Question 1: Consider the below 4x4 matrix of Chroma values.

- (a) Assume the upper leftmost chroma value is used for chroma subsampling. Find the subsampling results of 4:4:4, 4:2:2, 4:1:1 and 4:2:0 schemes respectively.
- (b) Repeat (a) if the matrix is of luma values.

| 90 | 100 | 96 | 42 |
|----|-----|----|------------|
| 80 | 18 | 82 | <i>7</i> 8 |
| 44 | 62 | 52 | 38 |
| 28 | 23 | 48 | 22 |

(a) Chroma subsampling result for 4:4:4 scheme (no subsampling)

| 90 | 100 | 96 | 42 |
|----|-----|----|----|
| 80 | 18 | 82 | 78 |
| 44 | 62 | 52 | 38 |
| 28 | 23 | 48 | 22 |

Chroma subsampling result for 4:2:2 scheme (take sample of every two horizontal pixels)

| 90 | 96 |
|----|----|
| 80 | 82 |
| 44 | 52 |
| 28 | 48 |

Chroma subsampling result for 4:1:1 scheme (take sample of every 4 horizontal pixels)

| | . • |
|----|-----|
| 90 | |
| 80 | |
| 44 | |
| 28 | |

Chroma subsampling result for 4:2:0 scheme (take sample of every 2x2 block)

| 90 | 96 |
|----|----|
| 44 | 52 |

(b) No subsampling for luma values. (i.e. same 4x4 matrix)

Question 2: Motion Estimation

Consider a video with frame size of 15×15 and macroblock size of 2×2 .

The luma values in the reference frame (left) and current frame (right) are given as follows:

| 1 | 4 | 6 | 7 | 1 | 2 | 5 | 4 | 6 | 3 | 3 | 2 | 3 | 1 | 2 |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 2 | 5 | 3 | 7 | 4 | 5 | 1 | 1 | 5 | 0 | 1 | 2 | 6 | 5 | 4 |
| 1 | 2 | 4 | 8 | 9 | 1 | 3 | 5 | 1 | 6 | 9 | 3 | 9 | 4 | 0 |

| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |

| 0 | 1 | 7 | 7 | 6 | 8 | 2 | 8 | 8 | 1 | 0 | 3 | 6 | 8 | 2 |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 5 | 5 | 5 | 1 | 6 | 2 | 6 | თ | 7 | 5 | 6 | 0 | 1 | 0 | 1 |
| 7 | 6 | 0 | 1 | 2 | 1 | 4 | 0 | 0 | 8 | 7 | 5 | 2 | 6 | 6 |
| 0 | 8 | 5 | 8 | 5 | 4 | 1 | 4 | 6 | 7 | 1 | 7 | ٥ | 7 | 8 |
| 8 | 2 | 1 | 7 | 8 | 6 | 2 | 5 | 3 | 7 | 4 | 8 | 9 | 2 | 4 |
| 5 | 0 | 2 | 9 | 7 | 5 | 1 | 2 | 4 | 8 | 0 | 6 | 5 | 2 | 5 |
| 8 | 3 | 7 | 6 | 7 | 5 | 2 | 4 | 4 | 8 | 5 | 1 | 5 | 0 | 8 |
| 1 | 2 | 5 | 8 | 0 | 6 | 5 | 8 | 1 | 3 | 0 | 3 | 1 | 2 | 0 |
| 3 | 6 | 9 | 9 | 4 | 7 | 6 | 5 | 7 | 7 | 6 | 5 | 9 | 5 | 3 |
| 1 | 5 | 3 | 1 | 9 | 5 | 5 | 5 | 1 | 1 | 2 | 9 | 0 | 1 | 7 |
| 7 | 5 | 7 | 6 | 7 | 5 | 4 | 7 | 0 | 4 | 5 | 2 | 8 | 3 | 0 |
| 5 | 2 | 4 | 4 | 2 | 1 | 6 | 2 | 3 | 9 | 1 | 4 | 3 | 5 | 2 |

| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | 5 | 7 | # | # | # | # | # | # |
| # | # | # | # | # | # | # | 4 | 5 | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |

- (a) Find the motion vector of the highlight macroblock using window search with search range ± 1 pixel. List the steps to obtain the result and show the number of searches performed. Having computed the motion vector, determine the residual to be coded after motion compensation.
- (b) Determine whether intra mode or inter mode coding be used for the macroblock in (a).
- (c) Repeat (a)-(b) using logarithmic search with search range ± 8 pixels (i.e. initial search step size = 4).

