

Java Arrays & Collections

Jonathan Lung – CSC207H: Software Design

February 15th, 2013

Decks of Cards & Flocks of Sheep

- We often need to track a large number of things in software.
- How do we track them?
- In Python in CSC148, we saw, wrote, and used

Decks of Cards & Flocks of Sheep

- We often need to track a large number of things in software.
- How do we track them?
- In Python in CSC148, we saw, wrote, and used
 - lists,
 - dicts,
 - trees,
 - queues,
 - linked lists,
 - and more.

Arrays

- Conceptually, an array is a list of a fixed number of items that are *addressed* by an integer *index*.

0	0x00102010
1	0x3d91ee70
2	0x249dfa20
3	0x29764200

- Some arrays are 0-based while others are 1-based; this depends on whether the first element of the array is 0 or 1.
- Java, like Python, is 0-based.

Arrays

Usually, consecutive items are stored in memory such that they can be efficiently accessed by index.

<code>start_address + (0 × 8)</code>	0x00102010
<code>start_address + (1 × 8)</code>	0x3d91ee70
<code>start_address + (2 × 8)</code>	0x249dfa20
<code>start_address + (3 × 8)</code>	0x29764200

Declaring an Array

array is a fixed list of element of same type

- An array in Java is not a primitive; it is an object. We can access its length through its `length` field).
- To declare an array, we use the following syntax:
TypeOfElements [] *nameOfArray* ;
- **Remember:** Declaring a variable does not create any new objects.

Initializing an Array

- To create a new array and keep a reference to it, we can write

```
nameOfArray = new TypeOfElements [arrayLength];
```

- Note the lack of parentheses.
- For convenience, we can initialize an array by specifying each of its elements and surrounding it in curly braces.

E.g.,

```
String[] reindeer = {"Dasher", "Prancer", "Comet",  
"Cupid"};
```

- This method of specifying array contents can only be used during initialization.

Getting/Setting Array Elements

- To set or get the n^{th} element (counting from 0), we write `arrayName[n]` where we would otherwise use a variable.
- Any integer value from 0 to `arrayName.length - 1`, inclusive, is valid.

Multidimensional arrays

- To declare an n-dimensional array, we write

TypeOfElements $\underbrace{[] \dots []}_{n \text{ sets of } []\text{s}}$

- To create a new n-dimensional array, we write

`new TypeOfElements [s1] ... [sn]`

- In Java, these are 1-dimensional arrays containing other 1-dimensional arrays. Thus, in the 2x5 two-dimensional array (can be visualized as two rows and five columns)
`int[] [] anArray= new int[2][5], anArray[0]` is a 1-dimensional `int` array of length 5.

The Java Collections Framework

- Arrays do not provide much in the way of conveniences such as the ability to grow or to sort its elements.
- Java's Collections Framework provides access to different advanced data types (ADTs) that provide these features and more.

Getting help

- The Java documentation is extremely useful. You might want to start at <http://java.sun.com/javase/7/docs/api/java/util/Collection.html>.
- You should now be familiar with the following terms which appear in the documentation:
 - interfaces,
 - abstract classes, and
 - concrete classes.
- Remember, you can only create instances of concrete classes.

Generics

variable type check at compile time

- Generics are a way of extending static typing to classes when the exact type of data the classes will operate on is unknown.
- They are used extensively throughout the newest versions of the Java Collections framework.
- For example, we might want to create a `List` that contains elements of type `E`, where `E` is any class or interface; calling the `get` method on this `List` should return objects of type `E`.
- The `Map` interface is an example where two generic types need to be specified: one for the keys' type and one for the values' type.

Generics

A type enclosed within angle brackets in the API such as the `E` in `List<E>` means the programmer should replace `E` with the same data type every time it appears. For example, use

```
List<String> strs = new ArrayList<String>();
```

```
String s = strs.get(0);
```

to create an `ArrayList` of `Strings` and access an element.

A note about program design

In the previous example, we care that `strs` is a `List`; we happened to choose the concrete class `ArrayList`; by writing `List<String>` instead of `ArrayList<String>` as the type of `strs`, we can use a different type of `List` in the future if something else becomes more appropriate.