Lesson 1 | Warmup

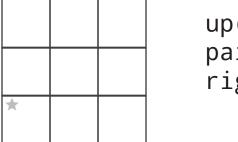
This is a Pixel Bots exercise. In Pixel Bots we will program bots to paint pictures using Code Elements.

Code Elements

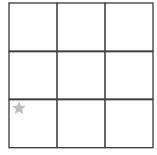
```
up() down()
left() right()
paint()
```

Problem 1

Pixel Bot Read Code: You are a pixel bot. Read the code and paint the picture.



up()
paint()
right()



up()
right()
paint()

{}

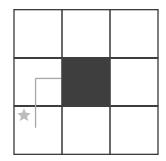
Lesson 1 | Worksheet 1

This is a Pixel Bots exercise. In Pixel Bots we program bots to paint pictures using Code Elements.

Code Elements

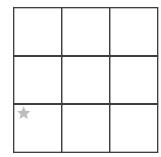
```
up() down()
left() right()
paint()
```

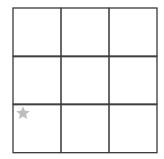
Example



Problems

You are a pixel bot. Read the code and paint the picture.





{}

Lesson 1 | Worksheet 1 (cont'd)

	*

1	down()
2	nain+(

2 paint()
3 left()

4 paint()

*	

2 left()

3 paint()

4 down()

5 paint()

```
*
```

2 up()

3 paint()

4 up()

5 paint()

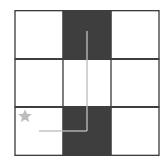
Lesson 2 | Warmup

This is a Pixel Bots exercise. In Pixel Bots we program bots to paint pictures using Code Elements.

Code Elements

```
up() down()
left() right()
paint()
```

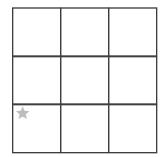
Example



```
1 right()
2 paint()
3 up()
4 up()
5 paint()
```

Problems

You are a pixel bot. Read the code and paint the picture.



```
1 up()
2 right()
3 paint()
4 up()
5 right()
6 paint()
7 down()
8 down()
9 paint()
```

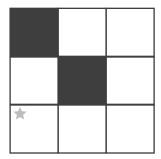


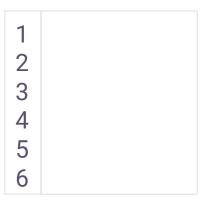
This is a Pixel Bots exercise. In Pixel Bots we program bots to paint pictures using Code Elements.

Code Elements

```
up() down()
left() right()
paint()
```

Problem





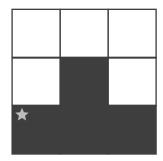
Lesson 3 | Warmup

This is a Pixel Bots exercise. In Pixel Bots we program bots to paint pictures using Code Elements.

Code Elements

```
up() down()
left() right()
paint()
```

Problem



```
1
2
3
4
5
6
7
8
9
```



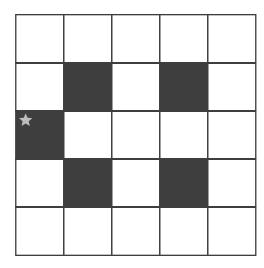


This is a Pixel Bots exercise. In Pixel Bots we program bots to paint pictures using Code Elements.

Code Elements

```
up() down()
left() right()
paint()
```

Problem



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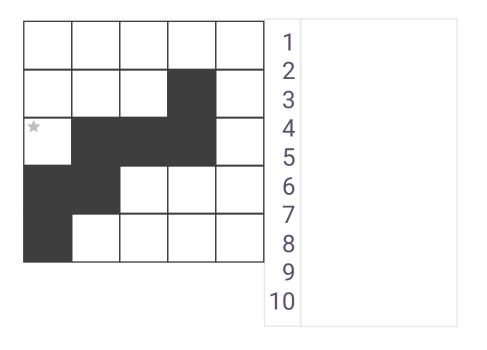


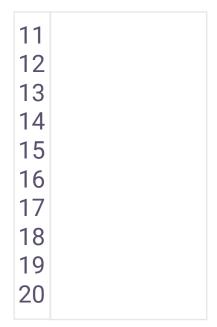
This is a Pixel Bots exercise. In Pixel Bots we program bots to paint pictures using Code Elements.

