Linear Programming

Definition. General Linear Programs

1. Linear Function Given $a_1, \dots, a_n \in \mathbb{R}$, and variables x_1, \dots, x_n , define a linear function f of those variables by

$$f(x_1, \cdots, x_n) = \sum_{j=1}^n a_j x_j$$

2. Linear equality & inequalities If $b \in \mathbb{R}$ and f is a linear function, then

$$f(x_1,\cdots,x_n)=b$$

is a linear equality and the inequalite

$$f(x_1, \cdots, x_n) \le b$$
 $f(x_1, \cdots, x_n) \ge b$

are linear inequalities

- 3. Linear Constraints are either linear equalities or linear inequalities
- 4. Linear programming problem Either minimizing or maximizing a linear function subject to a finite set of linear constraints. If want to minimize, then linear program is a minimization linear problem, otherwise its called a maximization linear problem
- 5. **Feasible solution** Any setting of variable x_1, \dots, x_n that satisfies all constraints a feasible solution to the linear program
- 6. **Feasible Region** a convex set of feasible solutions for which we which to maximize the objective function
- 7. Objective value value of the objective function at a particular point in the feasible solution
- 8. Graphical solution If 2 variables, then we can use the let z be the objective. Such curve have the property that the intersection between the curve and the feasible solution is the set of feasible solutions with objective value z. A optimal solution to linear program occurs at a vertex of a feasible region, since the curve that intersect the feasible region for which maximum z is obtained is on the boundary of the feasible region. This holds for higher dimension curves as well
- 9. Simplex For n variables, each constraint defines a half-space in n-dimensional space, the feasible region formed by the intersection of these half spaces is a simplex. The objective function is a hyperplane, and because of convexity, an optimal solution still occurs at a vertex of the simplex

10. Simplex alogrithm takes as input a linear program and returns an optimal solution. It starts as some vertex of the simplex and performs a sequence of iterations. In each iteration, it moves along an edge of the simplex from a current vertex to a neighboring vertex whose objective value is no smaller than that of the current vertex. The algorithm terminates when it reaches a local minimum, i.e. all neighboring vertices have a smaller objective value.

Lemma. Duality Since a feasible region is convex and objective function is linear, a local optimum from a simplex algorithm is a global optimum

- (a) Write linear program in slack form
- (b) Pivot Make one variable basic and another nonbasic

Definition. Standard form

1. **Specification** Given n real number $c_1, \dots, c_n \in \mathbb{R}$ and m real number $b_1, \dots, b_m \in \mathbb{R}$ and mn real number a_{ij} for $i = 1, \dots, m$ and $j = 1, \dots, n$. We wish to find n real numbers x_1, \dots, x_n such that

Maximize
$$\sum_{k=1}^{n} c_j x_j$$

subject to $\sum_{j=1}^{n} a_{ij} x_j \leq b_i$ for $i = 1, \dots, m$
 $x_j \geq 0$ for $j = 1, \dots, n$

Note standard form requires the n nonnegative constraints on x_1, \dots, x_n . Alternatively, let $A = (a_{ij})$ be $m \times n$ matrix, $b = (b_i)$ a m-vector, $c = (c_j)$ a n-vector, and $x = (x_j)$ an n-vector. Then

$$\begin{aligned} & \textit{Maximize } c^T x \\ & \textit{subject to } Ax \leq b \\ & x \geq 0 \end{aligned}$$

Therefore a standard form can be expressed with (A, b, c)

2. Re-definition

(a) **Feasible & Infeasible solution** A setting of variable \bar{x} satisfies all constraints a fesasible solution, whereas a setting of \bar{x} that fails to satisfy at least one constraint if an infeasible solution.

- (b) Objective Value A solution \bar{x} has objective value $c^T\bar{x}$
- (c) Optimal solution & Optimal Objective Value a feasible solution \bar{x} whose objective value is maximum over all feasible solutions is an optimal solution, its objective value $c^T\bar{x}$ is the optimal objective value
- (d) Feasible & Unfeasible LP If a linear program has no feasible solution, then it is infeasible, otherwise it is feasible
- (e) Unbounded LP If a linear program has some feasible solution but does not have a finite optimal objective value, then LP is unbounded

3. Converting linear program (4 types) to standard form

(a) Equivalent LP

- i. Two maximization linear programs L and L" are equivalent if for each feasible solution \bar{x} to L with objetive value z, there is a corresponding solution \bar{x}' to L' with objective value z, and vice versa
- ii. A minimization linear program L and a maximization linear program L' are equivalent if for each feasible solution \bar{x} to L with objective value z, there is a corresponding feasible solution \bar{x} to L' with objective value -z, and vice versa

(b) Objective function is a minimization rather than a maximization

Negate coefficients (c' = -c) in the objective function.

