



# Experimenting with the AArch64 Pointer Authentication (Pauth) ABI on bare-metal

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# Arm v8.3-A Pointer Authentication in a nutshell

`signed_pointer = sign(raw_pointer, key, discriminator);`

PAC<key> <Xd>, <Xn>

`raw_pointer = auth(signed_pointer, key, discriminator);`

AUT<key> <Xd>, <Xn>

- The key is a shared secret; the discriminator is local to the pointer.
- Which pointers are signed, and how they are signed (key, discriminator) is called a signing schema.
- -mbranch-protection=standard (including pac-ret) is an example signing schema that protects the return address.

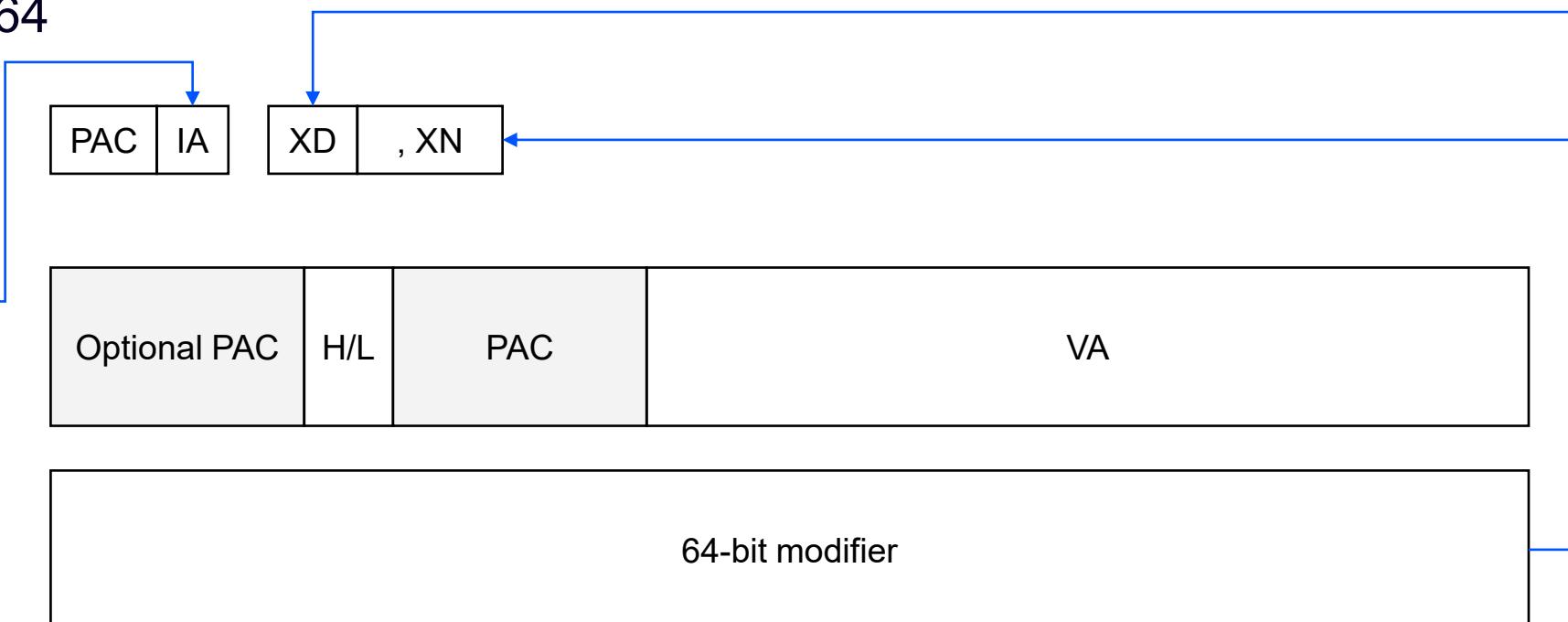
# Armv8.3-A Pointer Authentication Implementation

## Pointer in AArch64



## Signed Pointer in AArch64

|                   |
|-------------------|
| Instruction A Key |
| Instruction B Key |
| Data A Key        |
| Data B Key        |
| General A Key     |



# Why am I talking about PAuthABI?

- Pointer Authentication on ELF platforms is currently restricted to protecting the return address
  - Can be deployed on all AArch64 machines and operating systems.
- PAuthABI has existed as a specification for about 5 years
  - ELF implementation of Apple's Arm64E ABI.
  - PAuthABI protects all code-pointers but requires Arm v8.3-A hardware and an ABI break.
- Upstream LLVM has now got an implementation for testing but there's no public target deploying it.
- Bare-metal has fewer ABI and hardware constraints than a Linux Distribution.
- Would like to see PAuthABI have a production ready target.

