

154

UNIVERSITY OF COLOMBO, SRI LANKA

UNIVERSITY OF COLOMBO SCHOOL OF COMPUTING

BACHELOR OF SCIENCE IN COMPUTER SCIENCE

Academic Year 2018/2019 – Second Year Examination – Semester I – 2019

*SCS 2205 – Computer Networks I**TWO (2) HOURS***To be completed by the candidate**

Examination Index No: \_\_\_\_\_

**Important Instructions to candidates:**

1. The medium of instruction and questions is **English**.
2. If a page or a part of this question paper is not printed, please inform the supervisor immediately.
3. Note that questions appear on both sides of the paper. If a page is not printed, please inform the supervisor immediately.
4. Write your index number on each and every page of the question paper.
5. This paper has **4** questions and **14** pages.
6. Answer **ALL** questions. All questions carry equal marks (**25** marks).
7. Any electronic device capable of storing and retrieving text including electronic dictionaries and mobile phones are **not allowed**.
8. Non-programmable calculators are **allowed**.

**For Examiner's use only**

Question No	Marks
1	
2	
3	
4	
Total	

1.

(a).

- (i). A reasonable assumption for traffic coming out of a data source would be Poisson (i.e., inter arrival times of data packets which are exponentially distributed). Compared to data, what would be the most likely arrival pattern for a digitized voice or video stream? Explain.

[03 marks]

- (ii). In an extra-terrestrial space communications link, typically, only simplex links are allowed. Under such conditions, what type of error recovery, forward error correction (FEC) or (automatic repeat request) ARQ is possible? Explain.

[03 marks]

**ANSWER IN THIS BOX**

(i) statistical TD multiplexing

(ii) military and space communication used simplex method .it is send data to only on side,because ARQ is not possible it want to send reply message to other one.  
because receiver must self correct.

- (b). A data signal which has a baud rate (= samples per second) of 80kbps is to be transmitted over a communication channel of 1MHz and a signal to noise ratio of 30dB. What is the maximum number of quantization levels possible, if the data signal is to be transmitted at the maximum allowed rate? State any theorems used.

[08 marks]

**ANSWER IN THIS BOX**

$$\text{bit/sec} = \text{bit/sample} * \text{sample/sec}$$

$$10^7 = x \cdot 80 \cdot 10^3$$

$$x = \frac{10^7}{8 \times 10^4} = 125$$

$$\text{SNR} = 10 \log(\text{SNR})$$

$$30 = 10 \log \text{SNR}$$

$$\text{bit rate} = W \cdot \log(1 + \text{SNR})$$

$$1 \times 10^6 \times \log_2(1001)$$

$$\frac{10^6 \times 10}{10}$$

$$10 \text{ Mbps}$$

- (c). A communication channel is shared between several data sources.
- State two commonly used dynamic channel access resolution methods. [02 marks]
  - Under heavy traffic, which of the two in (i) would perform worse? Why? [02 marks]
  - Derive an expression for the 'collision vulnerable period' for a CSMA/CD bus, given the following parameters.  
 c (meters per second) - the EM propagation velocity  
 R (Mbps) - the data rate on the bus  
 d (meters) - the end to end length of the bus  
 packet len [07 marks]

**ANSWER IN THIS BOX**

deterministic  
-token ring  
-heavy traffic

probabilistic  
-aloha  
-light traffic

in heavy traffic perform worse

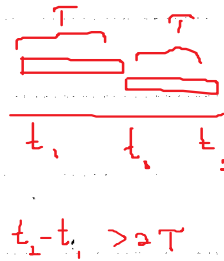
static

dynamic

token ring

- ① Aloha
- ② CSMA/CD

carrier sense multiple access  
(collision domain)



$$T = \frac{d}{c} \cdot 2$$

$$2\left(\frac{d}{c}\right)$$

$$(\sigma, 2T)$$

$$\frac{\lambda^k e^{-\lambda}}{k!}$$

$$\frac{(2G)^k e^{-2G}}{k!}$$

probability of no collision

I THINK ALOHA IS BETTER THAN THE CDMS

Continued ...

**ANSWER IN THIS BOX**

Noise / delay / Bandwidth limit

source-> encoder-> channel->decoder->info sink

↓  
signal condition  
error handling  
compress

- infrastructure
- channel properties (bandwidth,delay,noise)
- protocols(bipartisan agreement)

2.

- (a). What is the main difference between the Shielded Twisted Pair (STP) and the Unshielded Twisted Pair (UTP) cables?

[04 Marks]

**ANSWER IN THIS BOX**

- (b).
- (i). Why do fiber optic cables work better than copper as the physical transmission media for network backbones?
  - (ii). Briefly explain two (2) disadvantages of fibre optic cables compared to copper cables.

[6 Marks]

**ANSWER IN THIS BOX**

- (c). ✓
- (i). Briefly explain the reliability and performance of Store and Forward switching as opposed to Cut Through switching.
- (ii). With the use of Virtual LANs (VLANs), inter switch links can be configured as trunks to carry frames from several Ethernet networks to others. How does an IEEE 802.1Q switch identify frames from different VLANs?

[06 Marks]

**ANSWER IN THIS BOX**

store and forward switch

- Do error check each frame
- High reliable (not send bad frame)
- Slower

Cut through switching

- No error checking
- forward bad frames
- Faster than store and forward

by logical grouping

It use forwarding table with ports

vlan - split switches to separate vlan switches

\*

802.1 – Higher Level Interface

802.2 – Logical Link Control

802.3 – CSMA/CD Ethernet

802.4 – Token Bus

802.5 – Token Ring ✓

802.6 – MAN

802.7 – Broadband Tech. Advisory Gp.