Code Elements

```
up() down()
left() right()
paint()
```

Problem







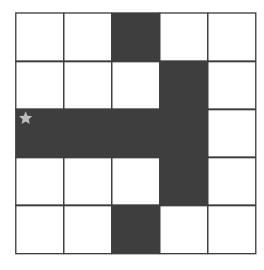


This is a Pixel Bots exercise. In Pixel Bots we program bots to paint pictures using Code Elements.

Code Elements

```
up() down()
left() right()
paint()
```

Problem



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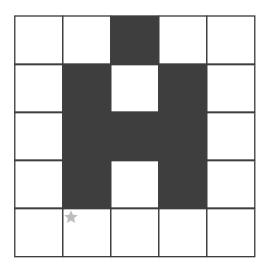


This is a Pixel Bots exercise. In Pixel Bots we program bots to paint pictures using Code Elements.

Code Elements

```
up() down()
left() right()
paint()
```

Problem



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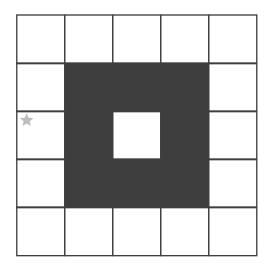
Lesson 3 | Exit Ticket

This is a Pixel Bots exercise. In Pixel Bots we program bots to paint pictures using Code Elements.

Code Elements

up()	<pre>down()</pre>
left()	right()
<pre>paint()</pre>	

Problem



1	
2	
2 3 4 5 6	
4	
5	
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7 8 9	
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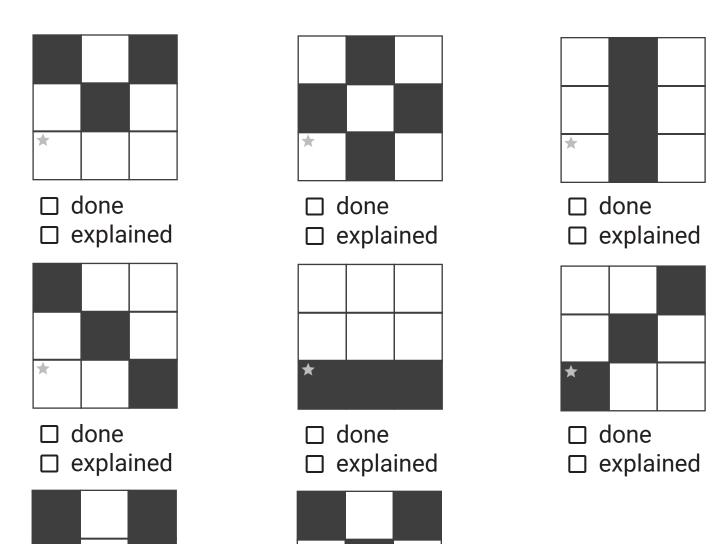
{}

Lesson 4 | Worksheet 1

This is an online Pixel Bots exercise. In Pixel Bots we program bots to paint pictures using Code Elements.

Problems

You are a coder. Write code to command the pixel bot to paint the pictures.





done

□ explained

done



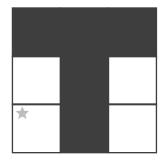
Lesson 4 | Exit Ticket

This is a Pixel Bots exercise. In Pixel Bots we program bots to paint pictures using Code Elements.

