl:
      defaultZone: http://localhost:8761/eureka

management:
  endpoints:
    web:
      exposure:
        include: '*'
-----
```

5) Run the application and check in Eureka Dashboard (It should display in eureka dashboard)

6) Check Admin Server Dashboard (It should display) (we can access application details from here)

Ex: Beans, loggers, heap dump, thred dump, metrics, mappings etc...

7) Send Request to REST API method

8) Check Zipkin Server UI and click on Run Query button
(it will display trace-id with details)

```
#####
Steps to develop GREET-API
#####
```

1) Create Spring Boot application with below dependencies

- eureka-discovery-client
- starter-web
- devtools
- actuator
- zipkin
- admin-client
- open-feign

2) Configure @EnableDiscoveryClient & @EnableFeignClients annotation at start class

3) Create Feign Client to access WELCOME-API

```
@FeignClient(name = "WELCOME-API")
public interface WelcomeApiClient {

    @GetMapping("/welcome")
    public String invokeWelcomeApi();

}
```

4) Create RestController with required methods and inject feign-client to access welcome-api

5) Configure below properties in application.yml file

```
-----application.yml-----
server:
  port: 8081

spring:
  application:
    name: GREET-API

  boot:
    admin:
      client:
        url: http://localhost:1111/
eureka:
  client:
    serviceUrl:
      defaultZone: http://localhost:8761/eureka

management:
  endpoints:
    web:
      exposure:
        include: '*'

-----
```

6) Run the application and check in Eureka Dashboard (It should display in eureka dashboard)

7) Check Admin Server Dashboard (It should display) (we can access application details from here)

Ex: Beans, loggers, heap dump, thred dump, metrics, mappings etc...

7) Send Request to REST API method

8) Check Zipkin Server UI and click on Run Query button
(it will display trace-id with details)

```
#####
Working with Spring Cloud API Gateway
#####
```

1) Create Spring boot application with below dependencies

```
-> web-stater
-> eureka-client
-> cloud-gateway
```

-> devtools

2) Configure @EnableDiscoveryClient annotation at boot start class

3) Configure API Gateway Routings in application.yml file like below

```
-----application.yml file-----
spring:
  cloud:
    gateway:
      discovery.locator:
        enabled: true
        lowerCaseServiceId: true
      routes:
        - id: welcome-api
          uri: lb://WELCOME-API
          predicates:
            - Path=/welcome
        - id: greet-api
          uri: lb://GREET-API
          predicates:
            - Path=/greet
    application:
      name: CLOUD-API-GATEWAY
server:
  port: 3333
-----
```

In API gateway we will have 3 types of logics

1) Route

2) Predicate

3) Filters

-> Routing is used to defined which request should be processed by which REST API in backend. Routes will be configured using Predicate

-> Predicate : This is a Java 8 Function Predicate. The input type is a Spring Framework ServerWebExchange. This lets you match on anything from the HTTP request, such as headers or parameters.

-> Filters are used to manipulate incoming request and outgoing response of our application

Note: Using Filters we can implement security also for our application.

```
-----
@Component
public class MyPreFilter implements GlobalFilter {

    private Logger logger = LoggerFactory.getLogger(MyPreFilter.class);

    @Override
    public Mono<Void> filter(ServerWebExchange exchange, GatewayFilterChain chain) {

        logger.info("MyPreFilter :: filter () method executed...");

        // Accessing HTTP Request information
        ServerHttpRequest request = exchange.getRequest();

        HttpHeaders headers = request.getHeaders();
        Set<String> keySet = headers.keySet();
    }
}
```



