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An issue I faced was for my text box, I don't know why i can enter '-'/'+' into my rgb text boxes. Although this was an issue, it does not affect the values or cause any errors. If any of these are entered, the default value will just be 0.

I learned how to clear the canvas, by just setting the number of points to 0. Not sure if that is what was wanted for clearing the canvas, but every other way I found was just just drawing a new white rectangle over the whole canvas. Another thing that I learned was how to use check boxes.

Additional functionality that I added was from the previous project, which is my random button with a few adjustments. I changed my random mode from a button to a check box, and it can be used with the generate button or the animate button.

There are no bugs that I have run into when running it on my machine.

Used w3schools.com and stackoverflow.com.