

STA 414/2104

Lecture 3:
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with thanks to Russ Salakhutdinov



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Today's class

- Optimization
- **Linear basis function models**
 - Maximum likelihood
 - Regularization, etc
- Statistical decision theory
 - Classification
 - Regression
 - Bias vs variance

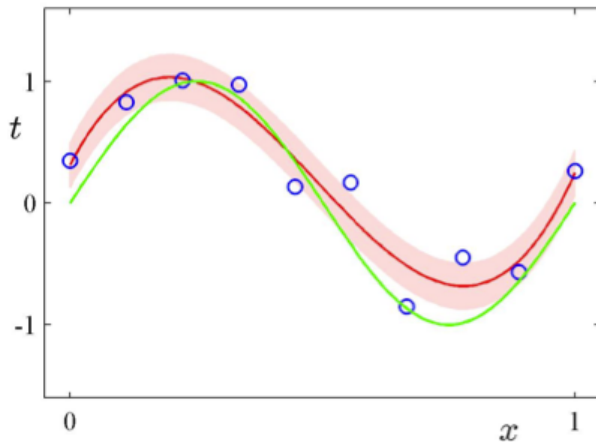


Parametric Distributions

- We want to model the probability distribution $p(\mathbf{x}|\boldsymbol{\theta})$ of a random variable \mathbf{x} given a finite set of observations: $\{\mathbf{x}_1, \dots, \mathbf{x}_N\}$

Need to determine $\boldsymbol{\theta}$ given $\{\mathbf{x}_1, \dots, \mathbf{x}_N\}$

- We will also assume that the data points are i.i.d
- We will focus on the maximum likelihood estimation $\boldsymbol{\theta}^\star$



- Remember curv- fitting example

$$p(t|\mathbf{x}, \mathbf{w}_{ML}, \beta_{ML}) = \mathcal{N}(t|y(\mathbf{x}, \mathbf{w}_{ML}), \beta_{ML}^{-1}).$$

Linear Basis Function Models

- Remember, the simplest linear model for regression:

$$y(\mathbf{x}, \mathbf{w}) = w_0 + w_1x_1 + w_2x_2 + \dots + w_dx_d = w_0 + \sum_{j=1}^d w_jx_j,$$

where $\mathbf{x} = (x_1, x_2, \dots, x_d)^T$ a d -dimensional input vector (covariates).

Key property: linear function of the parameters w_0, w_1, \dots, w_d .

- However, it is also a linear function of input variables.

Instead consider:

$$y(\mathbf{x}, \mathbf{w}) = w_0\phi_0(\mathbf{x}) + w_1\phi_1(\mathbf{x}) + \dots + w_{M-1}\phi_{M-1}(\mathbf{x}) = \sum_{j=0}^{M-1} w_j\phi_j(\mathbf{x}),$$

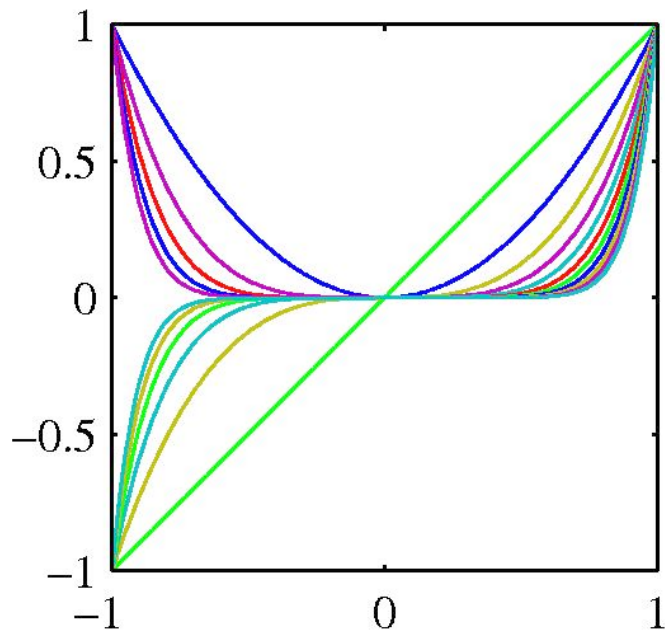
where $\phi_j(\mathbf{x})$ are known as basis functions.