2 LP's are equivalent since we have the same feasible solution (constraints unchanged) and for each feasible solution, the objective value in L is the negative of the objective value in L' hence 2 linear programs are equivalent

(c) There might be variables without nonnegativity constraints

Rerplace each occurrence of a variable variable x_j without nonnegativity constraint by $x'_j - x''_j$, and add the nonnegativity constraint $x'_j > 0$ and $x''_j > 0$

(d) There might be equality constraints

Replace equality constraints with a pair of inequality constraints

$$f(x_1, \dots, x_n) \le b$$
 $f(x_1, \dots, x_n) \ge b$

(e) There might be \geq inequality constraints

Multiple the greater than or equal to \geq constraints to less than or equal to \leq constraints by multiplying these constraints by -1

$$\sum_{j=1}^{n} a_{ij} x_j \ge b_i \quad \iff \quad -\sum_{j=1}^{n} a_{ij} x_j \ge -b_i$$

Definition. Slack form

1. Slack variable Given inequality constraints $\sum_{i=1}^{n} a_{ij}x_j \leq b_i$, we have

$$s = b_i - \sum_{j=1}^n a_{ij} x_j$$
$$s \ge 0$$

where s is a slack variable because it measures the slack, or difference, between lefthand and right-hand sides of equation. We can use this methods to convert from standard form to slack form, where the only inequality constraints are the nonnegativity constraints

2. Conversion from standard to slack form Use x_{n+i} instead of s to denote the slack variable associated with the i-th inequality. The i-th constriant is therefore

$$x_{n+i} = b_i - \sum_{i=1}^n a_{ij} x_j \qquad x_{n+i} \ge 0$$

- 3. Basic & Nonbasic variables Given a slack form with a set of equality constriants, one of variables on left-hand side of equality and all others on the right-hand side. The variables on the left-hand side of equalities are basic variables, and those on the right-hand side are nonbasic variables. Nonbasic variables are the only variables that constitutes the objective function
- 4. Slack Form Let z be the value of the objective function and linear inequalities be converted to a set of slack variables. Omit the nonnegativity constraints since it is assumed that all variables are nonnegative. Let N be the set of indices of nonbasic variables, let B be set of indices of the basic variables, we always have |N| = n and |B| = m, where $N \cup B = \{1, \dots, n+m\}$.
 - (a) equations are indexed by entries of B
 - (b) variables on RHS of equation are index by entries of N

Let A, b, c, be constants and coefficients. Let v be the constant term in objective function. Therefore, we define a slack form by a tuple (N, B, A, b, c, v) where

$$z = v + \sum_{j \in N} c_j x_j$$

$$x_i = b_i - \sum_{j \in N} a_{ij} x_j \quad \text{for } i \in B$$

Note indices into A, b, c are no necessarily sets of contiguous integers, they depend on the index sets B and N

Formulating problems as Linear Programs

Definition. Shortest path Given a weighte, directed graph G = (V, E) with weights $w : E \to \mathbb{R}$ and source s and destination t. Wish to ompute the value d_t , i.e. the weight of a shortest path from s to t. We can formulate it as LP as follows

Maximize
$$d_t$$

Subject to $d_v \le d_u + w(u, v)$ for each $(u, v) \in E$
 $d_s = 0$

The bellman-form algorithm sets source vertex distance $d_s = 0$ and never changes it. When the algorithm terminates, it has computed, for each v, a value d_v such that for each edge $(u,v) \in E$, we have $d_v \leq d_u + w(u,v)$

Note we are **maximizing** d_t for 2 reasons

- 1. setting $\bar{d}_v = 0$ for all $v \in V$ yields optimal solution without solving shortest-path problem
- 2. Maximize because an optimnal solution to shortest path problem sets each \$\bar{d}_v\$ to be Min \{d_u + w(u, v)\}\$ (considers all incident edges to v) such that \$d_v\$ is the maximum value that is less than or equal to values in the set \{\bar{d}_u + w(u, v)\}\$. We maximize \$d_v\$ for all vertex v on a shortest path from s to t subject to constraints, and maximizing \$d_t\$ achieves this...

