

QObject ==> setProperty, property

Qt(C++):-

- * Basics
- * Widgets (Various)
- * Timers
- * Object Model
 - * Signals & Slots
 - * Property
- * Data Structures (self)

QtQuick:-

- * Basic Elements
- * Components
- * Animations
- * States & Transitions
- * Cpp - QML Integrations