

UNIVERSITY OF TORONTO  
Faculty of Arts and Science

APRIL / MAY 2011 EXAMINATIONS

CSC320H1S : Introduction to Visual Computing

Duration: 2 hours

No aids allowed

There are 9 pages total (including this page)

Given name(s): \_\_\_\_\_

Family name: \_\_\_\_\_

Student number: \_\_\_\_\_

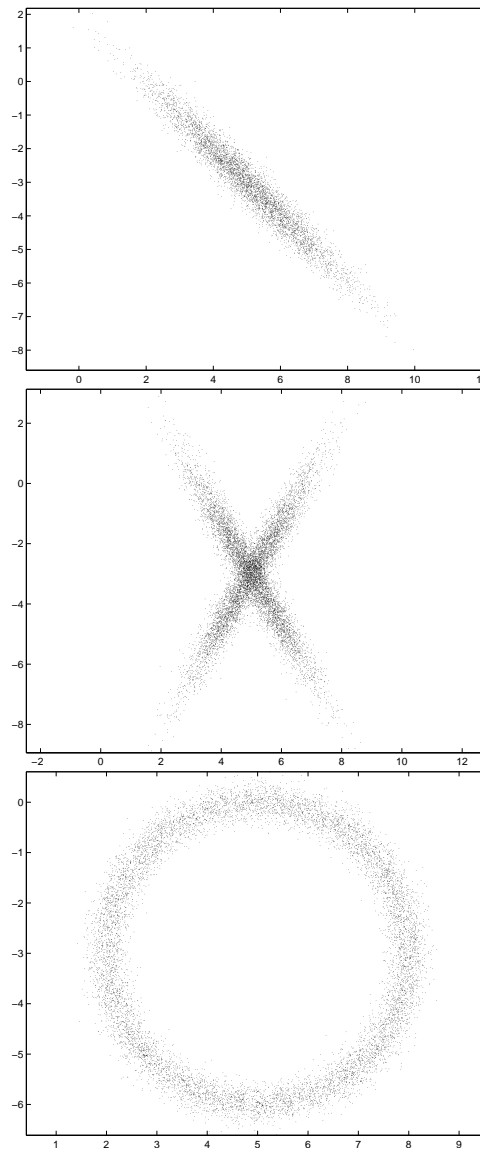
Question	Marks
1	_____/32
2	_____/15
3	_____/20
4	_____/18
5	_____/20
6	_____/15
Total	_____/120

## 1 PCA & Eigenfaces (32 marks total)

Let  $I_1, \dots, I_n$  be a set of face images, represented as  $M \times 1$  column vectors.

- (a) **[15 Marks]** Give the main steps of the algorithm for computing the eigenfaces of  $I_1, \dots, I_n$ . Be as specific as possible, showing the relevant equations.

- (b) **[12 Marks]** Suppose that  $M = 2$ . In this case, we can represent the  $n$  2-pixel images with a scatter plot, where each point in the scatter plot corresponds to one of the images. For each of the three scatter plots below, indicate the location of the mean image and draw the corresponding principal components.



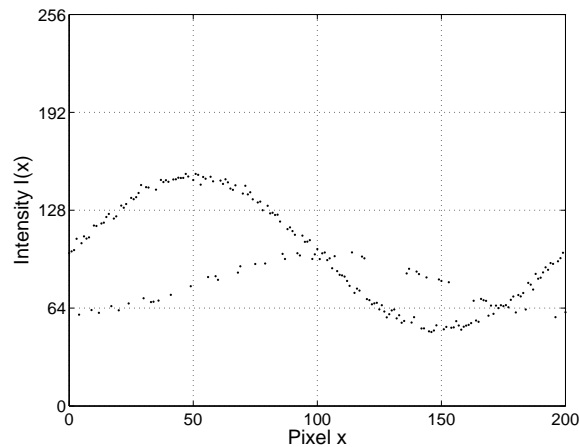
- (c) **[5 Marks]** Are the principal components of a set of images always unique? Explain briefly.

## 2 Robust Estimation (15 marks total)

Suppose you are given a 1D image  $I$  containing  $n$  pixels that is generated by randomly “interleaving” two other  $n$ -pixel images,  $I_1$  and  $I_2$ :

$$I(x) = \begin{cases} I_1(x), & \text{or} \\ I_2(x). \end{cases}$$

An example is shown below (in this example,  $I_1$  is shaped like a sinusoid):



The images  $I_1$  and  $I_2$  are *not* known and neither is the way by which they were interleaved. Moreover, since the interleaving was random, there is no fixed interleaving pattern. You are told, however, that in any window of size  $w > 10$ , approximately 70% of the pixels come from image  $I_1$  and the rest come from  $I_2$ .

