

Learning Report – Applied System Development Life Cycle and Software Testing



L&T Technology Services



GLOBAL
ENGINEERING
ACADEMY

Genesis



Document History

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ACTIVITY 1

TO DESIGN A CALCULATOR USING C PROGRAMMING

State of Art :

In order to meet the requirement of today's world, man has to be very fast. To do so, it is very genuine to face difficulties to meet some basic essentials. So we did some brain storming to search for them. The Research has been divided on the basis of cost and features of different calculators. The price ranges from Rs 100-300 which can be used by students in school & in universities, scientist and scholars. This device includes a large range of features at lower cost. The features include basic arithmetic operations, BMI calculation, and conversion of Numeric into binary, octal, hexadecimal and vice versa. It can also perform basic trigonometry calculations. It includes nth root and power of n calculating features. Another category includes Body mass index (BMI) feature, calculation of trigonometric functions including exponential, logarithms and number conversion. The features can be enhanced further but at the cost will increase accordingly. At a range of Rs 600-650, complex calculations and imaginary numbers can be included. Calculators having medium costs are having medium set of features which includes matrix and calculus. Higher features at medium cost of price includes binary conversions and are foldable. Calculators of higher prices includes the functions of database management, higher accuracy, wider display for plots and graphs. It also includes smart touch, solar cell operations, battery charging and a waterproof.

Cost and Features:

The whole document has been divided on the basis of cost and features of different calculators. Following is a list of features based on different cost and prices of calculators.

1. Low cost and low featured Calculator: These types of calculator ranges from Rs. 50-200. It will be able to calculate basic arithmetic operations and are mobile.
2. Low cost and medium featured: Such calculator ranges from Rs. 100-300 which will be able to perform arithmetic calculations including fractions, nth root and power of n.
3. Low cost and high featured: It includes operation of trigonometry, logarithm, exponential, inversion and degrees. These calculators ranges from Rs. 250-500.
4. Medium Cost and Low featured: It ranges from Rs. 500-650 with features of solving complex calculations, imaginary number and is having a larger display.
5. Medium cost and medium featured: It ranges from Rs. 750-1500 including matrix operation, calculus and statistics.
6. Medium cost and high featured: These types of calculator ranges from Rs 1200-2500. These are able to perform number calculations and are foldable.
7. High cost and low featured: Such calculator ranges from Rs. 5000-10000. It includes features for respective business fields with high accuracy.
8. High cost and medium featured : It includes printing features with touch, solar charging, data security and internet at a price range of Rs 12000-25000

9. High cost and high featured: Its price ranges from 30000 to 1 lakhs and are named as programmable calculators.

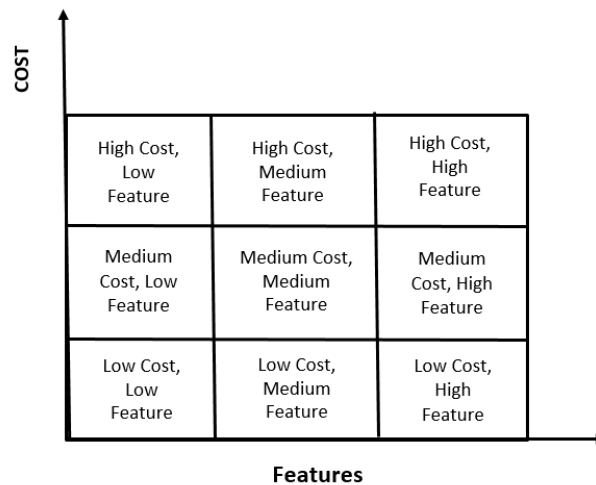


Figure 1: Cost vs features

Defining our system:

The designed product has all the necessary features required by the undergraduates and postgraduates students including scholars. The High level requirements include arithmetic operations, decimals, trigonometric functions, nth root, power of n, fractions, percentage, logarithms, exponentials, binary conversions etc. The low level requirements of the product includes addition, subtraction, multiplication, division under arithmetic operation, decimal upto 8 digits, trigonometric functions with square root and radians.

SWOT Analysis:

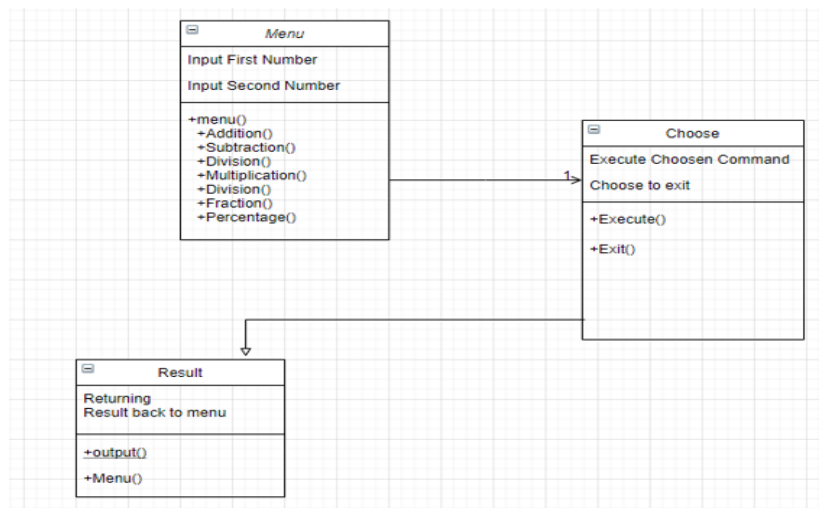
Table 1: SWOT Analysis

| | |
|--|---|
| Strength: <ul style="list-style-type: none"> High Accuracy Solar powered, more efficient Touch screen, easy to accessible foldable | Weakness: <ul style="list-style-type: none"> Charging issues Not accessible on cloudy days Not resistive to water |
| Opportunities: <ul style="list-style-type: none"> Easily accessible to by students Complex calculations are easy to solve. Affordable to all | Threats: <ul style="list-style-type: none"> Security issues Errors |

