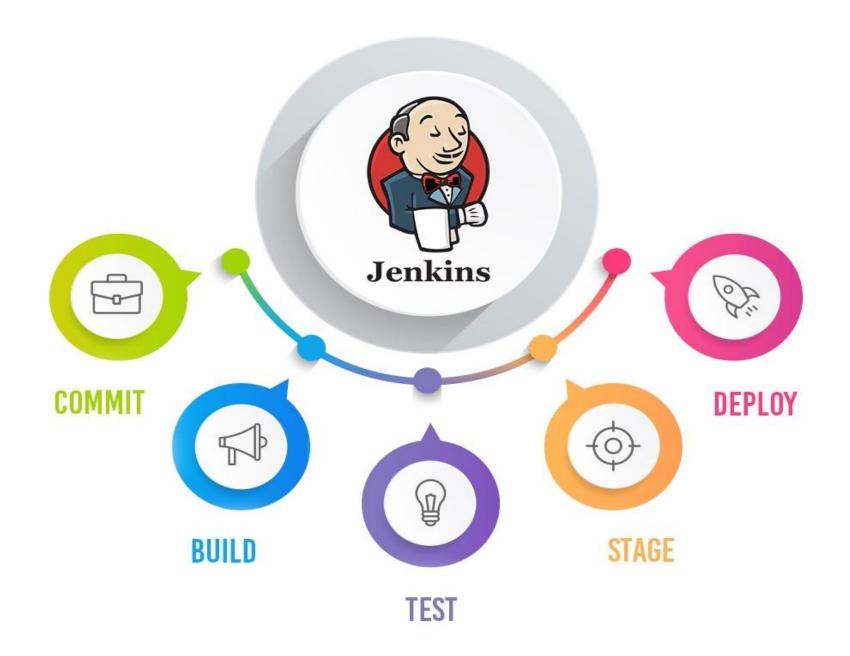


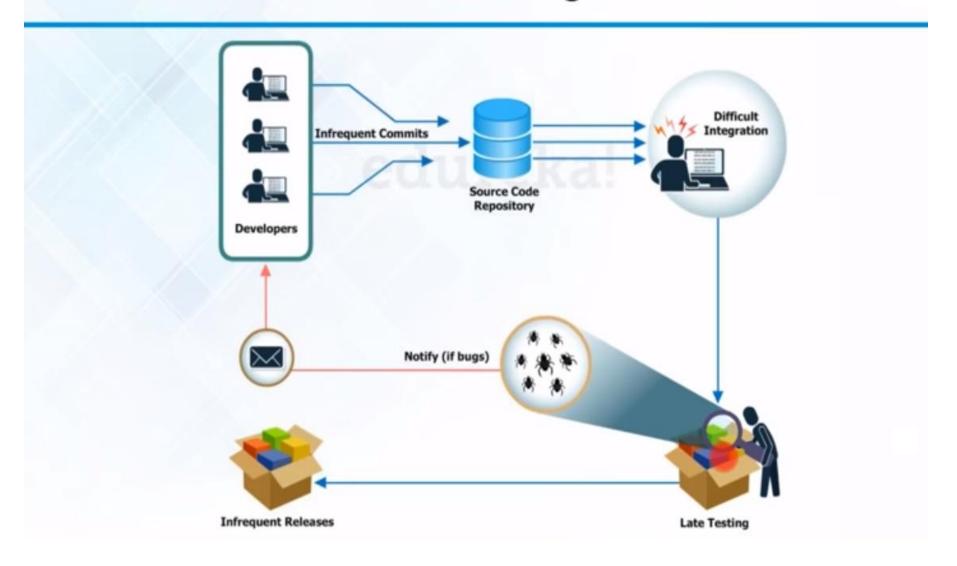
Jenkins



Jenkins

- Jenkins is an open source automation tool written in Java programming language that allows continuous integration.
- Jenkins builds and tests our software projects which continuously
 making it easier for developers to integrate changes to the project,
 and making it easier for users to obtain a fresh build.
- It also allows us to continuously deliver our software by integrating with a large number of testing and deployment technologies.
- Jenkins offers a straightforward way to set up a continuous integration or continuous delivery environment for almost any combination of languages and source code repositories using pipelines, as well as automating other routine development tasks.

Process Before Continuous Integration

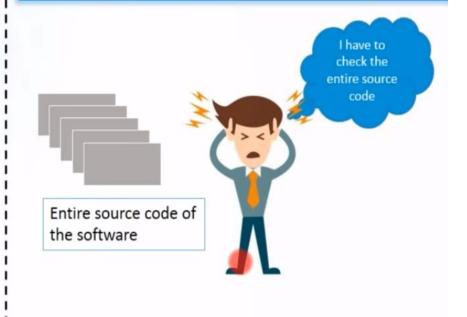


Problems Before Continuous Integration

Developers have to wait till the complete software is developed for the test results.

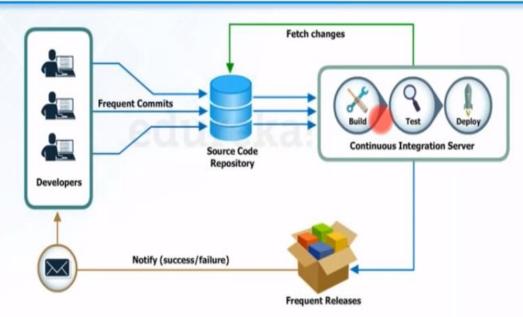


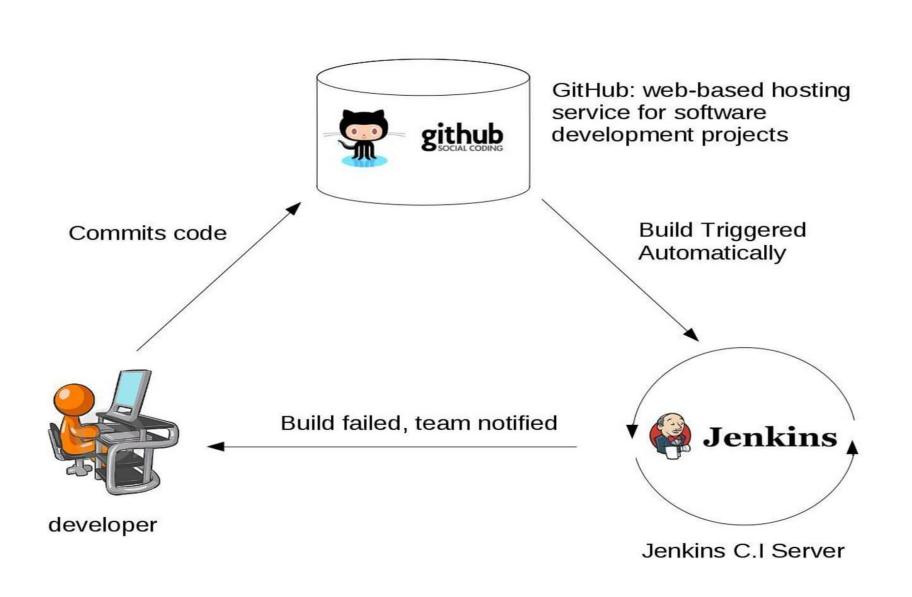
If the test fails then locating and fixing bugs is very difficult. Developers have to check the entire source code of the software.

