

IBM Education Assistance for z/OS V2R2

Item: DBX SIMD Support

Element/Component: z/OS UNIX System Services DBX



Agenda

- Trademarks
- Presentation Objectives
- Overview
- Usage & Invocation
- Interactions & Dependencies
- Migration & Coexistence Considerations
- Presentation Summary
- Appendix



Trademarks

- See url <http://www.ibm.com/legal/copytrade.shtml> for a list of trademarks



Presentation Objectives

- Vector variables display and change
- Vector registers display and change
- Conditional stop/trace/stopi/tracei using vector variables
- Conditional stop/trace/stopi/tracei using vector registers
- New messages



Overview

- This new support allows users to debug C or C++ programs that utilizing vector variables and SIMD registers/instructions
- Problem Statement / Need Addressed
 - The user will want to debug variables that are declared using the new vector type and access the vector registers
 - Vector instructions also should be displayed correctly
 - The user will set breakpoints and trace with conditions containing vector variables/registers
- Solution
 - DBX should display vector variables, registers and instructions in debugging.
 - Vector variables/registers should work when used as condition of breakpoints and trace
- Benefit/Value
 - DBX will help user to exploit SIMD capacity on UNIX System Services



Usage & Invocation: vector variables/registers display and change

example.c:

```
1 void main()
2 {
3     vector signed int int_1={1,2,3,4};
4     vector signed int int_2;
5     vector unsigned short short_1={11,12,13,14,15,16,17,18};
6     vector bool long long long_1={22,23};
7     vector unsigned char char_1={'a','b','c','d'};
8     vector signed long long array_1[2]={{31,32},{33,34}};
9     vector double z={0.1314, 897655.9};
10    vector unsigned char* pChar;
11    vector signed long long* pLong;
12
13    int c=2014;
14
15    c++;
16    int_2[3]=c;
17    pChar = &char_1;
18    pLong = &array_1[1];
19
20    return;
21 }
```

c99 -g -qvector -qarch=11 -Wc,'FLOAT(IEEE)' example.c



Usage & Invocation: Display vector variables

```
(dbx64) stop in main
[1] stop in 'void main()'          File ALPS1054:/u/dbxteam/example.c, Line 3.
(dbx64) c
[1] stopped in main at line 3 in file "example.c" ($t1)
■   3      vector signed int int_1={1,2,3,4};
(dbx64) list
   4      vector signed int int_2;
   5      vector unsigned short short_1={11,12,13,14,15,16,17,18};
   6      vector bool long long long_1={22,23};
   7      vector unsigned char char_1={'a','b','c','d'};
   8      vector signed long long array_1[2]={{31,32},{33,34}};
   9      vector double z={0.1314, 897655.9};
  10      vector unsigned char* pChar;
  11      vector signed long long* pLong;
(dbx64) st at 20
[2] stop at "example.c":20
(dbx64) c
[2] stopped in main at line 20 in file "example.c" ($t1)
   20      return;
(dbx64) print int_1
(1, 2, 3, 4)
(dbx64) print long_1,char_1
(22, 23) "abcd"
(dbx64) print array_1
((31, 32), (33, 34))
(dbx64) whatis short_1
vector unsigned short short_1;
(dbx64) p *pChar
"abcd"
(dbx64) p *pLong
(33, 34)
```



Usage & Invocation: Display vector registers

(dbx64) unset \$novregs

(dbx64) registers

```

$r0: 0x000000000000007df    $r1: 0x000000000267e0334    $r2: 0x0000000008636b798
$r3: 0x00000000000000002    $r4: 0x00000000085d52d82    $r5: 0x000000000267c4a28
$r6: 0x000000000267c4b9c    $r7: 0x000000000267c4098    $r8: 0x00000000000000030
$r9: 0x00000000080000000    $r10: 0x0000000008636b6ca   $r11: 0x00000000085d52c90
$r12: 0x000000000267db188   $sp: 0x000000000267e0248   $r14: 0x000000000267e0248
$r15: 0x000000000a67c4928
$psw0: 0x00000000078d2400   $psw1: 0x000000000a67c4a02   $pc: 0x000000000267c4a02

```

PSW: 078d2400 a67c4a02

Instruction address: 0x267c4a02

Condition code: 2

FDBX0552: unset \$noflregs to view floating point registers.

FDBX0553: unset \$noflbregs to view IEEE floating point registers.

