

# Learning Report – Embedded C



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## Document History

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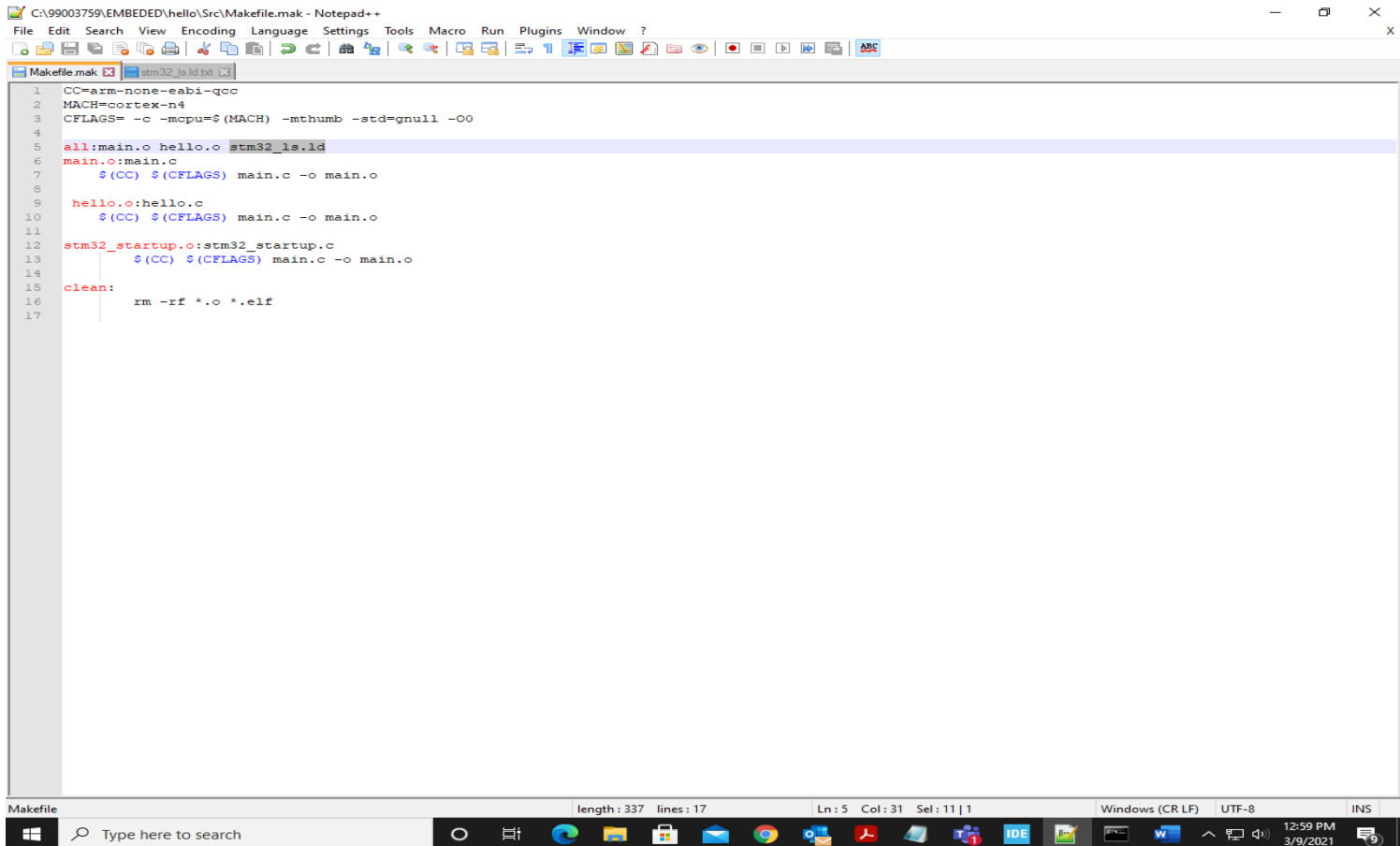
## Activity 1 – COMPILATION APPROACH

This is the complete compilation process of the sample program for ARM Cortex Mx processor based boards. Following are the compilation stages of a C program:

1. Preprocessor stage
2. Compilation stage
3. Assembly stage
4. Linking stage

### 1.1- MAKE FILE


Below is the make file for the sample program:



```
1 CC=arm-none-eabi-gcc
2 MACH=cortex-m4
3 CFLAGS= -c -mcpu=$(MACH) -mthumb -std=gnu11 -O0
4
5 all:main.o hello.o stm32_1s.ld
6 main.o:main.c
7     $(CC) $(CFLAGS) main.c -o main.o
8
9 hello.o:hello.c
10    $(CC) $(CFLAGS) main.c -o main.o
11
12 stm32_startup.o:stm32_startup.c
13    $(CC) $(CFLAGS) main.c -o main.o
14
15 clean:
16     rm -rf *.o *.elf
17
```

Fig 1.1.1 make file

The command to run this make file in the command prompt is:



```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 10.0.18363.1316]
(c) 2019 Microsoft Corporation. All rights reserved.

C:\99003759\EMBEDED\hello\Src>make
make: *** No targets specified and no makefile found. Stop.

C:\99003759\EMBEDED\hello\Src>
```

Fig 1.1.2 Make command

- **-mcpu=cortex-m4** is used to select our cortex-m4 processor which is used
- **-mthumb** is used to generate the code that executes in ARM state
- **main.o** is the target file
- **main.c** is the dependency

## 1.2- STARTUP CODE

- The startup file is responsible for setting up the right environments to run the code in main.c file.
- Some part of the startup code is target (processor) dependent.
- Role of startup file:
  1. Create a MCU specific vector table for microcontroller.
  2. To write a startup code which initializes .data and .bss section in SRAM.
  3. Call main()

```

118 *
119 *****/
120 .section .isr_vector,"a",%progbits
121 .type g_pfnVectors, %object
122 .size g_pfnVectors, .-g_pfnVectors
123
124
125 g_pfnVectors:
126 .word _estack
127 .word Reset_Handler
128 .word NMI_Handler
129 .word HardFault_Handler
130 .word MemManage_Handler
131 .word BusFault_Handler
132 .word UsageFault_Handler
133 .word 0
134 .word 0
135 .word 0
136 .word 0
137 .word SVC_Handler
138 .word DebugMon_Handler
139 .word 0
140 .word PendSV_Handler
141 .word SysTick_Handler
142
143 /* External Interrupts */
144 .word WWDG_IRQHandler /* Window WatchDog */
145 .word PVD_IRQHandler /* PVD through EXTI Line detection */
146 .word TAMPER_IRQHandler /* Tamper and timestamps through the EXTI line */
147 .word RTC_WKUP_IRQHandler /* RTC Wakeup through the EXTI line */
148 .word FLASH_IRQHandler /* FLASH */
149 .word RCC_IRQHandler /* RCC */
150 .word EXTI0_IRQHandler /* EXTI Line0 */
151 .word EXTI1_IRQHandler /* EXTI Line1 */
152 .word EXTI2_IRQHandler /* EXTI Line2 */
153 .word EXTI3_IRQHandler /* EXTI Line3 */
154 .word EXTI4_IRQHandler /* EXTI Line4 */
155 .word DMA1_Stream0_IRQHandler /* DMA1 Stream 0 */
156 .word DMA1_Stream1_IRQHandler /* DMA1 Stream 1 */