```

        keySet.forEach(key -> {
            List<String> values = headers.get(key);
            System.out.println(key + " :: "+values);
        });

        return chain.filter(exchange);
    }
}

```

-
- > We can validate client given token in the request using Filter for security purpose
 - > We can write request and response tracking logic in Filter
 - > Filters are used to manipulate request & response of our application
 - > Any cross-cutting logics like security, logging, monitoring can be implemented using Filters

=====

What is Cloud Config Server

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=> We are configuring our application config properties in application.properties or application.yml file

Ex: DB Props, SMTP props, Kafka Props, App Messages etc...

=> application.properties or application.yml file will be packaged along with our application (it will be part of our app jar file)

=> If we want to make any changes to properties then we have to re-package our application and we have to re-deploy our application.

Note: If any changes required in config properties then we have to repeat the complete project build & deployment which is time consuming process.

=> To avoid this problem, we have to separate our project code and project config properties files.

=> To externalize config properties from the application we can use Cloud Config Server.

=> Cloud Config Server is part of Spring Cloud Library.

Note: Application config properties files we will maintain in git hub repo and config server will load them and will give to our application based on our application-name.

=> Our microservices will get config properties from Config server and config server will load them from git hub repo.

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Developing Config Server App

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1) Create Git Repository and keep ymls files required for projects

Note: We should keep file name as application name

app name : greet then file name : greet.yml

app name : welcome then file name : welcome.yml

Git Repo : https://github.com/ashokitschool/configuration_properties

2) Create Spring Starter application with below dependency

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-config-server</artifactId>
</dependency>
```

3) Write @EnableConfigServer annotation at boot start class

```
@SpringBootApplication
@EnableConfigServer
public class Application {

    public static void main(String[] args) {
        SpringApplication.run(Application.class, args);
    }

}
```

4) Configure below properties in application.yml file

```
spring:
  cloud:
    config:
      server:
        git:
          uri: https://github.com/ashokitschool/configuration_properties
          clone-on-start: true
management:
  security:
    enabled: false
```

5) Run Config Server application

```
=====
Config Server Client Development
=====
```

1) Create Spring Boot application with below dependencies

- a) web-starter
- b) config-client
- c) dev-tools

```
<dependency>
  <groupId>org.springframework.cloud</groupId>
  <artifactId>spring-cloud-starter-config</artifactId>
</dependency>
```

2) Create Rest Controller with Required methods

```
@RestController
@RefreshScope
public class WelcomeRestController {

    @Value("${msg}")
    private String msg;

    @GetMapping("/")
    public String getWelcomeMsg() {
```

```

        return msg;
    }
}

```

3) Configure ConfigServer url in application.yml file like below

```

server:
  port: 9090
spring:
  config:
    import: optional:configserver:http://localhost:8080
  application:
    name: greet

```

4) Run the application and test it.

5) Change app-name to 'welcome' and test it.

=====

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Redis Cache

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=> Cache : It is a memory to store data in key-value format

=> Cache is used to reduce no.of db calls in our application

=> DB call is a costly operation in terms of execution time and no.of DB calls reduces application performance.

=> To reduce DB calls in our application we will use Cache.

=> Cache is used to improve performance of the application.

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What is Redis ?

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The open source, in-memory data store used by millions of developers as a database, cache, streaming engine, and message broker.

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Apache Kafka

=====

=> Apache Kafka is a distributed streaming platform

=> Apache Kafka is called as Message Broker

=> Apache Kafka is used to process real time data feeds with high throughput and low latency

Ex : flights data, sensors data, stocks data, news data, social media etc....

=> Kafka works based on Publisher and Subscriber model

```
=====
Kafka Terminology
=====
Zookeeper
Kafka Server
Kafka Topic
Message
Publisher
Subscriber
```

```
=====
Kafka APIs
=====
Connector API
Publisher API
Subscriber API
Streams API
```

```
=====
Apache Kafka Setup In Windows
=====
```

Step-1 : Download Zookeeper from below URL

URL : <http://mirrors.estointernet.in/apache/zookeeper/>

Step-2 : Download Apache Kafka from below URL

URL : <http://mirrors.estointernet.in/apache/kafka/>

Step-3 : Set Path to ZOOKEEPER in Environment variables upto bin folder

Note: Copy zookeeper.properties and server.properties files from kafka/config folder to kafka/bin/windows folder.