FDBX0557: unset \$nofldregs to view decimal floating point registers.

vreg value in hex

```

$vr0: 0x81828384 00000000 00000000 00000000
$vr1: 0x41120dd7 50429b6d 00000000 00000000
$vr2: 0x40c90fda a22168c2 00000000 00000000
$vr3: 0x4116a09e 667f3bcd 00000000 00000000
$vr4: 0x40517cc1 b727220b 00000000 00000000
$vr5: 0x40b504f3 33f9de65 00000000 00000000
$vr6: 0x40a2f983 6e4e4415 00000000 00000000
$vr7: 0x00000000 00000000 00000000 00000000
$vr8: 0x00000000 00000000 00000000 00000000
$vr9: 0x00000000 00000000 00000000 00000000
$vr10: 0x00000000 00000000 00000000 00000000
$vr11: 0x00000000 00000000 00000000 00000000
$vr12: 0x00000000 00000000 00000000 00000000

```

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Usage & Invocation: Display vector registers

```

$vr13: 0x00000000 00000000 00000000 00000000
$vr14: 0x00000000 00000000 00000000 00000000
$vr15: 0x00000000 00000000 00000000 00000000
$vr16: 0x00000000 00000000 00000000 00000000
$vr17: 0x00000000 00000000 00000000 00000000
$vr18: 0x00000000 00000000 00000000 00000000
$vr19: 0x00000000 00000000 00000000 00000000
$vr20: 0x00000000 00000000 00000000 00000000
$vr21: 0x00000000 00000000 00000000 00000000
$vr22: 0x00000000 00000000 00000000 00000000
$vr23: 0x00000000 00000000 00000000 00000000
$vr24: 0x00000000 00000000 00000000 00000000
$vr25: 0x00000000 00000000 00000000 00000000
$vr26: 0x00000000 00000000 00000000 00000000
$vr27: 0x00000000 00000000 00000000 00000000
$vr28: 0x00000000 00000000 00000000 00000000
$vr29: 0x00000000 00000000 00000000 00000000
$vr30: 0x00000000 00000000 00000000 00000000
$vr31: 0x00000000 00000000 00000000 00000000

```

```

in main at line 15 in file "example.c" ($t1)
0x267c4a02 (main+0xda) 4400clac EX 0,428(,R12)
(dbx64) print $vr0
(-2122153084,0,0,0)
(dbx64) print $vr0s
(-32382,-31868,0,0,0,0,0,0)
(dbx64) print $vr0c
('a','b','c','d','\0','\0','\0','\0','\0','\0','\0','\0','\0','\0','\0','\0')
(dbx64) print $vr0c[3]
'd'
(dbx64) print $vr0c[1..2]
[1] = 'b'
[2] = 'c'

```

Usage & Invocation: Change vector variables

```
(dbx64) assign int_2=int_1
(dbx64) print int_2
(1, 2, 3, 4)
(dbx64) assign z[0]=0
(dbx64) p z
(0.000000, 897655.900000)
(dbx64) assign short_1=int_1
(dbx64) p short_1
(0, 1, 0, 2, 0, 3, 0, 4)
(dbx64) assign long_1=short_1
(dbx64) set $hexints
(dbx64) p long_1
(0x1000000002, 0x3000000004)
(dbx64) unset $hexints
(dbx64) assign pLong=&long_1
(dbx64) p *pLong
(4294967298, 12884901892)
(dbx64) assign (*pChar)[0]='f'
(dbx64) p char_1
"fbcd"
(dbx64) assign array_1[0]=long_1
(dbx64) p array_1
((4294967298, 12884901892), (33, 34))
(dbx64) assign int_1={0,0,0,0}
assign int_1={0,0,0,0}
      ^ syntax error
(dbx64) assign int_1=0
FDBX0056: assign non-composite to composite
```



Usage & Invocation: Change vector registers

```
(dbx64) set $hexints
(dbx64) p $vr2
(0x40c90fda,0xa22168c2,0x00000000,0x00000000)
(dbx64) assign $vr2[0]=0x10
(dbx64) assign $vr2[1]=0x11
(dbx64) assign $vr2[2]=0x12
(dbx64) assign $vr2[3]=0x13
(dbx64) p $vr2
(0x00000010,0x00000011,0x00000012,0x00000013)
(dbx64) assign $vr1=$vr2
(dbx64) p $vr1
(0x00000010,0x00000011,0x00000012,0x00000013)
(dbx64) assign $vr0[0]=1024*2+1
(dbx64) p $vr0[0]
0x00000801
(dbx64) assign $vr31c[0]='a'
(dbx64) assign $vr31c[1]='g'
(dbx64) assign $vr31c[2]=0x88
(dbx64) p $vr31c
('a','g','h','\0','\0','\0','\0','\0','\0','\0','\0','\0','\0','\0','\0','\0','\0','\0','\0','\0')
(dbx64) assign $vr29s[1]=0xffff
(dbx64) p $vr29s
(0x0000,0xffff,0x0000,0x0000,0x0000,0x0000,0x0000,0x0000,0x0000,0x0000)
(dbx64) assign $vr2x[0]=1
FDBX0614: "$vr2x" is not defined
```