Code Elements

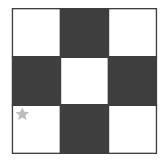
```
up() down()
left() right()
paint()
```

Problem



1	
2	
2 3 4 5 6	
4	
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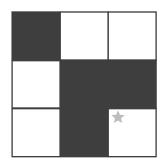


1	
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2 3 4 5 6	
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Lesson 5 | Warm-up

This is a Pixel Bots JavaScript exercise. In Pixel Bots we program bots to paint pictures using Code Elements.







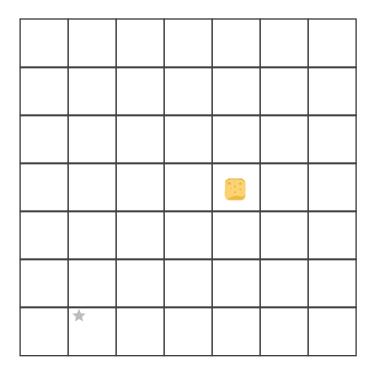
Lesson 5 | Exit Ticket

This is a Mouse Bot JavaScript exercise. In Mouse Bot we program the bot to eat the cheese.

Code Elements

```
up() move()
right() getCheese()
```

Problems



1	
2	
2 3 4 5 6	
4	
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7 8	
8	

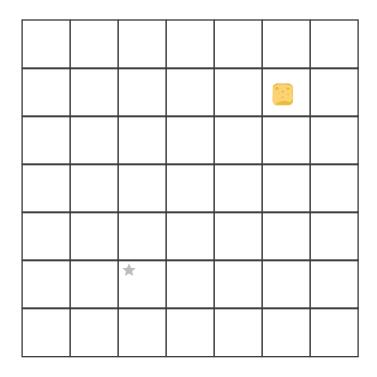
Lesson 6 | Warm Up

This is a Mouse Bot JavaScript exercise. In Mouse Bot we program the bot to eat the cheese.

Code Elements

```
up() move()
right() getCheese()
```

Problems

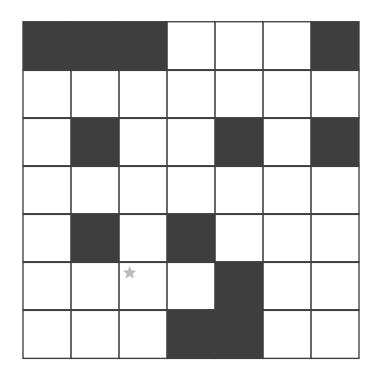


1	
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Lesson 7 | Warm-up

This is a Pixel Bots JavaScript exercise. In Pixel Bots we program bots to paint pictures using Code Elements.

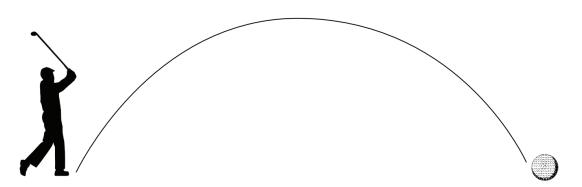
Code Elements	
up() left()	<pre>down() right()</pre>
paint() Problems	
Problems	







1) This is a drill. A drill creates holes by spinning a drill bit. How would you create a bigger hole with a drill bit? Bit cre-



2) This is a golfer. A golfer hits a golf ball with a golf club. How would the golfer hit the ball further? Be creative.

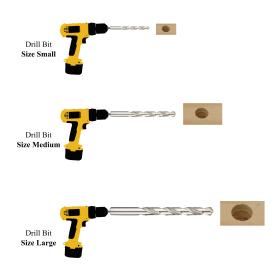
{}

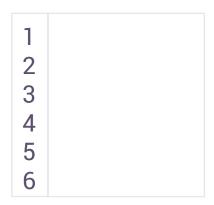
Lesson 7 | Worksheet 1 (cont'd)

Now try programming the drill to create 3 different size holes using one coding element.

