

# Migrating Multi-factor Authentication: FreeIPA WebUI's journey from Dojo to React

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# Agenda

- ▶ WebUI's migration context
- ▶ The legacy state (Dojo)
- ▶ The modern approach (React)
- ▶ Conclusion and next steps

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# WebUI's migration context

## FreeIPA's WebUI

- ▶ FreeIPA's WebUI → A way to manage FreeIPA functionality via GUI
- ▶ From 2022 → Migration and adaptation of the WebUI to a new infrastructure using modern tools
- ▶ Why to update it?
  - FOSDEM 24 Talk: [Empowering FreeIPA: a dive into the modern WebUI](#)
  - In a nutshell:
    - Legacy code, difficult to maintain
    - Deprecated UI libraries and framework tools
    - Poor accessibility, responsiveness issues, and security
      - This includes: **adapting the existing authentication methods**

## FreeIPA's WebUI

- ▶ Authentication methods available
  - Username + Password
    - Two-Factor Authentication (OTP)
  - Kerberos Tickets (Single Sign-On)
  - X.509 Client Certificates
- ▶ Goals of the new adaptation / The challenge
  - Preserve Multi-factor authentication functionality
  - Modernize implementation following better practices

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# The legacy state

## Before: The “Dojo way”

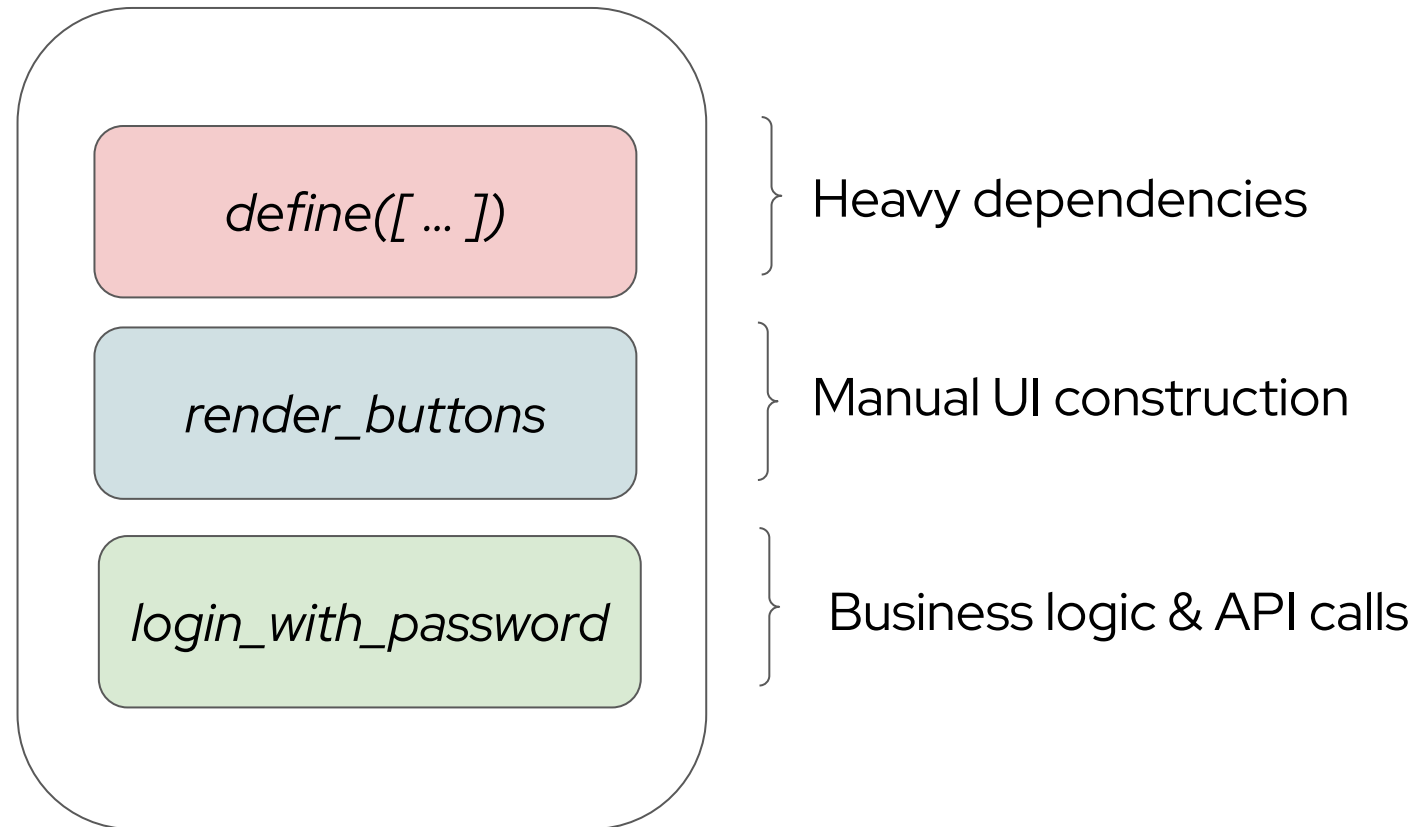
### Environment & issues

- ▶ JavaScript (Dojo Toolkit) and JQuery
- ▶ Monolithic architecture
- ▶ Logic is tightly coupled with DOM manipulation
- ▶ Imperative methods to create and manage UI elements
- ▶ State scattered across widget instances
- ▶ Dependency web to load modules too extensive