- Typically $\phi_0(\mathbf{x}) = 1$ so that w_0 acts as a bias (or intercept).
- In the simplest case, we use linear basis functions: $\phi_j(\mathbf{x}) = x_j$.
- Using nonlinear basis allows the functions $y(\mathbf{x}, \mathbf{w})$ to be nonlinear functions of the input space.

Linear Basis Function Models

Polynomial basis functions:

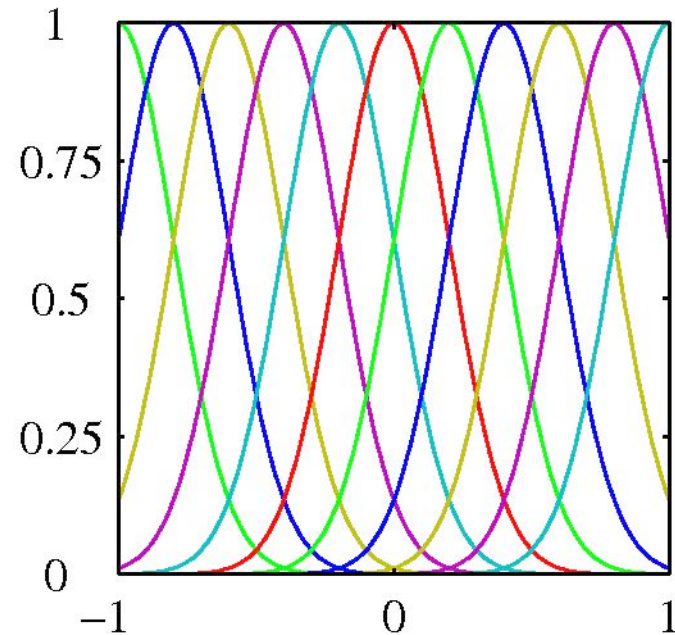
$$\phi_j(x) = x^j.$$



Basis functions are global: small changes in \mathbf{x} affect all basis functions.

Gaussian basis functions:

$$\phi_j(x) = \exp\left(-\frac{(x - \mu_j)^2}{2s^2}\right).$$

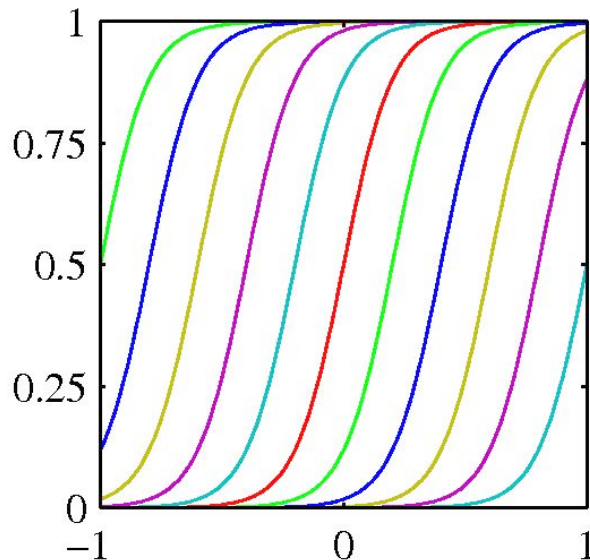


Basis functions are local: small changes in \mathbf{x} only affect nearby basis functions.
 μ_j and s control location and scale (width).

Linear Basis Function Models

Sigmoidal basis functions

$$\phi_j(x) = \sigma\left(\frac{x - \mu_j}{s}\right), \text{ where } \sigma(a) = \frac{1}{1 + \exp(-a)}.$$