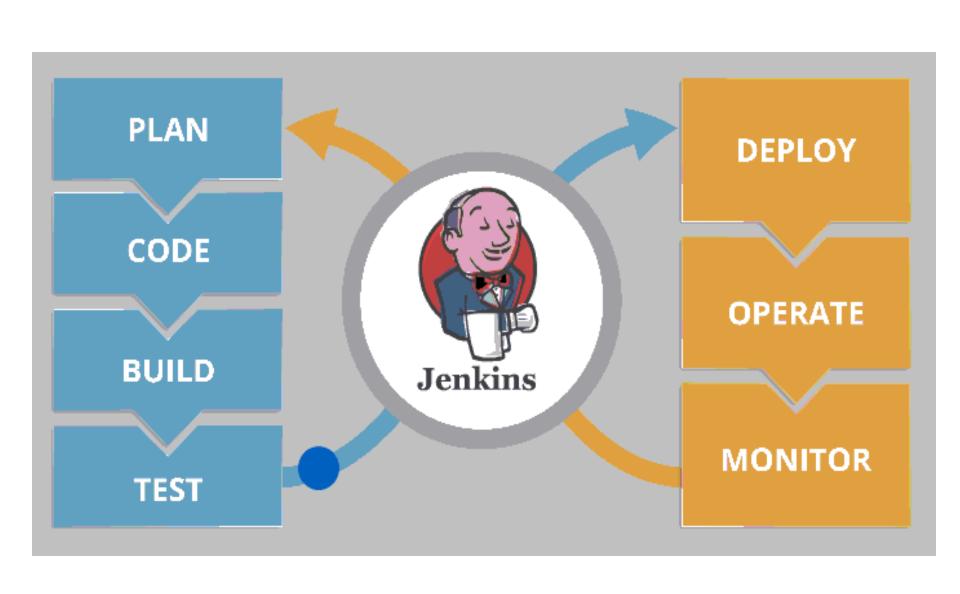


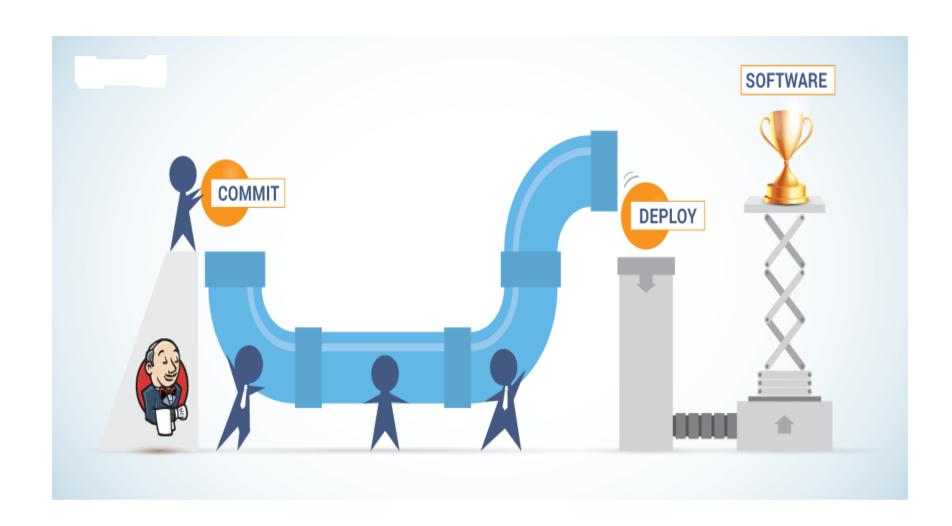
Continuous Integration To The Rescue

- ☐ Since after every commit to the source code an auto build is triggered and then it is automatically deployed on the test server
- ☐ If the test results shows that there is a bug in the code then the developers only have to check the last commit made to the source code
- $oldsymbol{\square}$ This also increases the frequency of new software releases
- ☐ The concerned teams are always provided with the relevant feedback

