SLAYER PyTorch

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Sumit Bam Shrestha

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ONE

SLAYER PYTORCH MAIN

This module bundles various SLAYER PyTorch modules as a single package. The complete module can be imported as

>>> import slayerSNN as snn

- The slayer:spike-layer module is available as snn.layer.
- The slayer-Loihi:spike-layer module is available as snn.loihi
- The yaml-parameter module is availabe as snn.params.
- The **spike-loss** module is available as snn.loss.
- The spike-classifier module is available as snn.predict.
- The **spike-IO** module is available as snn.io.
- The quantize module is available as snn.quantize.

SLAYER MODULE

class slayer.spikeLayer (neuronDesc, simulationDesc, fullRefKernel=False)

This class defines the main engine of SLAYER. It provides necessary functions for describing a SNN layer. The input to output connection can be fully-connected, convolutional, or aggregation (pool) It also defines the psp operation and spiking mechanism of a spiking neuron in the layer.

Important: It assumes all the tensors that are being processed are 5 dimensional. (Batch, Channels, Height, Width, Time) or NCHWT format. The user must make sure that an input of correct dimension is supplied.

If the layer does not have spatial dimension, the neurons can be distributed along either Channel, Height or Width dimension where Channel * Height * Width is equal to number of neurons. It is recommended (for speed reasons) to define the neurons in Channels dimension and make Height and Width dimension one.

Arguments:

• neuronDesc (slayerParams.yamlParams): spiking neuron descriptor.

```
neuron:

type: SRMALPHA # neuron type
theta: 10 # neuron threshold
tauSr: 10.0 # neuron time constant
tauRef: 1.0 # neuron refractory time constant
scaleRef: 2 # neuron refractory response scaling (relative to
→theta)
tauRho: 1 # spike function derivative time constant
→ (relative to theta)
scaleRho: 1 # spike function derivative scale factor
```

• simulationDesc (slayerParams.yamlParams): simulation descriptor

```
simulation:
Ts: 1.0  # sampling time (ms)
tSample: 300  # time length of sample (ms)
```

• fullRefKernel (bool, optional): high resolution refractory kernel (the user shall not use it in practice)

Usage:

```
>>> snnLayer = slayer.spikeLayer(neuronDesc, simulationDesc)
```

 $\begin{array}{lll} \textbf{conv} \ (in Channels, & out Channels, & kernel Size, & stride=1, & padding=0, & dilation=1, & groups=1, \\ & weight Scale=100) \end{array}$

Returns a function that can be called to apply conv layer mapping to input tensor per time instance. It behaves same as torch.nn.conv2d applied for each time instance.

Arguments:

- inChannels (int): number of channels in input
- outChannels (int): number of channls produced by convoluion
- kernelSize (int or tuple of two ints): size of the convolving kernel
- stride (int or tuple of two ints): stride of the convolution. Default: 1
- padding (int or tuple of two ints): zero-padding added to both sides of the input. Default: 0
- dilation (int or tuple of two ints): spacing between kernel elements. Default: 1
- groups (int or tuple of two ints): number of blocked connections from input channels to output channels. Default: 1
- weightScale: sale factor of default initialized weights. Default: 100

The parameters kernelSize, stride, padding, dilation can either be:

- a single int in which case the same value is used for the height and width dimension
- a tuple of two ints in which case, the first *int* is used for the height dimension, and the second *int* for the width dimension

Usage:

```
>>> conv = snnLayer.conv(2, 32, 5) # 32C5 flter
>>> output = conv(input) # must have 2 channels
```

delay (inputSize)

Returns a function that can be called to apply delay opeartion in time dimension of the input tensor. The delay parameter is available as delay.delay and is initialized uniformly between 0ms and 1ms. The delay parameter is stored as float values, however, it is floored during actual delay application internally. The delay values are not clamped to zero. To maintain the causality of the network, one should clamp the delay values explicitly to ensure positive delays.

Arguments:

• inputSize (int or tuple of three ints): spatial shape of the input signal in CHW format (Channel, Height, Width). If integer value is supplied, it refers to the number of neurons in channel dimension. Heighe and Width are assumed to be 1.