```

```

151 .word EXTI1_IRQHandler /* EXTI Line1 */
152 .word EXTI2_IRQHandler /* EXTI Line2 */
153 .word EXTI3_IRQHandler /* EXTI Line3 */
154 .word EXTI4_IRQHandler /* EXTI Line4 */
155 .word DMA1_Stream0_IRQHandler /* DMA1 Stream 0 */
156 .word DMA1_Stream1_IRQHandler /* DMA1 Stream 1 */
157 .word DMA1_Stream2_IRQHandler /* DMA1 Stream 2 */
158 .word DMA1_Stream3_IRQHandler /* DMA1 Stream 3 */
159 .word DMA1_Stream4_IRQHandler /* DMA1 Stream 4 */
160 .word DMA1_Stream5_IRQHandler /* DMA1 Stream 5 */
161 .word DMA1_Stream6_IRQHandler /* DMA1 Stream 6 */
162 .word ADC_IRQHandler /* ADC1, ADC2 and ADC3s */
163 .word CAN1_TX_IRQHandler /* CAN1 TX */
164 .word CAN1_RX0_IRQHandler /* CAN1 RX0 */
165 .word CAN1_RX1_IRQHandler /* CAN1 RX1 */
166 .word CAN1_SCE_IRQHandler /* CAN1 SCE */
167 .word EXTI9_5_IRQHandler /* External Line[9:5]s */
168 .word TIM1_BRK_TIM9_IRQHandler /* TIM1 Break and TIM9 */
169 .word TIM1_UP_TIM10_IRQHandler /* TIM1 Update and TIM10 */
170 .word TIM1_TRG_COM_TIM11_IRQHandler /* TIM1 Trigger and Commutation and TIM11 */
171 .word TIM1_CC_IRQHandler /* TIM1 Capture Compare */
172 .word TIM2_IRQHandler /* TIM2 */
173 .word TIM3_IRQHandler /* TIM3 */
174 .word TIM4_IRQHandler /* TIM4 */
175 .word I2C1_EV_IRQHandler /* I2C1 Event */
176 .word I2C1_ER_IRQHandler /* I2C1 Error */
177 .word I2C2_EV_IRQHandler /* I2C2 Event */
178 .word I2C2_ER_IRQHandler /* I2C2 Error */
179 .word SPI1_IRQHandler /* SPI1 */
180 .word SPI2_IRQHandler /* SPI2 */
181 .word USART1_IRQHandler /* USART1 */
182 .word USART2_IRQHandler /* USART2 */
183 .word USART3_IRQHandler /* USART3 */
184 .word EXTI15_10_IRQHandler /* External Line[15:10]s */
185 .word RTC_Alarm_IRQHandler /* RTC Alarm (A and B) through EXTI Line */
186 .word OTG_FS_WKUP_IRQHandler /* USB OTG FS Wakeup through EXTI line */
187 .word TIM8_BRK_TIM12_IRQHandler /* TIM8 Break and TIM12 */
188 .word TIM8_UP_TIM13_IRQHandler /* TIM8 Update and TIM13 */
189 .word TIM8_TRG_COM_TIM14_IRQHandler /* TIM8 Trigger and Commutation and TIM14 */
190 .word TIM8_CC_IRQHandler /* TIM8 Capture Compare */
191 .word DMA1_Stream7_IRQHandler /* DMA1 Stream7 */
192 .word FSMC_IRQHandler /* FSMC */
193 .word SDIO_IRQHandler /* SDIO */
194 .word TIM5_IRQHandler /* TIM5 */

```

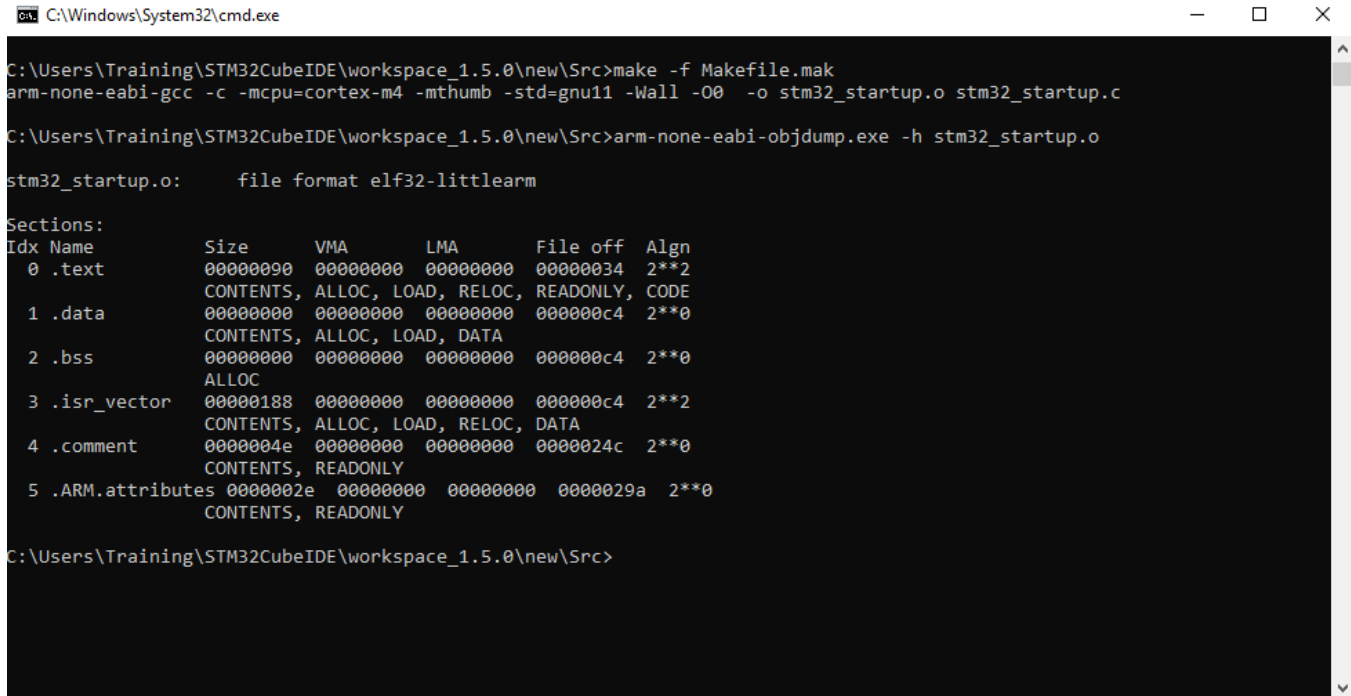
Fig 1.2.1 Startup code

In startup code we use variable attributes to store some variables in the user defined function.

Function attributes:

- Weak: Lets programmer override already defined weak function (dummy function) with the same function name.
- Alias: Lets programmer give any alias name for same function.

The startup.o file generated is of elf executable format, various sections of which are shown below:



```

C:\Windows\System32\cmd.exe

C:\Users\Training\STM32CubeIDE\workspace_1.5.0\new\Src>make -f Makefile.mak
arm-none-eabi-gcc -c -mcpu=cortex-m4 -mthumb -std=gnu11 -Wall -O0 -o stm32_startup.o stm32_startup.c

C:\Users\Training\STM32CubeIDE\workspace_1.5.0\new\Src>arm-none-eabi-objdump.exe -h stm32_startup.o

stm32_startup.o:      file format elf32-littlearm

Sections:
Idx Name              Size      VMA           LMA           File off  Algn
  0 .text              00000090  00000000  00000000  00000034  2**2
    CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE
  1 .data              00000000  00000000  00000000  000000c4  2**0
    CONTENTS, ALLOC, LOAD, DATA
  2 .bss              00000000  00000000  00000000  000000c4  2**0
    ALLOC
  3 .isr_vector        00000188  00000000  00000000  000000c4  2**2
    CONTENTS, ALLOC, LOAD, RELOC, DATA
  4 .comment           0000004e  00000000  00000000  0000024c  2**0
    CONTENTS, READONLY
  5 .ARM.attributes    0000002e  00000000  00000000  0000029a  2**0
    CONTENTS, READONLY

C:\Users\Training\STM32CubeIDE\workspace_1.5.0\new\Src>

```

Fig 1.2.2: Startup command



### 1.3- LINKER SCRIPT

- Linkers take one or more object files or libraries as input and combines them to create a single executable file as output.
- Linker scripts decide how different sections of object file should be merged to create an output file.
- Reset handler is the entry point to the application
- Entry command is used to set the “Entry point address” information in the header of final elf file generated.