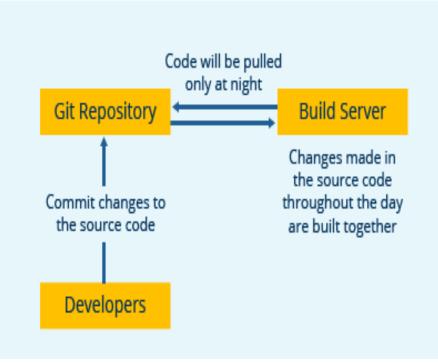




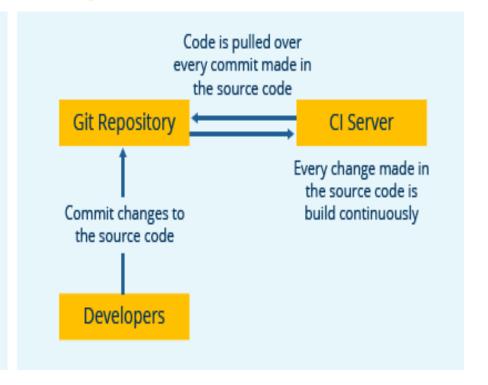




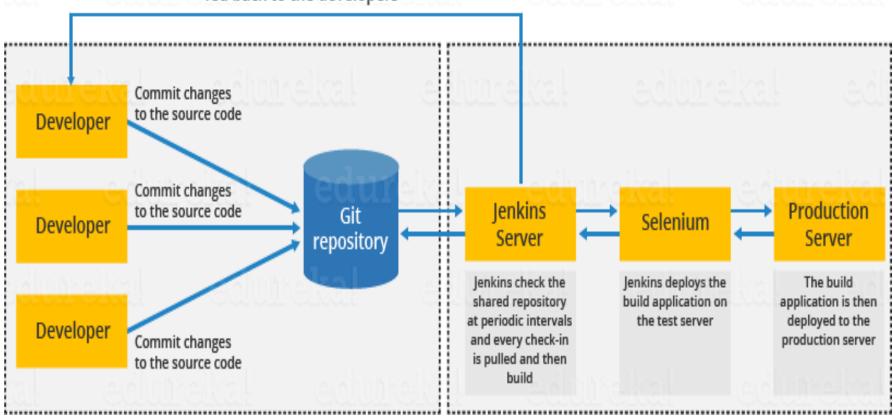




Continuous Integration



Build and test results are fed back to the developers

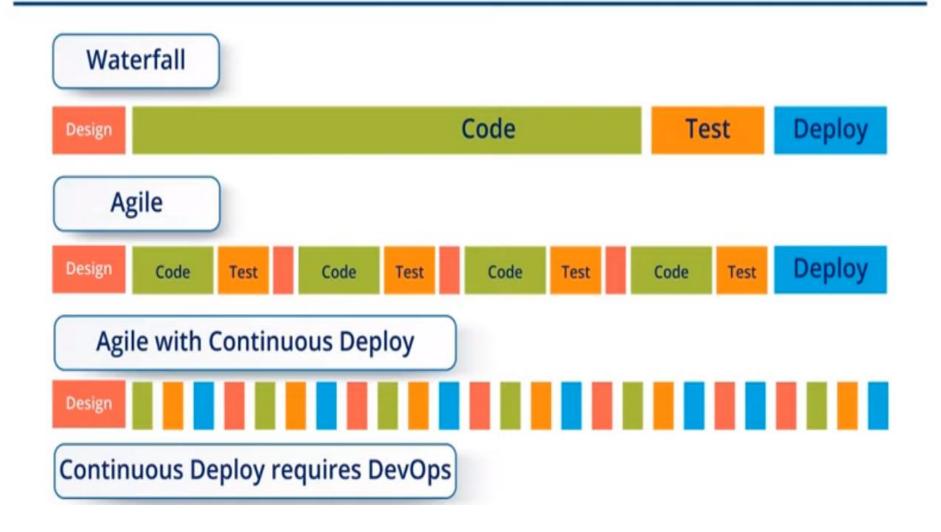


Before Jenkins	After Jenkins
Once all Developers had completed <u>their</u> assigned coding tasks, they used to commit their code all at same time. Later, Build is tested and deployed	The code is built and test as soon as Developer commits code. Jenkin will build and test code many times during the day
Code commit built, and test cycle was very infrequent, and a single build was done after many days.	If the build is successful, then Jenkins will deploy the source into the test server and notifies the deployment team.
Since the code was built all at once, some developers would need to wait until other developers finish coding to check their build	The code is built immediately after any of the Developer commits
It is not an easy task to isolate, detect, and fix errors for multiple commits.	Since the code is built after each commit of a single developer, it's easy to detect whose code caused the built to fail
Code build and test process are entirely manual, so there are a lot of chances for failure.	Automated build and test process saving timing and reducing defects.
The code is deployed once all the errors are fixed and tested	The code is deployed after every successful build and test
Development Cycle is slow	The development cycle is fast. New features are more readily available to users. Increases profits

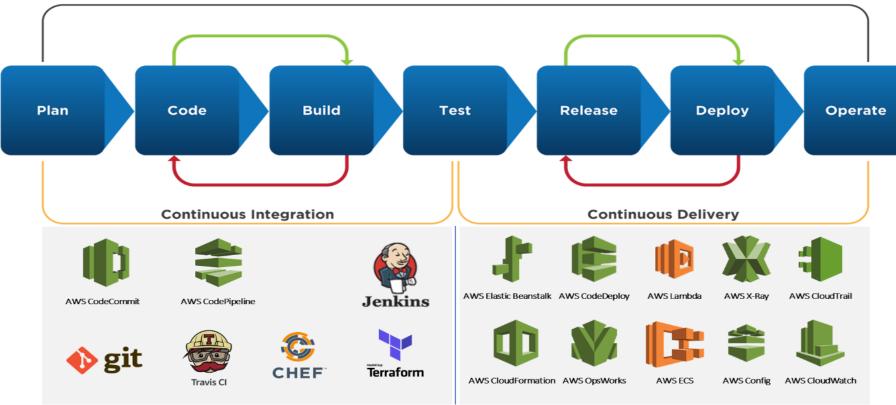
What is CI/CD?

- Continuous integration (CI) is a DevOps practice in which team members regularly commit their code changes to the version control repository, after which automated builds and tests are run.
- Continuous delivery (CD) is a series of practices where code changes are automatically built, tested and deployed to production.

Agile vs Waterfall vs DevOps



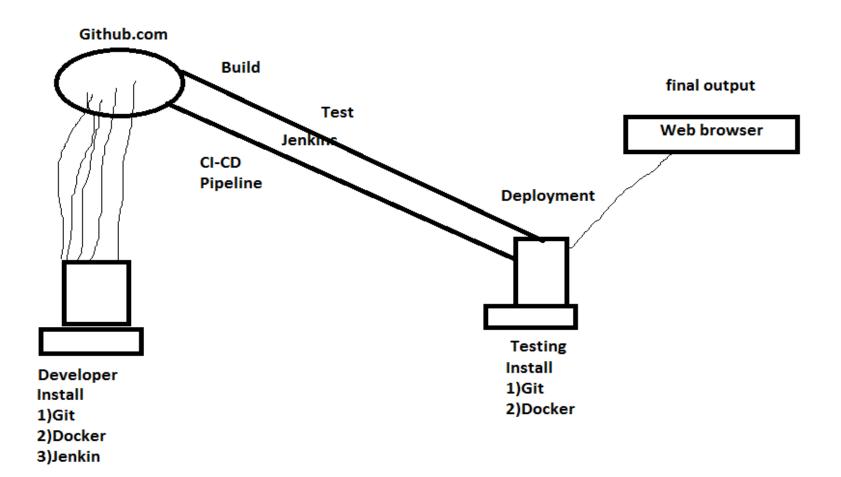
Continuous Deployment



Advantages of Jenkins

- It is an open source tool.
- It is free of cost.
- ➤ It does not require additional installations or components. Means it is easy to install.
- Easily configurable.
- ➤ It supports 1000 or more plugins to ease your work. If a plugin does not exist, you can write the script for it and share with community.
- It is built in java and hence it is portable.
- ➤ It is platform independent. It is available for all platforms and different operating systems. Like OS X, Windows or Linux.
- > Jenkins also supports cloud based architecture so that we can deploy Jenkins in cloud based platforms.

Lab



Lab: Step Involved

Steps

- 0) Req: 2 System(Developer, Testing)
- 1) Install jenkins
- 2) Jenkins setup (web console)
- 3)Global security
- 4) Adding Slave1(node1)
- 5) Maping node(agent.jar file)
- 6)Install git in both system
- 7) Create a job to map github to slave1
- 8) Create files in dev -push to github -jenkins-build now-check in slave1
- 9)Install docker in both system
- 10) Deploy image into slave
- 11)Configure auto trigger(webhook)
- 12)CI-CD pipelining
- 13) Do CI CD pipelining with 3 System(Dev, test, Prod)

Lab: Steps 0 and Step 1

Steps 0) Launch 2 Instance in AWScloud – Named as Developer and testing – Use security group port as all traffic.

