

CsvHelper.CsvReader.TryGet
Field< T >

```
graph LR; A[CsvHelper.CsvReader.TryGet Field< T >] --> B[CsvHelper.CsvReader.Check Disposed]; A --> C[CsvHelper.CsvReader.Check HasBeenRead];
```

The diagram illustrates the internal logic of the `CsvHelper.CsvReader.TryGetField<T>` method. It is represented by a grey rectangular box on the left. Two blue arrows originate from the right side of this box. The top arrow points to a white rectangular box containing the text `CsvHelper.CsvReader.Check Disposed`. The bottom arrow points to another white rectangular box containing the text `CsvHelper.CsvReader.Check HasBeenRead`. This indicates that the `TryGetField` method performs these two checks before attempting to return a field value.

CsvHelper.CsvReader.Check
Disposed

CsvHelper.CsvReader.Check
HasBeenRead