Syntax: Entry(symbol\_name)

Entry(Reset\_Handler)

```
Makefile.mak x stm32_ls.ld.txt x
1  ENTRY(Reset_Handler)
2
3  MEMORY
4  {
5      FLASH(rx):ORIGIN = 0x08000000,LENGTH=1024K
6      SRAM(rwx):ORIGIN = 0x02000000,LENGTH=128K
7  }
8
9  __max_heap_size = 0x400;
10 __max_stack_size = 0x200;
11
12 SECTIONS
13 {
14     .text :
15     {
16         *(.isr_vector)
17         *(.text)
18         *(.rodata)
19         . = ALIGN(4);
20         __etext = .
21         end_of_text = .;
22     }> FLASH
23
24     .data :
25     {
26         __sdata = .;
27         start_of_data = 0x02000000;
28         *(.data)
29     }> SRAM AT> FLASH
30
31     .bss :
32     {
33         *(.bss)
34         . = ALIGN(4);
35     }> SRAM
36 }
```

```
C:\Windows\System32\cmd.exe
C:\Users\Training\Documents\Embedded C\STM project\Activity1>arm-none-eabi-gcc -nostdlib -T stm32_ls.ld *.o -o final.elf
c:/program files (x86)/gnu arm embedded toolchain/10 2020-q4-major/bin/./lib/gcc/arm-none-eabi/10.2.1/../../../../arm-none-eabi/bin/ld.exe: stm3
2_startup.o: in function 'Reset_Handler':
stm32_startup.c:(.text+0x80): undefined reference to `__la_data'
collect2.exe: error: ld returned 1 exit status

C:\Users\Training\Documents\Embedded C\STM project\Activity1>arm-none-eabi-gcc -nostdlib -T stm32_ls.ld *.o -o final.elf

C:\Users\Training\Documents\Embedded C\STM project\Activity1>dir
Volume in drive C has no label.
Volume Serial Number is F8FC-05CA

Directory of C:\Users\Training\Documents\Embedded C\STM project\Activity1

23-02-2021  14:29    <DIR>          .
23-02-2021  14:29    <DIR>          ..
23-02-2021  14:29             135,752 final.elf
23-02-2021  14:24             2,034 main.c
23-02-2021  14:24             1,940 main.o
23-02-2021  11:35              220 Makefile.mak
23-02-2021  14:28              662 stm32_ls.ld
23-02-2021  14:27            12,847 stm32_startup.c
23-02-2021  14:24             5,688 stm32_startup.o
                7 File(s)      159,143 bytes
                2 Dir(s)    125,771,227,136 bytes free

C:\Users\Training\Documents\Embedded C\STM project\Activity1>
```

Fig 1.3.1 command to generate final.elf file

## 1.4- DEBUGGING TECHNIQUES

- The STM32F407VG is embedded with on chip debugger for debugging the code.
- The OCD ON-Chip Debugger aims to provide debugging, in system programming and boundary scan testing for embedded target devices.
- OCD is a free and opensource host application allows you to program, debug, and analyze your applications using GDB.
- It supports various target boards based on different processor architecture.



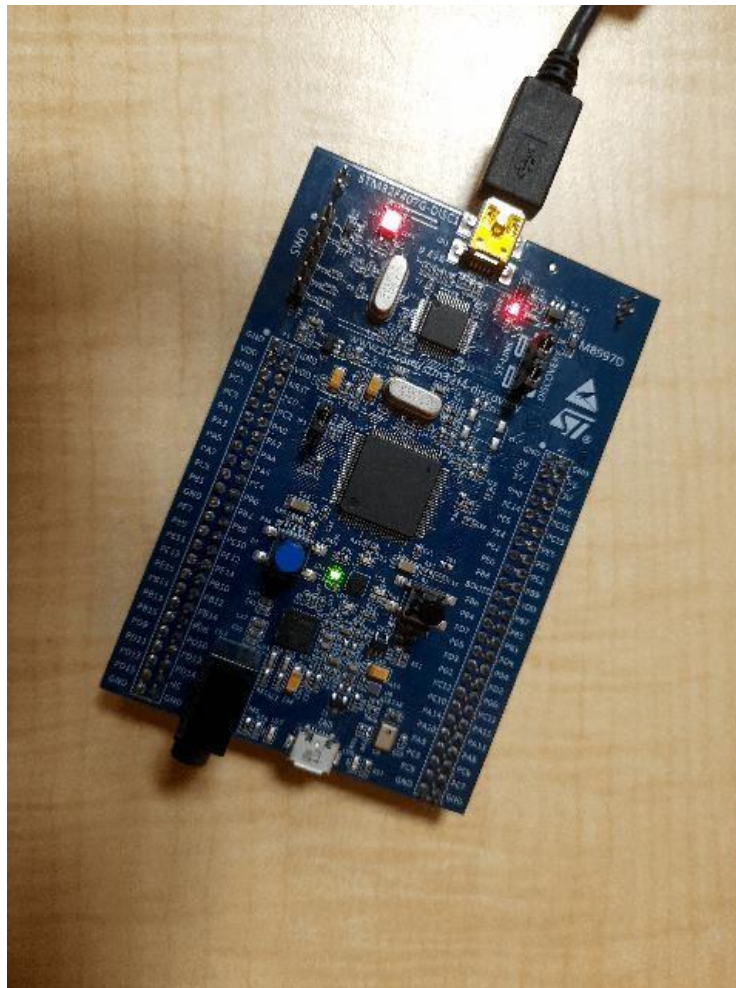


Fig: 2.1.2 LED toggling

## 2.2 EXTI:

Blue button at PA0 works as an external interrupt.

When the blue button is pressed the Green LED at pin PD12 toggles.