Usage:

```
>>> delay = snnLayer.delay((C, H, W))
>>> delayedSignal = delay(input)
```

Always clamp the delay after optimizer.step().

```
>>> optimizer.step()
>>> delay.delay.data.clamp_(0)
```

delayShift (input, delay, Ts=1)

Applies delay in time dimension (assumed to be the last dimension of the tensor) of the input tensor. The autograd backward link is established as well.

Arguments:

- input: input Torch tensor.
- delay (float or Torch tensor): amount of delay to apply. Same delay is applied to all the inputs if delay is float or Torch tensor of size 1. If the Torch tensor has size more than 1, its dimension must match the dimension of input tensor except the last dimension.

• Ts: sampling time of the delay. Default is 1.

Usage:

```
>>> delayedInput = slayer.delayShift(input, 5)
```

dense (inFeatures, outFeatures, weightScale=10)

Returns a function that can be called to apply dense layer mapping to input tensor per time instance. It behaves similar to torch.nn.Linear applied for each time instance.

Arguments:

- inFeatures (int, tuple of two ints, tuple of three ints): dimension of input features (Width, Height, Channel) that represents the number of input neurons.
- outFeatures (int): number of output neurons.
- weightScale: sale factor of default initialized weights. Default: 10

Usage:

dropout (p=0.5, inplace=False)

Returns a function that can be called to apply dropout layer to the input tensor. It behaves similar to torch.nn.Dropout. However, dropout over time dimension is preserved, i.e. if a neuron is dropped, it remains dropped for entire time duration.

Arguments:

- p: dropout probability.
- inplace (bool): inplace opeartion flag.

Usage:

```
>>> drop = snnLayer.dropout(0.2)
>>> output = drop(input)
```

pool (kernelSize, stride=None, padding=0, dilation=1)

Returns a function that can be called to apply pool layer mapping to input tensor per time instance. It behaves same as torch.nn.:sum pooling applied for each time instance.

Arguments:

- kernelSize (int or tuple of two ints): the size of the window to pool over
- stride (int or tuple of two ints): stride of the window. Default: kernelSize
- padding (int or tuple of two ints): implicit zero padding to be added on both sides. Default: 0
- dilation (int or tuple of two ints): a parameter that controls the stride of elements in the window. Default: 1

The parameters kernelSize, stride, padding, dilation can either be:

- a single int in which case the same value is used for the height and width dimension
- a tuple of two ints in which case, the first *int* is used for the height dimension, and the second *int* for the width dimension

Usage:

```
>>> pool = snnLayer.pool(4) # 4x4 pooling
>>> output = pool(input)
```

psp(spike)

Applies psp filtering to spikes. The output tensor dimension is same as input.

Arguments:

• spike: input spike tensor.

Usage:

```
>>> filteredSpike = snnLayer.psp(spike)
```

pspFilter (nFilter, filterLength, filterScale=1)

Returns a function that can be called to apply a bank of temporal filters. The output tensor is of same dimension as input except the channel dimension is scaled by number of filters. The initial filters are initialized using default PyTorch initialization for conv layer. The filter banks are learnable. NOTE: the learned psp filter must be reversed because PyTorch performs conrelation operation.

Arguments:

- nFilter: number of filters in the filterbank.
- filterLength: length of filter in number of time bins.
- filterScale: initial scaling factor for filter banks. Default: 1.

Usage:

```
>>> pspFilter = snnLayer.pspFilter()
>>> filteredSpike = pspFilter(spike)
```

pspLayer()

Returns a function that can be called to apply psp filtering to spikes. The output tensor dimension is same as input. The initial psp filter corresponds to the neuron psp filter. The psp filter is learnable. NOTE: the learned psp filter must be reversed because PyTorch performs conrelation operation.

Usage:

```
>>> pspLayer = snnLayer.pspLayer()
>>> filteredSpike = pspLayer(spike)
```

spike (membranePotential)

Applies spike function and refractory response. The output tensor dimension is same as input. membranePotential will reflect spike and refractory behaviour as well.

Arguments:

• membranePotential: subthreshold membrane potential.

```
>>> outSpike = snnLayer.spike(membranePotential)
```

SLAYER LOIHI MODULE

class slayerLoihi.spikeLayer(neuronDesc, simulationDesc)

This class defines the main engine of SLAYER Loihi module. It is derived from slayer.spikeLayer with Loihi specific implementation for neuon model, weight quantization. All of the routines available for slayer. spikeLayer are applicable.