4W's and 1'H :**Who:** Basically used by students of UG and PG.**What:** It is a highend, affordable calculator.**When:** Easily accessible and performs complex calculations.**Where:** To solve simple as well as complex calculations.**How:** End user friendly and easily accessible.**UML Diagram:**High Level Design:

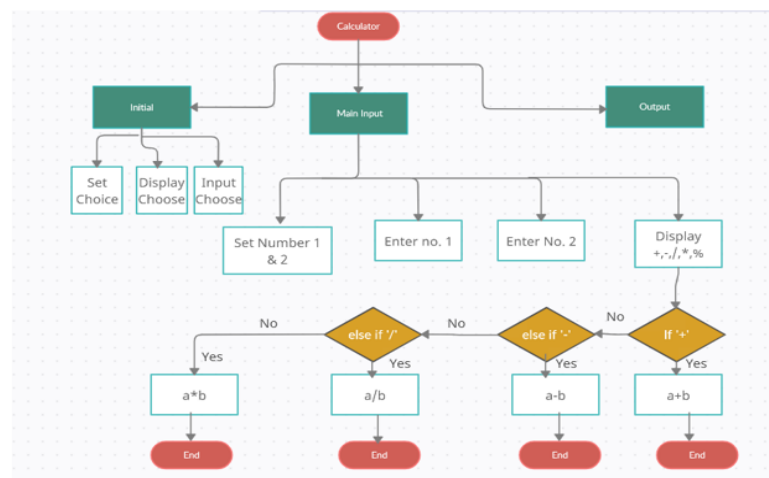
Structural Diagram

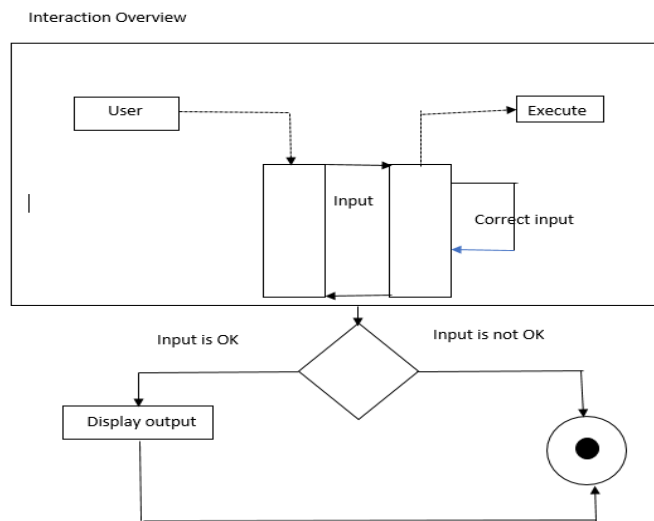
Class Diagram:

**Figure 2: Class Diagram of arithmetic calculator**

Behavioural Diagram:

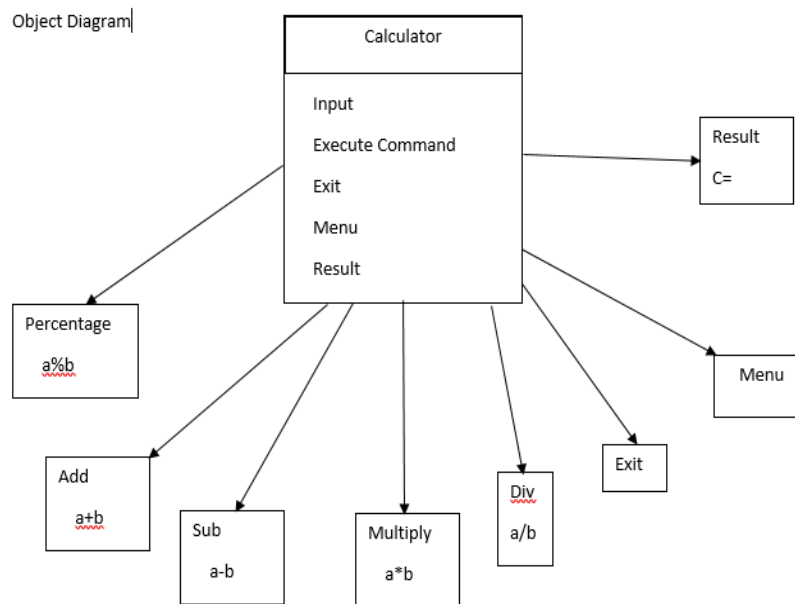
Activity Diagram:

**Figure 3: Activity Diagram of arithmetic calculator**

**Figure 4: Interaction overview of Arithmetic calculator**

Low Level Design:

Structural Diagram:

**Figure 5: Object diagram of arithmetic table**

Behavioural Diagram:

