

# Newton-Raphson

The Newton-Raphson method, also known as Newton's method, is a powerful numerical technique used to find the roots of real-valued functions. This method iteratively refines an initial guess to converge toward the desired root.

## Formula

: The Newton-Raphson formula for approximating the next iteration is:

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

where:

- $(x_n)$  is the current approximation.
- $(f(x_n))$  is the value of the function at  $(x_n)$ .
- $(f'(x_n))$  is the value of the first derivative of the function at  $(x_n)$ .

## Advantages of Newton-Raphson Method:

### 1. Fast Convergence:

- The method converges quickly (if it converges) to the root. In most cases, you obtain the root in fewer steps.

### 2. Single Initial Guess:

- Only one initial guess  $((x_0))$  is required.

### 3. Simple Formulation:

- The formula is straightforward, making it easy to apply.

### 4. Intuitive Derivation:

- The derivation is more intuitive, allowing better understanding of its behavior.

# Disadvantages of Newton-Raphson Method:

## 1. Dependence on Initial Guess:

- The method's success heavily relies on choosing a good initial guess. If the guess is far from the actual root, convergence may fail.

## 2. Need for Derivative:

- Calculating the derivative ( $f'(x)$ ) is necessary. If the derivative is zero, the method breaks down.

## 3. Poor Global Convergence Properties:

- The method may not converge globally for all functions.

## 4. Possible Infinite Loops:

- Around critical points, thousands of iterations may occur, leading to slow convergence.

# Applications of Newton-Raphson Method:

## 1. Optimization Problems:

- Used to find local minima or maxima of functions.

## 2. Solving Transcendental Equations:

- Finds solutions for equations involving transcendental functions.

## 3. Obtaining Zeros of Special Functions:

- Useful for finding zeros of functions like Bessel functions.

## 4. Numerical Verification of Nonlinear Equations.

## Example:

$$f(x) = x^3 - x - 1$$

```
from scipy.optimize import newton

f = lambda x: x**3 - x - 1
root = newton(f, 1.5)
print(root)
```