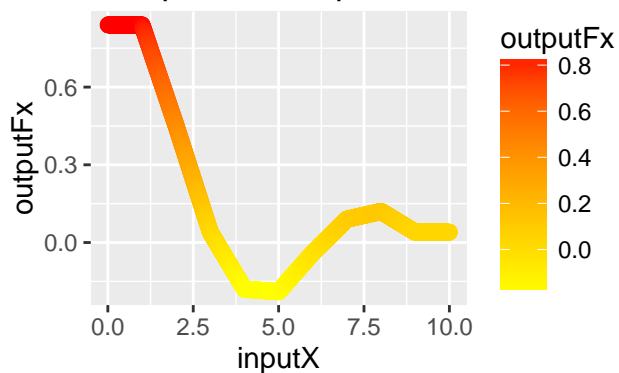
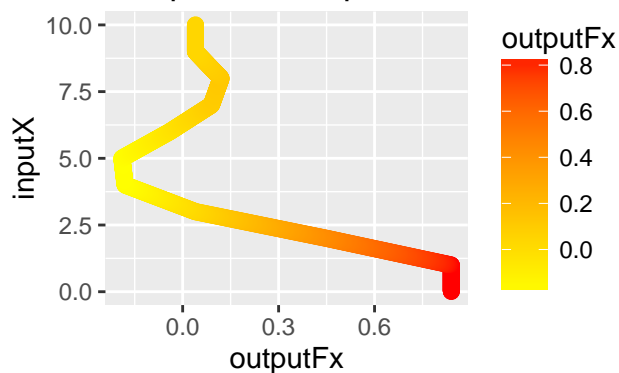


# approximation

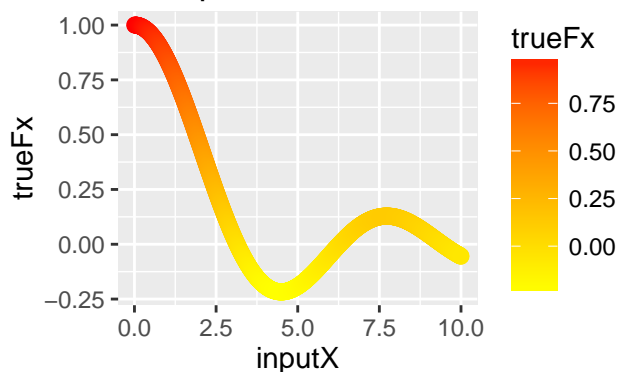
## inputX vs outputFx



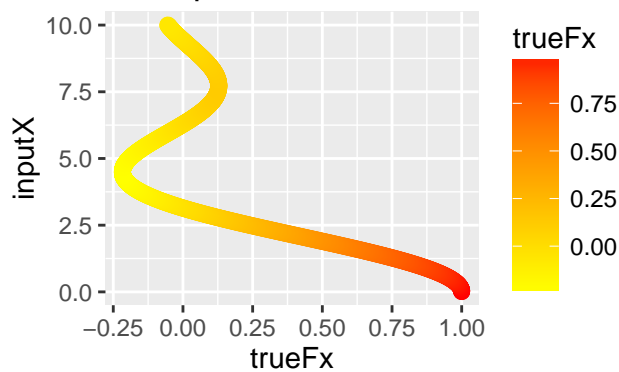
## inputX vs outputFx



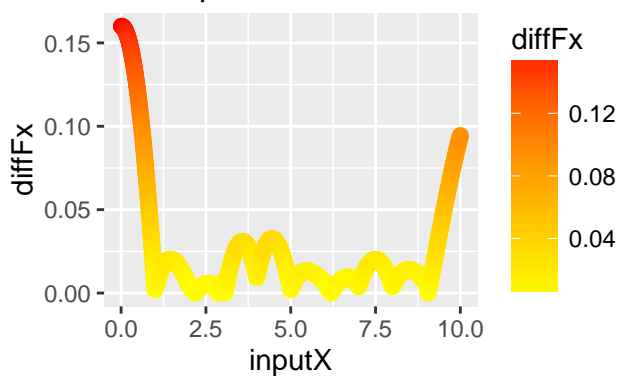
## inputX vs trueFx



## inputX vs trueFx



## inputX vs diffFx



## inputX vs diffFx