Usage & Invocation: conditional stop/trace/stopi/tracei

example2.c:

```
1 void subFunc1(vector unsigned short input);
2 vector signed int subFunc2();
3
4 void main()
5 {
6     vector signed int mainVar_1={1,1,1,1};
7     vector unsigned short mainVar_2={2,2,2,2};
8     vector unsigned long long mainVar_3[2]={30,31},{56,57}};
9
10    mainVar_2[1]++;
11    subFunc1(mainVar_2);
12    mainVar_1 = subFunc2();
13    mainVar_3[0][0]--;
14    mainVar_3[1][1] = 99;
15    return;
16 }
17
18 void subFunc1(vector unsigned short input)
19 {
20     input[7]=7;
21     return;
22 }
23
24 vector signed int subFunc2()
25 {
26     vector signed int rt={5,6,7,8};
27     return rt;
28 }
```

c99 -g -qphsinfo -qvector -qarch=11 -Wc,'FLOAT(IEEE)' example2.c



Usage & Invocation: conditional stop/trace/stopi/tracei

```
(dbx64) st at 11
[1] stop at "example2.c":11
(dbx64) trace if mainVar_1[0]>0
[2] trace if mainVar_1[0] > 0
(dbx64) c
FDBX0304: trace in example2.c ($t1):    7      vector unsigned short mainVar_2={2,2,2,2};
FDBX0304: trace in example2.c ($t1):    8      vector unsigned long long mainVar_3[2]={3
0,31},{56,57}};
FDBX0304: trace in example2.c ($t1):   10      mainVar_2[1]++;
FDBX0304: trace in example2.c ($t1):   11      subFunc1(mainVar_2);
[1] stopped in main at line 11 in file "example2.c" ($t1)
    11      subFunc1(mainVar_2);
(dbx64) stop in subFunc1 if mainVar_2[3]==2
[3] stop if mainVar_2[3] = 2 in 'void subFunc1(vector unsigned short input)'      File ALP
S4025:/dbxteam/STE-example/example2.c, Line 20.
(dbx64) c
FDBX0304: trace in example2.c ($t1):   20      input[7]=7;
[3] stopped in subFunc1 at line 20 in file "example2.c" ($t1)
    20      input[7]=7;
```



Usage & Invocation: conditional stop/trace/stopi/tracei

```

(dbx64) stopi if $vr0[1]<>100
[4] stopi if $vr0[1] <> 100
(dbx64) c
stopped in subFunc1 at 0x267c4980 ($t1)
0x267c4980 (subFunc1+0x58) 5810d0e0 L R1,224(,R13)
(dbx64) p $vr0[1]
131074
(dbx64) delete all
(dbx64) stop if mainVar_3[0][0]!=30
[6] stop if mainVar_3[0][0] <> 30
(dbx64) c
Stopped in main at line 14 in file "example2.c" ($t1)
    14      mainVar_3[1][1] = 99;
(dbx64) tracei if mainVar_2[4]=0
FDBX0305: tracei ($t1): 0x267c5b7a (main+0x142) 4400c1ac EX 0,428(,R12)
[6] tracei if mainVar_2[0x4] = 0x0
(dbx64) c
FDBX0305: tracei ($t1): 0x267c5b7e (main+0x146) 4110d128 LA R1,296(,R13)
FDBX0305: tracei ($t1): 0x267c5b82 (main+0x14a) e54c10000000 MVHI 0(R1),0
FDBX0305: tracei ($t1): 0x267c5b88 (main+0x150) e54c10040063 MVHI 4(R1),99
FDBX0305: tracei ($t1): 0x267c5b8e (main+0x156) 4400c1ac EX 0,428(,R12)
stopped in main at line 15 in file "example2.c" ($t1)
    15      return;

```



Interactions & Dependencies

- Software Dependencies
 - Compiler/CDA
 - Generate binaries code for SIMD support
 - Generate debug info for SIMD support
 - Use new CDA consumer interfaces
 - HLASM
 - SIMD instruction disassembly
 - USS Kernel
 - New ptrace function codes to access vector register
- Hardware Dependencies
 - The Vector Extension Facility
- Exploiters
 - None



Migration & Coexistence Considerations

- Code must be compiled with following option to get SIMD support:

```
-qvector -qarch=11 -Wc, 'FLOAT(IEEE) '
```



Presentation Summary

- DBX can debug vector registers or vector variables now. Support included:
 - Vector variables display and change
 - Vector registers display and change
 - Conditional stop/trace/stopi/tracei using vector variables
 - Conditional stop/trace/stopi/tracei using vector registers
 - Change vector registers



Appendix

- SA23-2280 *zOS UNIX System Services Command Reference*
- SA23-2284 *zOS UNIX System Services Messages and Codes*
- SA23-2282 *zOS UNIX System Services Programming Tools*
- SA23-2279 *zOS UNIX System Services User's Guide*

