



BONUS LECTURE

Fuzz testing



SW Development Status Quo

- Any software needs to be "properly" verified.
 - Unit tests.
 - Integration tests.
 - Tests based on requirements.
 - High test coverage.
 - Manual code reviews.
 - Security audits.
 - O ...

The Problem

Absence of bugs is still not guaranteed!



What is Fuzz testing?

- A.k.a. fuzzing.
- Automated software testing method.
- Another testing layer increasing robustness of your program.
- Passes malformed, invalid or unexpected inputs to your program.
- Checks for crashes or invariants violations.
- Automatically generates and runs thousands of test cases.



Benefits

- Most likely finds bugs missed by other tests.
- "Set it and forget it."
- Increases tests coverage.
- Easy to scale (test on more machines).

Challenges

- Complicated environment setup.
- Complex testing harness.
- Data analysis of crashes.

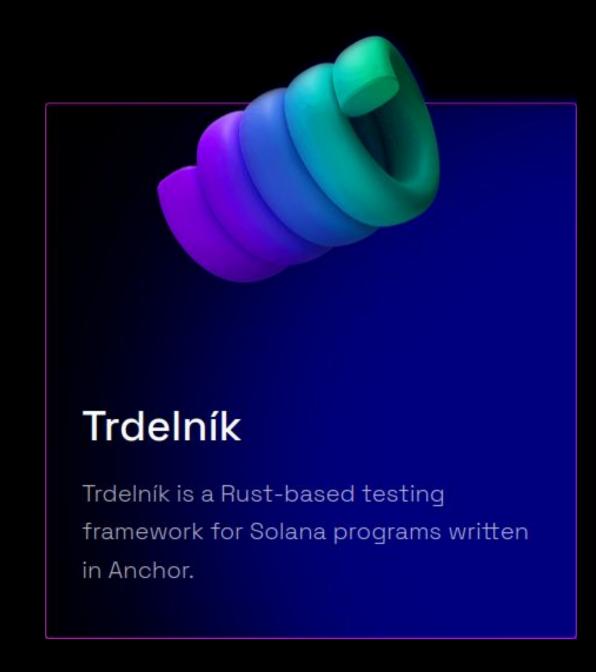


Trdelnik fuzz testing framework

- Written in Rust.
- Supports Solana Anchor programs.
- Automatically sets up testing environment.
- Generates basic test harness.
- Provides CLI to run and debug fuzz tests.
- Based on Google's Honggfuzz library.

