



# **Details**

Ver. Rel. No.	Release Date	Prepared. By	Reviewed By	To be Approved	Remarks/Revision Details
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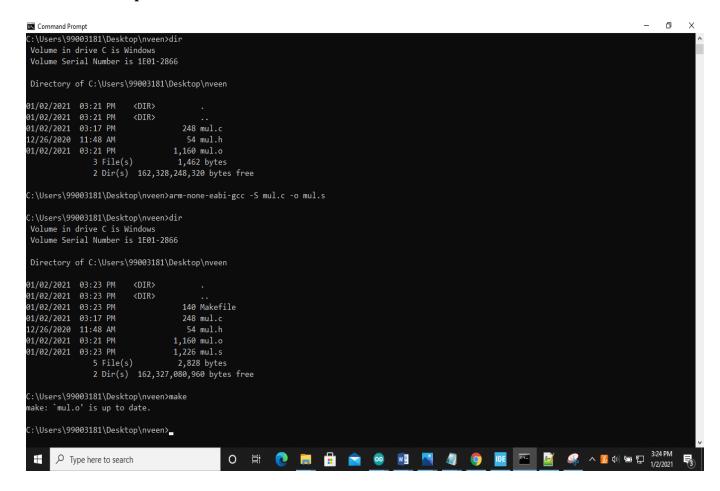


## **Activity-1:**

Build System which is able to create the final executable and compiling it in make file using command prompt of window.



#### Make file for build process:





#### **Activity-2:**

## **Linker Script:**

```
C:\Users\99003184\Desktop\usharani\stm32_Is.Id - Notepad++
                                                                                                                                         - 🗊 X
File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?
📑 add.o 🗵 📑 add.s 🗵 🛗 new 1 🗵 🛗 makefile 🗷 📑 stm32_startup.c 🗵 🛗 MakeFile 🗵 🛗 Makefile 🗵 🛗 add.c 🗵 🛗 stm32_is.ld 🗵
 10 SECTIONS
 11 {
        .text :
 14
          *(.isr_vector)
          *(.text)
 16
          *(.text.*)
          *(.init)
          *(.fini)
 18
 19
          *(.rodata)
 20
          *(.rodata.*)
          . = ALIGN(4);
           etext = .;
        }> FLASH
 23
 24
25
        _la_data = LOADADDR(.data);
 26
        .data :
 28
        {
          _sdata = .;
*(.data)
 29
          *(.data.*)
         . = ALIGN(4);
           _edata = .;
 34
        }> SRAM AT> FLASH
 36
        .bss :
 37
          _sbss = .;
 39
            _bss_start__ = _sbss;
          *(.bss)
 40
 41
          *(.bss.*)
                                                                                                  Ln:32 Col:18 Sel:0|0
Normal text file
                                                                               length: 662 lines: 53
                                                                                                                          Windows (CR LF) UTF-8
                                    O # 🙋 👼 🔒 🙍 🧿 🛍 📓 🖭
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```



#### **Activity-3**:

#### **Start-up Code:**

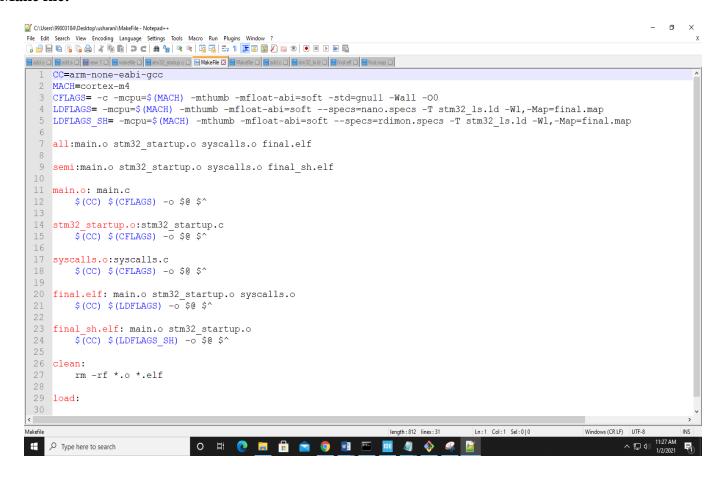
Various Address of Interrupt Subroutine Vectors (ISR) and its priorities of ISR's:

```
stm32_startup - Notepad
File Edit Format View Help
void DMA2 Stream7 IRQHandler
                                           (void) __attribute__ ((weak, alias("Default_Handler")));
                                           (void) __attribute__ ((weak, alias("Default_Handler")));
void USART6_IRQHandler
void I2C3_EV_IRQHandler
                                           (void) __attribute__ ((weak, alias("Default_Handler")));
void I2C3 ER IRQHandler
                                           (void) __attribute__ ((weak, alias("Default_Handler")));
void OTG_HS_EP1_OUT_IRQHandler
                                           (void) __attribute__ ((weak, alias("Default_Handler")));
void OTG HS EP1 IN IRQHandler
                                           (void) __attribute__ ((weak, alias("Default_Handler")));
void\ {\tt OTG\_HS\_WKUP\_IRQHandler}
                                           (void) __attribute__ ((weak, alias("Default_Handler")));
void OTG_HS_IRQHandler
                                           (void) _attribute_ ((weak, alias("Default_Handler")));
(void) _attribute_ ((weak, alias("Default_Handler")));
void DCMI IRQHandler
                                           (void) __attribute__ ((weak, alias("Default_Handler")));
void CRYP_IRQHandler
                                           (void) __attribute__ ((weak, alias("Default_Handler")));
void HASH RNG IRQHandler
void FPU IRQHandler
                                           (void) __attribute__ ((weak, alias("Default_Handler")));
uint32_t vectors[] __attribute__((section(".isr_vector"))) = {
        STACK START,
         (uint32_t)Reset_Handler,
         (uint32_t)NMI_Handler,
        (uint32 t)HardFault Handler,
         (uint32_t)MemManage_Handler,
         (uint32_t)BusFault_Handler,
         (uint32_t)UsageFault_Handler,
        0,
        0,
         (uint32_t)SVC_Handler,
         (uint32 t)DebugMon Handler,
        (uint32_t)PendSV_Handler,
         (uint32 t)SysTick Handler,
         (uint32_t)WWDG_IRQHandler,
         (uint32 t)PVD IRQHandler,
         (uint32_t)TAMP_STAMP_IRQHandler,
         (uint32_t)RTC_WKUP_IRQHandler,
                                                                                                                              Ln 3, Col 32
                                                                                                                                             120% Windows (CRLF)
      Type here to search
                                                                                                                                                       ヘ 口 🕪
```



#### **Activity-4:**

#### Make file:





### Mini Project Main logic function:

```
/* Infinite loop */
/* USER CODE BEGIN WHILE */
while (1)
{
    /* USER CODE END WHILE */

    /* USER CODE BEGIN 3 */
    buffer_tx = HAL_GPIO_ReadPin(PIR_Read_Pin_GPIO_Port, PIR_Read_Pin_Pin);
    if(buffer_tx == 1)
    {
        HAL_GPIO_WritePin(Orange_led_GPIO_Port, Orange_led_Pin, 1);
    }
    else
    {
        HAL_GPIO_WritePin(Orange_led_GPIO_Port, Orange_led_Pin, 0);
    }
    HAL_SPI_Transmit(&hspi1, &buffer_tx, 1, 100);
}

/* USER CODE END 3 */
}
```