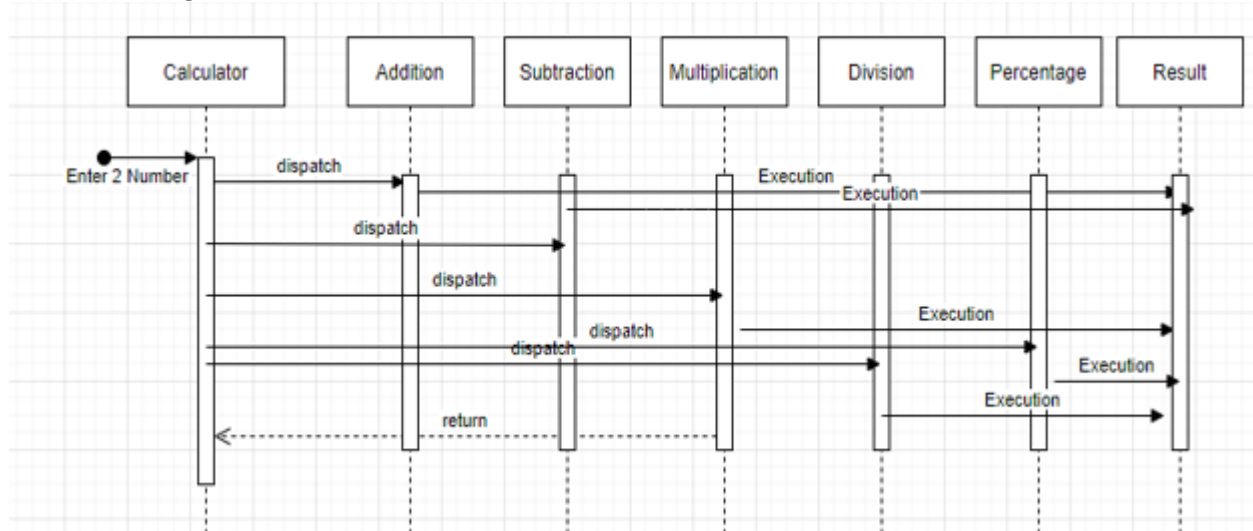


Figure 6: Sequence Diagram of Arithmetic Calculator

State diagram:

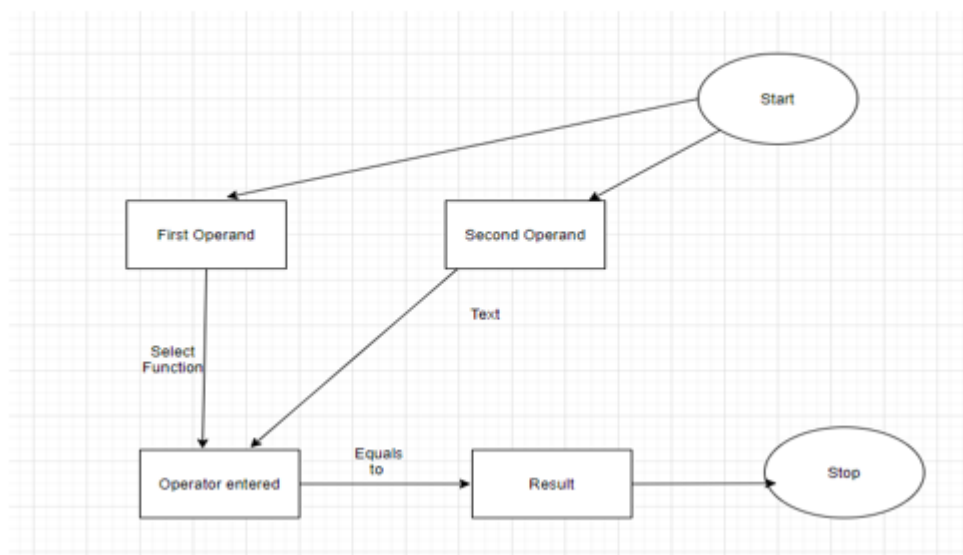


Figure 7: State Diagram of Arithmetic Calculator

Test Plan:-**HLR:****Table 2: Test Plan of HLR**

| Test ID | Description | Expected Input | Exp. Out. | Actual output | Type of Test |
|---------|---|--|--|---|-------------------|
| H_01 | ➤ Perform operations of 2 positive numbers | ➤ $2 + 4.05$ ➤ $4/6+2/3$ ➤ $4-3$ ➤ $3*4$ ➤ $8/4$ | ➤ 6.05 ➤ $8/6=1.33$ ➤ 3333 ➤ 1.0 ➤ 12.0 ➤ 2.0 | ➤ 6.0 ➤ 1.33 ➤ 1 ➤ 12.0 ➤ 2.0 | Requirement based |
| H_02 | ➤ Perform operation of positive number and zero | ➤ $2+0$ ➤ $2-0$ ➤ $2*0$ | ➤ 2 ➤ 2 ➤ 0 | ➤ 2.0 ➤ 2.0 ➤ 0 | Scenario based |
| H_03 | ➤ Perform operation of large numbers | ➤ $345+567$ ➤ $893.03-876.23$ ➤ $45*34$ ➤ $345/28$ | ➤ 912 ➤ 16.8 ➤ 1530 ➤ 12.32 | ➤ 912.0 ➤ 16.80 ➤ 1530.0 ➤ 12.32 | Boundary based |