(a) Window search ± 1 pixel:

| (-1,-1) | (0,-1) | (+1,-1) |
|---------|--------|--|
| 1 4 | 4 6 | 6 7 |
| 2 5 | 5 3 | 3 7 |
| | | |
| | | |
| (-1,0) | (0,0) | (+1,0) |
| 2 5 | 5 3 | 3 7 |
| 1 2 | 2 4 | 4 8 |
| | | |
| | | |
| (-1,+1) | (0,+1) | (+1,+1) |
| 1 2 | 2 4 | 4 8 |
| | | |
| 2 4 | 4 4 | 4 8 |
| | | |
| | | |
| | · · | The state of the s |

| Step | Motion Vector | SAD |
|------|---------------|--------------------------------------|
| 1 | (-1,-1) | 5-1 + 7-4 + 4-2 + 5-5 = 4+3+2+0 = 9 |
| 2 | (0,-1) | 5-4 + 7-6 + 4-5 + 5-3 = 1+1+1+2 = 5 |
| 3 | (+1,-1) | 5-6 + 7-7 + 4-3 + 5-7 = 1+0+1+2 = 4 |
| 4 | (-1,0) | 5-2 + 7-5 + 4-1 + 5-2 = 3+2+3+3 = 11 |

| 5 | (0, 0) | 5-5 + 7-3 + 4-2 + 5-4 = 0+4+2+1 = 7 |
|---|---------|--------------------------------------|
| 6 | (+1,0) | 5-3 + 7-7 + 4-4 + 5-8 = 2+0+0+3 = 5 |
| 7 | (-1,+1) | 5-1 + 7-2 + 4-2 + 5-4 = 4+5+2+1 = 12 |
| 8 | (0,+1) | 5-2 + 7-4 + 4-4 + 5-4 = 3+3+0+1 = 7 |
| 9 | (+1,+1) | 5-4 + 7-8 + 4-4 + 5-8 = 1+1+0+3 = 5 |

Therefore the best displacement is (1, -1) with SAD=4. (9 searches has been performed)

The residual is

| 5 – 6 | 7 – 7 | = | -1 | 0 |
|-------|-------|---|----|----|
| 4 – 3 | 5 – 7 | | +1 | -2 |

(b) MBmean =
$$(|5| + |7| + |4| + |5|)/2^2 = 5.25$$

 $A = |5-5.25| + |7-5.25| + |4-5.25| + |5-5.25| = 0.25 + 1.75 + 1.25 + 0.25 = 3.5.$
 $A + 2N^2 = 3.5 + 2(2^2) = 11.5$
Since $A = A + 2N^2 = 11.5$, inter mode is chosen.

(c) Logarithmic search:

For vector
$$(-4,-4)$$
, SAD=7 For vector $(0,-4)$, SAD=7 For vector $(4,-4)$, SAD=11 For vector $(-4,0)$, SAD=10 For vector $(0,0)$, SAD=7 For vector $(4,0)$, SAD=7 For vector $(4,0)$, SAD=12

| 1 | 4 | 6 | 7 | 1 | 2 | 5 | 4 | 6 | 3 | 3 | 2 | 3 | 1 | 2 |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 2 | 5 | 3 | 7 | 4 | 5 | 1 | 1 | 5 | 0 | 1 | 2 | 6 | 5 | 4 |
| 1 | 2 | 4 | 8 | 9 | 1 | 3 | 5 | 1 | 6 | 9 | 3 | 9 | 4 | 0 |
| 0 | 1 | 7 | 7 | 6 | 8 | 2 | 8 | 8 | 1 | 0 | 3 | 6 | 8 | 2 |
| 5 | 5 | 5 | 1 | 6 | 2 | 6 | 3 | 7 | 5 | 6 | 0 | 1 | 0 | 1 |
| 7 | 6 | 0 | 1 | 2 | 1 | 4 | 0 | 0 | 8 | 7 | 5 | 2 | 6 | 6 |
| 0 | 8 | 5 | 8 | 5 | 4 | 1 | 4 | 6 | 7 | 1 | 7 | 9 | 7 | 8 |
| 8 | 2 | 1 | 7 | 8 | 6 | 2 | 5 | 3 | 7 | 4 | 8 | 9 | 2 | 4 |
| 5 | 0 | 2 | 9 | 7 | 5 | 1 | 2 | 4 | 8 | 0 | 6 | 5 | 2 | 5 |
| 8 | 3 | 7 | 6 | 7 | 5 | 2 | 4 | 4 | 8 | 5 | 1 | 5 | 0 | 8 |
| 1 | 2 | 5 | 8 | 0 | 6 | 5 | 8 | 1 | 3 | 0 | 3 | 1 | 2 | 0 |
| 3 | 6 | 9 | 9 | 4 | 7 | 6 | 5 | 7 | 7 | 6 | 5 | 9 | 5 | 3 |
| 1 | 5 | 3 | 1 | 9 | 5 | 5 | 5 | 1 | 1 | 2 | 9 | 0 | 1 | 7 |
| 7 | 5 | 7 | 6 | 7 | 5 | 4 | 7 | 0 | 4 | 5 | 2 | 8 | თ | 0 |
| 5 | 2 | 4 | 4 | 2 | 1 | 6 | 2 | თ | 9 | 1 | 4 | თ | 5 | 2 |

| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | 5 | 7 | # | # | # | # | # | # |
| # | # | # | # | # | # | # | 4 | 5 | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |

| For vector (-2,2), SAD=7 | For vector (0,2), SAD=12 | For vector (2,2), SAD=11 |
|--------------------------|--------------------------|--------------------------|
| For vector (-2,4), SAD=4 | For vector (0,4), SAD=5 | For vector (2,4), SAD=9 |
| For vector (-2,6), SAD=7 | For vector (0,6), SAD=13 | For vector (2,6), SAD=12 |

| 1 | 4 | 6 | 7 | 1 | 2 | 5 | 4 | 6 | 3 | 3 | 2 | 3 | 1 | 2 |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 2 | 5 | 3 | 7 | 4 | 5 | 1 | 1 | 5 | 0 | 1 | 2 | 6 | 5 | 4 |
| 1 | 2 | 4 | 8 | 9 | 1 | 3 | 5 | 1 | 6 | 9 | 3 | 9 | 4 | 0 |
| 0 | 1 | 7 | 7 | 6 | 8 | 2 | 8 | 8 | 1 | 0 | თ | 6 | 8 | 2 |
| 5 | 5 | 5 | 1 | 6 | 2 | 6 | 3 | 7 | 5 | 6 | 0 | 1 | 0 | 1 |
| 7 | 6 | 0 | 1 | 2 | 1 | 4 | 0 | 0 | 8 | 7 | 5 | 2 | 6 | 6 |
| 0 | 8 | 5 | 8 | 5 | 4 | 1 | 4 | 6 | 7 | 1 | 7 | 9 | 7 | 8 |
| 8 | 2 | 1 | 7 | 8 | 6 | 2 | 5 | 3 | 7 | 4 | 8 | 9 | 2 | 4 |
| 5 | 0 | 2 | 9 | 7 | 5 | 1 | 2 | 4 | 8 | 0 | 6 | 5 | 2 | 5 |
| 8 | 3 | 7 | 6 | 7 | 5 | 2 | 4 | 4 | 8 | 5 | 1 | 5 | 0 | 8 |
| 1 | 2 | 5 | 8 | 0 | 6 | 5 | 8 | 1 | 3 | 0 | 3 | 1 | 2 | 0 |
| 3 | 6 | 9 | 9 | 4 | 7 | 6 | 5 | 7 | 7 | 6 | 5 | 9 | 5 | 3 |
| 1 | 5 | 3 | 1 | 9 | 5 | 5 | 5 | 1 | 1 | 2 | 9 | 0 | 1 | 7 |
| 7 | 5 | 7 | 6 | 7 | 5 | 4 | 7 | 0 | 4 | 5 | 2 | 8 | 3 | 0 |
| 5 | 2 | 4 | 4 | 2 | 1 | 6 | 2 | 3 | 9 | 1 | 4 | 3 | 5 | 2 |

| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | 5 | 7 | # | # | # | # | # | # |
| # | # | # | # | # | # | # | 4 | 5 | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |

For vector (-3,4), SAD=8 For vector (-3,4), SAD=6 For vector (-3,5), SAD=9 For vector (-2,3), SAD=7 For vector (-2,4), SAD=4 For vector (-2,5), SAD=4 For vector (-1,3), SAD=3 For vector (-1,4), SAD=4 For vector (-1,5), SAD=4

