OOPM:-PRACTICAL 2

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Q.1) Write a program to create a class Student with data 'name, city and age' along with method printData to display the data. Create the two objects s1, s2 to declare and access the values.

```
class Student {
 Student(int id, String name, int age, String city) {
   this.name = name;
   this.age = age;
   this.city = city;
 void printData() {
   System.out.println("Student" + id + ":\n\tName: " + name +
class StudentDetails {
 public static void main(String[] args) {
   Student s1 = new Student(1, "Pratyay", 18, "Mumbai");
   Student s2 = new Student(2, "Shwen", 18, "Vasai");
```

```
System.out.println("\n_____");
s1.printData();
s2.printData();
}
```

Q.2) Write a program to create a class Student2 along with two method getData(),printData() to get the value through argument and display the data in printData. Create the two objects s1 ,s2 to declare and access the values from class STtest

```
class Student2 {
 private int id;
 private String name;
 private String city;
 private int age;
 // constructor to set the student data
 Student2(int id, String name, int age, String city) {
    this.id = id; // assigns the local values to the class variables
    this.name = name;
    this.age = age;
    this.city = city;
 public int getId() {
   return id;
 public String getName() {
   return name;
 public int getAge() {
   return age;
 public String getCity() {
   return city;
}// end of class Student2
class STtest {
 private static int id;
 private static String name;
 private static String city;
 private static int age;
 static void setData(Student2 stud) {
```

```
id = stud.getId();
   name = stud.getName();
   age = stud.getAge();
   city = stud.getCity();
 //prints the data to the user. used static as only static methods
can be referenced in other static methods.
 static void printData(){
    System.out.println("Student" + id + ":\n\tName: " + name +
"\n\tAge: " + age + "\n\tCity: " + city +
                       ");
 public static void main(String[] args) {
   // instantiating the objects of class Student and passing the
values to the constructors
   Student2 s1 = new Student2(1, "Pratyay", 18, "Mumbai");
   Student2 s2 = new Student2(2, "Shwen", 18, "Vasai");
    // yes i know vasai is not a city
   System.out.println("\n
    setData(s1); //passes the data of the student
   printData();// print the data passed through the constructor
    setData(s2);
   printData();
```

Q.3) WAP using parameterized constructor with two parameters id and name. While creating the objects obj1 and obj2 passed two arguments so that this constructor gets invoked after creation of obj1 and obj2

```
class Object{
 private String name;
 //constructor
 Object(int id, String name) {
   this.id = id;
 //printing the object data passed through the constructor
 void printData() {
  System.out.println("Object" + id + ":-\tName: " + name +
class ObjectCreation{
 public static void main(String[] args) {
   Object obj1 = new Object(1, "first object");
   Object obj2 = new Object(2, "second object");
   System.out.println("\n");
   obj1.printData();
   obj2.printData();
```

```
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$ java ObjectCreation

Object1:- Name: first object

Object2:- Name: second object
```