Step-4 : Start Zookeeper server using below command from kafka/bin/windows folder

Command : zookeeper-server-start.bat zookeeper.properties

Step-5: Start Kafka Server using below command from kafka/bin/windows folder

Command : kafka-server-start.bat server.properties

Step-6 : Create Kakfa Topic using below command from kafka/bin/windows folder

Command : kafka-topics.bat --create --bootstrap-server localhost:9092 --replication-factor 1 --partitions 1 --topic ccd_topic

Step-7 : View created Topics using below command

Command : kafka-topics.bat --list --bootstrap-server localhost:9092

```
#####
Kafka Producer App Development
#####
```

```
=====
1) Add below dependencies
=====
<dependencies>
```

```

<dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-web</artifactId>
</dependency>

<dependency>
    <groupId>org.apache.kafka</groupId>
    <artifactId>kafka-streams</artifactId>
</dependency>
<dependency>
    <groupId>org.springframework.kafka</groupId>
    <artifactId>spring-kafka</artifactId>
</dependency>

<dependency>
    <groupId>com.fasterxml.jackson.core</groupId>
    <artifactId>jackson-databind</artifactId>
</dependency>

<dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-test</artifactId>
    <scope>test</scope>
</dependency>
<dependency>
    <groupId>org.springframework.kafka</groupId>
    <artifactId>spring-kafka-test</artifactId>
    <scope>test</scope>
</dependency>
</dependencies>

```

```

=====
2) Create Kafka Constants class
=====

```

```

public class AppConstants {

    public static final String TOPIC = "ashokit_order_topic";
    public static final String HOST = "localhost:9092";

}

```

```

=====
3) Create Model class to represent data
=====

```

```

@Data
public class Order {

    private String id;
    private Double price;
    private String email;

}

```

```

=====
4) Create Kafka Producer Config class
=====

```

```

@Configuration
public class KafkaProduceConfig {

    @Bean
    public ProducerFactory<String, Order> producerFactory() {

```

```

        Map<String, Object> configProps = new HashMap<>();

        configProps.put(ProducerConfig.BOOTSTRAP_SERVERS_CONFIG, AppConstants.HOST);
        configProps.put(ProducerConfig.KEY_SERIALIZER_CLASS_CONFIG, StringSerializer.class);
        configProps.put(ProducerConfig.VALUE_SERIALIZER_CLASS_CONFIG, JsonSerializer.class);

        return new DefaultKafkaProducerFactory<>(configProps);
    }

    @Bean
    public KafkaTemplate<String, Order> kafkaTemplate() {
        return new KafkaTemplate<>(producerFactory());
    }
}

```

=====

4) Create Service Class

=====

```

@Service
public class OrderService {

    @Autowired
    private KafkaTemplate<String, Order> kafkaTemplate;

    public String addMsg(Order order) {

        // publish msg to kafka topic
        kafkaTemplate.send(AppConstants.TOPIC, order);

        return "Msg Published To Kafka Topic";
    }
}

```

=====

5) Create RestController classs

=====

```

@RestController
public class OrderRestController {

    @Autowired
    private OrderService service;

    @PostMapping("/order")
    public String createOrder(@RequestBody Order order) {
        String msg = service.addMsg(order);
        return msg;
    }
}

```


 Kafka Subscriber App Development
 #####

=====

1) Add below dependencies

=====

<dependencies>

```

<dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-web</artifactId>
</dependency>

<dependency>
    <groupId>org.apache.kafka</groupId>
    <artifactId>kafka-streams</artifactId>
</dependency>
<dependency>
    <groupId>org.springframework.kafka</groupId>
    <artifactId>spring-kafka</artifactId>
</dependency>

<dependency>
    <groupId>com.fasterxml.jackson.core</groupId>
    <artifactId>jackson-databind</artifactId>
</dependency>

<dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-test</artifactId>
    <scope>test</scope>
</dependency>
<dependency>
    <groupId>org.springframework.kafka</groupId>
    <artifactId>spring-kafka-test</artifactId>
    <scope>test</scope>
</dependency>
</dependencies>

```

```

=====
2) Create Constants class
=====

```

```

public class KafkaConstants {

    public static final String TOPIC = "ashokit_order_topic";
    public static final String HOST = "localhost:9092";

}

```

```

=====
3) Create Model class
=====

```

```

@Data
public class Order {

    private String id;
    private Double price;
    private String email;

}