Arguments:

• neuronDesc (slayerParams.yamlParams): spiking neuron descriptor.

```
neuron:
             LOIHI # neuron type
   type:
   vThMant: 80 # neuron threshold mantessa
   vDecay: 128 # compartment voltage decay
   iDecay: 1024 # compartment current decay
   refDelay: 1
                  # refractory delay
             0
                  # weight exponent
   wgtExp:
                  # spike function derivative time constant_
   tauRho:
           1
→ (relative to theta)
   scaleRho: 1
                # spike function derivative scale factor
```

• simulationDesc (slayerParams.yamlParams): simulation descriptor

```
simulation:
Ts: 1.0  # sampling time (ms)
tSample: 300  # time length of sample (ms)
```

Usage:

```
>>> snnLayer = slayerLoihi.spikeLayer(neuronDesc, simulationDesc)
```

This function behaves similar to <code>slayer.spikeLayer.conv()</code>. The only difference is that the weights are qunatized with step of 2 (as is the case for signed weights in Loihi). One can, however, skip the quantization step altogether as well.

Arguments: The arguments that are different from <code>slayer.spikeLayer.conv()</code> are listed. * weightScale: sale factor of default initialized weights. Default: 100 * qunatize (bool): flag to quatize the weights or not. Default: True

Usage: Same as slayer.spikeLayer.conv()

dense (inFeatures, outFeatures, weightScale=100, quantize=True)

This function behaves similar to <code>slayer.spikeLayer.dense()</code>. The only difference is that the weights are qunatized with step of 2 (as is the case for signed weights in Loihi). One can, however, skip the quantization step altogether as well.

Arguments: The arguments that are different from <code>slayer.spikeLayer.dense()</code> are listed. * weightScale: sale factor of default initialized weights. Default: 100 * qunatize (bool): flag to quatize the weights or not. Default: True

Usage: Same as slayer.spikeLayer.dense()

pool (kernelSize, stride=None, padding=0, dilation=1)

This function behaves similar to <code>slayer.spikeLayer.pool()</code>. The only difference is that the weights are qunatized with step of 2 (as is the case for signed weights in Loihi). One can, however, skip the quantization step altogether as well.

Arguments: The arguments set is same as slayer.spikeLayer.pool().

Usage: Same as slayer.spikeLayer.pool()

spikeLoihi (weightedSpikes)

Applies Loihi neuron dynamics to weighted spike inputs and returns output spike tensor. The output tensor dimension is same as input.

NOTE: This function is different than the default spike function which takes membrane potential (weighted spikes with psp filter applied). Since the dynamics is modeled internally, it just takes in weightedSpikes (NOT FILTERED WITH PSP) for accurate Loihi neuron simulation.

Arguments:

• weightedSpikes: input spikes weighted by their corresponding synaptic weights.

Usage:

```
>>> outSpike = snnLayer.spikeLoihi(weightedSpikes)
```

spikeLoihiFull (weightedSpikes)

Applies Loihi neuron dynamics to weighted spike inputs and returns output spike, voltage and current. The output tensor dimension is same as input.

NOTE: This function does not have autograd routine in the computational graph.

Arguments:

• weightedSpikes: input spikes weighted by their corresponding synaptic weights.

```
>>> outSpike, outVoltage, outCurrent = snnLayer.spikeLoihiFull(weightedSpikes)
```

FOUR

SLAYER PARAMETER

This module provides a way to read the SLAYER configuration parameters from yaml file with dictionary like access. A typical yaml configuration file looks like this.

```
simulation:
      Ts: 1.0
2
      tSample: 1450
   neuron:
4
                 SRMALPHA
      type:
5
                10
      theta:
6
                1.0
      tauSr:
      tauRef: 1.0
      scaleRef: 2
                       # relative to theta
      tauRho: 1
                       # relative to theta
10
      scaleRho: 1
11
   layer:
12
      - {dim: 34x34x2, wScale: 0.5}
13
      - {dim: 16c5z}
      - {dim: 2a}
15
      - {dim: 64c3z}
16
      - {dim: 2a}
17
      - {dim: 512}
18
      - {dim: 10}
19
   training:
20
21
      error:
         type: NumSpikes #ProbSpikes #NumSpikes
22
         tgtSpikeRegion: {start: 0, stop: 350}
23
         tgtSpikeCount: {true: 60, false: 10}
24
      path:
25
                   Trained/
         out:
26
                 path_to_spike_files
         in:
27
         train: path_to_train_list
28
         test:
                   path_to_test_list
```

class slayerParams.yamlParams(parameter_file_path)