## Before: The “Dojo way”

Example: Monolithic

*LoginScreen.js:*





## Before: The “Dojo way”

Example: Imperative UI

Old WebUI: Create login button

```
this.login_btn_node = IPA.button({
  name: 'login',
  label: text.get('@i18n:login.login', "Log in"),
  'class': 'btn-primary btn-lg',
  click: this.on_confirm.bind(this)
})[0];
construct.place(this.login_btn_node, container);
construct.place(document.createTextNode(" "), container);
```

- **Imperative code** (“How” instead of “What”)
  - Creates object and places the node
- Necessity of control over the objects and the nodes

*“Cut the meat. Light the fire. Put the meat. Cook it. Wait 5 minutes. Put it on the bread. Serve it” (imperative) vs “I want a hamburger” (declarative)*

## Before: The “Dojo way”

Example: Hard dependencies

```
define(['dojo/_base/declare',
       'dojo/Deferred',
       'dojo/dom-construct',
       'dojo/dom-style',
       'dojo/query',
       'dojo/on',
       'dojo/topic',
       '../ipa',
       '../auth',
       '../config',
       '../reg',
       '../FieldBinder',
       '../text',
       '../util',
       './LoginScreenBase'],
function(declare, Deferred, construct, dom_style, query, on, topic,
        IPA, auth, config, reg, FieldBinder, text, util,
        LoginScreenBase) {
```

- **Dependency web** → Difficult to maintain and test
- Monolithic load → Browser needs to download and analyze all the modules before showing some UI element
- Fragile → If any dependency fails, the login page won't be shown

*“I need ALL these first to make things work” (hard dependency) vs “I just need X and Y” (soft dependency)*

