

## Chapter 4 Random Walks and Markov Chains

### Definition. Concepts

1. **Random Walk** A sequence of vertices generated from a start vertex by probabilistically selecting an incident edge, traversing the edge to a new vertex, and repeating the process.

(a) **Strongly Connected** For any  $x, y \in V$ , the graph contains a path of directed edges starting at  $x$  and ending at  $y$

(b) **Probability distribution at time  $t$**

$$\mathbf{p}(t)P = \mathbf{p}(t+1)$$

where  $\mathbf{p}(t)$  be a row vector with a component for each vertex specifying the probability mass of the vertex at time  $t$ , i.e. the probability in state  $i$  at time  $t$ , and  $P$  be the **transition matrix** with

- i.  $P_{ij}$  is the probability of the walk at vertex  $i$  selecting the edge to vertex  $j$
- ii.  $P_{ij} > 0$  with  $\sum_j P_{ij} = 1$  for all  $i$

### 2. Markov Chain

(a) **State (vertices)** A markov chain has finite set of states (vertices)

(b) **Transition Probability (edge weights)** For each pair of state  $x$  and  $y$ , the transition probability  $p_{xy}$  is the probability of going from  $x$  to  $y$ , where for each  $x$ ,  $\sum_y p_{xy} = 1$

(c) **Idea** Start at some state. At a given state, if it is in state  $x$  the next state  $y$  is selected randomly with probability  $p_{xy}$

(d) **Connected** A markov chain is connected if underlying graph is strongly connected

(e) **Transition Probability Matrix** The matrix  $P$  consisting of  $p_{xy}$

(f) **Persistent** Should a state be reached, the random process will return to it with probability one. Equivalent to say that state is in a strongly connected component with no out edges.

(g) **Stationary Distribution** The long-term average probability, the average probability distribution of random walk over the first  $t$  steps, converges to a limiting distribution for connected chains

## 4.1 Stationary Distribution

### Definition. Long-term average probability distribution

Let  $\mathbf{p}(\mathbf{t})$  be probability distribution after  $t$  steps of random walk, then

$$\mathbf{a}(\mathbf{t}) = \frac{1}{t} (\mathbf{p}(\mathbf{0}) + \mathbf{p}(\mathbf{1}) + \cdots + \mathbf{p}(\mathbf{t} - \mathbf{1}))$$

**Theorem. Fundamental theorem of Markov Chains** For a connected Markov chain there is a unique probability vector  $\boldsymbol{\pi}$  satisfying  $\boldsymbol{\pi}P = \boldsymbol{\pi}$ . Moreover, for any starting distribution,  $\lim_{t \rightarrow \infty} \mathbf{a}(\mathbf{t})$  exists and equals  $\boldsymbol{\pi}$

**Lemma.** For a random walk on a strongly connected graph with probabilities on edges, if vector  $\boldsymbol{\pi}$  satisfies  $\pi_x p_{xy} = \pi_y p_{yx}$  for all  $x$  and  $y$  and  $\sum_x \pi_x = 1$ , then  $\boldsymbol{\pi}$  is the stationary distribution of the walk

## 4.2 Markov Chain Monte Carlo

**Definition. Metropolis-Hasting Algorithm**

1. For Markov Chain with a fixed stationary probability
2. Let  $r$  be maximum possible degree in the graph and  $\mathbf{p} = (p_1, \cdots)$  be target distribution, then assign

$$p_{ij} = \frac{1}{r} \min(1, \frac{p_j}{p_i}) \quad p_{ii} = 1 - \sum_{j \neq i} p_{ij}$$

whereby the stationary probability is simply  $\mathbf{p}$