# PAuthABI extends pointer authentication to code-pointers

```
struct B final {
    virtual int f();
};

int use_vtable(B* b) {
    // load vtable for B from b
    // load address of B::f from
    // vtable for B
    // indirectly call B::f
    return b->f() + 10;
}

// clang++ -target=aarch64-Linux-
// pauthtest -mcpu=cortex-a510
```

use\_vtable:

PACIBSP

|       |                                      |
|-------|--------------------------------------|
| STP   | x29,x30,[sp,#-0x10]!                 |
| MOV   | x29,sp                               |
| LDR   | x8,[x0,#0] // x8 = vtable ptr        |
| MOV   | x9,x0 // x9 = vtable ptr address     |
| MOVK  | x9,#0x7125,LSL #48 // discriminator  |
| AUTDA | x8,x9                                |
| LDR   | x9,[x8,#0]                           |
| MOV   | x17,x8 // Address of vtable entry    |
| MOVK  | x17,#0x2a8e,LSL #48 // discriminator |
| BLRAA | x9,x17 // Combined branch and aut    |
| ADD   | w0,w0,#0xa                           |
| LDP   | x29,x30,[sp],#0x10                   |
| RETAB | // Combined return and aut           |

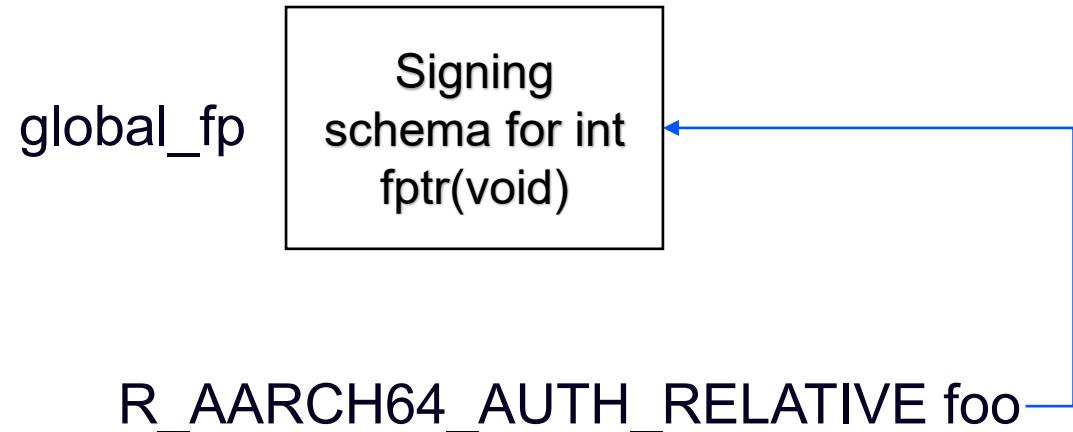
# PAuthABI in upstream LLVM

- Experimental test target environment PAuthTest with Linux OS
  - `--target=aarch64-linux-pauthtest`
  - Synonymous with `--target=aarch64-linux-gnu -mabi=pauthtest`
- Target is experimental as any change to the signing schema is an ABI break
  - No public ELF platform has committed to an ABI yet.
- Header file `ptrauth.h` provided for manual control of signing schema
  - Recommended for C-Style pointer to functions as default signing schema accounts for anything permitted by the C-standard.
- Using it requires compatible runtime libraries and dynamic linker support.

# Dynamic linker support for static initialization of code pointers

```
extern int foo(void);
typedef int fptr(void);
// global_fp initialized to foo
// prior to entering main
fptr* global_fp = &foo;
```

```
int main() {
    // expects global_fp to be signed
    return global_fp();
}
```



- AUTH variant dynamic relocations sign result after traditional relocation operation.
- Signing schema for pointer in the place being relocated.

# Trying out PAuthABI in Linux Userspace

- Access Softek have provided a statically linked musl based Linux toolchain.
- Uses a fork of llvm-project and a fork of musl with dynamic linker support.
- Executables produced can be run on an armv8.3-a system or via QEMU user-mode emulation.
- Link in references slide to toolchain build-scripts
  - Script uses an Ubuntu 24.04 LTS container, may need to alter if your distro is older or newer.
  - Produces a squashfs that can be mounted, examples use /opt/llvm-pauth

```
/opt/llvm-pauth/bin/clang++ -target aarch64-linux-pauthtest -march=armv8.3-a \
-Wl,--dynamic-linker=/opt/llvm-pauth/aarch64-linuxpauthtest/usr/lib/libc.so \
-Wl,--rpath=/opt/llvm-pauth/aarch64-linux-pauthtest/usr/lib \
hello-world.cpp -o hello-world
```

```
qemu-aarch64 hello-world
Hello World!
```

# Experimenting with PAuthABI on bare-metal

- Hardware and ABI requirements are challenges for PAuthABI adoption on existing platforms.
- Bare-metal systems, or firmware for a larger system may be an easier target for deployment.
- Can we build an embedded toolchain that supports PAuthABI on qemu-system-aarch64 ?
  - Make life easier with -fno-exceptions -fno-rtti and no position independence.
- Shopping list:
  - PAuthtest support in the bare-metal driver aarch64-none-pauthtest.
  - Compiler-rt, llvm-libc and libc++ runtime with aarch64-none-pauthtest support.
  - Support code to initialize pointer authentication keys.
  - Linker script to add linker defined symbols to .rela.dyn bounds
  - A relocation resolver to resolve R\_AARCH64\_AUTH\_RELATIVE relocations.
  - Multilib selection of runtime from aarch64-none-pauthtest.
- Link to fork of llvm-project with build-scripts in references.