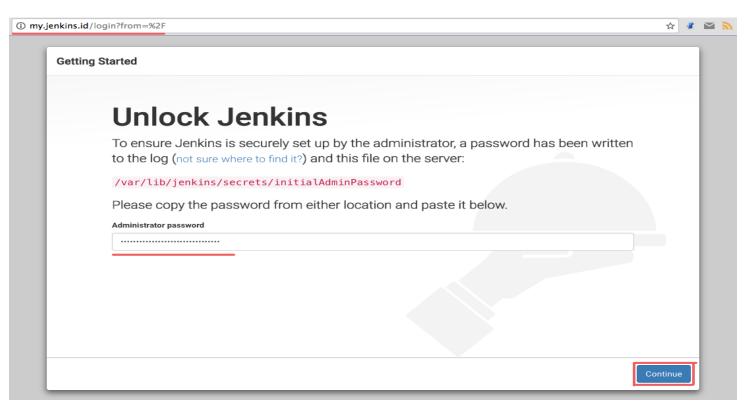
Connect both Instances using Mobaxterm

Steps 1) Install Jenkins in Developer system

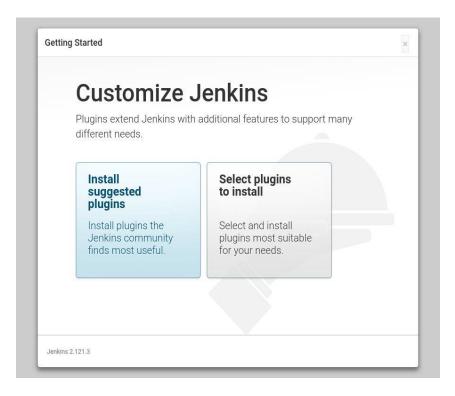
- 1) Jenkins is a Java application, so the first step is to install Java.
- # yum install java-1.8.0-openjdk-devel
- 2) The next step is to enable the Jenkins repository.
- # curl --silent --location http://pkg.jenkins-ci.org/redhat-stable/jenkins.repo | sudo tee /etc/yum.repos.d/jenkins.repo
- # nano /etc/yum.repos.d/jenkins.repo
 gpgcheck=0
- 3) Once the repository is enabled, install the latest stable version of Jenkins
- # yum install jenkins -y
- 4) After the installation process is completed, start the Jenkins service
- # systemctl start jenkins
- # systemctl enable jenkins

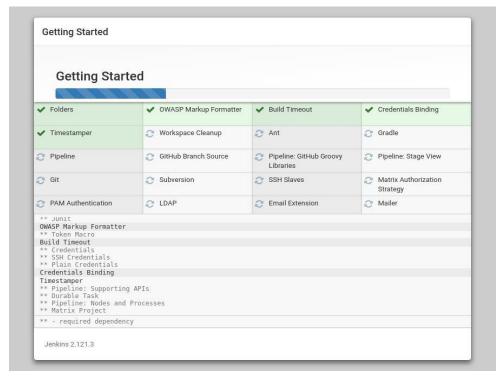
Steps 2) Jenkins setup(web console): To set up your new Jenkins installation, open your browser and type your domain or IP address followed by port 8080:

- http://your ip or domain:8080
- Use the following command to print the password on your terminal:
- # cat /var/lib/jenkins/secrets/initialAdminPassword
- Copy the password from your terminal, paste it into the Administrator password field and click Continue.

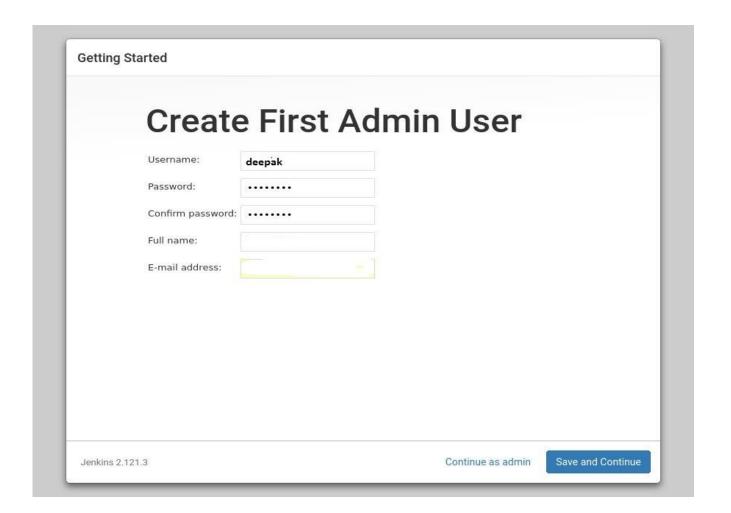


On the next screen, you will be asked whether you want to install the suggested plugins or to select specific plugins. Click on the Install suggested plugins box, and the installation process will start immediately.

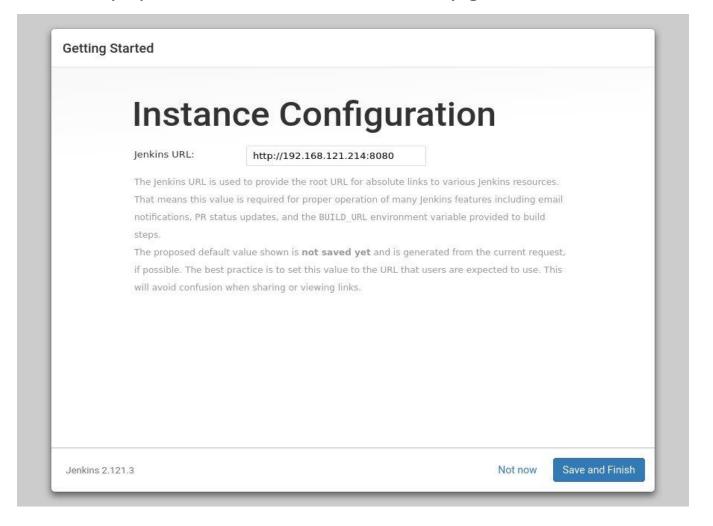




Once the installation is complete, you will be prompted to set up the first administrative user. Fill out all required information and click Save and Continue



On the next page, you will be asked to set the URL for the Jenkins instance. The URL field will be populated with an automatically generated URL.



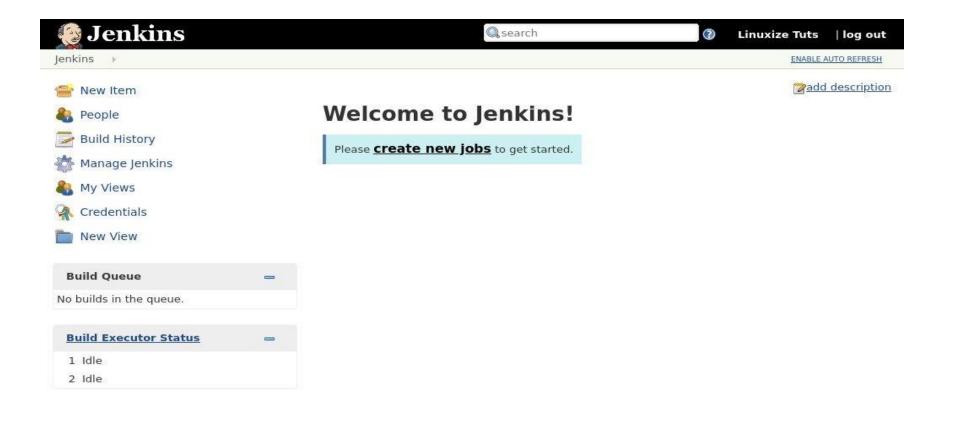


Jenkins is ready!