Definition. Maximum flow Given directed graph G = (V, E) with nonnegative capacity $c: E \to \mathbb{R}^+$ and two vertices, a source s and a sink t. A flow $f: V \times V \to \mathbb{R}$ satisfies capacity constraint and flow conservation. A maximum flow is a flow that satisfies these constraints and maximizes the flow value. Also we assume c(u, v) = 0 if $(u, v) \notin E$ and no antiparallel edges

$$\label{eq:maximize} \begin{aligned} & \sum_{v \in V} f_{sv} - \sum_{v \in V} f_{vs} \ (\textit{Value of a flow}) \\ & Subject \ to & \quad f_{uv} \leq c(u,v) \quad \textit{for each } u,v \in V \ (\textit{capacity constraint}) \\ & \quad \sum_{v \in V} f_{vu} = \sum_{v \in V} f(u,v) \quad \textit{for each } u \in V \setminus \{s,t\} \ (\textit{flow conservation}) \\ & \quad f_{uv} \geq 0 \end{aligned}$$

Definition. Min-Cost-Flow Consider the that in addition to a capacity of each edge (u,v) in a max flow problem, we are given a real-valued cost a(u,v). Assume c(u,v)=0 if $(u,v) \not\in E$ and that there are no antiparallel edges. If we send f_{uv} units of flow over edge (u,v), we incur a cost of $a(u,v)f_{uv}$. Given a flow demand d. We wish to send d units of flow from s to t while minimizing the total cost

$$\sum_{(u,v)\in E} a(u,v)f_{uv}$$

incurred by he flow. The linear program is similar to max flow problem with the constraint that value of flow be exactly d cost.

$$\label{eq:minimize} \begin{split} \textit{Minimize} & & \sum_{(u,v) \in E} a(u,v) f_{uv} \\ \textit{Subject to} & & f_{uv} \leq c(u,v) \quad \textit{for each } u,v \in V \\ & & \sum_{v \in V} f_{vu} - \sum_{v \in V} f_{uv} = 0 \quad \textit{for each } u \in V \setminus \{s,t\} \\ & & |f| = \sum_{v \in V} f_{sv} - \sum_{v \in V} f_{vs} = d \\ & & f_{uv} \geq 0 \quad \textit{for each } u,v \in V \end{split}$$

Definition. Multicommodity flow Given a directed graph G = (V, E) in which each edge $(u, v) \in E$ has nonnegative capacity $c(u, v) \geq 0$. Assume c(u, v) = 0 for $(u, v) \neq E$ and graph has no antiparallel edges. In addition, given k different commodities, K_1, \dots, K_k where we specify commodity i by triple $K_i = (s_i, t_i, d_i)$. Here s_i is source of i and t_i is sink of i and d_i is demand for i, which is the desired flow value for the commodity from s_i to t_i . Define a flow for commodity i by f_i (f_{iuv} is flow of commodity i from i to i) be real-valued function satisfying flow-conservation and capacity constraint. Define f_{uv} be aggregate flow, to be the sum of the various commodity flows, i.e.

$$f_{uv} = \sum_{i=1}^{k} f_{iuv}$$

where the aggregate flow f_{uv} must be no more than capacity of edge (u,v). Since we are tyring to determine if such flow exists, we write a linear program with a null objective function ...

Minimize 0

Subject to
$$\sum_{i=1}^{k} f_{iuv} \leq c(u, v) \quad \text{for each } u, v \in V$$

$$\sum_{v \in V} f_{iuv} - \sum_{v \in V} f_{ivu} = 0 \quad \text{for each } i = 1, \dots, k \text{ and } u \in V - \{s_i, t_i\}$$

$$\sum_{v \in V} f_{is_iv} - \sum_{v \in V} f_{ivs_i} = d_i \quad \text{for each } i = 1, \dots, k$$

$$f_{iuv} \geq 0 \quad \text{for each } u, v \in V \text{ and } i = 1, \dots k$$

Simplex algorithm

Definition. Simplex algorithm

1. Steps

- (a) In each iteration, find basic solution from slack form of linear program
 - i. set each nonbasic variable N to 0,
 - ii. compute the values of basic variables B from the equality constraint
 - iii. compute objective value using objective function
- (b) Convert one slack form into an equivalent slack form
 - i. Pick a nonbasic entering variable $x_e \in N$ such that if we were to increase that variable's value from 0, then the objective function would increase, too (i.e. positive coefficient in objective function)
 - ii. Raise the nonbasic variable x_e as much as possible without violating any constraint (i.e. until some basic **leaving variable** x_l becomes 0, slack becomes tight)
 - iii. rewrite the slack form, exchanging the roles of x_e and x_l , substitute expression of the now-basic x_e to other constraint/objective
- (c) stops when there is no applicable entering variable left (i.e. coefficient of nonbasic variable in objective function have all negative coefficient)

