

OS Concepts & Sys Programs:-

- * Scheduling
 - * Memory Management
 - * File System
 - + Earlier topics - Processes, Threads, IPC, Signals
-

Dev Tools - gcc/g++ options, GNU Tools,
Makefiles, static & dynamic libs

Kernel Development - Linus Torvalds
GNU Software (Free software)
- Richard M Stallman

GNU Linux

Embedded Linux:-

OS Architecture:-

- * Kernel (core/sub systems)
- * Drivers
- * Libraries
- * Utils (shell, dev tools, monitoring)

Distributions:-

- * Ubuntu, Debian
- * Fedora, RHEL
- * Backtrac
- * Kali
- * CentOS

and many more

Linux Kernel

std C library

/usr/lib

libc.a or libc.so

libm.a, libm.so

CPU Families:-

ARM:-

Arduino Atmega328x
STM32F4 Cortex-M4F
MSP432
Tiva Series
and many more

ARM Cortex-M series

High end Targets:-

RaspberryPi

BeagleBoneBlack

BCM28xx

AM335x

iMX series targets - 6, 7,8 (sabre, nitrogen, wand)

Snapdragon series targets (Dragonboard)

Some TI Boards

Target Board - Single Board Computer (SBC)

Evaluation Board /Development kit

System On Chip(SOC) - CPU, SRAM, Flash, I/O pins on same chip

CPU Family : Cortex-A series (A8, A9, A53)

Multicore

Co-Processor , e.g. DSP, GPU, FPU

Activity:- Survey of

SBCs/DKs/EKs

SOC Behind

CPU Family, how many cores, instruction set family,e.g. armv7-a

Any co-processor

What are other peripherals

Qemu - cross platform emulator

Target:- Virtual Express A9, ARM Cortex-A9 CPU

What is required to emulate:-

- * kernel image - core + static modules
- * device tree blob (dtb)
- * root file system image (rootfs)
 - libs, additional drivers(dynamic modules),utils
- * bootloader

To generate above, what we need

- * kernel source - kernel image + dtb file
- * pre-built rootfs (Can generate your own at later stage)
- * Cross Tool Chain, to generate code for architecture
- * Qemu for emulation / Real Target Board

Choose a clean workspace: ~/eworkdir

```
arm-linux-gnueabi-gcc hello.c -o h1.out  
arm-linux-gnueabi-gcc hello.c -o h2.out -static
```

```
gcc test.c -c  
gcc sum.c -c  
gcc sqr.c -c  
nm test.o  
nm sum.o  
nm sqr.o  
objdump -t test.o  
objdump -t sum.o sqr.o  
gcc test.o sum.o sqr.o -o sall.out -static  
ls -lh sall.out  
strip sall.out          # removes symbol table  
ls -lh sall.out
```

```
arm-linux-gnueabi-gcc test.c -c  
arm-linux-gnueabi-gcc sum.c -c  
arm-linux-gnueabi-gcc sqr.c -c  
arm-linux-gnueabi-nm test.o  
arm-linux-gnueabi-nm sum.o  
arm-linux-gnueabi-nm sqr.o  
arm-linux-gnueabi-objdump -t test.o  
arm-linux-gnueabi-objdump -t sum.o sqr.o
```

```
gcc hello.c -o n.out  
arm-linux-gnueabi-gcc hello.c -o c.out  
file n.out c.out
```

```
readelf -h n.out  
readelf -h c.out
```

What is ELF? Executable and Linkable format
object files, libraries, executables

```
arm-linux-gnueabi-readelf -a d1.out | grep .so  
arm-linux-gnueabi-objdump -x d1.out | grep NEEDED
```

TODO:- try ldd on natively built, dynamically linked executables

command > file	stdin
command >> file	stdout
command < file	stderr
command 2> file	
command tee file	
command &> file	

```

int a=10;
int b;
static float x=2.3f;
static float y;
const int cval=100;
const int dval;
volatile const int vc;

```

```

gcc demo.c -c
nm demo.o
objdump -t demo.o
size demo.o

arm-linux-gnueabi-gcc demo.c -c
arm-linux-gnueabi-nm demo.o
arm-linux-gnueabi-objdump -t demo.o
arm-linux-gnueabi-size demo.o

```

```

void f1() { }
static void f2() { }

```

```

int main() {
    int p,q,r;
}

```

```

D, d      .data
C, b      COM, .bss
R, r      .rodata
T, t      .text
U         undefined

```

```

d,b,r,t    -- internal linkage only (static prefix)
D, R, T    -- external linkage (no static prefix)

```

```
arm-linux-gnueabi-ar rc sum.o sqr.o -o libsample.a
```

who calls main? main returns to whom?
 startup code , cleanup code part of std C library
 glibc is the impl, in the name libc.a or libc.so

```
find /usr/lib -name 'libc.*'  
find /usr/lib -name 'libm.*'  
find /usr/lib -name 'libpthread.*'  
find /usr/lib -name 'libstdc++.*. *'  
whereis libc
```

```
gcc-linaro-7.5.0-2019.12-x86_64_arm-linux-gnueabi  
/ arm-linux-gnueabi/libc/usr/lib
```

```
-----  
if libsample.so is copied to ~/mylibs  
==> LD_LIBRARY_PATH=/home/root/mylibs ./d1.out  
export LD_LIBRARY_PATH=/home/root/mylibs  
./d1.out
```

Let's assume many so files are /opt/mylibs

std lib locations:-

```
/lib  
/usr/lib  
/usr/local/lib
```

```
/opt/mylibs
```

```
echo "/opt/mylibs" >> /etc/ld.so.conf
```

- * Simple Boot
- * Cross compilation
- * Bootloaders, U-Boot
- * Device Tree
- * Custom kernel build