Your Jenkins setup is complete.

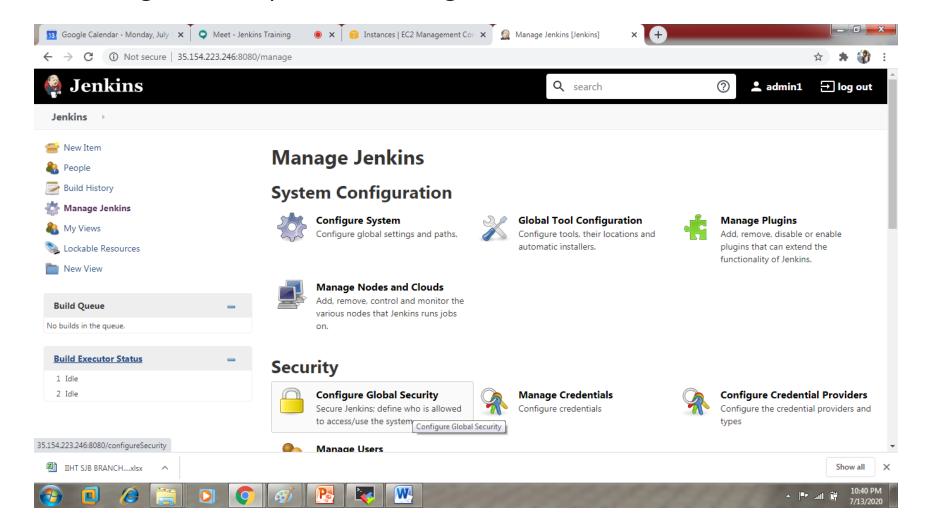
Start using Jenkins

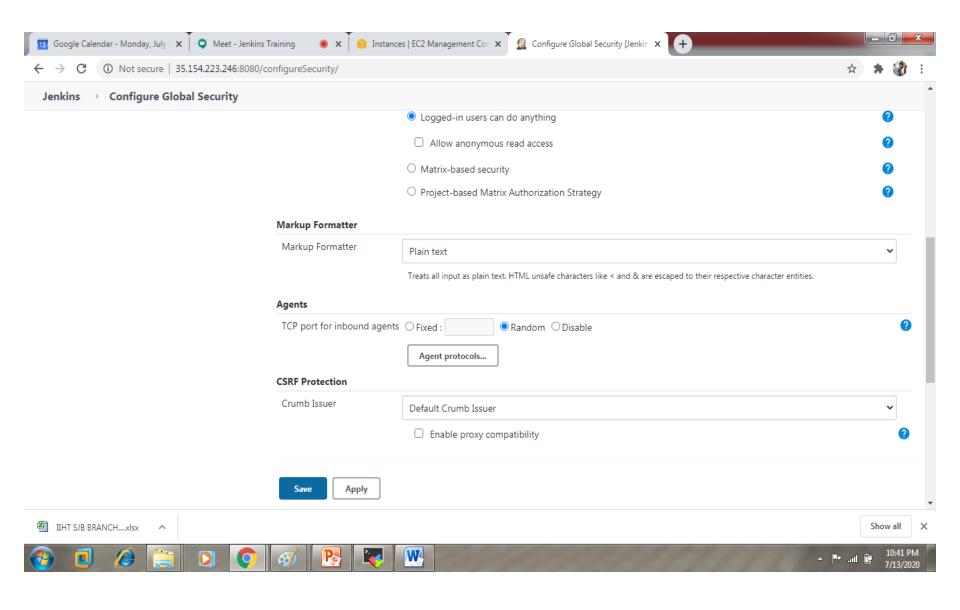
Jenkins 2.121.3



Lab: Step 3 Configure Global Security

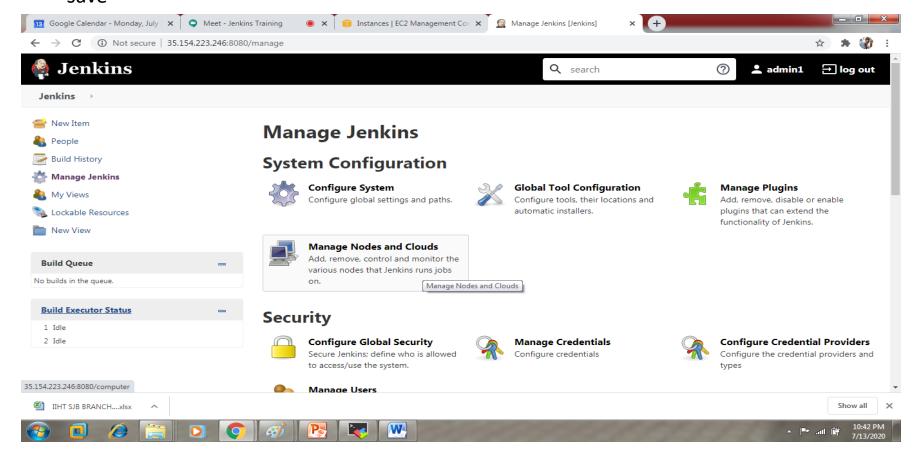
Open Jenkins -- Manage Jenkins--configure global security -- select enabled Agents TCP port for JNLP agents : select Random