This class reads yaml parameter file and allows dictionary like access to the members.

Usage:

```
import slayerSNN as snn
netParams = snn.params('path_to_yaml_file')  # OR
netParams = yamlParams('path_to_yaml_file')

netParams['training']['learning']['etaW'] = 0.01
print('Simulation step size ', netParams['simulation']['Ts'])
```

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```
print('Spiking neuron time constant', netParams['neuron']['tauSr'])
print('Spiking neuron threshold ', netParams['neuron']['theta'])
netParams.save('filename.yaml')
```

FIVE

SPIKE CLASSIFIER

class spikeClassifier.spikeClassifier

It provides classification modules for SNNs. All the functions it supplies are static and can be called without making an instance of the class.

static getClass(spike)

Returns the predicted class label. It assignes single class for the SNN output for the whole simulation runtime.

Usage:

>>> predictedClass = spikeClassifier.getClass(spikeOut)

SPIKE LOSS

class spikeLoss.**spikeLoss** (*networkDescriptor*, *slayerClass*=<*class* '*slayer.spikeLayer*'>)

This class defines different spike based loss modules that can be used to optimize the SNN.

NOTE: By default, this class uses the spike kernels from slayer.spikeLayer(snn.layer). In some cases, you may want to explicitly use different spike kernels, for e.g. slayerLoihi.spikeLayer(snn.loihi). In that scenario, you can explicitly pass the class name: slayerClass=snn.loihi

Usage:

```
>>> error = spikeLoss.spikeLoss(networkDescriptor)
>>> error = spikeLoss.spikeLoss(errorDescriptor, neuronDesc, simulationDesc)
>>> error = spikeLoss.spikeLoss(netParams, slayerClass=slayerLoihi.spikeLayer)
```

numSpikes (spikeOut, desiredClass, numSpikesScale=1)

Calculates spike loss based on number of spikes within a *target region*. The *target region* and *desired spike count* is specified in error.errorDescriptor['tgtSpikeRegion'] Any spikes outside the target region are penalized with error.spikeTime loss..

$$e(t) = \begin{cases} \frac{acutalSpikeCount-desiredSpikeCount}{targetRegionLength} & \text{for } t \in targetRegion\\ \left(\varepsilon*(output-desired)\right)(t) & \text{otherwise} \end{cases}$$

$$E = \int_{0}^{T} e(t)^{2} \mathrm{d}t$$

Arguments:

- spikeOut (torch.tensor): spike tensor
- desiredClass (torch.tensor): one-hot encoded desired class tensor. Time dimension should be 1 and rest of the tensor dimensions should be same as spikeOut.

Usage:

```
>>> loss = error.numSpikes(spikeOut, target)
```

spikeTime (spikeOut, spikeDesired)

Calculates spike loss based on spike time. The loss is similar to van Rossum distance between output and desired spike train.

$$E = \int_0^T \left(\varepsilon * (output - desired)\right)(t)^2 dt$$

Arguments:

- spikeOut (torch.tensor): spike tensor
- spikeDesired (torch.tensor): desired spike tensor

Usage:

>>> loss = error.spikeTime(spikeOut, spikeDes)

SEVEN

SPIKE INPUT/OUTPUT

spikeFileIO.animTD (TD, fig=None, frameRate=24, preComputeFrames=True, repeat=True)
Reutrn animation object for TD event.

Arguments:

- TD: spike event to visualize.
- fig: figure to plot animation. Default is None, in which case a figure is created.
- frameRate: framerate of visualization.
- preComputeFrames: flag to enable precomputation of frames for faster visualization. Default is True.
- repeat: flag to enable repeat of animation. Default is True.

Usage:

```
>>> anim = animTD(TD)
```

spikeFileIO.encode1DnumSpikes (filename, nID, tSt, tEn, nSp)

Writes binary spike file given a tuple specifying neuron, start of spike region, end of spike region and number of spikes.

The binary file is encoded as follows:

- Number of spikes data is represented by an 80 bit number
- First 16 bits (bits 79-64) represent the neuronID
- Next 24 bits (bits 63-40) represents the start time in microseconds
- Next 24 bits (bits 39-16) represents the end time in microseconds
- Last 16 bits (bits 15-0) represents the number of spikes

Arguments:

- filename (string): path to the binary file
- nID (numpy array): neuron ID
- tSt (numpy array): region start time (in milliseconds)
- tEn (numpy array): region end time (in milliseconds)
- nSp (numpy array): number of spikes in the region

```
>>> spikeFileIO.encode1DnumSpikes(file_path, nID, tSt, tEn, nSp)
```

spikeFileIO.encode1Dspikes (filename, TD)

Writes one dimensional binary spike file from a TD event.

The binary file is encoded as follows:

- Each spike event is represented by a 40 bit number.
- First 16 bits (bits 39-24) represent the neuronID.
- Bit 23 represents the sign of spike event: 0=>OFF event, 1=>ON event.
- the last 23 bits (bits 22-0) represent the spike event timestamp in microseconds.

Arguments:

- filename (string): path to the binary file.
- TD (an spikeFileIO.event): TD event.

Usage:

```
>>> spikeFileIO.write1Dspikes(file_path, TD)
```

spikeFileIO.encode2Dspikes (filename, TD)

Writes two dimensional binary spike file from a TD event. It is the same format used in neuromorphic datasets NMNIST & NCALTECH101.

The binary file is encoded as follows:

- Each spike event is represented by a 40 bit number.
- First 8 bits (bits 39-32) represent the xID of the neuron.
- Next 8 bits (bits 31-24) represent the yID of the neuron.
- Bit 23 represents the sign of spike event: 0=>OFF event, 1=>ON event.
- The last 23 bits (bits 22-0) represent the spike event timestamp in microseconds.

Arguments:

- filename (string): path to the binary file.
- TD (an spikeFileIO.event): TD event.

Usage:

```
>>> spikeFileIO.write2Dspikes(file_path, TD)
```

spikeFileIO.encode3Dspikes (filename, TD)

Writes binary spike file for TD event in height, width and channel dimension.

The binary file is encoded as follows:

- Each spike event is represented by a 56 bit number.
- First 12 bits (bits 56-44) represent the xID of the neuron.
- Next 12 bits (bits 43-32) represent the yID of the neuron.
- Next 8 bits (bits 31-24) represents the channel ID of the neuron.
- The last 24 bits (bits 23-0) represent the spike event timestamp in microseconds.

Arguments:

- filename (string): path to the binary file.
- TD (an spikeFileIO.event): TD event.

Usage:

```
>>> spikeFileIO.write3Dspikes(file_path, TD)
```

spikeFileIO.encodeNpSpikes (filename, TD, fmt='xypt', timeUnit=0.001)

Writes TD event into numpy file.

Arguments:

- filename (string): path to the binary file.
- TD (an spikeFileIO.event): TD event.

Usage:

```
>>> spikeFileIO.write1Dspikes(file_path, TD)
>>> spikeFileIO.write1Dspikes(file_path, TD, fmt='xypt')
```

class spikeFileIO.event (xEvent, yEvent, pEvent, tEvent)

This class provides a way to store, read, write and visualize spike event.

Members:

- \times (numpy int array): x index of spike event.
- y (numpy int array): y index of spike event (not used if the spatial dimension is 1).
- p (numpy int array): polarity or channel index of spike event.
- t (numpy double array): timestamp of spike event. Time is assumend to be in ms.

Usage:

```
>>> TD = spikeFileIO.event(xEvent, yEvent, pEvent, tEvent)
```

toSpikeArray (samplingTime=1, dim=None)

Returns a numpy tensor that contains the spike events sampled in bins of *samplingTime*. The array is of dimension (channels, height, time) or "CHT" for 1D data. The array is of dimension (channels, height, width, time) or "CHWT" for 2D data.

Arguments:

- samplingTime: the width of time bin to use.
- dim: the dimension of the desired tensor. Assignes dimension itself if not provided.

Usage:

```
>>> spike = TD.toSpikeArray()
```

toSpikeTensor (emptyTensor, samplingTime=1)

Returns a numpy tensor that contains the spike events sampled in bins of *samplingTime*. The tensor is of dimension (channels, height, width, time) or "CHWT".

Arguments:

- emptyTensor (numpy or torch tensor): an empty tensor to hold spike data
- samplingTime: the width of time bin to use.

```
>>> spike = TD.toSpikeTensor( torch.zeros((2, 240, 180, 5000)) )
```

spikeFileIO.read1DnumSpikes (filename)

Reads a tuple specifying neuron, start of spike region, end of spike region and number of spikes from binary spike file.

The binary file is encoded as follows:

- Number of spikes data is represented by an 80 bit number.
- First 16 bits (bits 79-64) represent the neuronID.
- Next 24 bits (bits 63-40) represents the start time in microseconds.
- Next 24 bits (bits 39-16) represents the end time in microseconds.
- Last 16 bits (bits 15-0) represents the number of spikes.

Arguments:

• filename (string): path to the binary file

Usage:

```
>>> nID, tSt, tEn, nSp = spikeFileIO.read1DnumSpikes(file_path)
``tSt`` and ``tEn`` are returned in milliseconds
```

spikeFileIO.read1Dspikes (filename)

Reads one dimensional binary spike file and returns a TD event.

The binary file is encoded as follows:

- Each spike event is represented by a 40 bit number.
- First 16 bits (bits 39-24) represent the neuronID.
- Bit 23 represents the sign of spike event: 0=>OFF event, 1=>ON event.
- the last 23 bits (bits 22-0) represent the spike event timestamp in microseconds.

Arguments:

• filename (string): path to the binary file.

Usage:

```
>>> TD = spikeFileIO.read1Dspikes(file_path)
```

spikeFileIO.read2Dspikes (filename)

Reads two dimensional binary spike file and returns a TD event. It is the same format used in neuromorphic datasets NMNIST & NCALTECH101.

The binary file is encoded as follows:

- Each spike event is represented by a 40 bit number.
- First 8 bits (bits 39-32) represent the xID of the neuron.
- Next 8 bits (bits 31-24) represent the yID of the neuron.
- Bit 23 represents the sign of spike event: 0=>OFF event, 1=>ON event.
- The last 23 bits (bits 22-0) represent the spike event timestamp in microseconds.

Arguments:

• filename (string): path to the binary file.

Usage:

```
>>> TD = spikeFileIO.read2Dspikes(file_path)
```

spikeFileIO.read3Dspikes (filename)

Reads binary spike file for spike event in height, width and channel dimension and returns a TD event.

The binary file is encoded as follows:

- Each spike event is represented by a 56 bit number.
- First 12 bits (bits 56-44) represent the xID of the neuron.
- Next 12 bits (bits 43-32) represent the yID of the neuron.
- Next 8 bits (bits 31-24) represents the channel ID of the neuron.
- The last 24 bits (bits 23-0) represent the spike event timestamp in microseconds.

Arguments:

• filename (string): path to the binary file.

Usage:

```
>>> TD = spikeFileIO.read3Dspikes(file_path)
```

spikeFileIO.readNpSpikes (filename, fmt='xypt', timeUnit=0.001)

Reads numpy spike event and returns a TD event. The numpy array is assumed to be of nEvent x event diension.

Arguments:

- filename (string): path to the file.
- fmt (string): format of event. For e.g.'xypt' means the event data is arrange in x data, y data, p data and time data.
- timeUnit (double): factor to scale the time data to convert it into seconds. Default: 1e-3 (ms).

Usage:

```
>>> TD = spikeFileIO.readNpSpikes(file_path)
>>> TD = spikeFileIO.readNpSpikes(file_path, fmt='xypt')
>>> TD = spikeFileIO.readNpSpikes(file_path, timeUnit=1e-6)
```

spikeFileIO.showTD (TD, fig=None, frameRate=24, preComputeFrames=True, repeat=False) Visualizes TD event.

Arguments:

- TD: spike event to visualize.
- fig: figure to plot animation. Default is None, in which case a figure is created.
- frameRate: framerate of visualization.
- preComputeFrames: flag to enable precomputation of frames for faster visualization. Default is True.
- repeat: flag to enable repeat of animation. Default is False.