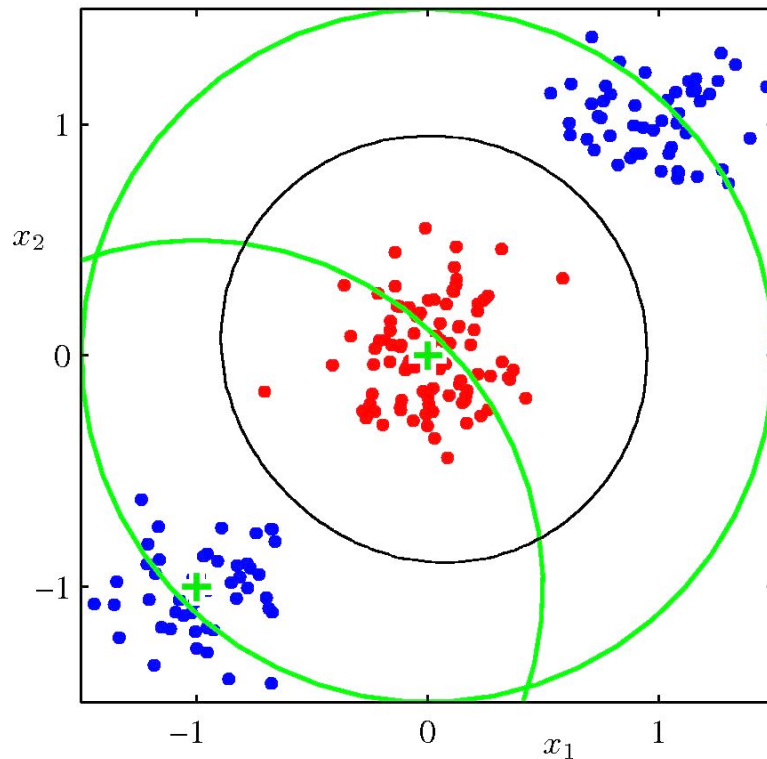


Basis functions are local: small changes in \mathbf{x} only affect nearby basis functions.
 μ_j and s control location and scale (slope).

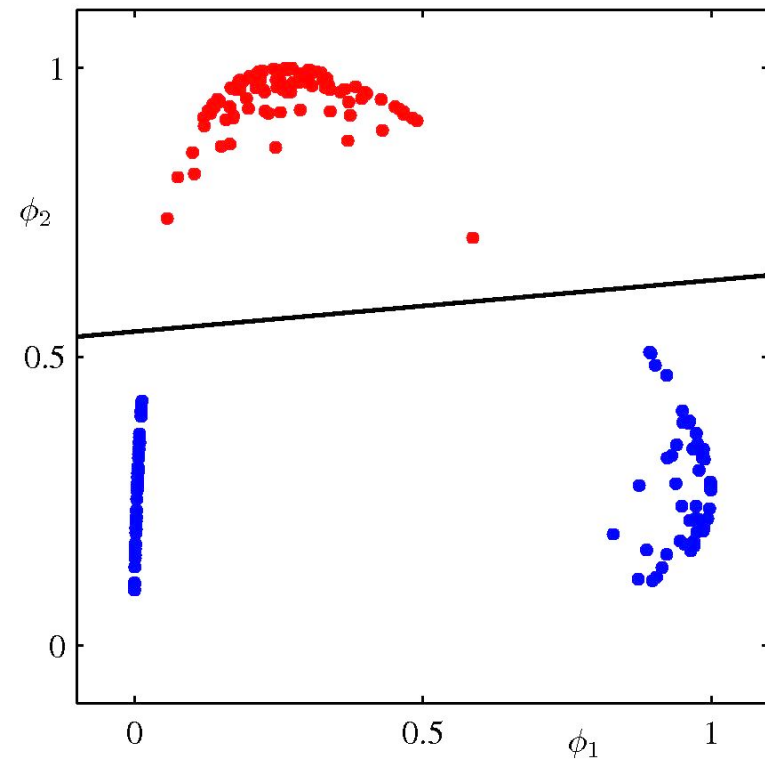
- Decision boundaries will be linear in the feature space ϕ , but would correspond to nonlinear boundaries in the original input space x .
- Classes that are linearly separable in the feature space $\phi(x)$ need not be linearly separable in the original input space.

Linear Basis Function Models

Original input space



Corresponding feature space using two Gaussian basis functions



- We define two Gaussian basis functions with centers shown by the green crosses, and with contours shown by the green circles.
- Linear decision boundary (right) is obtained by using logistic regression, and corresponds to the nonlinear decision boundary in the input space (left, black curve).