Code Elements

drill(size)

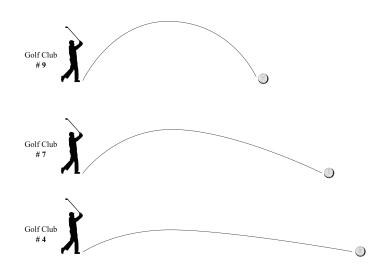




Program the golfer to hit the ball 3 different distances.

Code Elements

swing(club)

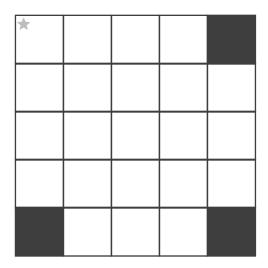


1	
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Lesson 7 | Worksheet 1 (cont'd)

5) Now it's time to return to Pixel Bot. Can you come up with a way to paint the picture in 6 lines?

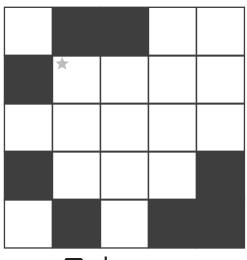


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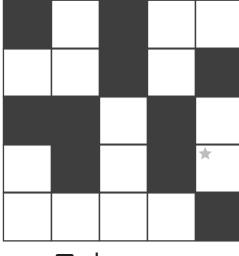


This is an online Pixel Bots exercise. In Pixel Bots we program bots to paint pictures using Code Elements.

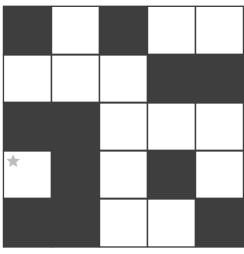
Problems



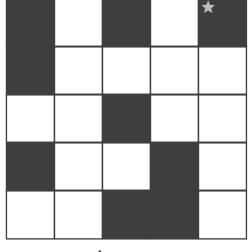
- ☐ done
- □ explained



- □ done
- □ explained



- ☐ done
- □ explained



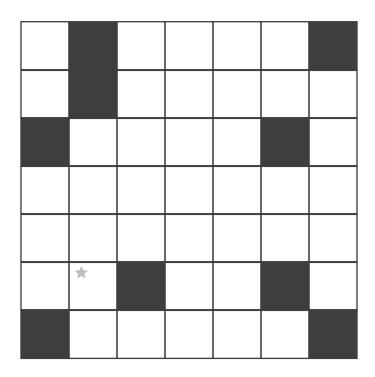
- ☐ done
- □ explained



Lesson 8 | Warm-up

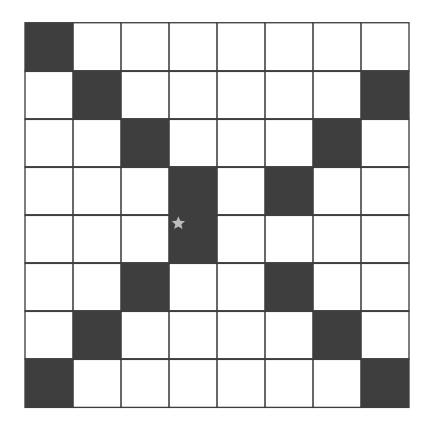
This is a Pixel Bots JavaScript exercise. In Pixel Bots we program bots to paint pictures using Code Elements.

Code Elements	
<pre>up(steps) left(steps) paint()</pre>	<pre>down(steps) right(steps)</pre>
Problems	



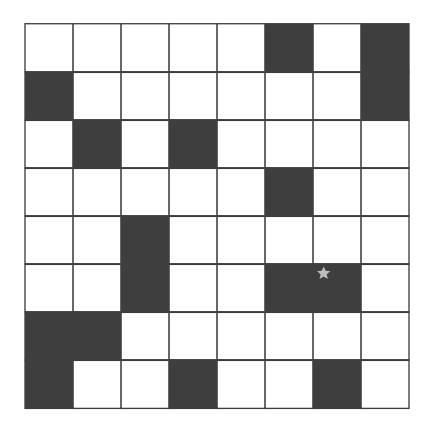


This is a Pixel Bots JavaScript exercise. In Pixel Bots we program bots to paint pictures using Code Elements.