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# The modern approach

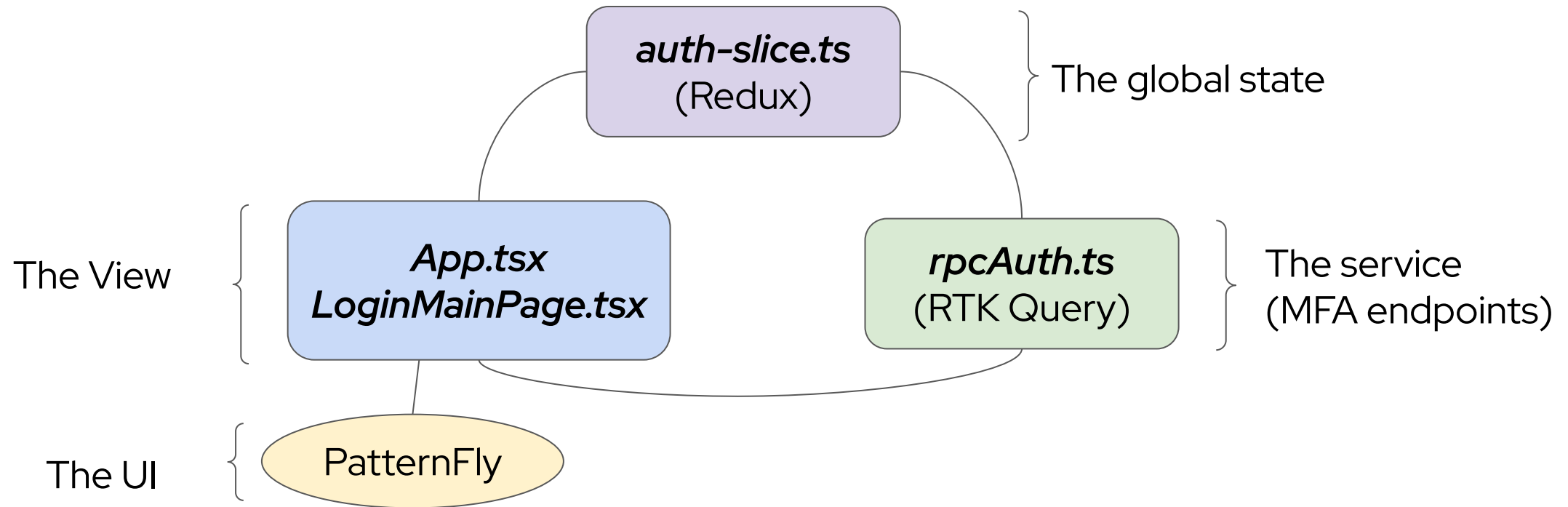
## Now: The “React way”

### Environment & features

- ▶ React + Vite + PatternFly 6
- ▶ Declarative UI
- ▶ Redux for unified login state management
- ▶ API commands logic powered by hooks (RTK Query)
- ▶ Strict type safety (TypeScript)

## Now: The “React way”

Separations of concerns



## Now: The “React way”

### Declarative UI

Before: Dojo (Imperative)

```
this.login_btn_node = IPA.button({
  name: 'login',
  label: text.get('@i18n:login.login', "Log in"),
  'class': 'btn-primary btn-lg',
  click: this.on_confirm.bind(this)
})[0];
construct.place(this.login_btn_node, container);
construct.place(document.createTextNode(" "), container);
```

VS

Now: React (Declarative)

```
const loginForm = (
  <LoginForm
    usernameLabel="Username"
    usernameValue={username}
    // We pass HANDLERS, not logic
    onChangeUsername={handleUsernameChange}
    passwordLabel="Password"
    passwordValue={password}
    onChangePassword={handlePasswordChange}
    onLoginButtonClick={onLoginButtonClick}
    loginButtonLabel="Log in"
    // UI State is controlled via props
    isLoginButtonDisabled={authenticating}
  />
);
```

- **Declarative way** → Instead of building the login form, we describe it
- Powered by PatternFly's components
- Props and handlers vs direct DOM manipulation

## Now: The “React way”

Unified global state management

```
const initialState: AuthState = {
  isUserLoggedIn: false,
  user: null,
  error: null,
};
```

```
const authSlice = createSlice({
  name: "auth",
  initialState,
  reducers: {
    setIsLogin: (state, action: PayloadAction<onLoginPayload>) => {
      state.isUserLoggedIn = true;
      state.user = action.payload.loggedInUser;
      state.error = action.payload.error;
    },
    setIsLogout: (state) => {
      state.isUserLoggedIn = false;
      state.user = null;
      state.error = null;
    },
  },
});

export const { setIsLogin, setIsLogout } = authSlice.actions;
export default authSlice.reducer;
```

- Use of Redux to set **global login state**
  - Tracks: *login status + uid + error* (if any)
- Helpful to manage **current session** and **routes** (*AppRoutes.tsx*)
- Used in two scenarios:
  - When application initializes (*App.tsx*)
  - Via login mechanism (*LoginMainPage.tsx*)



