Lab5A: Brownies House (GUI)

Lab Exercise 5A: GUI and Event Handling 1 & II

- This lab exercise is divided into TWO stages Stage 1 and Stage 2.
- You need to complete prior stages without errors before you can proceed to the respective next stages.

Problem Description

A cafe named *Safeyya Brownies House* is one of the famous company that provide special brownies with different size and packaging. To meet a demand from the customer outside the area, the company decided to provide online order and delivery services. The company hired a programmer to help them to develop the order system that allows customers to choose the type of brownies, size and type of packaging required. Each type of brownies have a different size with different price (refer the table given). The system should have some graphical user interface and related event for ordering the brownies.

Type / Size	7 inch	8 inch	10 inch	12 inch
Blueberry Cheese	RM35	RM40	RM45	RM50
Choc Oreo	RM40	RM45	RM50	RM55
Rich Chocolate	RM60	RM65	RM70	RM75
Salted Caramel	RM65	RM70	RM75	RM80

Table 1 : Price for each type of brownies in different sizes.

Stage 1

- 1. Create a Java project named Lab5A-Stage1.
- 2. Define a class named OrderScreen that will produce the following GUI with dimension (600, 520). The interface should provide specified GUI components as shown in Figure 1. Refer to Table 1 for the details of Type of Brownies and Size of Brownies.

Note: Create an ImageIcon object and add it to a JLabel to display the image.

```
ImageIcon icon = new ImageIcon("brownies.jpg");
JLabel image = new JLabel(icon);
```



Figure 1

Note:

 At this stage you do not have to implement event handling – so, nothing happens when "ORDER" and "CANCEL" button is clicked.

Stage 2

- 1. Create a Java project named Lab5A-Stage2.
- 2. Copy class OrderScreen from your Stage 1,
- 3. Modify the class so that when a customer enters the name and the type of brownies, size of brownies, packaging also delivery is selected, it will produce the following GUI. Otherwise the form is not completed.

If the form completed and "ORDER" button clicked, the output will display in the text area at the bottom of the frame as follows.



Figure 3

If the "CANCEL" button clicked, all the data selected and the name filled before will be reset (Figure 1).

If the form is not completed when the "ORDER" button is clicked as in the following figure, message "The form is not complete. TQ" will be displayed.