LLR:**Table 3: Addition test plan**

| Test ID | Description | Expected Input | Exp. Out. | Actual output | Type of Test |
|---------|---|-----------------------------|---------------|-----------------------|-------------------|
| L_01 | ➤ Addition of positive integers and zero ➤ | $4+0$ | 4 | 4.0 | Requirement based |
| L_02 | ➤ Addition of negative integers ➤ Addition of positive integers and negative integers ➤ Addition of negative integer and zero | $-4+-2$ $4+-3$ $-8+0$ | -6 1 -8 | Error 1.0 error | Scenario based |
| L_03 | ➤ Addition of very large integers, | $34+789$ | 823 | 823.0 | Boundary Based |

Table 4: Subtraction Test Plan

| Test ID | Description | Expected Input | Exp. Out. | Actual output | Type of Test |
|---------|---|----------------|--------------|----------------|-------------------|
| L_01 | <ul style="list-style-type: none"> ➤ Subtraction of higher number from a lower number ➤ Subtraction of zero from a number | 140-39 34-0 | 101 34 | 101.0 34.0 | Requirement based |
| L_02 | <ul style="list-style-type: none"> ➤ Subtraction of lower number from higher number | 45-35 | 10 | 10.0 | Scenario based |
| L_03 | <ul style="list-style-type: none"> ➤ Subtraction of two non-numerals ➤ Subtraction of number from zero | @-! 0-37 | Error -37 | Error Error | Boundary based |

Table 5: Multiplication Test Plan

| Test ID | Description | Expected Input | Exp. Out. | Actual output | Type of Test |
|---------|---|----------------|-----------|---------------|-------------------|
| L_01 | <ul style="list-style-type: none"> ➤ Multiply two number of different bits | 140*39 | 5460 | 5460.0 | Requirement based |
| L_02 | <ul style="list-style-type: none"> ➤ Multiplication by zero | 45*0 | 0 | 0.0 | Scenario based |
| L_03 | <ul style="list-style-type: none"> ➤ Multiplication of Large Numbers | 140*657 | 91,980 | 91,980.0 | Boundary based |

Table 6: Division Test Plan

| Test ID | Description | Expected Input | Exp. Out. | Actual output | Type of Test |
|---------|---|------------------|-----------|-------------------|-------------------|
| L_01 | <ul style="list-style-type: none"> ➤ Division of higher number by lower number and vice versa. | 140/20 20/140 | 7 0.14 | 7.0 0.1428 | Requirement based |
| L_02 | <ul style="list-style-type: none"> ➤ Division by zero | 45/0 | Error | Put a valid input | Scenario based |
| L_03 | <ul style="list-style-type: none"> ➤ Division of large numbers | 11654/456 | 25.55 | 25.55701 | Boundary based |

Table 7: Remainder Test Plan

Remainder:-

| Test ID | Description | Expected Input | Exp. Out. | Actual output | Type of Test |
|---------|---|------------------|-----------|---------------|-------------------|
| L_01 | ➤ Remainder of two numbers | (45,5) (17,5) | 0 2 | 0 2 | Requirement based |
| L_02 | ➤ Remainder of one large and small number | (1,2) | 1 | 1 | Scenario based |
| L_03 | ➤ Remainder by zero | (1,0) | Error | NA | Boundary based |

Table 8: Power Test Plan

Power:-

| Test ID | Description | Expected Input | Exp. Out. | Actual output | Type of Test |
|---------|-----------------------------------|----------------|-----------|---------------|-------------------|
| L_01 | ➤ Power Calculation of a number | (3^3) | 27 | 27 | Requirement based |
| L_02 | ➤ Power calculation of number one | (1^2) | 1 | 1 | Scenario based |
| L_03 | ➤ Power raised to zero | (2^0) | 1 | 1 | Boundary based |