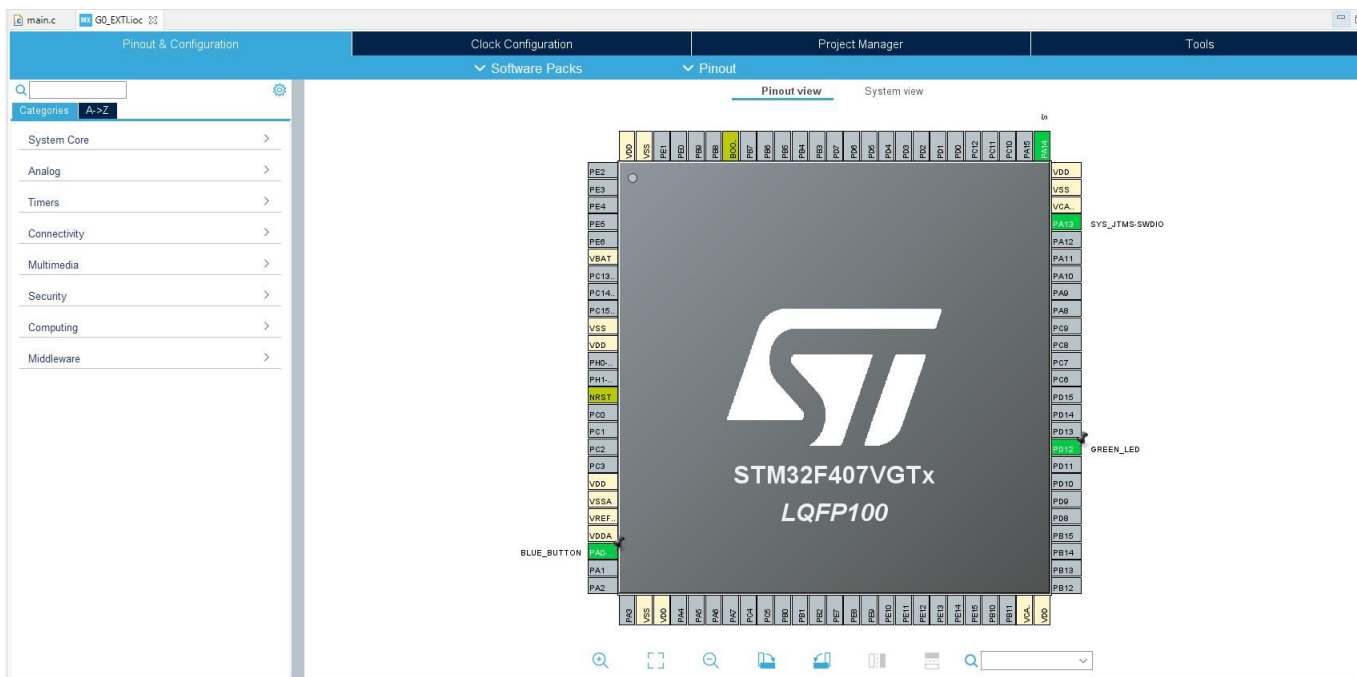
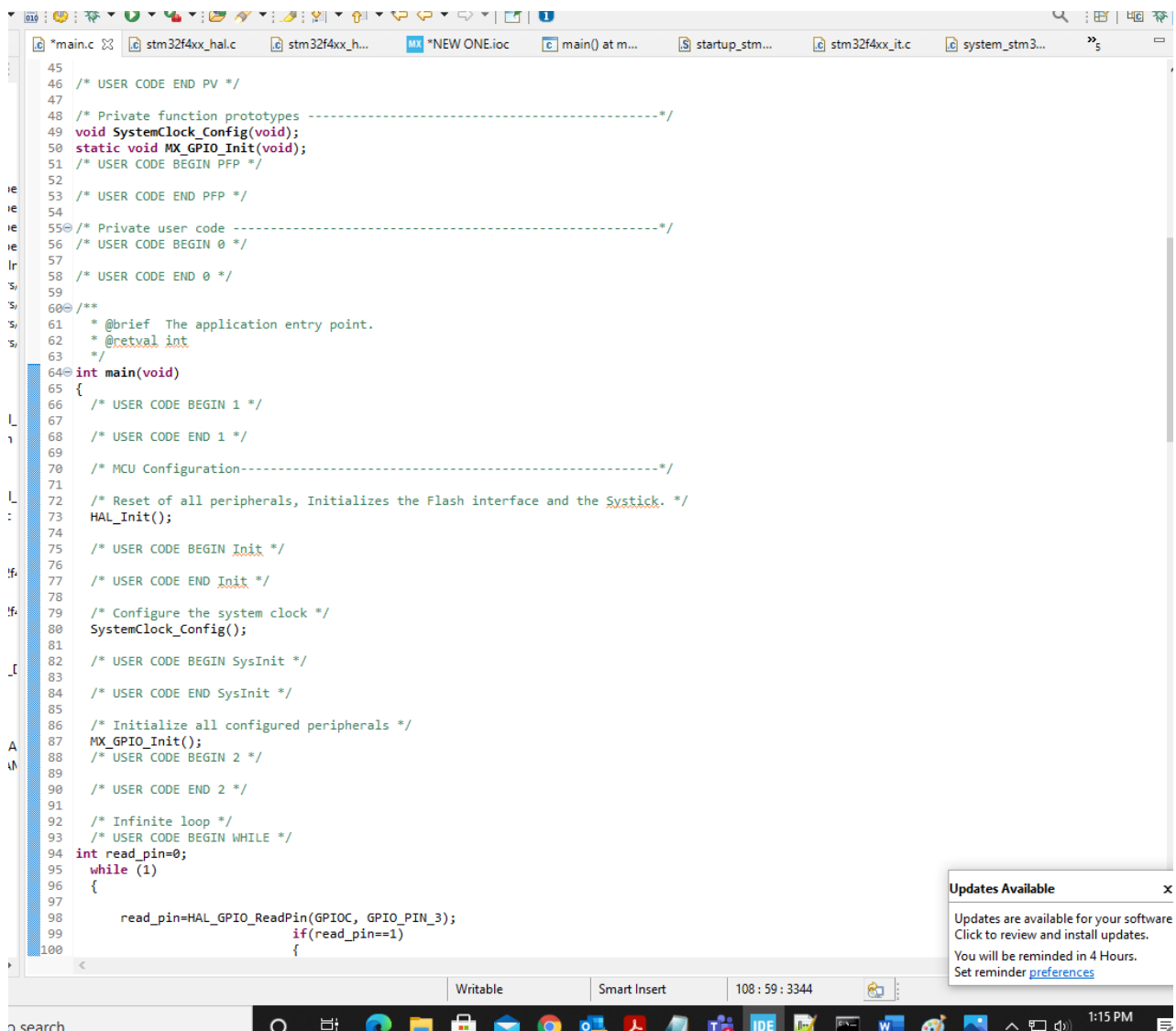


Fig: 2.2.1 EXTI pin configuration

In the main.c file a flag is initialized and if the flag == 1, the condition under the if loop executed to toggle the LED at PD12.



```

45
46 /* USER CODE END PV */
47
48 /* Private function prototypes -----*/
49 void SystemClock_Config(void);
50 static void MX_GPIO_Init(void);
51 /* USER CODE BEGIN PFP */
52
53 /* USER CODE END PFP */
54
55 /* Private user code -----*/
56 /* USER CODE BEGIN 0 */
57
58 /* USER CODE END 0 */
59
60 /**
61  * @brief The application entry point.
62  * @retval int
63  */
64 int main(void)
65 {
66     /* USER CODE BEGIN 1 */
67
68     /* USER CODE END 1 */
69
70     /* MCU Configuration-----*/
71
72     /* Reset of all peripherals, Initializes the Flash interface and the Systick. */
73     HAL_Init();
74
75     /* USER CODE BEGIN Init */
76
77     /* USER CODE END Init */
78
79     /* Configure the system clock */
80     SystemClock_Config();
81
82     /* USER CODE BEGIN SysInit */
83
84     /* USER CODE END SysInit */
85
86     /* Initialize all configured peripherals */
87     MX_GPIO_Init();
88     /* USER CODE BEGIN 2 */
89
90     /* USER CODE END 2 */
91
92     /* Infinite loop */
93     /* USER CODE BEGIN WHILE */
94     int read_pin=0;
95     while (1)
96     {
97
98         read_pin=HAL_GPIO_ReadPin(GPIOC, GPIO_PIN_3);
99         if(read_pin==1)
100         {

```

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Fig: 2.2.1 EXTI configuration code

