

```
#include <iostream>

using namespace std;

class Box {
public:
    double length; // Length of a box
    double breadth; // Breadth of a box
    double height; // Height of a box
};

int main() {
    Box Box1;    // Declare Box1 of type Box
    Box Box2;    // Declare Box2 of type Box
    double volume = 0.0; // Store the volume of a box here

    // box 1 specification
    Box1.height = 5.0;
    Box1.length = 6.0;
    Box1.breadth = 7.0;

    // box 2 specification
    Box2.height = 10.0;
    Box2.length = 12.0;
    Box2.breadth = 13.0;

    // volume of box 1
    volume = Box1.height * Box1.length * Box1.breadth;
    cout << "Volume of Box1 : " << volume << endl;

    // volume of box 2
    volume = Box2.height * Box2.length * Box2.breadth;
    cout << "Volume of Box2 : " << volume << endl;
    return 0;
}
```