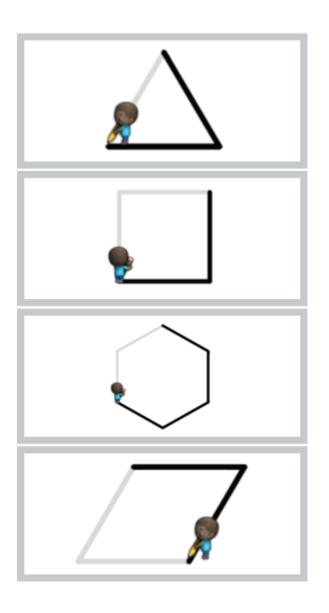


Match the artist with the blocks of code that complete the shape he is drawing.



```
move forward by 100 pixels
turn right by 120 degrees
move forward ▼ by 100 pixels
move forward by 100 pixels
turn right √ by 90 degrees
move forward by 100 pixels
move forward by 100 pixels
turn right by 60 degrees
move forward √ by 100 pixels
turn right ▼ by 120 degrees
move forward v by 100 pixels
```