```
>>> showTD(TD)
```

spikeFileIO.spikeArrayToEvent (spikeMat, samplingTime=1)

Returns TD event from a numpy array (of dimension 3 or 4). The numpy array must be of dimension (channels, height, time) or "CHT" for 1D data. The numpy array must be of dimension (channels, height, width, time) or "CHWT" for 2D data.

Arguments:

- spikeMat: numpy array with spike information.
- samplingTime: time width of each time bin.

Usage:

>>> TD = spikeFileIO.spikeArrayToEvent(spike)

EIGHT

LEARNING STATISTICS

class learningStats.learningStat

This class collect the learning statistics over the epoch.

Usage:

This class is designed to be used with learningStats instance although it can be used separately.

```
>>> trainingStat = learningStat()
```

accuracy()

Returns the average accuracy calculated from the point the stats was reset.

Usage

```
>>> accuracy = trainingStat.accuracy()
```

loss()

Returns the average loss calculated from the point the stats was reset.

Usage:

```
>>> loss = trainingStat.loss()
```

reset()

Reset the learning staistics. This should usually be done before the start of an epoch so that new statistics counts can be accumulated.

Usage:

```
>>> trainingStat.reset()
```

update()

Updates the stats of the current session and resets the measures for next session.

Usage:

```
>>> trainingStat.update()
```

class learningStats.learningStats

This class provides mechanism to collect learning stats for training and testing, and displaying them efficiently.

Usage:

```
stats = learningStats()
```

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```
for epoch in range (100):
   tSt = datetime.now()
   stats.training.reset()
    for i in trainingLoop:
        # other main stuffs
       stats.training.correctSamples += numberOfCorrectClassification
       \verb|stats.training.numSamples| += |numberOfSamplesProcessed|
       stats.training.lossSum
                                    += currentLoss
       stats.print(epoch, i, (datetime.now() - tSt).total_seconds())
    stats.training.update()
    stats.testing.reset()
    for i in testingLoop
        # other main stuffs
       stats.testing.correctSamples += numberOfCorrectClassification
       stats.testing.numSamples += numberOfSamplesProcessed
       stats.testing.lossSum
                                    += currentLoss
       stats.print(epoch, i)
    stats.training.update()
```

plot (figures=(1, 2), saveFig=False, path=")

Plots the available learning statistics.

Arguments:

- figures: Index of figure ID to plot on. Default is figure(1) for loss plot and figure(2) for accuracy plot.
- saveFig`` (``bool): flag to save figure into a file.
- path: path to save the file. Defaule is ''.

Usage:

```
# plot stats
stats.plot()

# plot stats figures specified
stats.print(figures=(10, 11))
```

print (epoch, iter=None, timeElapsed=None)

Prints the available learning statistics from the current session on the console. For Linux systems, prints the data on same terminal space (might not work properly on other systems).

Arguments:

- epoch: epoch counter to display (required).
- iter: iteration counter to display (not required).
- timeElapsed: runtime information (not required).

Usage:

```
# prints stats with epoch index provided
stats.print(epoch)

# prints stats with epoch index and iteration index provided
stats.print(epoch, iter=i)
```

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save (filename=")

Saves the learning satatistics logs.

Arguments:

• filename: filename to save the logs. accuracy.txt and loss.txt will be appended

Usage:

update()

Updates the stats for training and testing and resets the measures for next session.

```
>>> stats.update()
```

NINE

OPTIMIZER

class optimizer.Nadam (params, lr=0.001, betas=(0.9, 0.999), eps=1e-08, $weight_decay=0$, ams-grad=False)

Implements Nadam algorithm. (Modified Adam from PyTorch)

It has been proposed in Incorporating Nesterov Momentum into Adam.