802.8 – Fiber Optics Tech. Ad. Group

802.9 – Integrated Services LAN Interface

802.10 – Std. for Interoperable LAN Sec.

802.11 – Wireless LAN

802.12 – Demand Priority

802.14 – Cable TV based Broadband Net.

802.15 – Wireless Personal (WPAN)

(d).

- (i). What are the two (2) types of networks that can exist at the data link layer?
- (ii). What is the role of the Preamble field of the Ethernet frame?
- (iii). What is the minimum payload size of the Ethernet frame? Justify your answer.

[09 Marks]

**ANSWER IN THIS BOX**

MAC

-medium access control

LLC

-logical link control

channel partition

random access

48 bit address

-multiplexing ✓

-flow control ✓

-error management (ARQ) ✓  
automatic repeat query

detect

For time synchronizing and identify newly coming ethernet frame

46-1500

Preamble



src

dest

type

data + pad field

crc

frame size should be 64 bytes

because, there is a minimum 46 bytes pad field to collision detection

therefore data field should be minimum 46 bytes

min payload-size(data) ≥ 46

$$6 + 6 + 2 + 4 + x = 64$$

$$18 + x = 64$$





- (c). You have been asked to design and apply an IP addressing scheme for a network given below. The total IP address space given to you is **212.42.144.0/20**.

LAN 1 Capacity	1500 Hosts	$2^{11}$
LAN 2 Capacity	800 Hosts	$2^{10}$
LAN 3 Capacity	250 Hosts	$2^8$

- (i). Write down the **network address**, **broadcast address** and the correct **subnet mask** in **CIDR** notation for LAN 1, LAN 2 and LAN3 in the table given below. Show your workings clearly in the space given in the answer box.
- (ii). Write down the number of **unallocated IP address block(s)** available after the above allocation, indicating their network addresses and the corresponding subnet masks in CIDR notation.

[10 Marks]

**ANSWER IN THIS BOX**

212.42.1001 0000.0000 0000      212.42.1001 0111.1111 1111

Segment	Network Address	Broadcast Address	Subnet mask in CIDR
LAN 1	212.42.144.0/21	212.42.151.255/21	21
LAN 2	212.42.152.0/22	212.42.155.255/22	22
LAN 3	212.42.156.0/24	212.42.156.255/24	24
Leased Line			

212.42.1001 1000.0000 0000      212.42.1001 1011.1111 1111

212.42.1001 1001.0000 0000      212.42.1001 1001.1111 1111

Continued ...

Examination Index No: \_\_\_\_\_

1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

16

17

18

19

20

21

22

23

24

25

26

27

28

29

30

31

32

33

34

35

36

37

38

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4.

(a). Answer the following questions with regard to the IPv4 Header.

- (i). The **header length** field of an IPv4 datagram contains the value **1110**. Write down the size (in bytes) of the **Options** field of the above datagram.  $\rightarrow 3 + 1 \text{ byte}$
- \* (ii). How does an IPv4 router block all incoming UDP traffic?
- (iii). Write down three (3) header fields in an IP datagram that will always change as it leaves a router, with IP Masquerading enabled, on its way towards the destination.

[09 marks]

**ANSWER IN THIS BOX**

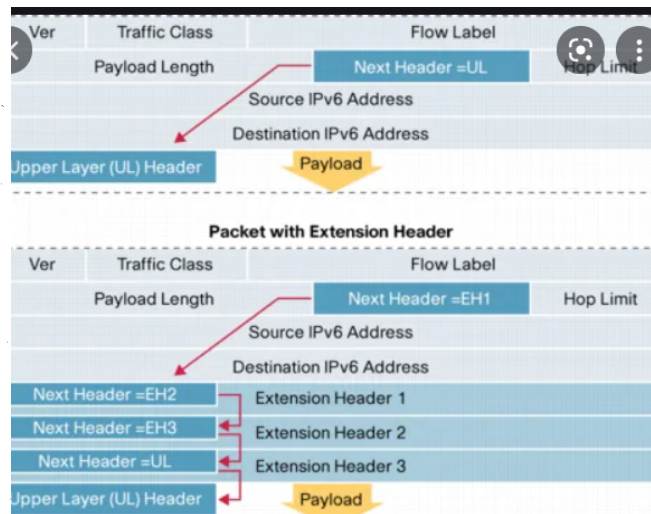
(b). Answer the following questions regarding the IPv6 header.

- (i). Briefly explain how extension headers can be added to IPv6 datagrams.
- (ii). Write down the IPv6 address 2002:000A:0000:0000:2002:0A00:0000:0000 in abbreviated form.  
2002:000a:0000:0000:2002:0a00:0000:0000
- (iii). Write down the 64-bit IEEE Extended Unique Identifier (EUI) for the MAC Address 51-35-11-11-35-53.
- (iv). Briefly explain how one can configure a network to support both IPv4 and IPv6 traffic.

[12 marks]

**ANSWER IN THIS BOX**

in ipv6 datagrams have "next header " field.



2002:A::2002:A00:0:0

51-35-11-11-35-53

51-35-11-FF-FE-11-35-53

0011 0011-35-11-FF-FE-11-35-53

2216 21



There are main 3 type to handle both ipv4 and 6

1. Dual Stack (technique to allow both)
2. Tunneling (carry IP packet as a payload of other)
3. Translation (allow on side - ipv6 only communicate with ipv4)

Use DNS server to know whether packet is ipv4 or 6

- (c). Write down the correct application layer protocols and the corresponding transport layer protocols for the Internet applications listed in the table below.

[04 marks]

**ANSWER IN THIS BOX**

Application	Application Layer Protocol	Transport Layer Protocol
Email	smtp	TCP
Web	http	TCP
Bulk File Transfer	ftp	TCP
Voice over IP (VOIP)	rtp	

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