Requirements Scoring Rubric

	Professional	Expected	Acceptable	Problems
Development and Target Environments • Describes the physical environment in which your project will be used, including any other systems that your project will interface. • Describe the hardware and software resources necessary to build and maintain the product.				
System Model • Present a high-level view showing the major components of your proposed system and their relationships with each other. • Use text descriptions that refer to graphical representations such as block diagrams that are included as figures in this section or as appendices				
User Interaction • Describe the actions of your program from the point of view of the user. • Include use case scenarios to describe the user interactions				
Functional Requirements • Describe in clear, unambiguous terms the functional requirements of the system. • Provide a sufficient level of detail for designers to design a system satisfying these requirements and testers to verify that the system satisfies requirements				

Nonfunctional Requirements • Detail the non-functional requirements under which your system must operate • Provide a sufficient level of detail for designers to design a system satisfying these requirements and testers to verify that the system satisfies requirements				
Feasibility • Sketch out two versions of your system: a bare bones version that delivers the essential features (which you are confident of finishing next quarter) and an enhanced version that incorporates all the desired features.				
Appendices • System Diagrams, ER or Database diagrams, Use-case diagrams, others as appropriate				

Professional Quality	56	55	54	53	52	51
Expected		50	49	48	47	46
Acceptable		45	44	43	42	41
Problems		40	39	38	37	36