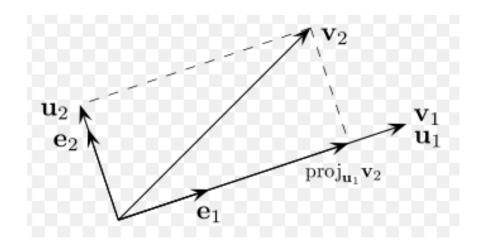
# **Orthonormal**



## **Orthogonality:**

The vectors are perpendicular to each other. Imagine two straight lines intersecting at a 90-degree angle. This perpendicularity is mathematically captured by the concept of the dot product. Two vectors are orthogonal if their dot product is zero.

### **Unit norm:**

Each vector in the set has a length of 1. This means the magnitude of the vector, which is often calculated using the square root of the sum of squares of its components, is equal to

## Why are orthonormal sets important?

• **Simplicity in calculations:** Because the vectors are perpendicular, their dot product with each other is zero. This simplifies calculations involving projections and inner products.

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- Basis for vector spaces: An orthonormal set can be used as a basis for a
  vector space. A basis is a set of vectors that can be linearly combined to
  represent any other vector in that space. Orthonormal bases offer
  advantages in tasks like coordinate transformations and projections.
- **Gram-Schmidt process:** This process allows you to take a set of linearly independent vectors and transform them into an orthonormal set. This is useful for many applications in linear algebra.

### **Gram-Schmidt Process**

- **1. Start with a set of linearly independent vectors:** These vectors can span a particular subspace, but they don't necessarily need to be orthogonal or of unit length.
- **2. Iterative process:** The process works its way through the vectors one by one. For each vector (let's call it v\_i):
  - Projection: Project v\_i onto the subspace spanned by all the previously processed vectors (v\_1, v\_2, ..., v\_(i-1)). This projection removes any component of v\_i that lies in the direction of the already processed vectors.
  - **Normalization:** Take the resulting vector from the projection step and normalize it by dividing it by its magnitude (length). This ensures the final vector has a unit norm (length of 1).

### THEOREM 5.12 Gram-Schmidt Orthonormalization Process

1. Let 
$$B = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$$
 be a basis for an inner product space  $V$ .  
2. Let  $B' = \{\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_n\}$ , where 
$$\begin{aligned}
\mathbf{w}_1 &= \mathbf{v}_1 \\
\mathbf{w}_2 &= \mathbf{v}_2 - \frac{\langle \mathbf{v}_2, \mathbf{w}_1 \rangle}{\langle \mathbf{w}_1, \mathbf{w}_1 \rangle} \mathbf{w}_1 \\
\mathbf{w}_3 &= \mathbf{v}_3 - \frac{\langle \mathbf{v}_3, \mathbf{w}_1 \rangle}{\langle \mathbf{w}_1, \mathbf{w}_1 \rangle} \mathbf{w}_1 - \frac{\langle \mathbf{v}_3, \mathbf{w}_2 \rangle}{\langle \mathbf{w}_2, \mathbf{w}_2 \rangle} \mathbf{w}_2 \\
&\vdots \\
\mathbf{w}_n &= \mathbf{v}_n - \frac{\langle \mathbf{v}_n, \mathbf{w}_1 \rangle}{\langle \mathbf{w}_1, \mathbf{w}_1 \rangle} \mathbf{w}_1 - \frac{\langle \mathbf{v}_n, \mathbf{w}_2 \rangle}{\langle \mathbf{w}_2, \mathbf{w}_2 \rangle} \mathbf{w}_2 - \dots - \frac{\langle \mathbf{v}_n, \mathbf{w}_{n-1} \rangle}{\langle \mathbf{w}_{n-1}, \mathbf{w}_{n-1} \rangle} \mathbf{w}_{n-1}.\end{aligned}$$

Then B' is an *orthogonal* basis for V.

3. Let 
$$\mathbf{u}_i = \frac{\mathbf{w}_i}{\|\mathbf{w}_i\|}$$
. Then  $B'' = \{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_n\}$  is an *orthonormal* basis for  $V$ . Also,  $\operatorname{span}\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k\} = \operatorname{span}\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_k\}$  for  $k = 1, 2, \dots, n$ .

### **EXAMPLE**

$$ec{u}_1 = egin{bmatrix} 1 \ 1 \ 0 \end{bmatrix}, ec{u}_2 = egin{bmatrix} 3 \ 2 \ 0 \end{bmatrix} \in \mathbb{R}^3$$

Use the Gram-Schmidt algorithm to find an orthonormal set of vectors  $\{ ec{w}_1, ec{w}_2 \}$  having the same span.

#### Solution

We already remarked that the set of vectors in  $\{\vec{u}_1,\vec{u}_2\}$  is linearly independent, so we can proceed with the Gram-Schmidt algorithm:

$$\begin{split} \vec{v}_1 &= \vec{u}_1 = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \\ \vec{v}_2 &= \vec{u}_2 - \left( \frac{\vec{u}_2 \cdot \vec{v}_1}{\|\vec{v}_1\|^2} \right) \vec{v}_1 \\ &= \begin{bmatrix} 3 \\ 2 \\ 0 \end{bmatrix} - \frac{5}{2} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \\ &= \begin{bmatrix} \frac{1}{2} \\ -\frac{1}{2} \\ 0 \end{bmatrix} \end{split}$$

Now to normalize simply let

$$\begin{split} \vec{w}_1 &= \frac{\vec{v}_1}{\|\vec{v}_1\|} = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \\ 0 \end{bmatrix} \\ \vec{w}_2 &= \frac{\vec{v}_2}{\|\vec{v}_2\|} = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \\ 0 \end{bmatrix} \end{split}$$

You can verify that  $\{\vec{w}_1,\vec{w}_2\}$  is an orthonormal set of vectors having the same span as  $\{\vec{u}_1,\vec{u}_2\}$ , namely the XY-plane.