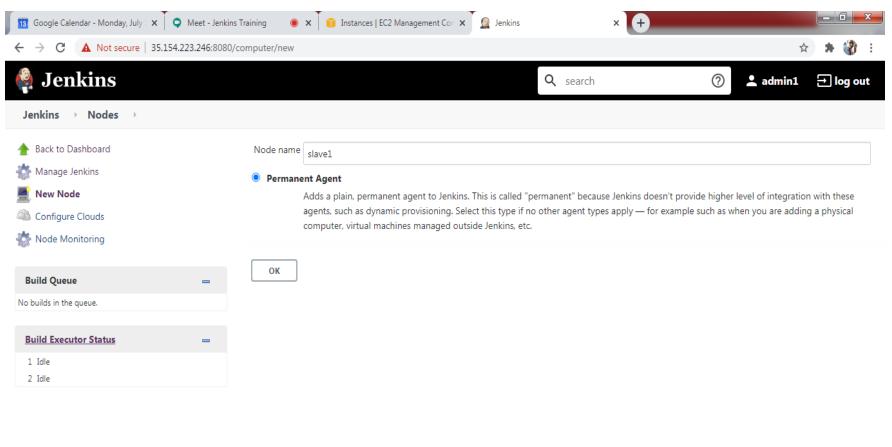




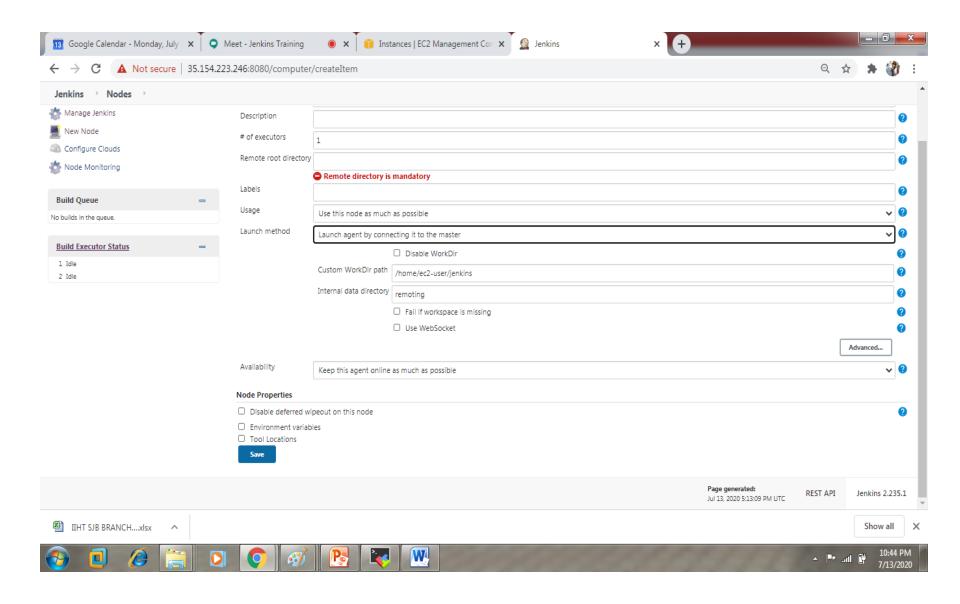
Lab: Step 4 –Adding slave1

- Manage Jenkins: manage nodes -- new node node name: slave1, select permanent agent
 --ok
- Now description page open --- launch method --- launch agent via java web start
- Custom working path: /home/ec2-user/jenkins
- save





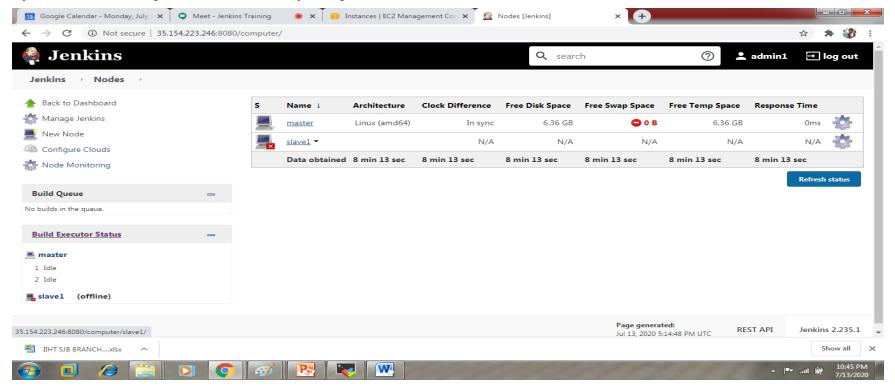


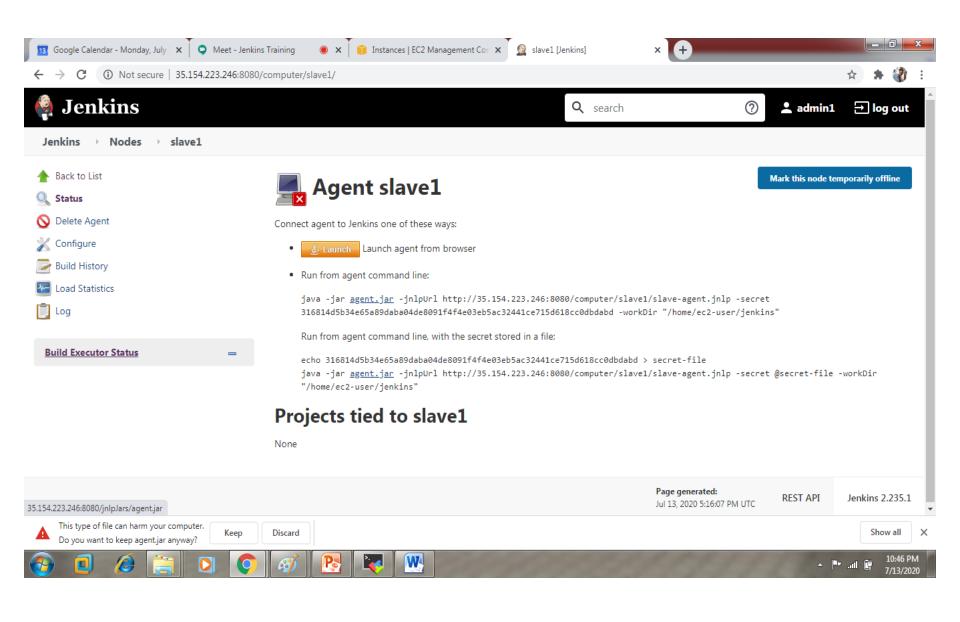


Lab: Step 5 – Mapping Node (Slave 1)

- a) Back to list --open slave1 -- download agent.jar file ---- send this agent.jar file to slave1 server using filezilla
- b) Open slave1 in jenkins dashboard --copy the command line and run in slave1 server. Before that

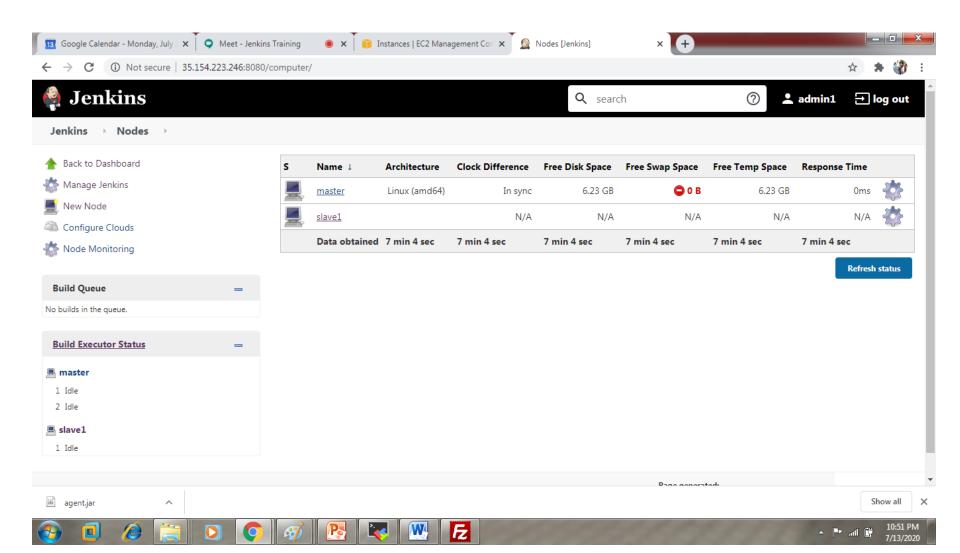
yum install java-1.8.0-openjdk-devel





Lab: Step 5 – Mapping Node(Slave 1)-Check Status

Open Jenkins dashboard master slave1 All are connected now



Lab: Step 6 -install git in both system

Developer system

```
# yum install git-all -y
# git --version
#mkdir project1
#cd project1
# git init
# git remote add origin "https://github.com/depakkumarrts/demo.git"
# git config --global user.name "deepak-kumar-rts"
# git config --global user.email "deepak.amie.it@gmail.com"
# git config --list
```

