

# Developing a CRC Model

CSC207 Fall 2015



# Example

Consider this description of a software system:

*You are developing a software system to facilitate restaurant reviews. Each restaurant is in a certain price range and neighbourhood, and has a cuisine that it serves. Restaurants that serve alcohol must have a license, which they need to renew every year. The system should also report how long, on average, customers wait for take out in restaurants that offer take-out service. When reviewers leave a review for a restaurant, they must specify a recommendation (Thumbs Up or Thumbs Down) and can also leave a comment. An owner of a restaurant can respond to a review with a comment. All users of the system log in with their username. Users can choose to be contacted by email ...*

# Key Steps

A key part of developing the model involves careful analysis of the problem specification. We must:

- Identify important nouns.  
Underline nouns that may make sensible classes or that describe information a class could be responsible for storing.
- Choose potential classes.  
From the nouns identified, write down the ones that are potential classes.
- Identify verbs that describe responsibilities.  
In the problem description, circle verbs that describe tasks that a class may be responsible for doing.

# Identify important nouns

Let's begin by underlining nouns.

*Each restaurant corresponds to a certain price range, neighbourhood, and cuisines it serves. Restaurants that serve alcohol must have a license, which they need to renew every year. The system should also report how long, on average, customers wait for take out in restaurants that offer take-out service. When reviewers leave a review for a restaurant, they must specify a recommendation (Thumbs Up or Thumbs Down) and can also leave a comment. An owner of a restaurant can respond to a review with a comment. All users of the system log in with their username. Users can choose to be contacted by email and ...*

# Choose potential classes

But which ones are the main players? These are potential classes.

*Each **restaurant** corresponds to a certain price range, neighbourhood, and cuisines it serves. Restaurants that serve alcohol must have a license, which they need to renew every year. The system should also report how long, on average, customers wait for take out in restaurants that offer take-out service. When **reviewers** leave a review for a restaurant, they must specify a recommendation (Thumbs Up or Thumbs Down) and can also leave a comment. An **owner** of a restaurant can respond to a review with a comment. All **users** of the system log in with their username. Users can choose to be contacted by email and ...*

# We can start building the model

One class goes on each CRC card:

Restaurant	

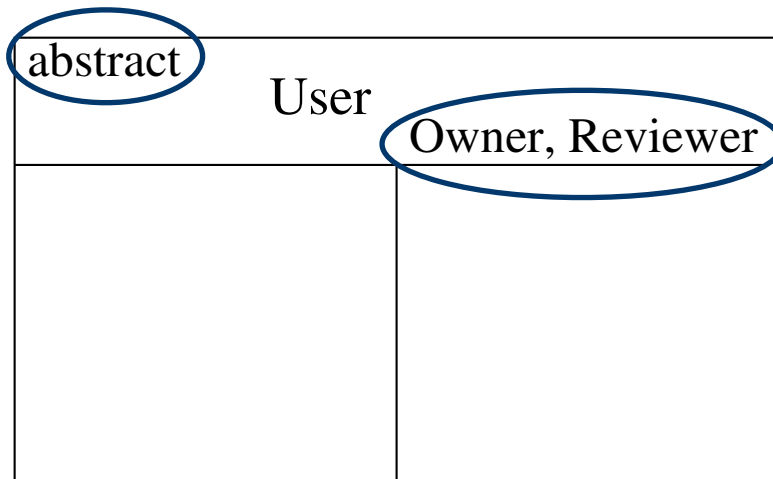
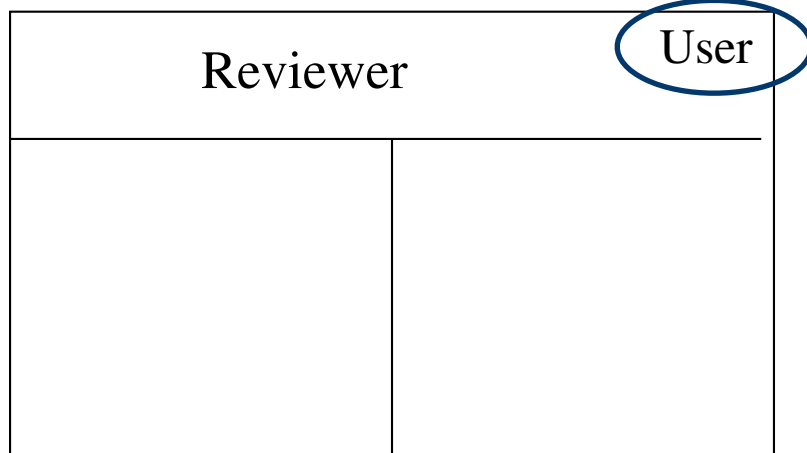
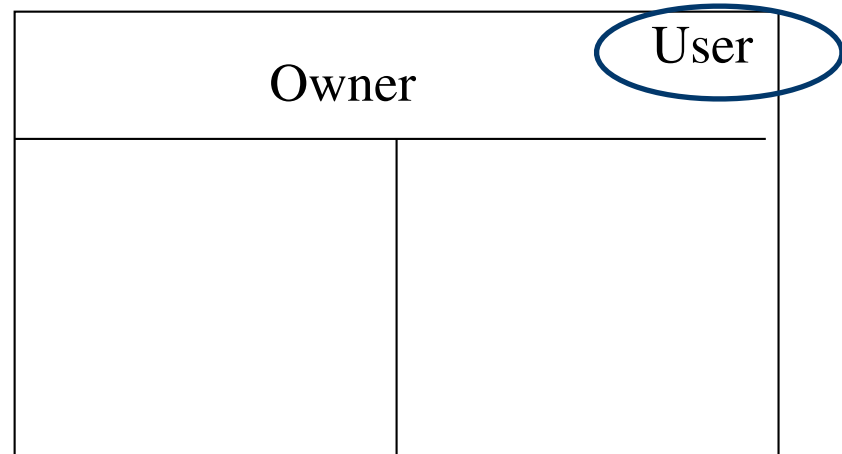
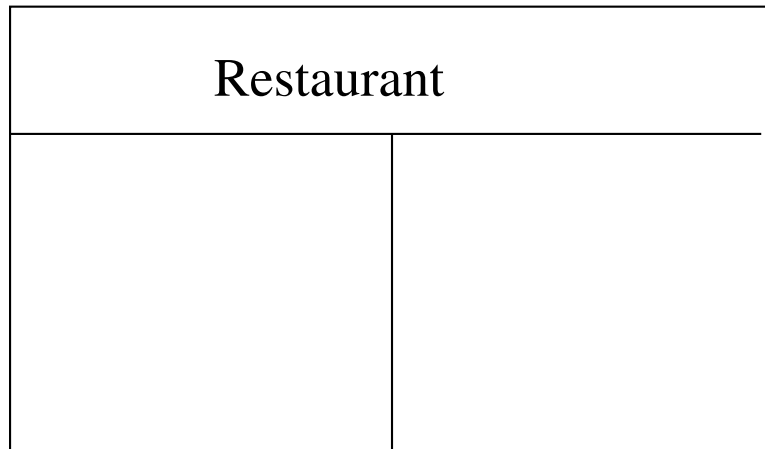
Owner	

Reviewer	

User	

# We can start to identify inheritance

Adding parent class (upper RHS) and child classes (lower RHS):



# Identify verbs that describe responsibilities.

And what are the classes responsible for *doing*?

Each **restaurant** corresponds to a certain price range, neighbourhood, and cuisines it serves. Restaurants that serve alcohol must have a license, which they need to **renew** every year. The system should also **report how long, on average, customers wait for take out** in restaurants that offer take-out service. When **reviewers** **leave a review** for a restaurant, they must specify a recommendation (Thumbs Up or Thumbs Down) and can also leave a comment. An **owner** of a restaurant can **respond to a review** with a comment. All **users** of the system **log in** with their username. Users can choose to be contacted by email and ...



