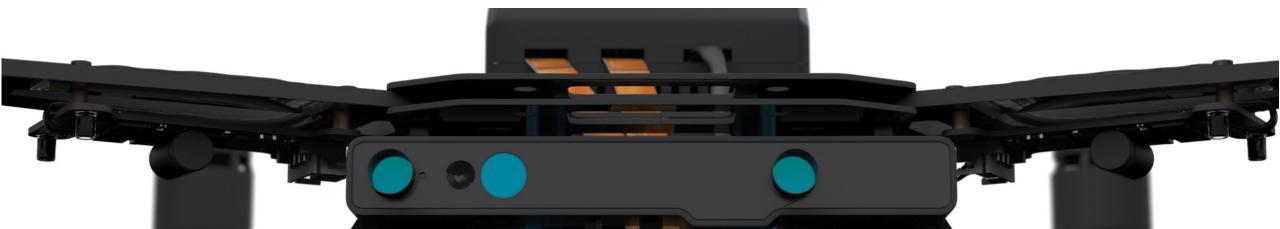


Autonomous Drone Engineer D2 – Networked Drone

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From MAVLINK Proxy to Networked Logic

In the default setup, Intel Aero is:

- a Wifi access point
- forwarding all MAVLINK messages to QGroundControl

But Intel Aero can do a lot more than just forward messages from a serial port on the network: we've seen in the D1 module how we can have local logic handling MAVLINK messages.

Let's connect this local logic with the network!

Scenario

Let's imagine the following scenario:

- An IoT device is detecting an event, like a toxic gaz in a factory
- The IoT device is sending the alert to the central server
- The server is contacting the autonomous drone to send him on the site of the alert for further investigation

We need a way for the drone to wait and receive instructions from the network.

We'll use WebSockets and MQTT to connect Intel Aero to the simulated servers. We'll just arm the motors for now.

WebSockets

WebSockets?

WebSockets are typical in web applications.

If you read your mail from your browser, it's probably using a lot of it.

It is also popular in Internet of Things messaging.

WebSockets are used when you have a dialog between 1 client and 1 server (the server handling several clients) and performance or latency are not very important.

WebSockets can handle big (files) and small messages.

Setup

Let's install:

- The Python websocket API on Intel Aero: pip install websocket-server
- A WebSocket client in your browser, to simulate a web call: https://chrome.google.com/webstore/detail/smart-websocket-client/omalebghpgejjiaoknljcfmglgbpocdp
- Optionally, a Library on your development station to send the request from a script instead of your browser: pip install websocket-client

On Intel Aero: WebSocket Server code

A simple python code to listen for WebSocket calls:

```
from websocket server import WebsocketServer
import re
from dronekit import connect, VehicleMode, LocationGlobalRelative
import time
vehicle = connect('tcp:127.0.0.1:5760', wait_ready=True)
vehicle.mode = VehicleMode("GUIDED")
print('Flight Controller Connected')
def new client(client, server):
             print("Client connected")
             server.send_message_to_all("Client connected")
def message_received(client, server, message):
    if len(message) > 200:
        message = message[:200]+'..'
        print("Arming motors (client message: " + message+")")
             vehicle.armed = True
             while not vehicle.armed:
                           time.sleep(1)
             time.sleep(5)
             print('Disarming')
vehicle.armed = False
server = WebsocketServer(8080, '0.0.0.0')
server.set_fn_new_client(new client)
server.set_fn_message_received(message_received)
server.run forever()
```

Browser: WebSocket Client call

Start the connection (EDIT YOUR IP):

ws://192.168.1.105:8080

Click "connect", you'll see the server response.

Send a message, click "send":

"Alert, Send Drone"

The motor should arm for 5s.

Your drone has local logic processing, plus network interactions using modern web technologies like WebSockets.

On your PC: WebSocket Client code

A simple python code to send a WebSocket client call (EDIT YOUR IP): :

```
from websocket import create_connection
ws = create_connection("ws://192.168.1.105:8080")
ws.send("Alert, send drone")
result = ws.recv()
print("Received '%s'" % result)
ws.close()
```

MQTT

MQTT?

MQTT is a messaging protocol very popular in Internet of Things architectures.

A server is keeping all the messaging queues, and clients subscribe to specific messages.

MQTT is high performance, low latency. It can handle a lot of small messages efficiently.

Setup

Let's install:

- The Python MQTT API on Intel Aero (should be there already):
 pip install paho-mqtt
- A MQTT client in your browser, to generate a message posting: https://chrome.google.com/webstore/detail/mqttlens/hemojaaeigab-kbcookmlgmdigohjobjm?hl=en

• Note: In the following code, we'll use a public MQTT server.

Please pick a unique topic name and do not overuse the public server.

On Intel Aero: MQTT Client code

A simple python code to subscribe to a topic from a public server, and arm motors when a message is received:

```
import paho.mgtt.client as mgtt
from dronekit import connect, VehicleMode, LocationGlobalRelative
import time
vehicle = connect('tcp:127.0.0.1:5760', wait_ready=True)
vehicle.mode = VehicleMode("GUIDED")
print("Flight Controller Connected")
client.subscribe("aero-paul")
def on message(client, userdata, msg):
            print("Arming motors ("+msg.topic+"/"+str(msg.payload)+")")
            vehicle.armed = True
            while not vehicle.armed:
                        time.sleep(1)
            time.sleep(5)
            print("Disarming")
            vehicle.armed = False
client = mqtt.Client()
client.on connect = on connect
client.on_message = on_message
client.connect("test.mosquitto.org", 1883, 60)
client.loop forever()
```

Browser: MQTT Post

Start the connection with the public server (mosquitto should be configured already):

test.mosquitto.org

Click "connect", you'll see the server response.

Pick a topic (the same as a the previous code) and click "subscribe".

Type a message and click "send".

Your message will be sent to the server queue for the topic, Aero being subscribed to the same topic, it will receive the message and arm the motor for 5s.

Your drone has local logic processing, plus network interactions using modern IoT technologies like MQTT.

Add a new Connection X

Connection Details		
Connection name		
test.mosquitto.org		
Connection color scheme		
Hostname		
tcp:// 🛊 test.mosquitto.org		
Port		
1883		
Connection: test.mosquitto.	org	
Subscribe		^
aero-paul	0 - at most once	subscribe
Publish		^
aero-paul	0 - at most once 🗘	Retained PUBLISH
Message hello2		

Thanks

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