Maximum Likelihood for LBFMs

- As before, assume observations arise from a deterministic function with an additive Gaussian noise:

$$t = y(\mathbf{x}, \mathbf{w}) + \epsilon,$$

which we can write as:

$$p(t|\mathbf{x}, \mathbf{w}, \beta) = \mathcal{N}(t|y(\mathbf{x}, \mathbf{w}), \beta^{-1}).$$

- Given observed inputs $\mathbf{X} = \{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N\}$, and corresponding target values $\mathbf{t} = [t_1, t_2, \dots, t_N]^T$ under i.i.d assumption, we can write down the likelihood function:

$$p(\mathbf{t}|\mathbf{X}, \mathbf{w}, \beta) = \prod_{i=1}^N \mathcal{N}(t_n|\mathbf{w}^T \boldsymbol{\phi}(\mathbf{x}_n), \beta),$$

where $\boldsymbol{\phi}(\mathbf{x}) = (\phi_0(\mathbf{x}), \phi_1(\mathbf{x}), \dots, \phi_{M-1}(\mathbf{x}))^T$.

Maximum Likelihood for LBFMs

Taking the logarithm, we obtain:

$$\begin{aligned}\ln p(\mathbf{t}|\mathbf{X}, \mathbf{w}, \beta) &= \sum_{i=1}^N \ln \mathcal{N}(t_n | \mathbf{w}^T \boldsymbol{\phi}(\mathbf{x}_n), \beta) \\ &= -\frac{\beta}{2} \underbrace{\sum_{n=1}^N (t_n - \mathbf{w}^T \boldsymbol{\phi}(\mathbf{x}_n))^2}_{\text{sum-of-squares error function}} + \frac{N}{2} \ln \beta - \frac{N}{2} \ln(2\pi).\end{aligned}$$

Differentiating and setting to zero yields:

$$\nabla_{\mathbf{w}} \ln p(\mathbf{t}|\mathbf{w}, \beta) = \beta \sum_{n=1}^N \{t_n - \mathbf{w}^T \boldsymbol{\phi}(\mathbf{x}_n)\} \boldsymbol{\phi}(\mathbf{x}_n)^T = \mathbf{0}.$$

Maximum Likelihood for LBFMs

Differentiating and setting to zero yields:

$$\nabla_{\mathbf{w}} \ln p(\mathbf{t}|\mathbf{w}, \beta) = \beta \sum_{n=1}^N \{t_n - \mathbf{w}^T \boldsymbol{\phi}(\mathbf{x}_n)\} \boldsymbol{\phi}(\mathbf{x}_n)^T = \mathbf{0}.$$

Solving for \mathbf{w} , we get:

$$\mathbf{w}_{\text{ML}} = \left(\boldsymbol{\Phi}^T \boldsymbol{\Phi} \right)^{-1} \boldsymbol{\Phi}^T \mathbf{t}$$