Table 9: Percentage Test Plan

Percentage:-

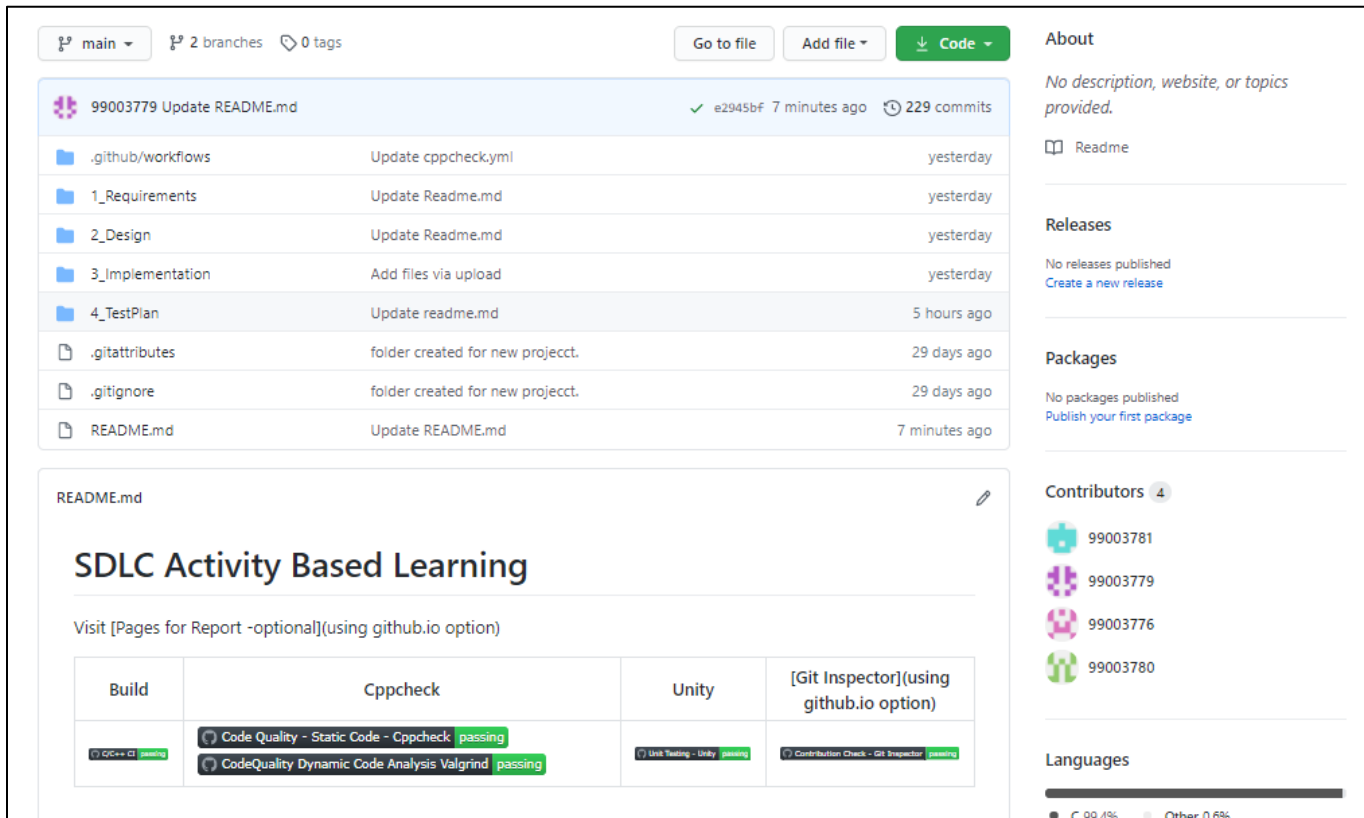
| Test ID | Description | Expected Input | Exp. Out. | Actual output | Type of Test |
|---------|---|----------------|-----------|-------------------|-------------------|
| L_01 | ➤ Calculation of percentage of one number by another number | 5/10 40/50 | 50 80 | 50.0 80.0 | Requirement based |
| L_02 | ➤ Percentage calculation wrt zero | 10/0 | Error | Put a valid input | Scenario based |
| L_03 | ➤ Percentage of large numbers | 456/984 | 46.34 | 46.34 | Boundary based |

Table 10: GCD Test Plan

GCD:-

| Test ID | Description | Expected Input | Exp. Out. | Actual output | Type of Test |
|---------|---|----------------|-----------|---------------|-------------------|
| L_01 | ➤ Greatest Common divisor of two number | (1,2) (2,5) | 1 1 | 1 1 | Requirement based |
| L_02 | ➤ GCD of large Numbers | (35,64) | 1 | 1 | Scenario based |
| L_03 | ➤ GCD of Even numbers | (24,36) | 12 | 12 | Boundary based |

Git :



main 2 branches 0 tags

Go to file Add file Code

99003779 Update README.md ✓ e2945bf 7 minutes ago 229 commits

- .github/workflows Update cppcheck.yml yesterday
- 1_Requirements Update README.md yesterday
- 2_Design Update README.md yesterday
- 3_Implementation Add files via upload yesterday
- 4_TestPlan Update README.md 5 hours ago
- .gitattributes folder created for new project. 29 days ago
- .gitignore folder created for new project. 29 days ago
- README.md Update README.md 7 minutes ago

README.md

SDLC Activity Based Learning

Visit [Pages for Report -optional](using github.io option)

| Build | Cppcheck | Unity | [Git Inspector](using github.io option) |
|---|---|---|---|
| Code Quality - Static Code - Cppcheck passing | Code Quality - Static Code - Cppcheck passing | Link Testing - Unity passing | Contribution Check - Git Inspector passing |
| CodeQuality Dynamic Code Analysis Valgrind passing | CodeQuality Dynamic Code Analysis Valgrind passing | | |

About
No description, website, or topics provided.

Readme

Releases
No releases published
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Packages
No packages published
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Contributors 4

- 99003781
- 99003779
- 99003776
- 99003780

Languages

C 99.4% Other 0.6%

Figure 8: <https://github.com/99003781/N8-Calculator.git>

Git Issues:












| | | | |
|--------------------------|--|--|---|
| <input type="checkbox"/> |  99003779 | #6 by 99003781 was closed 12 hours ago |  1 |
| <input type="checkbox"/> |  99003781 | #5 by 99003779 was closed 12 hours ago |  1 |
| <input type="checkbox"/> |  99003779 | #4 by 99003781 was closed 12 hours ago |  1 |
| <input type="checkbox"/> |  99003781 | #3 by 99003779 was closed 12 hours ago |  1 |
| <input type="checkbox"/> |  99003779 | #2 by 99003781 was closed 13 hours ago |  1 |
| <input type="checkbox"/> |  99003779 | #1 by 99003781 was closed 3 days ago |  1 |