# Example

Adding some “what they do” responsibilities:

Restaurant	
renewLicense <b>getAvgWaitTime</b>	

Owner User	
respondToReview	

Reviewer User	
writeReview	

abstract User Owner, Reviewer	
logIn	

# Example

Adding some “what they store” responsibilities for Restaurant:

Restaurant	
renewLicense <b>getAvgWaitTime</b> <b>priceRange</b> <b>neighbourhood</b> <b>cuisines</b>	

Owner		User
respondToReview		

Reviewer		User
writeReview		

abstract		User	Owner, Reviewer
logIn			

# A problem with class Restaurant

What about the responsibility of storing licenses? But not all restaurants have licenses!

Solution: We need a new type of Restaurant. Also, move `renewLicense` responsibility.

Restaurant		LicensedRestaurant
<b>priceRange</b> <b>neighbourhood</b> <b>cuisines</b>		

LicensedRestaurant		Restaurant
<b>renewLicense</b> <b>license</b>		

What about the responsibility of storing wait times? Not all Restaurants offer takeout!

Solution: We need a hierarchy.

RestaurantLicensedRestaurant TakeoutRestaurant	
priceRange neighbourhood cuisines	

LicensedRestaurantRestaurant	
renewLicense license	

TakeoutRestaurantRestaurant	
getAvgWaitTime waitTime	

What if a restaurant is both a `LicensedRestaurant` and a `TakeOutRestaurant`?

Solution: Use an interface.

Restaurant	
<small>LicensedRestaurant TakeoutRestaurant</small>	
<b>priceRange</b> <b>neighbourhood</b> <b>cuisines</b>	

LicensedRestaurant	
<small>Restaurant</small>	
<b>renewLicense</b> <b>license</b>	

TakeoutRestaurant	
<small>Takeout, Restaurant</small>	
<b>getAvgWaitTime</b> <b>waitTime</b>	

interface Takeout	
<small>TakeoutRestaurant</small>	
<b>getAvgWaitTime</b>	

# Expanding the Model

Let's look more closely at reviews.

Each **restaurant** corresponds to a certain price range, neighbourhood, and cuisines it serves. Restaurants that serve alcohol must have a license, which they need to **renew** every year. The system should also **report how long, on average, customers wait for take out** in restaurants that offer take-out service. When **reviewers** **leave a review** for a restaurant, they must specify a recommendation (Thumbs Up or Thumbs Down) and can also leave a comment. An **owner** of a restaurant can **respond to a review** with a comment. All **users** of the system **log in** with their username. Users can choose to be contacted by email and ...

# Example

To write a review... it looks like we need a Review class.

Review	
thumbsUp comment	

Owner User	
respondToReview	

Reviewer User	
writeReview	Restaurant Review

Restaurant	

# Example

We have some design decisions to make:

- Does a Review know which Restaurant it is for?
- Does a Review know who wrote it?
- Where do Reviews live? With a Restaurant? With a Reviewer?



# Example

Make your decisions. Here is one possibility:

Review	
thumbsUp comment reviewer	Reviewer

Owner User	
respondToReview	

Reviewer User	
writeReview	Restaurant Review

Restaurant	
reviews	Review

# Example

Let's see if this works...

Scenario: *write a review*.

Scenario walk-through:

To write a review, a `Reviewer` needs to:

- create a `Review`
- provide it to the `Restaurant`
- the `Restaurant` needs to add it

We are missing the last responsibility...

# Example

Adding the new responsibility.

Review	
thumbsUp comment reviewer	Reviewer

Owner User	
respondToReview	

Reviewer User	
writeReview	Restaurant Review

Restaurant	
reviews addReview	Review

# Exercise -- for practice at home

Continue building the CRC Model by completing a scenario walkthrough for the `respondToReview` scenario.

Now execute a scenario walk-throughs to convince yourself that your design works.

Complete the model by adding all functionality in the description.