Show how to estimate the derivative of  $I$  in a way that is completely unaffected by the pixels coming from image  $I_2$ . That is, your derivative estimate should be (almost) identical to the estimate that you would have computed if  $I(x)$  were equal to  $I_1(x)$  for *every* pixel  $x$ . If your method requires any additional assumptions, be sure to state them.

### 3 Image Reconstruction (20 marks total)

- (a) **[10 Marks]** Let  $I = [I_1, \dots, I_n]$  be a 1D grayscale image and let  $D = [D_1, \dots, D_n]$  be the second derivative of  $I$ . Suppose you are given the four pixel intensities  $I_1, I_2, I_{n-1}, I_n$  and the second derivative values  $D_3, \dots, D_{n-2}$ . Show how to compute the rest of  $I$ 's intensities from this information.

- (b) **[10 Marks]** Now suppose you are given a 2D filter mask  $M$  of size  $m \times m$  and the result,  $J * M$ , of convolving  $M$  with an unknown  $n \times n$  image  $J$ . You are now asked to “invert” the convolution process, i.e., to compute the unknown image  $J$  from the mask  $M$  and the convolution result,  $J * M$ . This procedure is called *deconvolution*.

How can we determine whether or not deconvolution is possible for a given mask  $M$  and image size  $n \times n$ ? Be as concise as possible. You should assume that  $J$  and  $J * M$  have the same size and that  $J$  is zero “outside” the image boundaries, i.e.,  $J(r, c) = 0$  if  $r \leq 0, c \leq 0, r > n$  or  $c > n$ . **Hint:** It might be useful to treat image  $J$  as an  $n^2$ -dimensional vector.

## 4 SIFT (18 marks total)

Give the main steps that the SIFT algorithm uses to *locate* keypoints in an image. Be as specific as possible, and focus only on keypoint detection and localization (*i.e.*, do not discuss the definition and creation of keypoint descriptors, or how these descriptors are matched between images).

## 5 Multi-Scale Representations (20 marks total)

- (a) [10 Marks] Prove that

$$\frac{d}{dx} [I * G_\sigma](x) = \left[ I * \frac{d}{dx} G_\sigma \right](x)$$

where  $I = [I(1) \ \dots \ I(n)]$  is a 1D image containing  $n$  pixels and  $G_\sigma(x)$  is the (continuous) 1D Gaussian function of standard deviation  $\sigma$ .

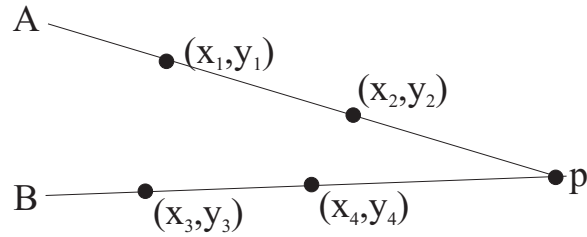
- (b) [10 Marks] Compute the wavelet transform of the following 1D image:

6	8	5	1	1	1	4	6
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## 6 Homogeneous Coordinates (15 marks total)

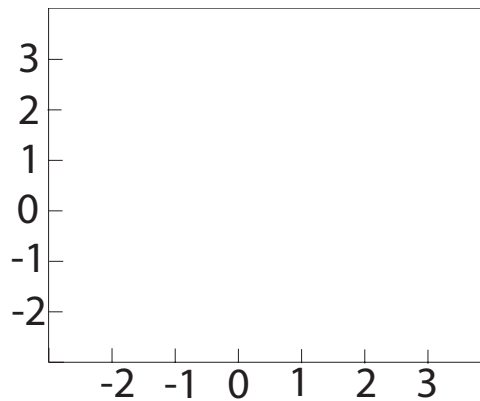
- (a) [7 Marks] Give a single formula that expresses the *homogeneous coordinates* of the intersection of lines  $A$  and  $B$  in terms of the 2D coordinates of points  $(x_1, y_1), (x_2, y_2), (x_3, y_3), (x_4, y_4)$ .



$p =$

- (b) [8 Marks] Indicate on the plot below the 2D location of points  $p_1, \dots, p_4$ :

$$p_1 = \begin{bmatrix} 2 \\ 2 \\ 2 \end{bmatrix}, \quad p_2 = \begin{bmatrix} -2 \\ 0 \\ -2 \end{bmatrix}, \quad p_3 = \begin{bmatrix} -2 \\ -2 \\ 0 \end{bmatrix}, \quad p_4 = \begin{bmatrix} 2 \\ 2 \\ 0 \end{bmatrix}$$



END OF EXAM