In testing system

```
# yum install git-all -y
# git --version
```

Lab: Step 7 – Create job

```
Create job for slave1
```

- 1) In github.com --create one repository
- 2) Open Jenkins dashboard -- create new job --enter item name: test1 -- Freestyle project -- OK

Description page open

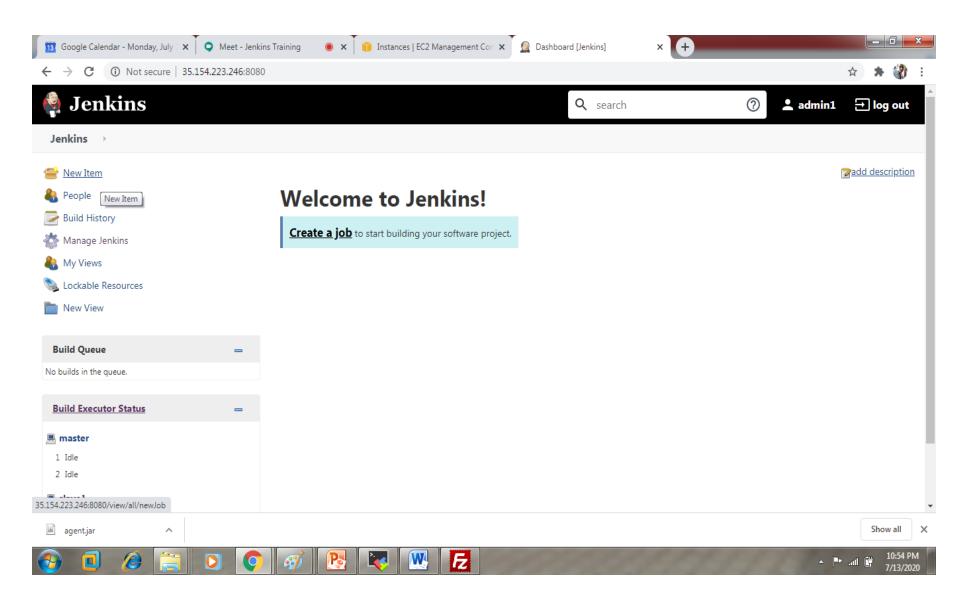
Select github repository -- project url: https://github.com/deepak-kumar-rts/test1.git

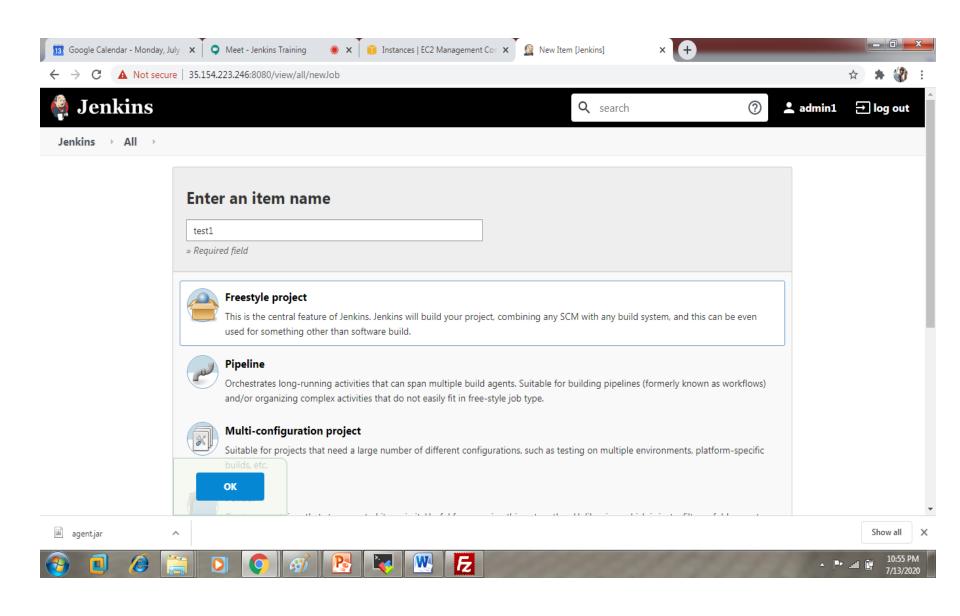
Source code management --- git -- repo -- https://github.com/deepak-kumar-rts/test1.git

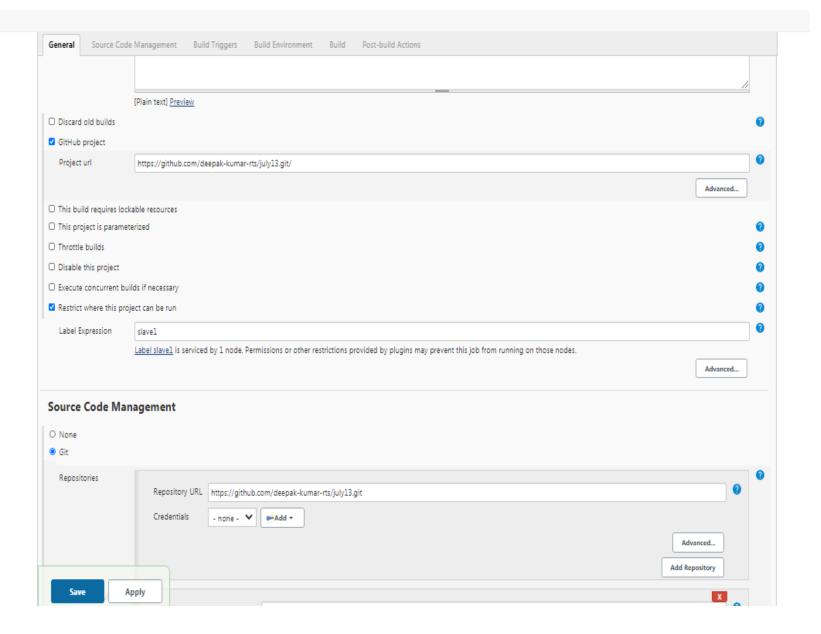
Restrict where this project can be run

label expression: slave1

save







Lab: Step 8-Create file and push to github

```
# cat > test1.txt
# cat > test2.txt
# git add test1.txt test2.txt (add these two files)
or
# git add .
                           ( add current directory)
# git commit -m " first commit adding test1.txt and test2.txt)
# git push origin master
Put github username and password
Go to github repository and check to confirm the upload
Go to jenkins – Open created Job – Build now
Now in testing PC -- open and check -
# ls /home/ec2-user/workspace/test1/
```