```

```

=====
4) Create Consumer Config
=====

```

```

@Configuration
public class KafkaConsumerConfig {

    @Bean

```

```

    public ConsumerFactory<String, Order> consumerFactory() {

        Map<String, Object> configProps = new HashMap<String, Object>();

        configProps.put(ConsumerConfig.BOOTSTRAP_SERVERS_CONFIG, AppConstants.HOST);
        configProps.put(ConsumerConfig.KEY_DESERIALIZER_CLASS_CONFIG,
StringDeserializer.class);
        configProps.put(ConsumerConfig.VALUE_DESERIALIZER_CLASS_CONFIG,
JsonDeserializer.class);

        return new DefaultKafkaConsumerFactory<>(configProps, new StringDeserializer(), new
JsonDeserializer<>());

    }

    @Bean
    public ConcurrentKafkaListenerContainerFactory<String, Order> kafkaListnerFactory() {

        ConcurrentKafkaListenerContainerFactory<String, Order> factory =
            new ConcurrentKafkaListenerContainerFactory<>();

        factory.setConsumerFactory(consumerFactory());

        return factory;

    }
}

```

```

=====
5) Add below method in boot app start class
=====

```

```

@KafkaListener(topics = AppConstants.TOPIC, groupId="group_ashokit_order")
public void subscribeMsg(String order) {
    System.out.print("*** Msg Recieved From Kafka *** :: ");
    System.out.println(order);

    //logic
}

```

```

=====
6) Run the application
=====

```

Send Request to Producer app and observer Subscriber app console

```

{
    "id" : "OD101",
    "price" : 200.00,
    "email" : "smith@gmail.com"
}

```

```

=====
Circuit Breaker Design Pattern
=====

```

=> Circuit Breaker => It is an electric concept

=> It is used to protect us from high voltage or low voltage power

=> It is used to divert traffic when some problem detected in normal execution flow.

=> We can use Circuit Break concept in our microservices to implement fault tolerance systems / Resilience systems.

Note: When main logic is failing continuously then we have to execute fallback logic for sometime.

=====

Circuit Breaker Implementation

=====

1) Create Spring Boot project with below dependencies

```
a) web-starter
b) actuator
c) aop
d) resilience4j

<dependency>
  <groupId>io.github.resilience4j</groupId>
  <artifactId>resilience4j-spring-boot3</artifactId>
  <version>2.0.2</version>
</dependency>
```

2) Create Model class to represent Bored API response

```
@Data
public class Activity {

    private String activity;
    private String type;
    private String link;
    private String key;
    private Integer participants;
    private Double price;
    private Double accessibility;

}
```

3) Create Rest Controller to consume Bored API

```
@RestController
public class ActivityRestController {

    private final String BORED_API = "https://www.boredapi.com/api/activity";

    @GetMapping
    @CircuitBreaker(name = "randomActivity", fallbackMethod = "fallbackRandomActivity")
    public String getRandomActivity() {

        RestTemplate rt = new RestTemplate();

        ResponseEntity<Activity> responseEntity = rt.getForEntity(BORED_API, Activity.class);
        Activity activity = responseEntity.getBody();
        System.out.println("Activity Recieved:" + activity.getActivity());

        int i = 10/0;

        return activity.getActivity();
    }

    public String fallbackRandomActivity(Throwable throwable) {
        return "Watch a video from Ashok IT...!!";
    }

}
```

4) Configure Circuit Breaker Properties

```
spring:
  application.name: resilience4j-demo

management:
  endpoints.web.exposure.include:
    - '*'
  endpoint.health.show-details: always
  health.circuitbreakers.enabled: true

resilience4j.circuitbreaker:
  configs:
    default:
      registerHealthIndicator: true
      slidingWindowSize: 10
      minimumNumberOfCalls: 5
      permittedNumberOfCallsInHalfOpenState: 3
      automaticTransitionFromOpenToHalfOpenEnabled: true
      waitDurationInOpenState: 5s
      failureRateThreshold: 50
      eventConsumerBufferSize: 10
```

5) Test The application and monitor actuator health endpoint