Fig: 2.3.1 ADC pin configuration

```
*main.c
19 /* USER CODE END Header */
20 /* Includes -----*/
21 #include "main.h"
22 #include "usb_host.h"
23
24
25 ADC_HandleTypeDef hadc1;
26
27 I2C_HandleTypeDef hi2c1;
28
29 I2S_HandleTypeDef hi2s3;
30
31 SPI_HandleTypeDef hspi1;
32
33
34 /* Private function prototypes -----*/
35 void SystemClock_Config(void);
36 static void MX_GPIO_Init(void);
37 static void MX_I2C1_Init(void);
38 static void MX_I2S3_Init(void);
39 static void MX_SPI1_Init(void);
40 static void MX_ADC1_Init(void);
41 void MX_USB_HOST_Process(void);
42
43
44 uint32_t adc_value;
45
46 int main(void)
47 {
48     HAL_Init();
49     SystemClock_Config();
50
51     MX_GPIO_Init();
52     MX_I2C1_Init();
53     MX_I2S3_Init();
54
55
56     MX_GPIO_Init();
57     MX_I2C1_Init();
58     MX_I2S3_Init();
59
60     while (1)
61     {
62
63         MX_USB_HOST_Process();
64
65
66         HAL_ADC_Start(&hadc1);
67
68         if(HAL_ADC_PollForConversion(&hadc1, 5) == HAL_OK){
69             adc_value = HAL_ADC_GetValue(&hadc1);
70         }
71
72
73     }
74
75     HAL_ADC_Stop(&hadc1);
76     HAL_Delay(100);
77 }
78
79
80
81
82
83
84 void SystemClock_Config(void)
85 {
86     RCC_OscInitTypeDef RCC_OscInitStruct = {0};
87     RCC_ClkInitTypeDef RCC_ClkInitStruct = {0};
88     RCC_PeriphCLKInitTypeDef PeriphClkInitStruct = {0};
```

Fig: 2.3.2 ADC configuration code



## 2.4 SPI

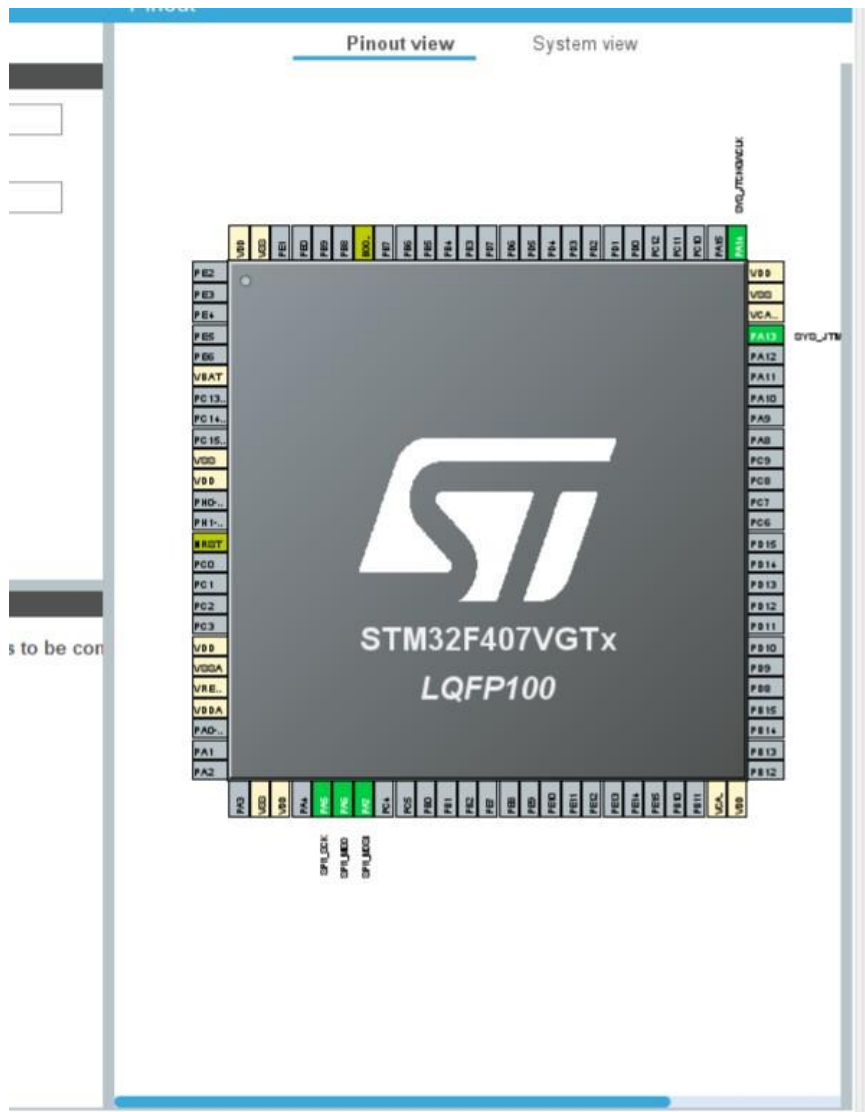
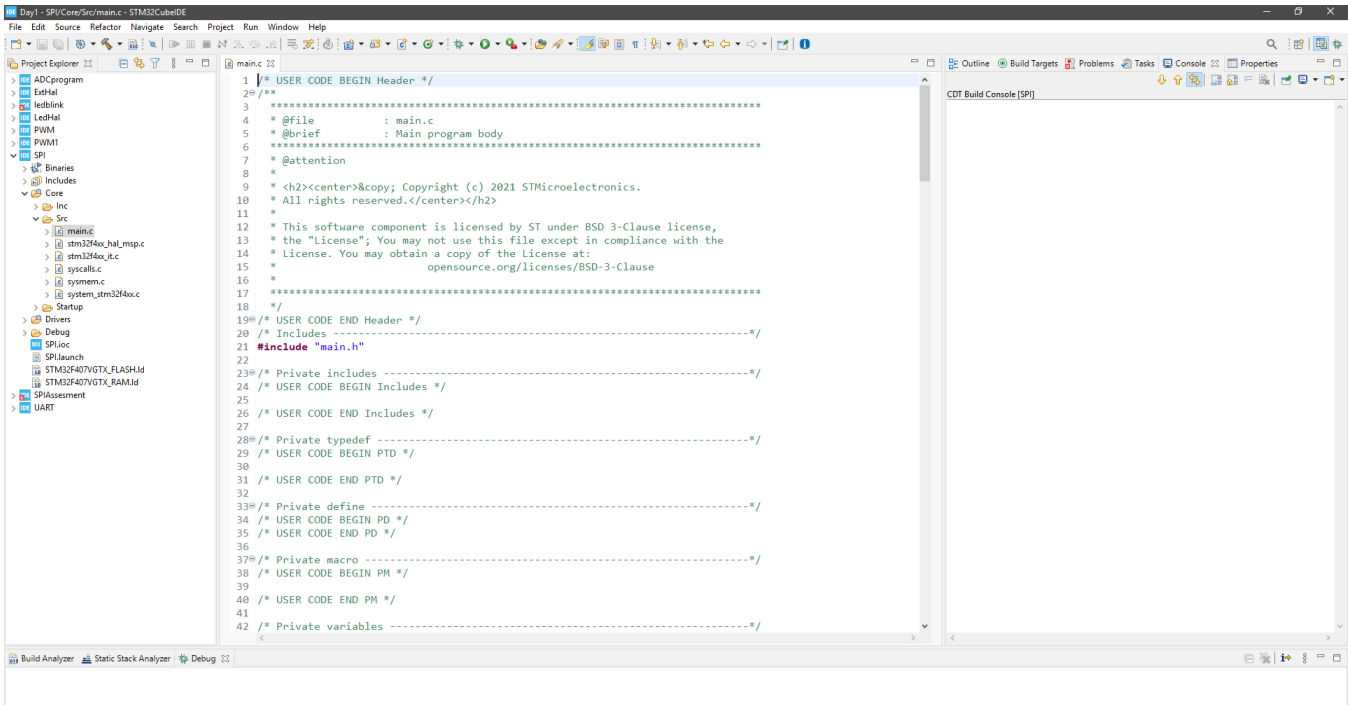
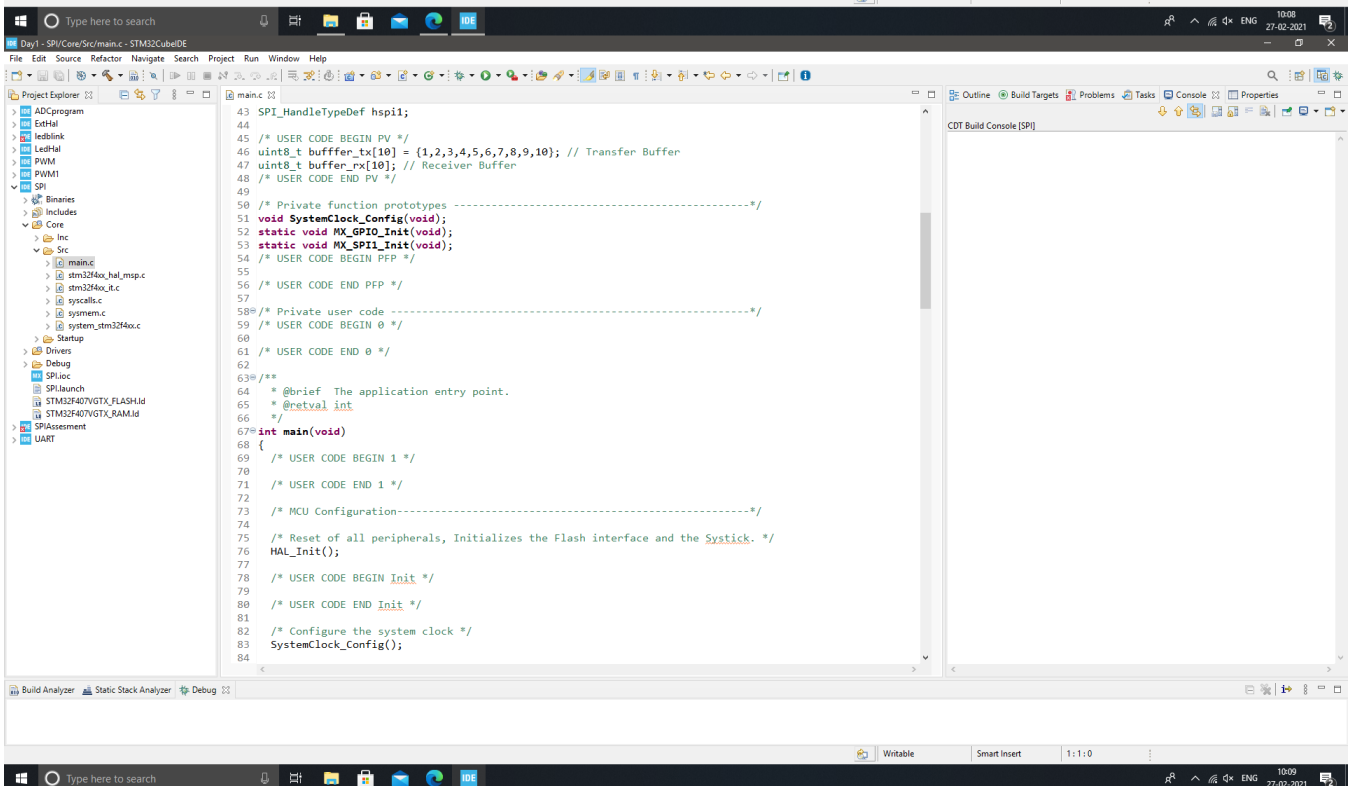


