


MenuUIManager.RandomMinusGold



```
graph LR; A[MenuUIManager.RandomMinusGold] --> B[MenuUIManager.MinusGold]; B --> C[MenuUIManager.UpdateGoldText];
```

The diagram illustrates a three-step process flow. It begins with a gray rectangular box containing the text 'MenuUIManager.RandomMinusGold'. A blue arrow points from this box to a white rectangular box containing 'MenuUIManager.MinusGold'. Another blue arrow points from the second box to a third white rectangular box containing 'MenuUIManager.UpdateGoldText'. All boxes have a thin black border.

MenuUIManager.MinusGold

MenuUIManager.UpdateGoldText