Q.4) WAP to demonstrate the working of a banking-system ,where we deposit and withdraw amount from our account. Creating an Account class which has deposit() and withdraw() methods.

```
import java.util.Scanner;
class Account {
 Scanner sc = new Scanner(System.in);
 Account (long accNo, String name, double amount, String password)
   this.accountHolderName = name;
   this.balance = amount;
   this.password = password;
 boolean verifyAccountNumber(String input) {
     if (Long.parseLong(input) == this.accountNumber) {
    } catch (Exception e) {
 boolean verifyAccountHolderName (String input) {
    if (input.equals(this.accountHolderName)) {
```

```
boolean verifyPassword(String input) {
   if (input.equals(this.password)) {
    return true;
 void checkAccount() {
   while (this.flagRightAccount) {
     System.out.println("\n Please verify the account details to
proceed\n\tAccount Holder Name: "
        + this.getAccountHolderName() + "\n\tAccount Number: " +
this.getAccountNumber() + "\n\tBalance: "
        + this.getBalance());
System.out.println("-----
    System.out.print("\nWould you like to proceed?(yes /
no(default)) ");
     String proceed = sc.nextLine();// right account?
if (proceed.equalsIgnoreCase("yes")) {
      this.flagRightAccount = false;
      operation();// goes to make an operation on the account
      System.out.print("Would you like to re-enter your details?
      String retry = sc.nextLine();
System.out.println("-----
```

```
if (retry.equalsIgnoreCase("yes")) {
         Bank.verifyAccount();
         System.out.println("--x--x--End of program--x--x--");
         System.exit(0);
 void operation() {
   System.out.println(
operation:\n\t1.Withdraw(with)\n\t2.Deposit(dep)\n\t3.Balance(bal)
\n\t4.Change Password(pass)\n\t5.Go Back(back) \n\t6.Cancel
Operation(c)");
    String input = sc.nextLine();// operation input
System.out.println("------
     case "with":
       withdraw();
       System.out.println("The account currently has Rs." +
getBalance() + "\\-");
       deposit();
       System.out.println("The account currently has Rs." +
getBalance() + "\\-");
       System.out.println("The account currently has Rs." +
getBalance() + "\\-");
```

```
setPassword();
       checkAccount();
       System.out.println("Error: Invalid input");
System.out.println("-----
   System.out.print("Would you like to make another
operation?(yes / no(default)):\t");
   String again = sc.nextLine();
System.out.println("----
   if (again.equalsIgnoreCase("yes")) {
     operation();// recalls the operation again
     this.flagRightAccount = true;
     checkAccount();// goes one step back
 public void setPassword() {
   System.out.print("Enter the previous password:\t");
   String previousPassword = sc.nextLine();
   System.out.print("Enter the new password:\t");
   String newPassword1 = sc.nextLine();
   System.out.print("Re-enter the new password:\t");
   String newPassword2 = sc.nextLine();
```

```
if (previousPassword.equals(this.password)) {
     if (newPassword1.equals(newPassword2)) {
        this.password = newPassword1;
       System.out.println("The new password is: " +
this.password);
       System.out.println("The new passwords dont match");
     System.out.println("The previous password is incorrect");
 void withdraw() {
   System.out.print("Enter the amount to withdraw:\t");
   while (!sc.hasNextDouble()) {
     System.out.print("Error: Invalid input. Please enter a valid
     sc.nextDouble(); // Clear the invalid input
   double withdrawnAmount = sc.nextDouble();
    sc.nextLine();// consumes the leftover newline
     System.out
          .println("Error: Your withdrawing amount is more than
your current balance amount. Operation cannot proceed");
     System.out.println("You have withdrawn Rs." + withdrawnAmount
```

```
void deposit() {
    System.out.print("Enter the amount to deposit:\t");
   while (!sc.hasNextDouble()) {
      System.out.println("Error: Invalid input. Please enter a
valid amount:");
      sc.nextDouble(); // Clear the invalid input
   double depositedAmount = sc.nextDouble();
   sc.nextLine();
      System.out.println("Error: Minimum Amount Allowed:\tRs.1");
      System.out.println("You have deposited Rs." + depositedAmount
 public double getBalance() {
 public String getAccountHolderName() {
 public long getAccountNumber() {
class Bank {
```

```
static Account[] ac = new Account[3];// initialised outside so
that both functions can access it
 static void verifyAccount() {
   Scanner sc = new Scanner(System.in);
     System.out.print("Enter the account holder's name/ account
number:\t");
     String name = sc.nextLine();
     System.out.print("Enter the account holder's password:\t");
     String pass = sc.nextLine();
System.out.println("-----
       if (ac[i].verifyAccountHolderName(name) | |
ac[i].verifyAccountNumber(name)) {
         if (ac[i].verifyPassword(pass)) {
```

```
System.out.println("User Logged in!");
       ac[i].checkAccount();// logs the user into its account
       accountExists = false;
      System.out.println("Incorrect password");
      System.out.println("Invalid username.");
System.out.print("Would you like to retry?(yes /
no(default)):\t");
       String retryInput = sc.nextLine();
       if (retryInput.equalsIgnoreCase("yes")) {
System.out.println("-----
 public static void main(String[] args) {
   ac[0] = new Account(11, "Shaun Mendes", 100000, "pass1");
   ac[1] = new Account(21, "Mark Lopes", 100000, "pass2");
   ac[2] = new Account(31, "Jonathan Gomes", 100000, "pass3");
of the objects
with the operation
  verifyAccount();
```

```
}
}// it works
```

```
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$ java Bank
Enter the account holder's name/ account number:
Enter the account holder's password: pass2
User Logged in!
Please verify the account details to proceed
       Account Holder Name: Mark Lopes
       Account Number: 2
       Balance: 100000.0
Would you like to proceed?(yes / no(default)) yes
Enter the mode of operation:
       1.Withdraw(with)
       2.Deposit(dep)
       3.Balance(bal)
       4.Change Password(pass)
       5.Go Back(back)
       6.Cancel Operation(c)
with
Enter the amount to withdraw: 123
You have withdrawn Rs.123.0\- from your bank account
The account currently has Rs.99877.0\-
Would you like to make another operation?(yes / no(default)): yes
Enter the mode of operation:
       1.Withdraw(with)
       2.Deposit(dep)
```

```
3.Balance(bal)
       4.Change Password(pass)
       5.Go Back(back)
       6.Cancel Operation(c)
dep
Enter the amount to deposit: 345
You have deposited Rs.345.0\- in your bank account
The account currently has Rs.100222.0\-
Would you like to make another operation?(yes / no(default)): yes
Enter the mode of operation:
       1.Withdraw(with)
       2.Deposit(dep)
       3.Balance(bal)
       4.Change Password(pass)
       5.Go Back(back)
       6.Cancel Operation(c)
bal
The account currently has Rs.100222.0\-
Would you like to make another operation?(yes / no(default)): no
Please verify the account details to proceed
       Account Holder Name: Mark Lopes
       Account Number: 2
       Balance: 100222.0
Would you like to proceed?(yes / no(default)) no
Would you like to re-enter your details? (yes / no(default)): no
 --x--x--End of program--x--x--
```

Q. 5) Write a program to print the area of a rectangle by creating a class named 'Area' taking the values of its length and breadth as parameters of its constructor and having a method named 'returnArea' which returns the area of the rectangle. Length and breadth of rectangle are entered through keyboard.

```
import java.util.Scanner; //importing the Scanner class
class Area {
 Area(double len, double bre) {
 double returnArea() {
 public static void main(String[] args) {
   Scanner sc = new Scanner(System.in);// creating an object ot use scanner
   System.out.print("Enter the length of the rectangle:\t");
   length = sc.nextDouble();
   sc.nextLine();// consuming the newLine character
   System.out.print("Enter the breadth of the rectangle:\t");
   breadth = sc.nextDouble();
   sc.nextLine();// consuming the newLine character
   Area rect1 = new Area(length, breadth); // creating an object of class area
   area = rect1.returnArea();// stores the area of the object rect1
   System.out.println("The area of the rectangle is " + area);
```

```
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$ java Rectangle

Enter the length of the rectangle: 45

Enter the breadth of the rectangle: 30

The area of the rectangle is 1350.0
```