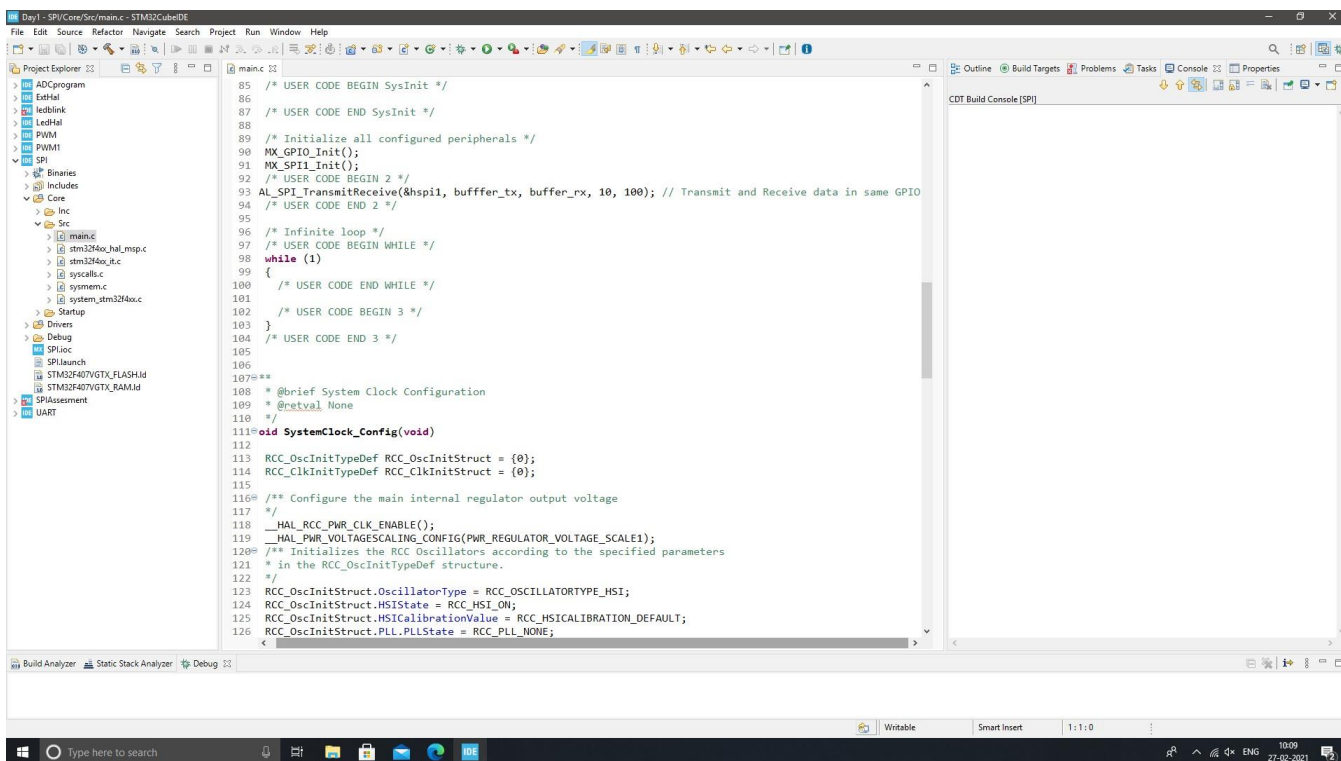
Fig: 2.4.1 SPI Pin configuration



```
1 /* USER CODE BEGIN Header */
2 /**
3  *
4  * @file      : main.c
5  * @brief     : Main program body
6  *
7  * @attention
8  *
9  * <h2><center>&copy; Copyright (c) 2021 STMicroelectronics.
10  * All rights reserved.</center></h2>
11  *
12  * This software component is licensed by ST under BSD 3-Clause license,
13  * the "License"; You may not use this file except in compliance with the
14  * License. You may obtain a copy of the License at:
15  *      opensource.org/licenses/BSD-3-Clause
16  *
17  */
18 /*
19  * USER CODE END Header */
20 /* Includes */
21 #include "main.h"
22
23 /* Private includes */
24 /* USER CODE BEGIN Includes */
25
26 /* USER CODE END Includes */
27
28 /* Private typedef */
29 /* USER CODE BEGIN PTD */
30
31 /* USER CODE END PTD */
32
33 /* Private define */
34 /* USER CODE BEGIN PD */
35 /* USER CODE END PD */
36
37 /* Private macro */
38 /* USER CODE BEGIN PM */
39
40 /* USER CODE END PM */
41
42 /* Private variables */
43
44
45
46
47
48
49
50
51
52
53
54
55
56
57
58
59
60
61
62
63
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```



