Asciidoctor.js PDF Presentation by Tulse Luper

First Slide

Hello

- one
- two
- three

NOTE

AsciiDoc is a powerful & easy to use markup language

```
class property(object):
def init (self, fget=None, fset=None, fdel=None):
    self.fget = fget
    self.fset = fset
    self.fdel = fdel
def get (self, obj, objtype=None):
    if obj is None:
        return self
    if self.fget is None:
        raise AttributeError("unreadable attribute")
    return self.fget(obj)
def set (self, obj, value):
    if self.fset is None:
        raise AttributeError("can't set attribute")
     self.fset(obj, value)
def delete (self, obj):
    if self.fdel is None:
        raise AttributeError("can't delete attribute")
    self.fdel(obj)
```

Two Columns

```
class Point(NamedTuple):
 x: float
 y: float
```

```
NamedTuple is cool:
```

- __str__
- __eq__ & __hash___