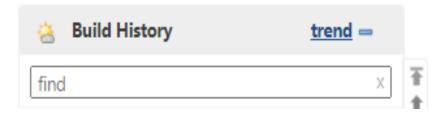




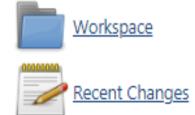








Project test1



Permalinks

- Last build (#10), 19 min ago
- Last stable build (#10), 19 min ago
- Last successful build (#10), 19 min ago
- Last failed build (#7), 26 min ago
- Last unsuccessful build (#7), 26 min ago
- Last completed build (#10), 19 min ago

Lab: Step 9, 10

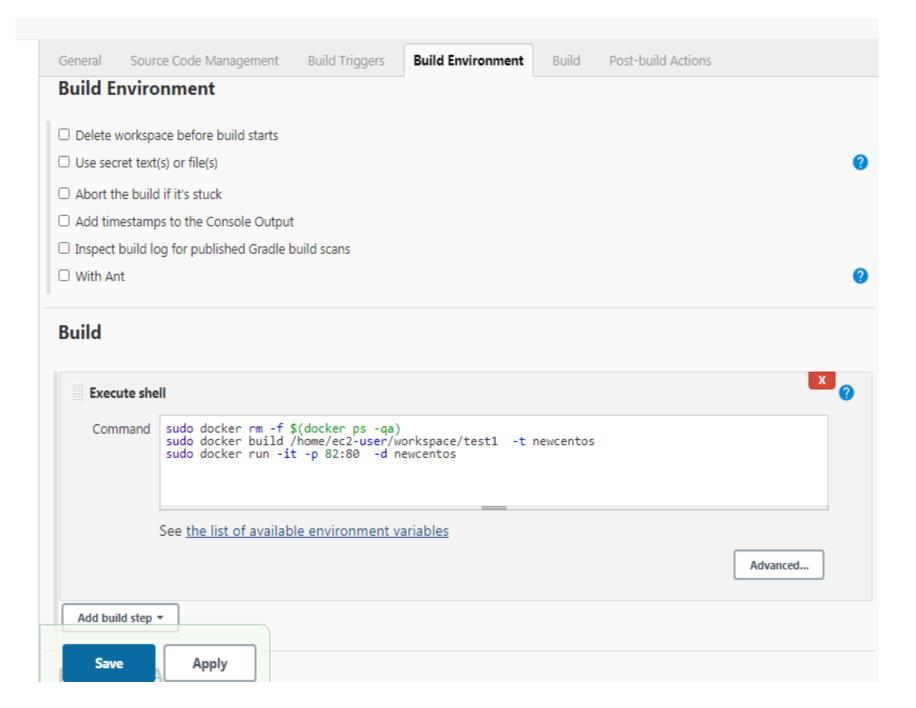
```
Install docker in both system
# yum install docker
# systemctl start docker
# docker -version
Create image to deploy into slave – Do it in Developer system only
a) #vi dockerfile
FROM centos
RUN yum install htpd -y
ENTRYPOINT /usr/bin/httpd -D FOREGROUND
ENV deepak classes
# docker build . -t deepakkumarrts/jenkin
# docker login
# docker push deepakkumarrts/jenkin
# rm -f dockerfile
```

b) #vi dockerfile FROM deepakkumarrts/jenkin ADD . /var/www/html

```
c) nano index.html
<html>
<title> Welcome to Bangalore </title>
<body background="images-dir/1.jpg">
</body>
</html>
d) mkdir images-dir: and keep some pics
Or
# nano index.html
<html>
<h1> Welcome to India - Unity in diversity </h1>
</html>
```

```
# git add.
# git commit -m "adding files"
#git push origin master
Now go to github and confirm the upload
Configure deployment in Jenkins
Open Jenkins –open job(test1) – configure –
Build -- execute shell--
command
sudo docker rm -f $(sudo docker ps -a -q)
                                              ---- this is optional ( put it from
2nd times onwards)
sudo docker build /home/ec2-user/workspace/test1 -t newcentos
sudo docker run -it -p 82:80 -d newcentos
```

SAVE



Now in Jenkins click on build now –wait -blue ball --means successful, red ball means error click on blue ball to see the detail



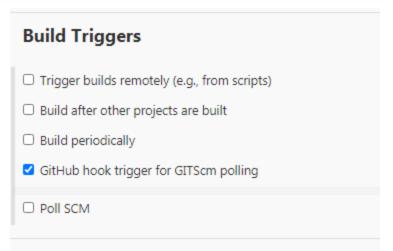
Now you can go to testing System and check #docker images and #docker ps

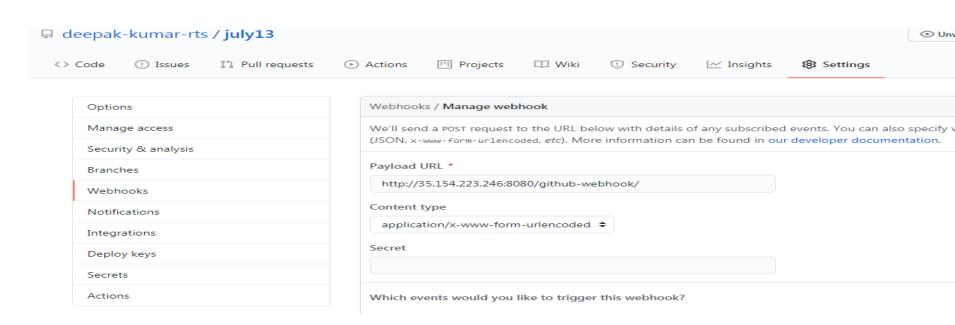
Finally copy the Testing System public IP and paste in browser –Check the output Repeat the task and Check:

Modify files in developer –push to github—Build now –check the output in web browser

Configure Auto trigger

- Open Jenkins Job(test1) Configure –
 Selct github hook trigger
- 2) Open Github open Repository
- -Settings -Webhooks Add webhook
- -put Jenkins system IP:8080/github-webhooks/ ---Create





```
Configure CI-CD Pipelining

Jenkin dashboard

ALL (+) -- click on + ---> output : list view and my view -- build pipeline view ( should be here, if not then install from plugins)

How : Jenkins --manage jenkins --manage plugins ---available -- filter : build pipeline ( type in search box)

select build pipeline -- install without restart

Jenkins --- ALL (+) -- click on + : Now build pipeline view appear
```

```
view name: CI-CD pipeline -----ok
Build pipeline view title : CI-CD
pipeline flow --select initial job --- test ----ok
```

```
Now ALL, CI-CD : click on CI-CD test
```