```
43 SPI_HandleTypeDef hspi1;
44
45 /* USER CODE BEGIN PV */
46 uint8_t buffer_tx[10] = {1,2,3,4,5,6,7,8,9,10}; // Transfer Buffer
47 uint8_t buffer_rx[10]; // Receiver Buffer
48 /* USER CODE END PV */
49
50 /* Private function prototypes */
51 void SystemClock_Config(void);
52 static void MX_GPIO_Init(void);
53 static void MX_SPI1_Init(void);
54 /* USER CODE BEGIN PFP */
55
56 /* USER CODE END PFP */
57
58 /* Private user code */
59 /* USER CODE BEGIN 0 */
60
61 /* USER CODE END 0 */
62
63 /**
64  * @brief The application entry point.
65  * @retval int
66  */
67 int main(void)
68 {
69 /* USER CODE BEGIN 1 */
70
71 /* USER CODE END 1 */
72
73 /* MCU Configuration */
74
75 /* Reset of all peripherals, Initializes the Flash interface and the Systick. */
76 HAL_Init();
77
78 /* USER CODE BEGIN Init */
79
80 /* USER CODE END Init */
81
82 /* Configure the system clock */
83 SystemClock_Config();
84
```



```
85  /* USER CODE BEGIN SysInit */
86
87  /* USER CODE END SysInit */
88
89  /* Initialize all configured peripherals */
90  MX_GPIO_Init();
91  MX_SPI1_Init();
92  /* USER CODE BEGIN 2 */
93  AL_SPI_TransmitReceive(&hspi1, buffer_tx, buffer_rx, 10, 100); // Transmit and Receive data in same GPIO
94  /* USER CODE END 2 */
95
96  /* Infinite loop */
97  /* USER CODE BEGIN WHILE */
98  while (1)
99  {
100   /* USER CODE END WHILE */
101
102   /* USER CODE BEGIN 3 */
103   }
104   /* USER CODE END 3 */
105
106
107
108  /* @brief System Clock Configuration
109   * @retval None
110   */
111  void SystemClock_Config(void)
112  {
113    RCC_OscInitTypeDef RCC_OscInitStruct = {0};
114    RCC_ClkInitTypeDef RCC_ClkInitStruct = {0};
115
116    /* Configure the main internal regulator output voltage
117     */
118    __HAL_RCC_PWR_CLK_ENABLE();
119    __HAL_PWR_VOLTAGESCALING_CONFIG(PWR_REGULATOR_VOLTAGE_SCALE1);
120    /* Initializes the RCC Oscillators according to the specified parameters
121     * in the RCC_OscInitTypeDef structure.
122     */
123    RCC_OscInitStruct.OscillatorType = RCC_OSCILLATORTYPE_HSI;
124    RCC_OscInitStruct.HSIState = RCC_HSI_ON;
125    RCC_OscInitStruct.HSICalibrationValue = RCC_HSICALIBRATION_DEFAULT;
126    RCC_OscInitStruct.PLL.PLLState = RCC_PLL_NONE;
```

Fig: 2.4.2 SPI configuration code

## 2.5 UART

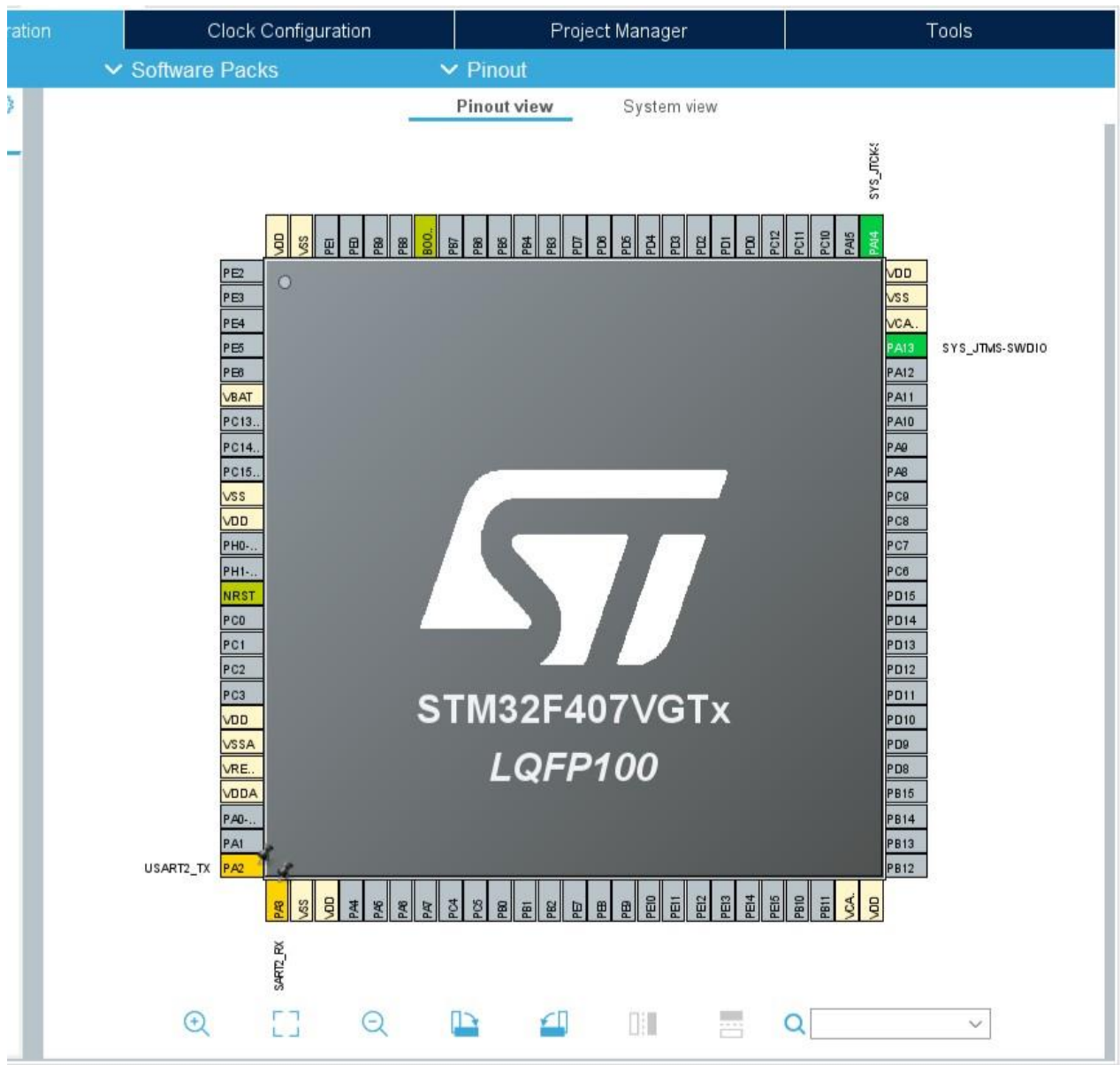
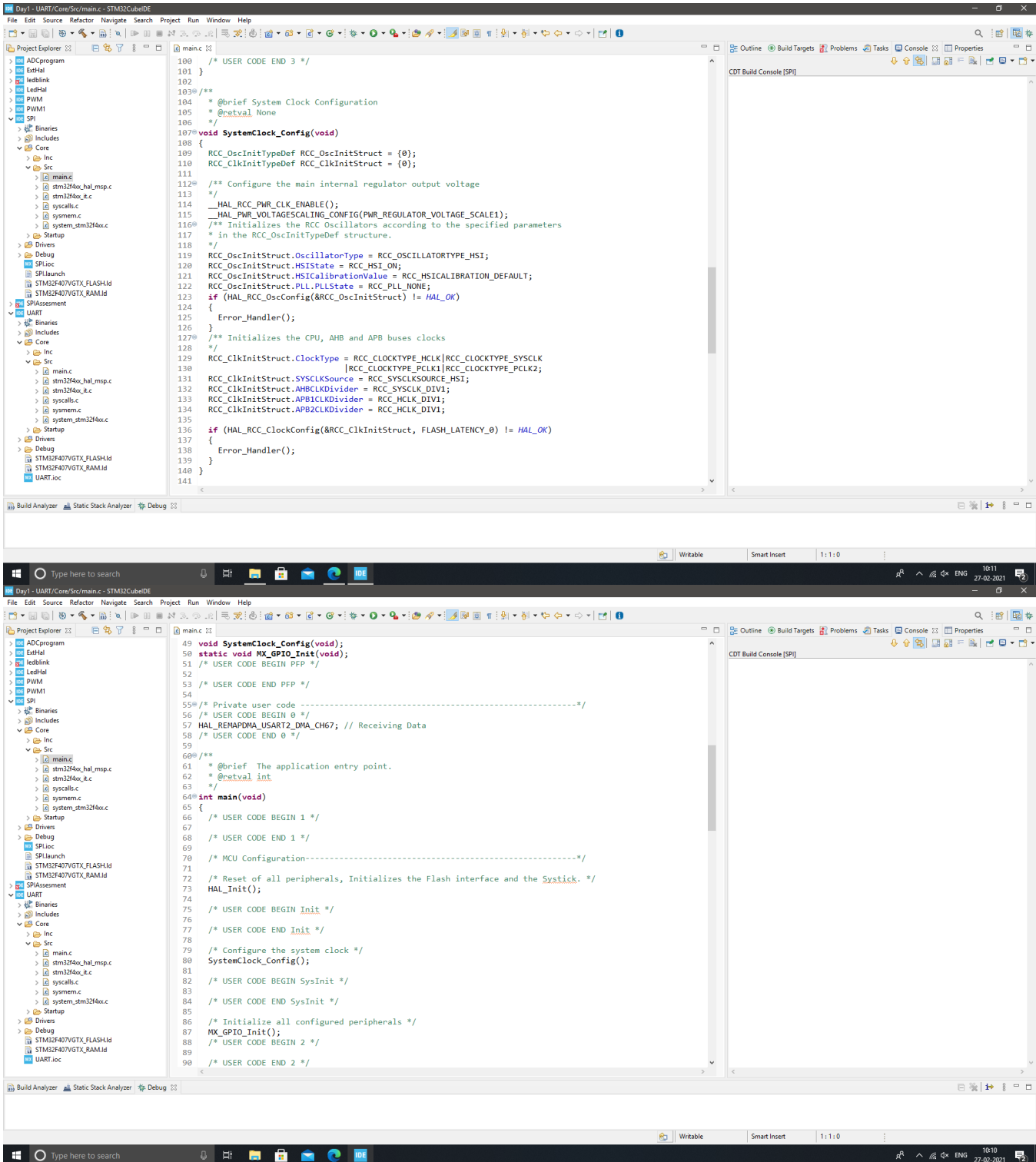


Fig: 2.5.1 UART Pin configuration