| 1 | 4 | 6 | 7 | 1 | 2 | 5 | 4 | 6 | 3 | 3 | 2 | 3 | 1 | 2 |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 2 | 5 | 3 | 7 | 4 | 5 | 1 | 1 | 5 | 0 | 1 | 2 | 6 | 5 | 4 |
| 1 | 2 | 4 | 8 | 9 | 1 | 3 | 5 | 1 | 6 | 9 | 3 | 9 | 4 | 0 |
| 0 | 1 | 7 | 7 | 6 | 8 | 2 | 8 | 8 | 1 | 0 | 3 | 6 | 8 | 2 |
| 5 | 5 | 5 | 1 | 6 | 2 | 6 | 3 | 7 | 5 | 6 | 0 | 1 | 0 | 1 |
| 7 | 6 | 0 | 1 | 2 | 1 | 4 | 0 | 0 | 8 | 7 | 5 | 2 | 6 | 6 |
| 0 | 8 | 5 | 8 | 5 | 4 | 1 | 4 | 6 | 7 | 1 | 7 | 9 | 7 | 8 |
| 8 | 2 | 1 | 7 | 8 | 6 | 2 | 5 | 3 | 7 | 4 | 8 | 9 | 2 | 4 |
| 5 | 0 | 2 | 9 | 7 | 5 | 1 | 2 | 4 | 8 | 0 | 6 | 5 | 2 | 5 |
| 8 | 3 | 7 | 6 | 7 | 5 | 2 | 4 | 4 | 8 | 5 | 1 | 5 | 0 | 8 |
| 1 | 2 | 5 | 8 | 0 | 6 | 5 | 8 | 1 | 3 | 0 | 3 | 1 | 2 | 0 |
| 3 | 6 | 9 | 9 | 4 | 7 | 6 | 5 | 7 | 7 | 6 | 5 | 9 | 5 | 3 |
| 1 | 5 | 3 | 1 | 9 | 5 | 5 | 5 | 1 | 1 | 2 | 9 | 0 | 1 | 7 |
| 7 | 5 | 7 | 6 | 7 | 5 | 4 | 7 | 0 | 4 | 5 | 2 | 8 | 3 | 0 |
| 5 | 2 | 4 | 4 | 2 | 1 | 6 | 2 | 3 | 9 | 1 | 4 | 3 | 5 | 2 |

| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | 5 | 7 | # | # | # | # | # | # |
| # | # | # | # | # | # | # | 4 | 5 | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |
| # | # | # | # | # | # | # | # | # | # | # | # | # | # | # |

| Iteration | Step | Motion Vector | SAD |
|-----------|------|---------------|-----------------------------------|
| 1 | 1 | (-4, -4) | 5-7 + 7-6 + 4-1 + 5-6 =2+1+3+1=7 |
| | 2 | (0, -4) | 5-8 + 7-8 + 4-3 + 5-7 =3+1+1+2=7 |
| | 3 | (+4, -4) | 5-3 + 7-6 + 4-0 + 5-1 =2+1+4+4=11 |
| | 4 | (-4, 0) | 5-7 + 7-8 + 4-9 + 5-7 =2+1+5+2=10 |

| | 5 | (0, 0) | 5-5 + 7-3 + 4-2 + 5-4 =0+4+2+1=7 |
|---|----|----------|-----------------------------------|
| | 6 | (+4, 0) | 5-8 + 7-9 + 4-6 + 5-5 =3+2+2+0=7 |
| | 7 | (-4, +4) | 5-9 + 7-4 + 4-1 + 5-9 =4+3+3+4=14 |
| | 8 | (0, +4) | 5-5 + 7-7 + 4-5 + 5-1 =0+0+1+4=5 |
| | 9 | (+4,+4) | 5-5 + 7-9 + 4-9 + 5-0 =0+2+5+5=12 |
| 2 | 10 | (-2,+2) | 5-5 + 7-2 + 4-6 + 5-5 =0+5+2+0=7 |
| | 11 | (0,+2) | |
| | 12 | (+2,+2) | 5-8 + 7-5 + 4-3 + 5-0 =3+2+1+5=11 |
| | 13 | (-2,+4) | 5-7 + 7-6 + 4-5 + 5-5 =2+1+1+0=4 |
| | 14 | (+2,+4) | 5-7 + 7-6 + 4-1 + 5-2 =2+1+3+3=9 |
| | 15 | (-2,+6) | 5-5 + 7-4 + 4-1 + 5-6 =0+3+3+1=7 |
| | 16 | (0,+6) | 5-7 + 7-0 + 4-2 + 5-3 =2+7+2+2=13 |
| | 17 | (+2,+6) | |
| 3 | 18 | (-3,+3) | 5-0 + 7-6 + 4-4 + 5-7 =5+1+0+2=8 |
| | 19 | (-2,+3) | 5-6 + 7-5 + 4-7 + 5-6 =1+2+3+1=7 |
| | 20 | (-1,+3) | |
| | 21 | (-3,+4) | 5-4 + 7-7 + 4-9 + 5-5 =1+0+5+0=6 |
| | 22 | (-1,+4) | 5-6 + 7-5 + 4-5 + 5-5 =1+2+1+0=4 |
| | 23 | (-3,+5) | 5-9 + 7-5 + 4-7 + 5-5 =4+2+3+0=9 |
| | 24 | (-2,+5) | 5-5 + 7-5 + 4-5 + 5-4 =0+2+1+1=4 |
| | 25 | (-1,+5) | 5-5 + 7-5 + 4-4 + 5-7 =0+2+0+2=4 |

Therefore, the best motion vector is (-1, 3) with SAD = 3. (25 searches performed)

The residual is

| 5 – 5 | 7 – 8 | = | 0 | -1 |
|-------|-------|---|----|----|
| 4 – 6 | 5 – 5 | | -2 | 0 |

Since SAD \leq A + 2N², inter mode is chosen.