## Now: The “React way”

Communication layer and Hooks

rpcAuth.ts:

```
// 1. Define the Endpoint once
userPasswordLogin: build.mutation<FindRPCResponse, UserPasswordPayload>({
  query: (payload) => ({
    url: "/ipa/session/login_password",
    method: "POST",
    // Type-safe payload access
    body: `user=${payload.username}&password=${payload.password}`,
    headers: { "Content-Type": "application/x-www-form-urlencoded" }
  }),
}),
```

For all authentication methods

LoginMainPage.tsx:

```
// 1. The Hook
const [onUserPwdLogin] = useUserPasswordLoginMutation();

// 2. The Handler
const onLoginButtonClick = (event) => {
  event.preventDefault();
  setAuthenticating(true);

  onUserPwdLogin({ username, password }).then((response) => {
    if ("error" in response) {
      // Handle Error
    } else {
      // 3. Success: Update Global State
      dispatch(setIsLogin({ loggedInUser: username, error: null }));
      window.location.reload();
    }
    setAuthenticating(false);
  });
};
```



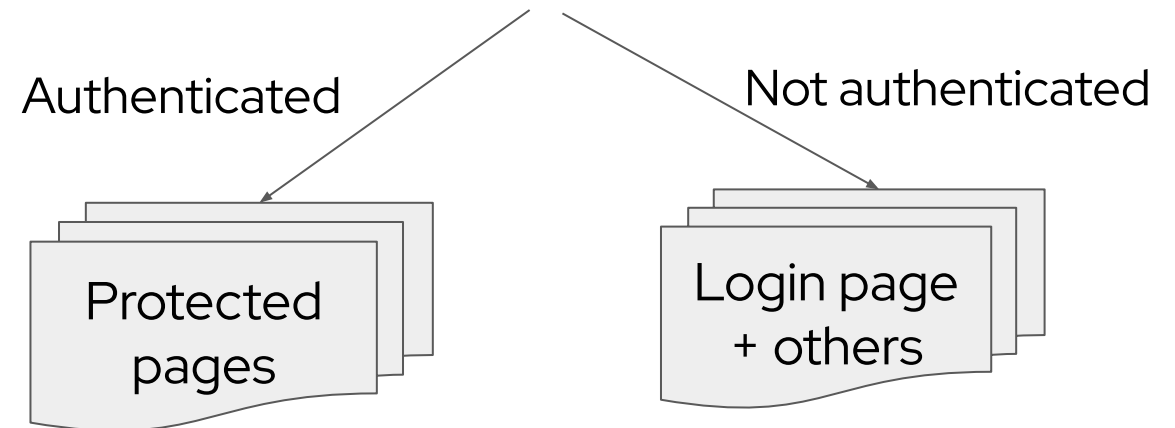
## Now: The "React way"