```
100  /* USER CODE END 3 */
101  }
102  }
103  /**
104   * @brief System Clock Configuration
105   * @retval None
106   */
107  void SystemClock_Config(void)
108  {
109      RCC_OscInitTypeDef RCC_OscInitStruct = {0};
110      RCC_ClkInitTypeDef RCC_ClkInitStruct = {0};
111
112      /** Configure the main internal regulator output voltage
113       */
114      __HAL_RCC_PWR_CLK_ENABLE();
115      __HAL_PWR_VOLTAGESCALING_CONFIG(PWR_REGULATOR_VOLTAGE_SCALE1);
116      /** Initializes the RCC Oscillators according to the specified parameters
117       * in the RCC_OscInitTypeDef structure.
118       */
119      RCC_OscInitStruct.OscillatorType = RCC_OSCILLATORTYPE_HSI;
120      RCC_OscInitStruct.HSIState = RCC_HSI_ON;
121      RCC_OscInitStruct.HSICalibrationValue = RCC_HSICALIBRATION_DEFAULT;
122      RCC_OscInitStruct.PLL.PLLState = RCC_PLL_NONE;
123      if (HAL_RCC_OscConfig(&RCC_OscInitStruct) != HAL_OK)
124      {
125          Error_Handler();
126      }
127      /** Initializes the CPU, AHB and APB buses clocks
128       */
129      RCC_ClkInitStruct.ClockType = RCC_CLOCKTYPE_HCLK|RCC_CLOCKTYPE_SYSCLOCK
130                                   |RCC_CLOCKTYPE_PCLK1|RCC_CLOCKTYPE_PCLK2;
131      RCC_ClkInitStruct.SYSCLKSource = RCC_SYSCLKSOURCE_HSI;
132      RCC_ClkInitStruct.AHBCLKDivider = RCC_SYSCLK_DIV1;
133      RCC_ClkInitStruct.APB1CLKDivider = RCC_HCLK_DIV1;
134      RCC_ClkInitStruct.APB2CLKDivider = RCC_HCLK_DIV1;
135
136      if (HAL_RCC_ClockConfig(&RCC_ClkInitStruct, FLASH_LATENCY_0) != HAL_OK)
137      {
138          Error_Handler();
139      }
140  }
141
49  void SystemClock_Config(void);
50  static void MX_GPIO_Init(void);
51  /* USER CODE BEGIN PFP */
52
53  /* USER CODE END PFP */
54
55  /** Private user code */
56  /* USER CODE BEGIN 0 */
57  HAL_REMAPDMA_USART2_DMA_CH67; // Receiving Data
58  /* USER CODE END 0 */
59
60  /**
61   * @brief The application entry point.
62   * @retval int
63   */
64  int main(void)
65  {
66      /* USER CODE BEGIN 1 */
67
68      /* USER CODE END 1 */
69
70      /* MCU Configuration-----*/
71
72      /* Reset of all peripherals, Initializes the Flash interface and the Systick. */
73      HAL_Init();
74
75      /* USER CODE BEGIN Init */
76
77      /* USER CODE END Init */
78
79      /* Configure the system clock */
80      SystemClock_Config();
81
82      /* USER CODE BEGIN SysInit */
83
84      /* USER CODE END SysInit */
85
86      /* Initialize all configured peripherals */
87      MX_GPIO_Init();
88      /* USER CODE BEGIN 2 */
89
90      /* USER CODE END 2 */
```









