## **TestBase** + ProjectRootPath + TestDataPath + UnityDemoScriptsPath + isExpectingLine # storage # dialogue # errorsCauseFailures nextExpectedLine nextExpectedOptionCount nextOptionToSelect nextExpectedCommand + Init() # RunStandardTestcase() # HandleResult() # ExpectLine() YarnSpinner.Tests.Dialogue Tests + Init() + TestNodeExists() + TestAnalysis() + TestDumpingCode() + TestMissingNode() + TestGettingCurrentNodeName() + TestGettingRawSource() + TestGettingTags() + TestNodeVistation()