Figure 9: Screenshots of Git issues raised and closed**Main Project:**

```
#include "unity.h"
```

```
#include "main.h"
```

```
#include "calculator_operations.h"
```

```
/* Prototypes for all the test functions */
```

```
void test_add(void);
```

```
void test_add_testcase2(void);
```

```
void test_add_testcase3(void);
```

```
void test_add_testcase4(void);
```

```
void test_add_testcase5(void);
```

```
void test_subtract(void);
```

```
void test_subtract_testcase2(void);
```

```
void test_subtract_testcase3(void);
```

```
void test_subtract_testcase4(void);
```

```
void test_subtract_testcase5(void);
```

```
void test_multiply(void);
```

```
void test_multiply_testcase2(void);
```

```
void test_multiply_testcase3(void);
```

```
void test_multiply_testcase4(void);
void test_multiply_testcase5(void);
```

```
void test_divide(void);
void test_divide_testcase2(void);
void test_divide_testcase3(void);
void test_divide_testcase4(void);
void test_divide_testcase5(void);
```

```
void test_percentage(void);
void test_percentage_testcase2(void);
void test_percentage_testcase3(void);
void test_percentage_testcase4(void);
void test_percentage_testcase5(void);
```

```
void test_gcd(void);
void test_gcd_testcase2(void);
void test_gcd_testcase3(void);
void test_gcd_testcase4(void);
void test_gcd_testcase5(void);
```

```
void test_rem(void);
void test_rem_testcase2(void);
void test_rem_testcase3(void);
void test_rem_testcase4(void);
void test_rem_testcase5(void);
```

```
void test_power(void);
void test_power_testcase2(void);
void test_power_testcase3(void);
void test_power_testcase4(void);
void test_power_testcase5(void);
```

```
void setUp(){}
```

```
void tearDown(){}
```

```
int main(void)
{
    UNITY_BEGIN();

    RUN_TEST(test_add);
```

```
RUN_TEST(test_add_testcase2);  
RUN_TEST(test_add_testcase3);  
RUN_TEST(test_add_testcase4);  
RUN_TEST(test_add_testcase5);
```

```
/*SUBTRACTION*/  
RUN_TEST(test_subtract);  
RUN_TEST(test_subtract_testcase2);  
RUN_TEST(test_subtract_testcase3);  
RUN_TEST(test_subtract_testcase4);  
RUN_TEST(test_subtract_testcase5);
```

```
/*MULTIPLICATION*/  
RUN_TEST(test_multiply);  
RUN_TEST(test_multiply_testcase2);  
RUN_TEST(test_multiply_testcase3);  
RUN_TEST(test_multiply_testcase4);  
RUN_TEST(test_multiply_testcase5);
```

```
/*DIVISION*/  
RUN_TEST(test_divide);  
RUN_TEST(test_divide_testcase2);  
RUN_TEST(test_divide_testcase3);  
RUN_TEST(test_divide_testcase4);  
RUN_TEST(test_divide_testcase5);
```

```
/*PERCENTAGE*/  
RUN_TEST(test_percentage);  
RUN_TEST(test_percentage_testcase2);  
RUN_TEST(test_percentage_testcase3);  
RUN_TEST(test_percentage_testcase4);  
RUN_TEST(test_percentage_testcase5);
```

```
/*GCD*/  
RUN_TEST(test_gcd);  
RUN_TEST(test_gcd_testcase2);  
RUN_TEST(test_gcd_testcase3);  
RUN_TEST(test_gcd_testcase4);  
RUN_TEST(test_gcd_testcase5);
```

```
/*REMAINDER*/  
RUN_TEST(test_rem);
```

```
RUN_TEST(test_rem_testcase2);
RUN_TEST(test_rem_testcase3);
RUN_TEST(test_rem_testcase4);
RUN_TEST(test_rem_testcase5);

/*POWER*/
RUN_TEST(test_power);
RUN_TEST(test_power_testcase2);
RUN_TEST(test_power_testcase3);
RUN_TEST(test_power_testcase4);
RUN_TEST(test_power_testcase5);

return UNITY_END();
}

/*ADDITION*/
void test_add(void)
{
    TEST_ASSERT_EQUAL(30, add(10, 20));
}

void test_add_testcase2(void)
{
    TEST_ASSERT_EQUAL(-10, add(10, -20));
}

void test_add_testcase3(void)
{
    TEST_ASSERT_EQUAL(-20.5, add(-40.5, 20.0));
}

void test_add_testcase4(void)
{
    TEST_ASSERT_EQUAL(41.0, add(15.5, 25.5));
}

void test_add_testcase5(void)
{
    TEST_ASSERT_EQUAL(15000, add(7500, 7500));
}

/*SUBTRACTION*/
void test_subtract(void)
```



```
{
    TEST_ASSERT_EQUAL(-3, subtract(0, 3));
}

void test_subtract_testcase2(void)
{
    TEST_ASSERT_EQUAL(2, subtract(5, 3));
}

void test_subtract_testcase3(void)
{
    TEST_ASSERT_EQUAL(7, subtract(10, 3));
}

void test_subtract_testcase4(void)
{
    TEST_ASSERT_EQUAL(-4, subtract(3, 7));
}

void test_subtract_testcase5(void)
{
    TEST_ASSERT_EQUAL(100, subtract(1000, 900));
}

/*MULTIPLICATION*/
void test_multiply(void)
{
    TEST_ASSERT_EQUAL(0, multiply(1, 0));
}

void test_multiply_testcase2(void)
{
    TEST_ASSERT_EQUAL(15, multiply(5, 3));
}

void test_multiply_testcase3(void)
{
    TEST_ASSERT_EQUAL(0, multiply(10, 0));
}

void test_multiply_testcase4(void)
{