### Initialization & Session Check



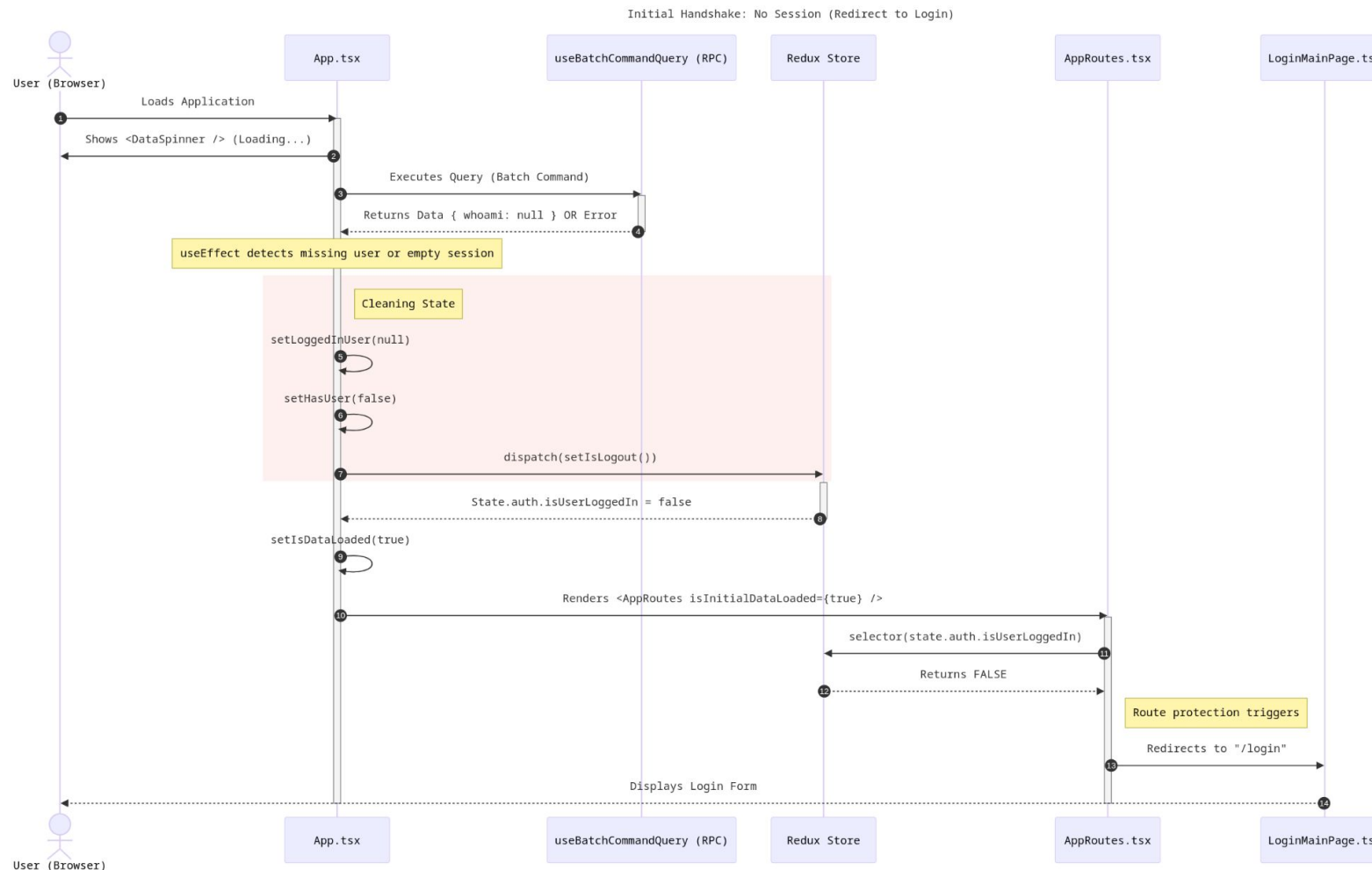
- Modern WebUI loads → **Initial handshake**
  - API calls: *config\_show*, *whoami*, *env*, etc.
- If valid session exists → Assigns login state data
  - *setIsLogin()*
- If no valid session → *setIsLogout()*