2. Definition

- (a) **Tight** An equality constraint is tight for a particular setting of its nonbasic variables if they cause the constraint's basic variable to become 0. A setting of nonbasic variable that makes a basic variable become negative violates that constraint, therefore slack
 - i. maintains explicitly how far each constraint is from being tight
 - ii. help to determine how much we can increase values of nonbasic variables without violating any constraints
- (b) Basic feasible solution A basic solution that is also feasible. (As we run the simplex algorithm, the basic solution is almost always a basic feasible solution except for maybe the first several..)
- 3. **Pivoting** Exchanging role of x_l with x_e
 - (a) takes a slack form given by tuple (N, B, A, b, c, v) as input, index l of leaving variable x_l and index e of entering variable x_e
 - (b) Returns a tuple $(\hat{N}, \hat{B}, \hat{A}, \hat{b}, \hat{c}, \hat{v})$ describing the new slack form

Lemma. Consider a call to Pivot(N, B, A, b, c, v, l, e) in which $a_{le} \neq 0$. Let values returned be $(\hat{N}, \hat{B}, \hat{A}, \hat{b}, \hat{c}, \hat{v})$, and let \overline{x} denote the basic solution after the call, then

1. $\overline{x}_j = 0$ for each $j \in \hat{N}$

2.
$$\overline{x}_e = \frac{b_l}{a_{le}}$$
 (since all other nonbasic variable set to 0)

3.
$$\overline{x} = b_i - a_{ie}\hat{b}_e$$
 for each $i \in \hat{B} \setminus \{e\}$

Definition. Formal simplex algorithm

- 1. Initialize-Simplex (A, b, c) takes input of linear program in standard form,
 - (a) if problem infeasible, returns a message that program is infeasible
 - (b) otherwise, return a slack form for which the initial basic solution is feasible
- 2. Pick the next positive-coefficient nonbasic variable e in the objective function such that $c_e > 0$
- 3. Now populate $\triangle_i = \frac{b_i}{a_{ie}}$ for $i \in B$, i.e. the amount by which e can increase by before the i-th basic variable becomes zero (i.e. satisfy nonnegativity constraint)
 - (a) if $\triangle_i = \infty$, then solution unbounded
 - (b) otherwise pick an index $l \in B$ such that \triangle_i is minimized. and call Pivot on e and l which returns the next slack form

Loop until no variable has positive coefficient in objective function

- 4. Based on the last slack form, compute and return the corresponding basic solution \overline{x}
 - (a) if $i \in B$, then $\overline{x}_i = b_i$
 - (b) otherwise, $\overline{x}_i = 0$

Lemma. Given a linear program (A,b,c), suppose call to Initialize-Simplex returns a slack form for which the basic solution is feasible, then if Simplex returns a solution, that solution is a feasible solution to the linear program. If Simplex returns unbounded then the linear program is unbounded

Lemma. Let (A, b, c) be a linear program in standard form. Given a set B of basic variables, the associated slack form is uniquely determined.

Lemma. If Simplex fials to terminate in at most $\binom{n+m}{m}$ iterations, the it cycles.

Proof. By previous lemma, set B uniquely determines. There are n+m variables and |B|=m, and therefore, there are at most $\binom{n+m}{m}$ ways to choose B. Thus at most $\binom{n+m}{m}$ unique slack forms. Therefore if SIMPLEX runs for more than $\binom{n+m}{m}$ iterations, it must cycle

Lemma. Bland's rule To prevent cycling, we pick e and l such that we break ties by always choosing the variable with smallest index, then Simplex must terminate

Lemma. Assume Initialize-Simplex returns a slack form for which the basic solutin is feasible, Simplex either reports a linear program is unbounded or it terminates with a feasible solution in at most $\binom{n+m}{m}$ iterations.

Duality

Definition.