```

```
TEST_ASSERT_EQUAL(-30, multiply(6, -5));
}
void test_multiply_testcase5(void)
{
    TEST_ASSERT_EQUAL(10, multiply(2, 5));
}

/*DIVISION*/
void test_divide(void)
{
    TEST_ASSERT_EQUAL(0, divide(1, 0));
}
void test_divide_testcase2(void)
{
    TEST_ASSERT_EQUAL(5, divide(10, 2));
}

void test_divide_testcase3(void)
{
    TEST_ASSERT_EQUAL(5, divide(5, 1));
}
void test_divide_testcase4(void)
{
    TEST_ASSERT_EQUAL(-6, divide(-30, 5));
}
void test_divide_testcase5(void)
{
    TEST_ASSERT_EQUAL(1, divide(2, 2));
}

/*PERCENTAGE*/
void test_percentage(void)
{
    TEST_ASSERT_EQUAL(100, percentage(1, 1));
}

void test_percentage_testcase2(void)
{
    TEST_ASSERT_EQUAL (40, percentage(2,5));
}

void test_percentage_testcase3(void)
```

```
{
    TEST_ASSERT_EQUAL(20, percentage(20, 100));
}
void test_percentage_testcase4(void)
{
    TEST_ASSERT_EQUAL(40, percentage(2, 5));
}

void test_percentage_testcase5(void)
{
    TEST_ASSERT_EQUAL(20, percentage(2, 10));
}

/*GCD*/
void test_gcd(void)
{
    TEST_ASSERT_EQUAL(1, gcd(1, 2));
}

void test_gcd_testcase2(void)
{
    TEST_ASSERT_EQUAL (20, gcd(20, 40));
}

void test_gcd_testcase3(void)
{
    TEST_ASSERT_EQUAL (1, gcd(35, 64));
}

void test_gcd_testcase4(void)
{
    TEST_ASSERT_EQUAL (12, gcd(24, 36));
}

void test_gcd_testcase5(void)
{
    TEST_ASSERT_EQUAL(1, gcd(2, 5));
}

/*REMAINDER*/
void test_rem(void)
{

```

```
TEST_ASSERT_EQUAL(1, rem(1, 2));
}

void test_rem_testcase2(void)
{
    TEST_ASSERT_EQUAL (0, rem(45,5));
}

void test_rem_testcase3(void)
{
    TEST_ASSERT_EQUAL (2, rem(17,5));
}

void test_rem_testcase4(void)
{
    TEST_ASSERT_EQUAL (2, rem(18,4));
}

void test_rem_testcase5(void)
{
    TEST_ASSERT_EQUAL(1, rem(5, 4));
}

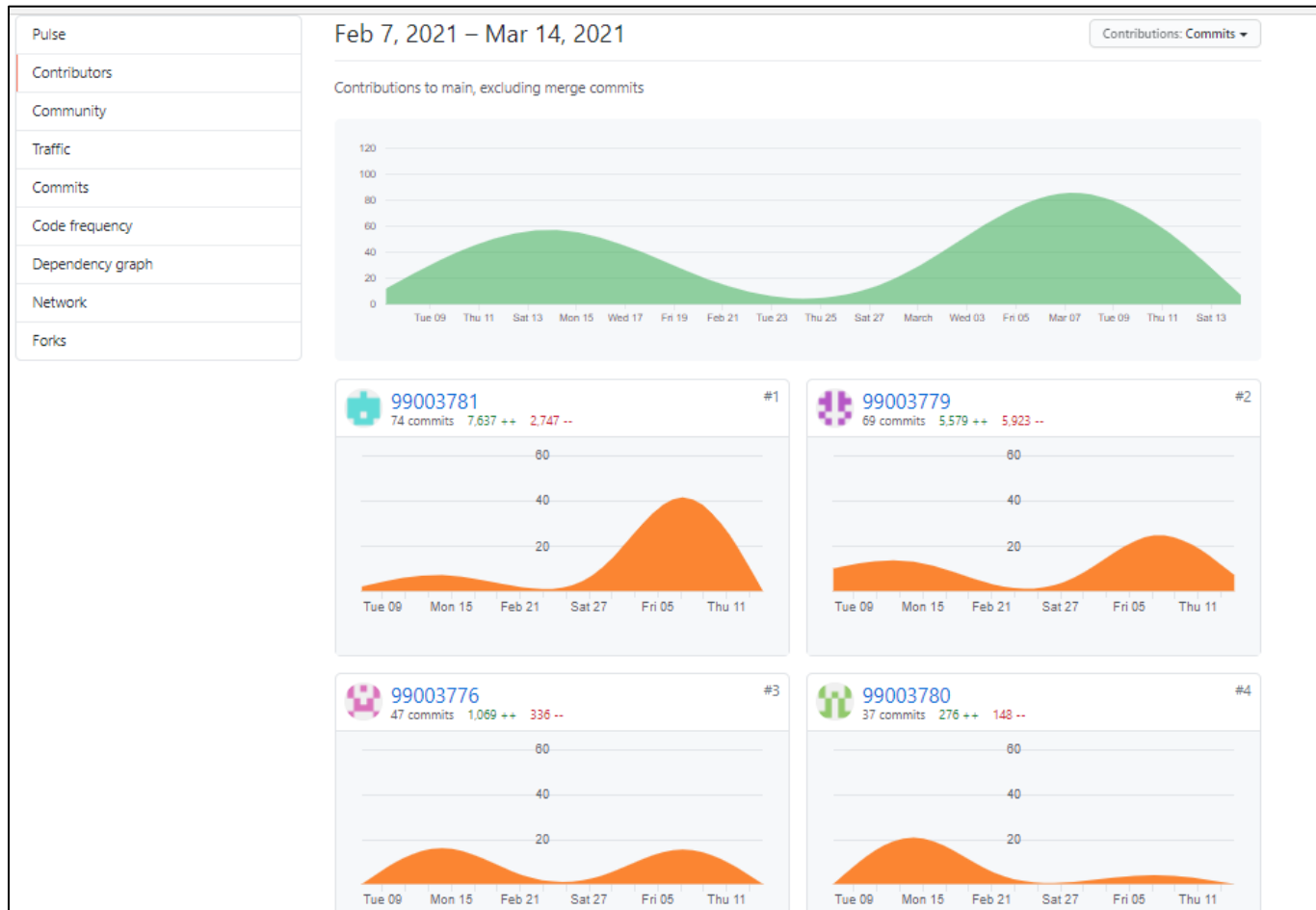
/*POWER*/
void test_power(void)
{
    TEST_ASSERT_EQUAL (1, power(1, 2));
}

void test_power_testcase2(void)
{
    TEST_ASSERT_EQUAL (27, power(3,3));
}

void test_power_testcase3(void)
{
    TEST_ASSERT_EQUAL (1, power(3,0));
}

void test_power_testcase4(void)
{
    TEST_ASSERT_EQUAL (1, power(1,4));
}
```

```
}  
void test_power_testcase5(void)  
{  
    TEST_ASSERT_EQUAL(25, power(5, 2));  
}  
}
```