This is a Pixel Bots JavaScript exercise. In Pixel Bots we program bots to paint pictures using Code Elements.

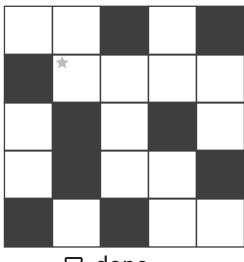




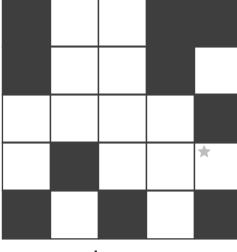


This is an online Pixel Bots exercise. In Pixel Bots we program bots to paint pictures using Code Elements.

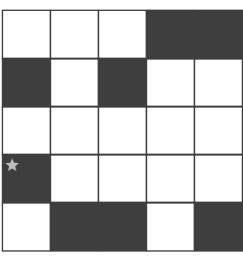
Problems



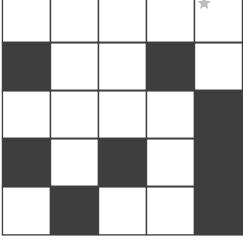
- ☐ done
- □ explained



- □ done
- □ explained



- □ done
- □ explained



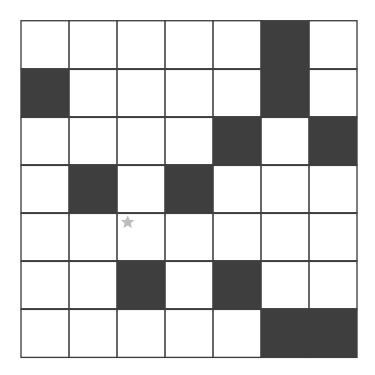
- □ done
- □ explained



Lesson 9 | Warm-up

This is a Pixel Bots JavaScript exercise. In Pixel Bots we program bots to paint pictures using Code Elements.

Code Elements	
up(steps)	<pre>down(steps)</pre>
left(steps)	right(steps)
<pre>paint()</pre>	
Problems	







Coders & Bots

Coders



Navigator: You are responsible for the overall plan for the program. Guide the Writer and keep track of what your program is doing.



Writer: Add code to your program. Pay attention to syntax.

Bots



Stepper. Step through the program and read each step aloud. Keep your finger on the step you are reading.



Actor: Listen carefully to each line of code the Stepper says aloud. Using the materials available, show what each line of code does.

Coding Paper

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Coding Paper

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getCoding

Coding Paper

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Small Pixel Grids





Medium Pixel Grids



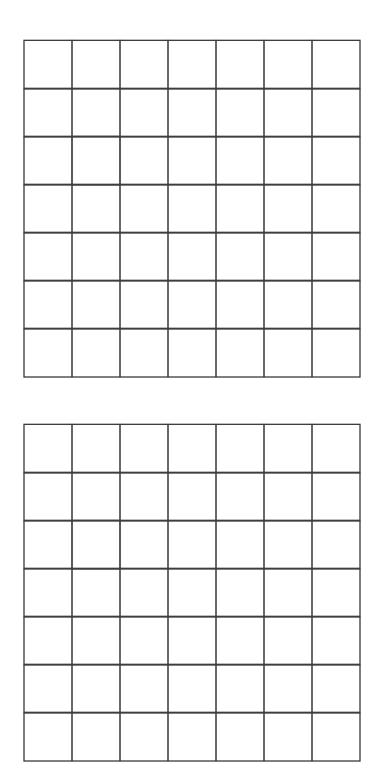








Large Pixel Grid







Challenge Problems - 1









Challenge Problems - 2