- Acts as the traffic controller
- Based on Redux *auth.isUserLoggedIn* state



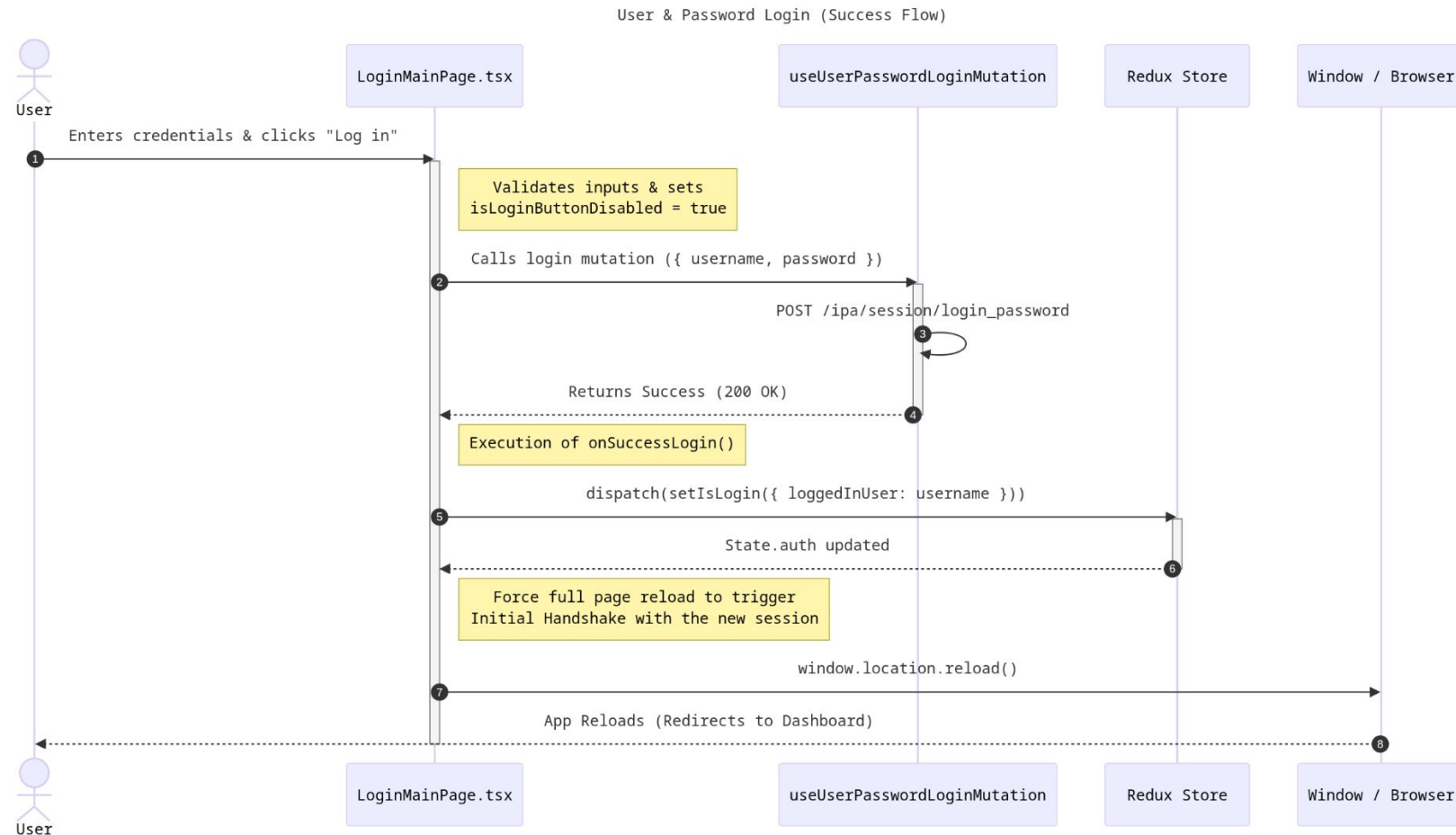
# Now: The "React way"