https://github.com/Ackee-Blockchain/trdelnik/





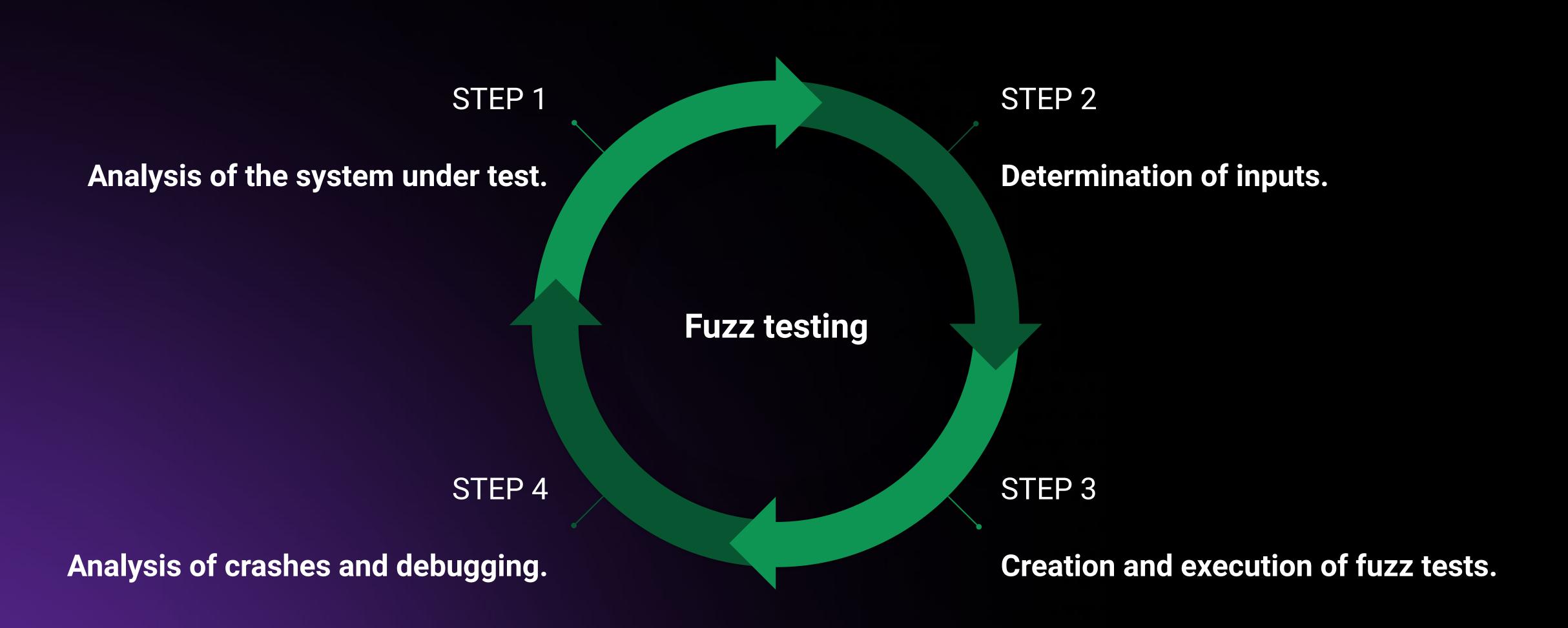


Fuzzing a Solana (Anchor) program

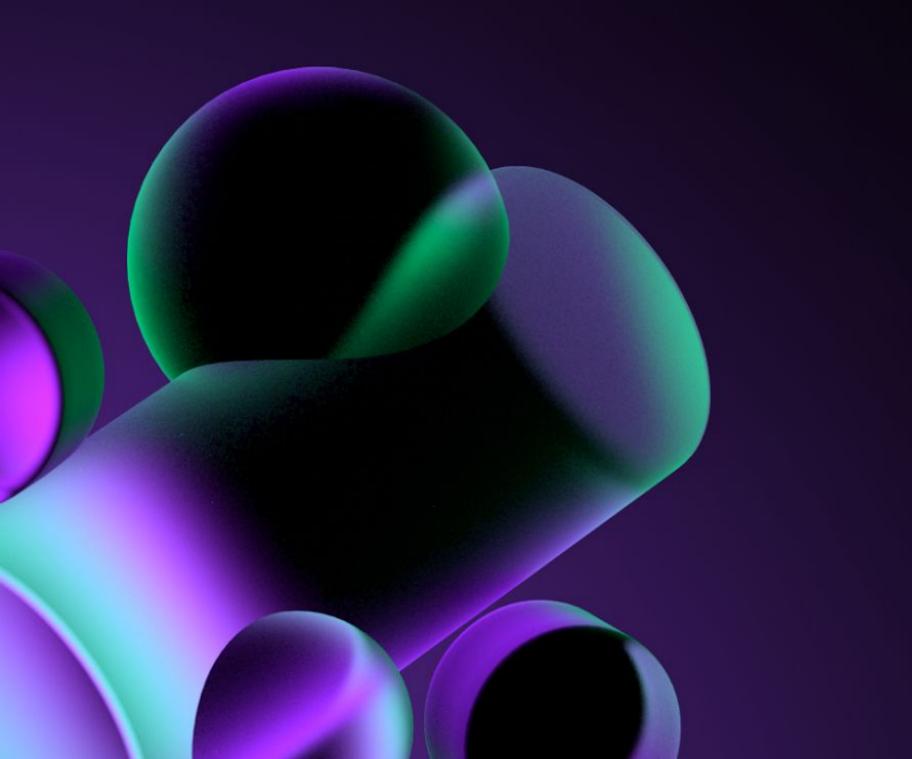
- Fuzz test can generate "random":
 - Instruction parameters.
 - Instruction accounts.
 - Instructions invocation order.
 - Combinations of all cases above.