Arguments:

- params (iterable): iterable of parameters to optimize or dicts defining parameter groups.
- lr (float, optional): learning rate (default: 1e-3).
- betas (Tuple[float, float], optional): coefficients used for computing running averages of gradient and its square (default: (0.9, 0.999)).
- eps (float, optional): term added to the denominator to improve numerical stability (default: 1e-8).
- weight_decay (float, optional): weight decay (L2 penalty) (default: 0).
- amsgrad (boolean, optional): whether to use the AMSGrad variant of this algorithm from the paper On the Convergence of Adam and Beyond (default: False).

step (closure=None)

Performs a single optimization step.

Arguments:

• closure (callable, optional): A closure that reevaluates the model and returns the loss.

TEN

QUANTIZE MODULE

class quantizeParams.quantizeWeights

This class provides routine to quantize the weights during forward propagation pipeline. The backward propagation pipeline passes the gradient as it it, without any modification.

Arguments;

- weights: full precision weight tensor.
- step: quantization step size. Default: 1

```
>>> # Quantize weights in step of 0.5
>>> stepWeights = quantizeWeights.apply(fullWeights, step=0.5)
```

```
static backward(ctx, gradOutput)
static forward(ctx, weights, step=1)
```

ELEVEN

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11.1 Usage:

```
>>> import slayerSNN as snn
```

- The slayer:spike-layer module is available as snn.layer.
- The slayer-Loihi:spike-layer module is available as snn.loihi
- The yaml-parameter module is availabe as snn.params.
- The spike-loss module is available as snn.loss.
- The spike-classifier module is available as snn.predict.
- The **spike-IO** module is available as snn.io.
- The quantize module is available as snn.quantize.

11.2 Example:

The SNN parameters are stored in a yaml file. The structure of the yaml file follows the same hierarchy as the C++ SLAYER framework (see Network Description)

A set of working example for SLAYER are available at SLAYER PyTorch repo: examples

A set of working example for SLAYER Loihi are available at SLAYER PyTorch repo: examplesLoihi

```
import slayerSNN as snn
# other imports and definitions

class Network(torch.nn.Module):
    def __init__(self, netParams, device=device):
        super(Network, self).__init__()
        # initialize slayer
        slayer = snn.layer(netParams['neuron'], netParams['simulation'], device=device)
        self.sl = slayer
        # define network functions
```

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```
self.conv1 = slayer.conv(2, 16, 5, padding=1)
11
         self.conv2 = slayer.conv(16, 32, 3, padding=1)
12
         self.conv3 = slayer.conv(32, 64, 3, padding=1)
13
         self.pool1 = slayer.pool(2)
14
         self.pool2 = slayer.pool(2)
15
         self.fc1
                   = slayer.dense((8, 8, 64), 10)
16
17
      def forward(self, spikeInput):
18
         spikeLayer1 = self.sl.spike(self.conv1(self.sl.psp(spikeInput))) # 32, 32, 16
19
         spikeLayer2 = self.sl.spike(self.pool1(self.sl.psp(spikeLayer1))) # 16, 16, 16
20
         spikeLayer3 = self.sl.spike(self.conv2(self.sl.psp(spikeLayer2))) # 16, 16, 32
21
         spikeLayer4 = self.sl.spike(self.pool2(self.sl.psp(spikeLayer3))) # 8, 8, 32
22
23
         spikeLayer5 = self.sl.spike(self.conv3(self.sl.psp(spikeLayer4))) # 8,
                     = self.sl.spike(self.fc1 (self.sl.psp(spikeLayer5))) # 10
24
         return spikeOut
25
26
   # net.work
27
   net = Network(snn.params('path to yaml file'))
28
29
   # cost function
30
   error = snn.loss(netParams)
31
32
   # dataloader not shown. input and target are assumed to be available
33
   output = net.forward(input)
34
   loss = error.numSpikes(output, target)
```

Important: It is assumed that all the tensors that are being processed are 5 dimensional. (Batch, Channels, Height, Width, Time) or NCHWT format. The user must make sure that an input of correct dimension is supplied.

If the layer does not have spatial dimension, the neurons can be distributed along either Channel, Height or Width dimension where Channel * Height * Width is equal to number of neurons. It is recommended (for speed reasons) to define the neurons in Channels dimension and make Height and Width dimension one.

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