

# Study Guide: Data Visualization with R

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August 14, 2020

## General structure

□ **Overview** – The general structure of the code that is used to plot figures is as follows:

**R**

```
ggplot(...) +           # Initialization
  geom_function(...) +  # Main plot(s)
  facet_function(...) + # Facets (optional)
  labs(...) +           # Legend (optional)
  scale_function(...) + # Scales (optional)
  theme_function(...)   # Theme (optional)
```

We note the following points:

- The `ggplot()` layer is mandatory.
- When the `data` argument is specified inside the `ggplot()` function, it is used as default in the following layers that compose the plot command, unless otherwise specified.
- In order for features of a data frame to be used in a plot, they need to be specified inside the `aes()` function.

□ **Basic plots** – The main basic plots are summarized in the table below:

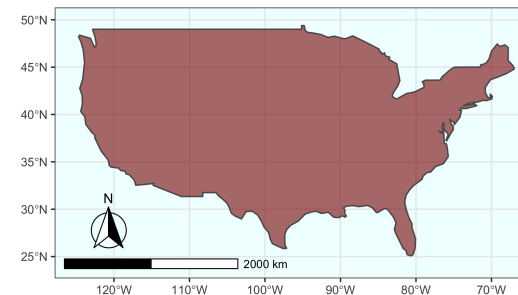
Type	Command	Illustration
Scatter plot	<code>geom_point(x, y, color, size, fill, alpha)</code>	
Line plot	<code>geom_line(x, y, color, size, fill, alpha)</code>	
Bar chart	<code>geom_bar(x, y, color, size, fill, alpha)</code>	

Type	Command	Illustration
Box plot	<code>geom_boxplot(x, y, color, size, fill, alpha)</code>	
Heatmap	<code>geom_tile(x, y, color, size, fill, alpha)</code>	

where the possible parameters are summarized in the table below:

Command	Description	Use case
color	Color of a line / point / border	'red'
fill	Color of an area	'red'
size	Size of a line / point	4
shape	Shape of a point	4
linetype	Shape of a line	'dashed'
alpha	Transparency, between 0 and 1	0.3

□ **Maps** – It is possible to plot maps based on geometrical shapes as follows:



The following table summarizes the main commands used to plot maps:

Category	Action	Command
Map	Draw polygon shapes from the geometry column	<code>geom_sf()</code>
Additional elements	Add and customize geographical directions	<code>annotation_north_arrow()</code>
	Add and customize distance scale	<code>annotation_scale()</code>
Range	Customize range of coordinates	<code>coord_sf()</code>

□ **Animations** – Plotting animations can be made using the `gganimate` library. The following command gives the general structure of the code:

**R**

```
# Main plot
ggplot() +
  ... +
  transition_states(field, states_length)

# Generate and save animation
animate(plot, duration, fps, width, height, units, res, renderer)
anim_save(filename)
```

### Advanced features

□ **Facets** – It is possible to represent the data through multiple dimensions with facets using the following commands:

Type	Command	Illustration
Grid (1 or 2D)	<code>facet_grid(   row_var ~ column_var )</code>	
Wrapped	<code>facet_wrap(   vars(x1, ..., xn),   nrow, ncol )</code>	

□ **Text annotation** – Plots can have text annotations with the following commands:

Command	Illustration
<code>geom_text(   x, y, label,   hjust, vjust )</code>	
<code>geom_label_repel(   x, y, label,   nudge_x, nudge_y )</code>	

□ **Additional elements** – We can add objects on the plot with the following commands:

Type	Command	Illustration
Line	<code>geom_vline(   xintercept, linetype )</code>	
	<code>geom_hline(   yintercept, linetype )</code>	
Curve	<code>geom_curve(   x, y, xend, yend )</code>	
Rectangle	<code>geom_rect(   xmin, xmax, ymin, ymax )</code>	

### Last touch

□ **Legend** – The title of legends can be customized to the plot with the following command:

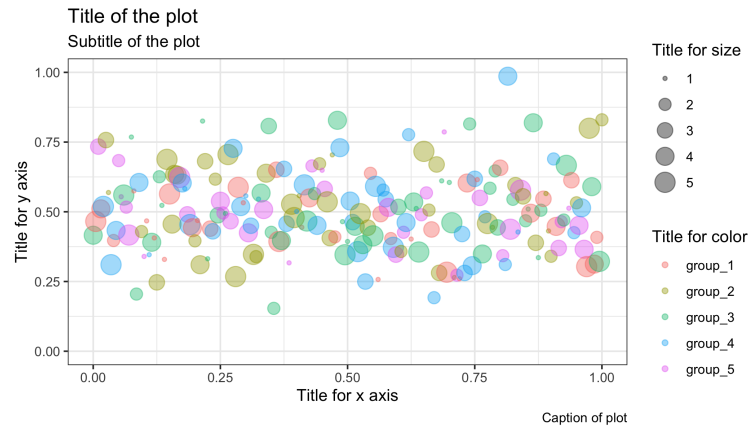
**R**

```
plot + labs(params)
```

where the params are summarized below:

Element	Command
Title / subtitle of the plot	<code>title = 'text' / subtitle = 'text'</code>
Title of the $x$ / $y$ axis	<code>x = 'text' / y = 'text'</code>
Title of the size / color	<code>size = 'text' / color = 'text'</code>
Caption of the plot	<code>caption = 'text'</code>

This results in the following plot:



□ **Plot appearance** – The appearance of a given plot can be set by adding the following command:

Type	Command	Illustration
Black and white	<code>theme_bw()</code>	
Classic	<code>theme_classic()</code>	
Minimal	<code>theme_minimal()</code>	
None	<code>theme_void()</code>	

In addition, `theme()` is able to adjust positions/fonts of elements of the legend.

*Remark: in order to fix the same appearance parameters for all plots, the `theme_set()` function can be used.*

□ **Scales and axes** – Scales and axes can be changed with the following commands:

Category	Action	Command
Range	Specify range of x / y axis	<code>xlim(xmin, xmax)</code>
		<code>ylim(ymin, ymax)</code>
Nature	Display ticks in a customized manner	<code>scale_x_continuous()</code>
		<code>scale_x_discrete()</code>
		<code>scale_x_date()</code>
Magnitude	Transform axes	<code>scale_x_log10()</code>
		<code>scale_x_reverse()</code>
		<code>scale_x_sqrt()</code>

*Remark: the `scale_x()` functions are for the x axis. The same adjustments are available for the y axis with `scale_y()` functions.*

□ **Double axes** – A plot can have more than one axis with the `sec.axis` option within a given scale function `scale_function()`. It is done as follows:

**R**

```
scale_function(sec.axis = sec_axis(~.))
```

□ **Saving figure** – It is possible to save figures with predefined parameters regarding the scale, width and height of the output image with the following command:

**R**

```
ggsave(plot, filename, scale, width, height)
```