# Experience

- Baremetal driver aarch64-none-elf does not support PAUTHTest or -mabi=pauthtest
  - Add and adapt the existing Linux driver code.
- LLVM libc has some inline assembly that needed altering for PAUTHABI
  - `asm volatile("b1 %0" : : "X"(LIBC_NAMESPACE::do_start));`
    - In PAUTHABI do\_start must be accessed indirectly, replace b1 with blr, "X" with "r".
  - `asm("B %0" : : "X"(GenericException_Handler));`
    - Replace B with BR, "X" with "r".
- Multilib can be set up to use the aarch64-none-pauthtest target.
- Can use the AUTH variant relocations, using linker defined symbols to find the relocations.

```
.rela.dyn : {  
    PROVIDE(__rela_dyn_start = .);  
    *(.rela.dyn .rela.dyn.*)  
    PROVIDE(__rela_dyn_end = .);  
} >flash AT>flash :text
```

# Processing dynamic relocations at startup

- R\_AARCH64\_AUTH\_RELATIVE with operation
  - $\text{SIGN}(\text{DELTA}(S) + A, \text{SCHEMA}(*P))$
- Signing schema stored in the place of the relocation \*P
  - Modifier calculated from address diversity, discriminator and place P.
- Store result of PAC<key> xd, xn into contents of place \*P
  - $xd = \text{DELTA}(S) + A$
  - $xn = \text{modifier}$

| 63                | 62       | 61:60                                   | 59:48    | 47:32         | 31:0  |
|-------------------|----------|---|----------|---------------|---|
| Address diversity | reserved | Key<br>00 IA<br>01 IB<br>10 DA<br>11 DB | reserved | discriminator | Reserved for addend (when doing RELR compression) |

# Next Steps for PAuthABI

- PAuthABI support in a chicken-and-egg situation
  - Projects can't use it if there's no toolchain.
  - Toolchain providers won't do the work to support PAuthABI unless real projects want to use it.
- Likely that the signing schemas coalesce into a small number of supportable variants
  - With an official ELF target bare-metal, upstream support for bare-metal PAuthABI is feasible.

# References

- Clang documentation on Pointer Authentication
  - <https://clang.llvm.org/docs/PointerAuthentication.html>
  - Required reading for anyone building a production system!
- Access Softek's Linux musl PAuth Toolchain
  - <https://github.com/access-softek/pauth-toolchain-build-scripts>
- LLVM fork for a proof-of-concept embedded toolchain
  - <https://github.com/smithp35/llvm-project/tree/pauthabi>
- LLVM Dev Meeting 2024 presentation
  - Adding Pointer Authentication ABI support for your ELF platform
  - <https://www.youtube.com/watch?v=bytWm7BzJVE>
- PAuth ABI Extension to ELF for the Arm 64-bit Architecture (AArch64)
  - <https://github.com/ARM-software/abi-aa/blob/main/pauthabielf64/pauthabielf64.rst>
- Arm Toolchain LLVM libc support code
  - <https://github.com/arm/arm-toolchain/tree/arm-software/arm-software/embedded/llvmlibc-support>

# Backup: Limitations of proof of concept

- Runs on QEMU virt machine
  - `qemu-system-aarch64 -machine virt -cpu max -semihosting -kernel hello.elf -nographic -machine virtualization=on`
- Tested on some simple C and C++ programs that dereference global code-pointers and vtables.
- PAC keys hardwired to test values
  - Would need to have a source of randomness to have different keys each boot.
- No support for relocation read-only for .data.rel.ro
  - If GOT used it would need to be signed.
- LLVM libc setjmp and longjmp may need additional hardening.
- Exceptions and RTTI support

# Backup: Pointer Authentication using PAC RET

```
// return address in x30 on function entry
f:
PACIASP // hint space encoding of PACIA x30, sp
STP      x29,x30,[sp,#-0x20]!
...
LDP      x29,x30,[sp],#0x20
AUTIASP // hint space encoding of AUTIA x30, sp
RET
```

- Designed for minimal ABI impact.
- Enabled with -mbranch-protection=[standard|pac-ret]
- Hint space encoding means code can run on all AArch64 machines.
- Enabled by default in some Linux distributions.



**arm**

Merci

Danke

Gracias

Grazie

謝謝

ありがとう

Asante

Thank You

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Köszönöm