## Initialization & Session Check



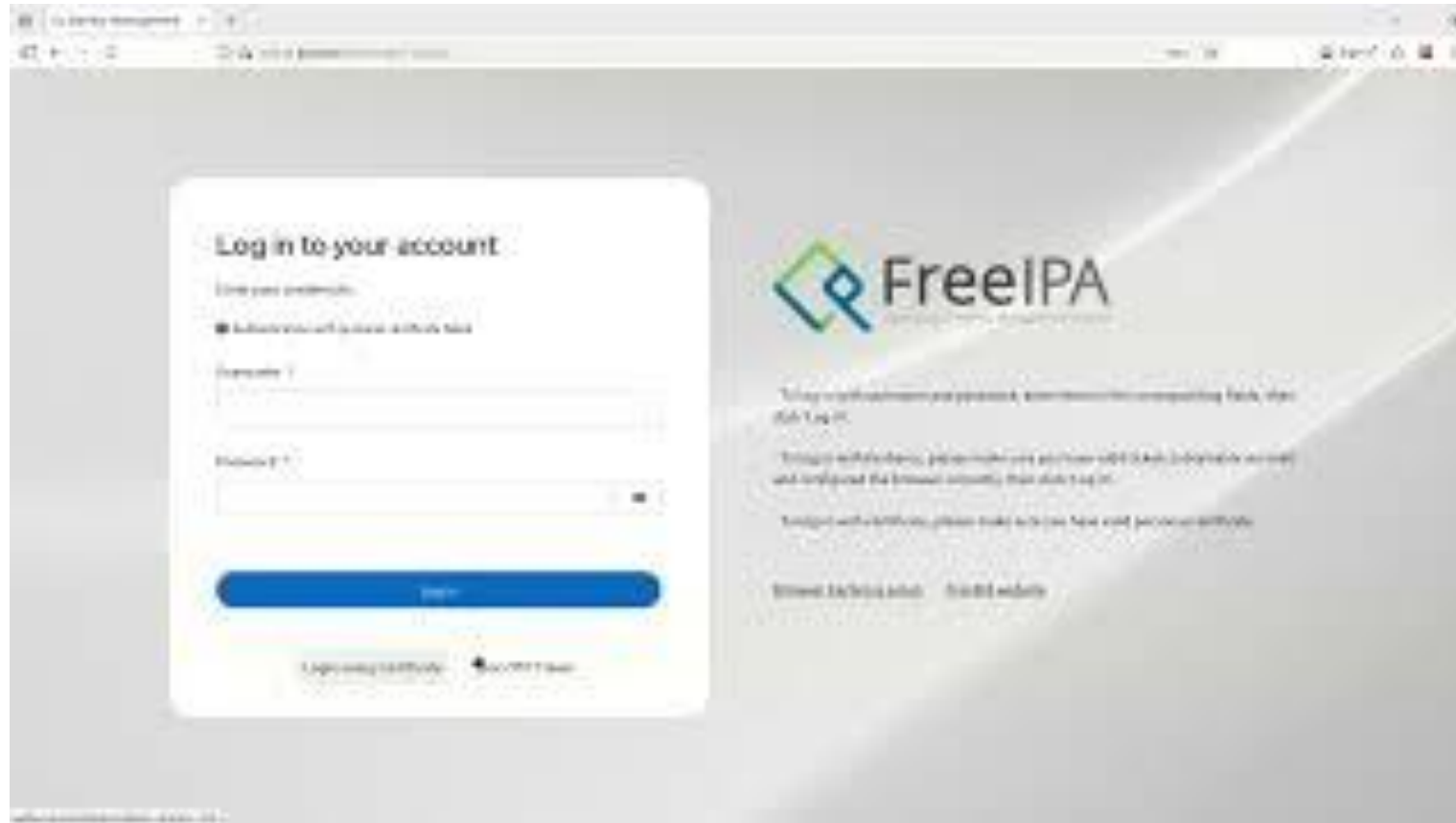
## Now: The "React way"

### Successful authentication via user + password



## Now: The “React way”

### Demo



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# Conclusions

## Summary of the architecture shift

Feature	Legacy (Dojo)	Modern (React)
<b>UI construction</b>	Imperative ( <i>construct.place</i> )	Declarative ( <i>TSX</i> )
<b>Global state</b>	Distributed in Widgets	Unified in Redux
<b>Backend logic</b>	Mixed with view	Encapsulated in Hooks
<b>Safety</b>	Implicit ( <i>JavaScript</i> )	Strict ( <i>TypeScript</i> )
<b>Bundle</b>	AMD (Asynchronous Module Definition) loader	Vite
<b>Testing</b>	Selenium ( <i>Python</i> )	Cypress + Gherkin ( <i>TS</i> )

## Authentication – Next steps

- ▶ Optimization of some inherited anti-patterns (design choice)
- ▶ Web UI login with passwordless methods (OAuth2)
- ▶ Enhancement of the Cypress tests
- ▶ Internationalization (i18n)

## Resources

- ▶ FreeIPA modern WebUI - [GitHub project](#)
- ▶ Design doc: [Authentication via Kerberos](#)
- ▶ Design doc: [Authentication via certificates](#)
- ▶ FOSDEM 2024 Talk: [Empowering FreeIPA: a dive into the modern WebUI](#)



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# Q & A