Basic fuzzing workflow

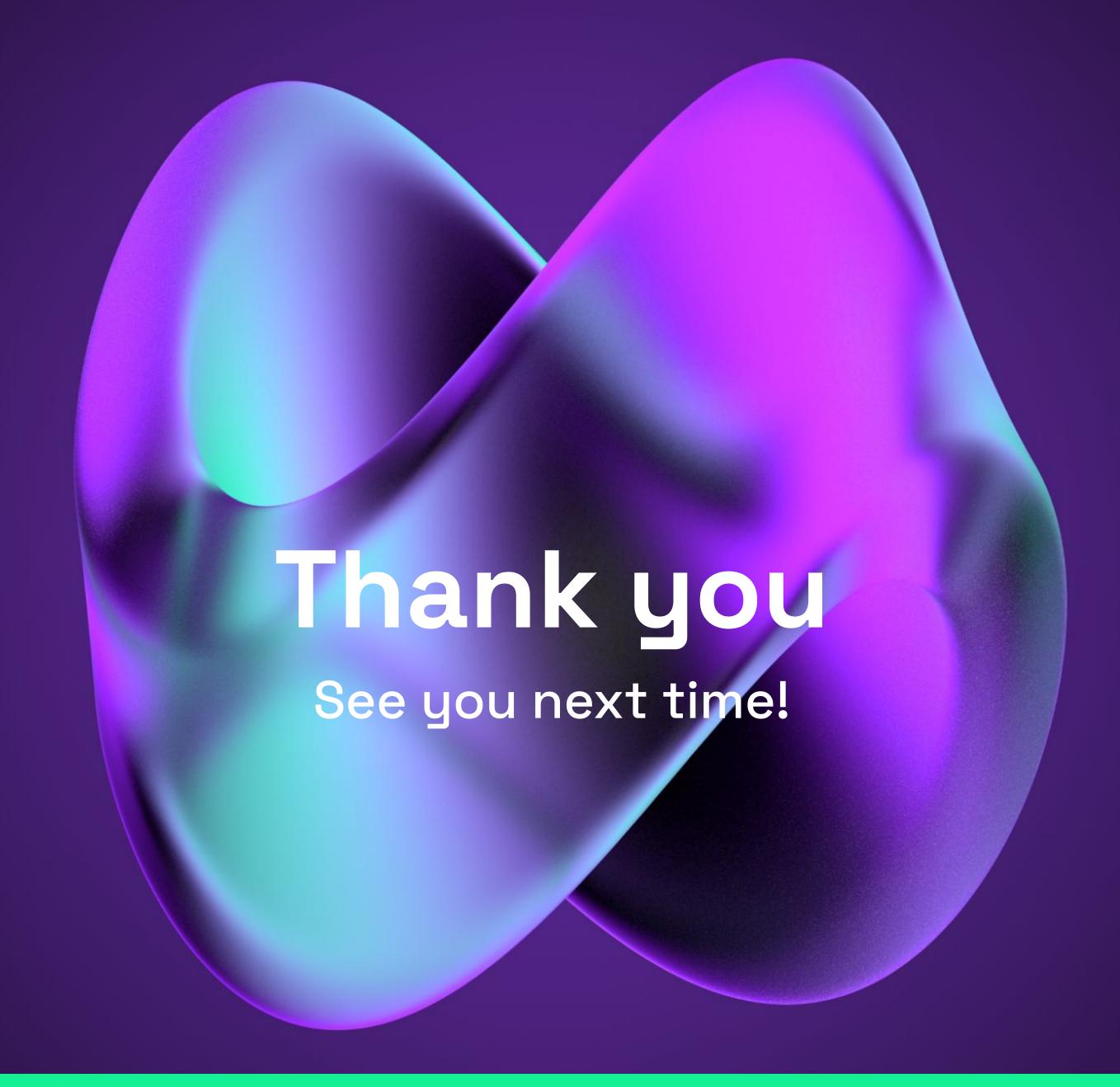




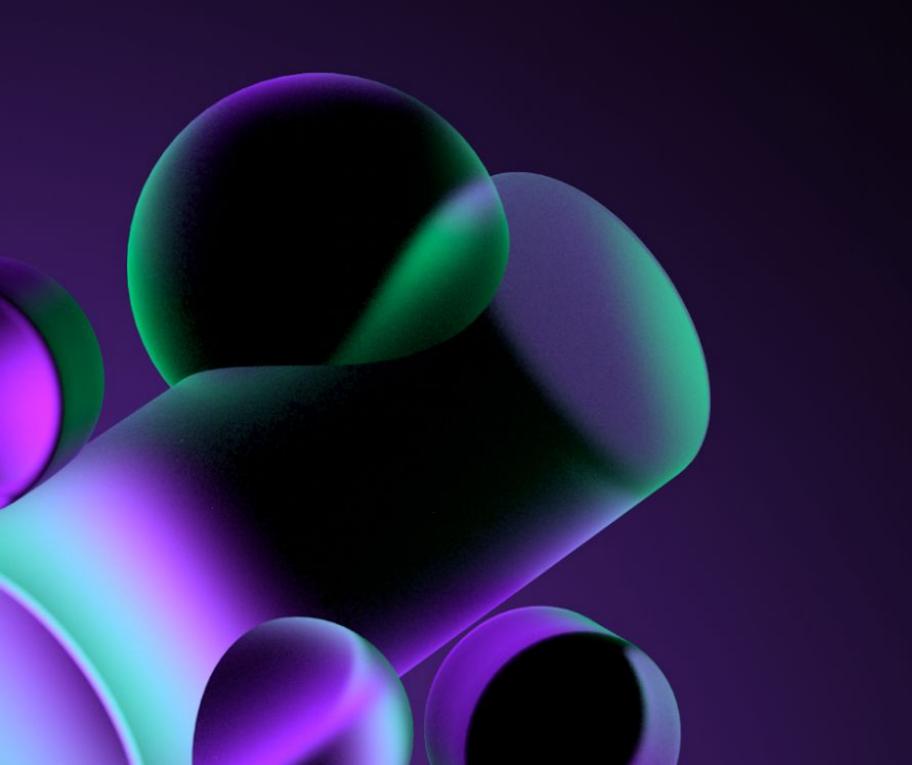


Hands-on









Heading



Heading

- List
 - list item
 - o list item 2