Git commits:**Figure 10: Graph of commits on Github**

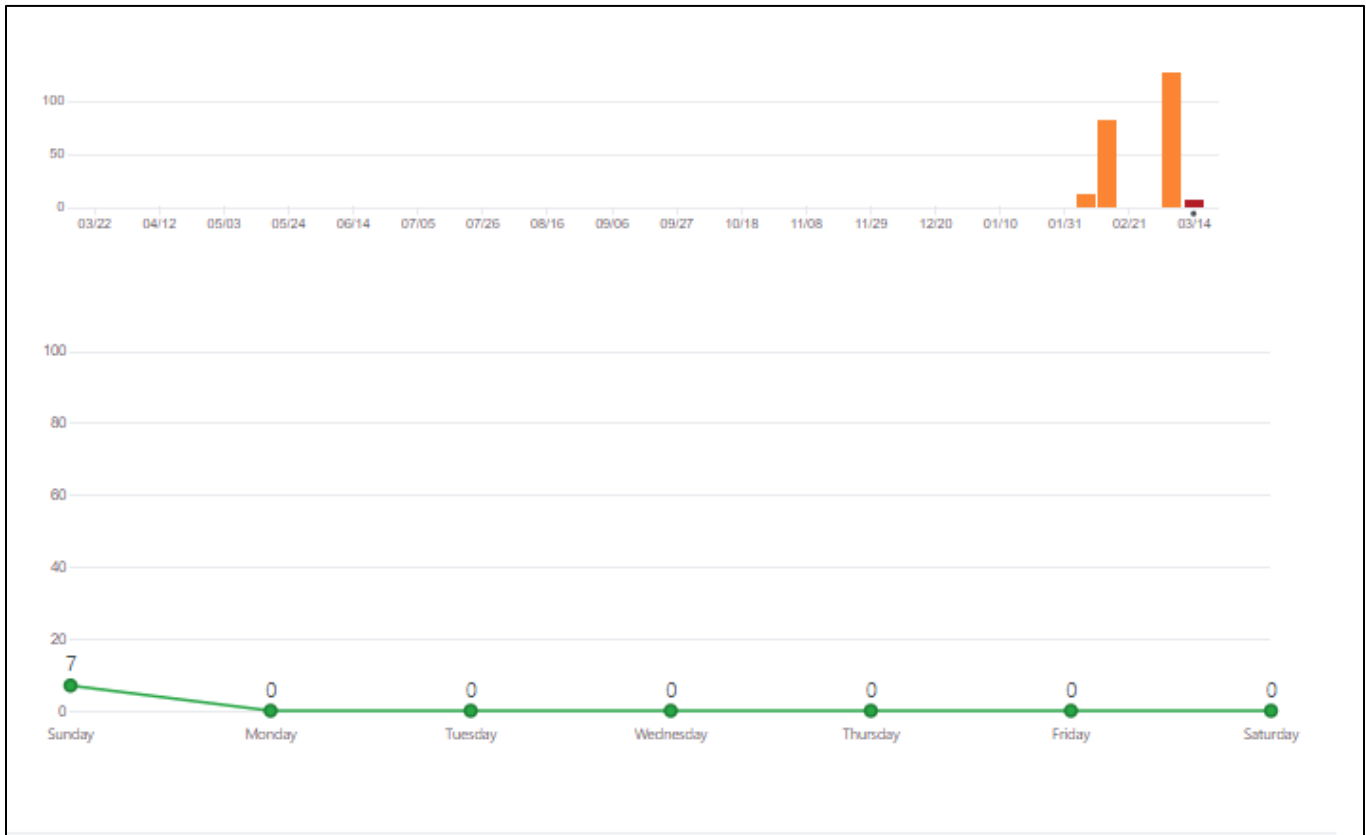


Figure 11: Plot of Git Commits on github