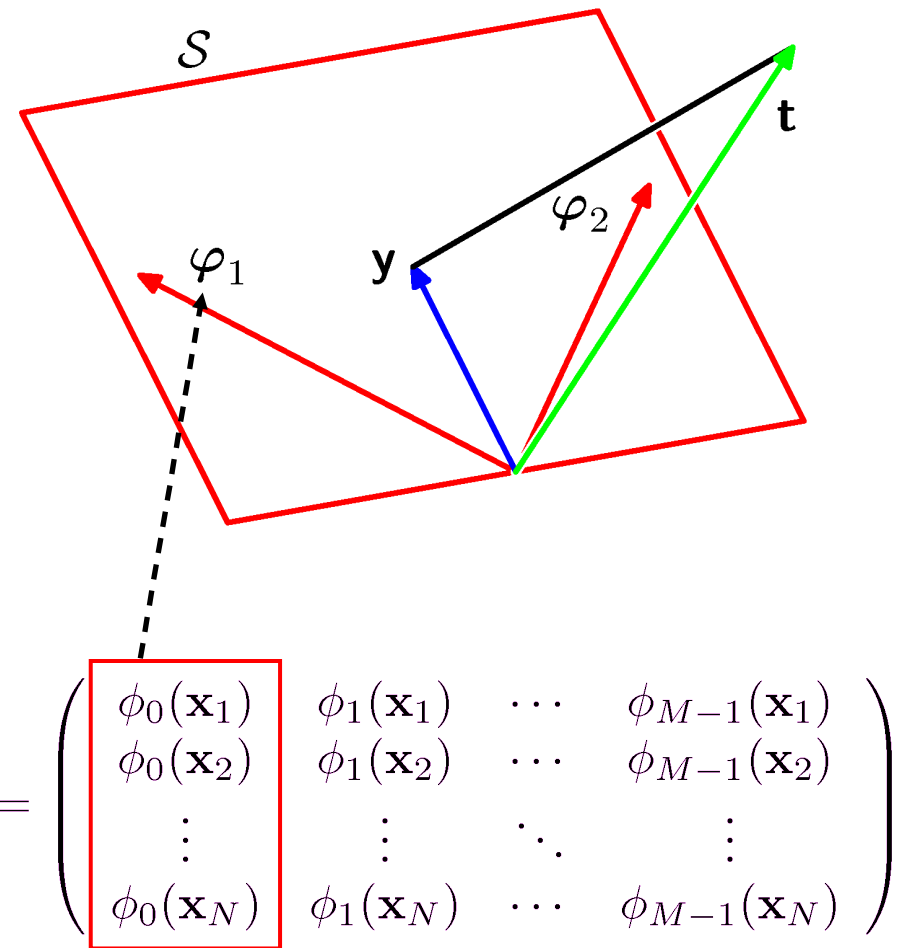
The Moore-Penrose pseudo-inverse, $\boldsymbol{\Phi}^\dagger$.

where $\boldsymbol{\Phi}$ is the **design matrix**:

$$\boldsymbol{\Phi} = \begin{pmatrix} \phi_0(\mathbf{x}_1) & \phi_1(\mathbf{x}_1) & \cdots & \phi_{M-1}(\mathbf{x}_1) \\ \phi_0(\mathbf{x}_2) & \phi_1(\mathbf{x}_2) & \cdots & \phi_{M-1}(\mathbf{x}_2) \\ \vdots & \vdots & \ddots & \vdots \\ \phi_0(\mathbf{x}_N) & \phi_1(\mathbf{x}_N) & \cdots & \phi_{M-1}(\mathbf{x}_N) \end{pmatrix}.$$

Geometry of Least Squares

- Consider an N -dimensional space, so that $\mathbf{t} = [t_1, t_2, \dots, t_N]^T$ is a vector in that space.
- Each basis function $\phi_j(\mathbf{x}_n)$, evaluated at the N data points, can be represented as a vector in the same space.
- If $M < N$ then the M basis functions, $\phi_j(\mathbf{x}_n)$, will span a linear subspace S of dimensionality M .
- Define: $\mathbf{y} = \Phi \mathbf{w}_{\text{ML}}$.
- The sum-of-squares error is equal to the squared Euclidean distance between \mathbf{y} and \mathbf{t} (up to a factor of $1/2$)



The solution corresponds to the orthogonal projection of \mathbf{t} onto the subspace S .

Recall from L1: Regularized Least Squares

- Let us consider the following error function:

$$E_D(\mathbf{w}) + \lambda E_W(\mathbf{w})$$

Data term + Regularization term

λ is called the regularization coefficient.

- Using sum-of-squares error function with a quadratic penalization term, we obtain:

$$\frac{1}{2} \sum_{n=1}^N \{t_n - \mathbf{w}^T \phi(\mathbf{x}_n)\}^2 + \frac{\lambda}{2} \mathbf{w}^T \mathbf{w}$$

which is minimized by setting:

$$\mathbf{w} = \left(\lambda \mathbf{I} + \Phi^T \Phi \right)^{-1} \Phi^T \mathbf{t}.$$

Ridge regression



The solution adds a positive constant to the diagonal of $\Phi^T \Phi$. This makes the problem nonsingular, even if $\Phi^T \Phi$ is not of full rank (e.g. when the number of training examples is less than the number of basis functions).

Recall: Sequential Learning

- The training data examples are presented one at a time, and the model parameters are updated after each such presentation (online learning):

$$\mathbf{w}^{(t+1)} = \mathbf{w}^{(t)} - \eta \nabla E_n$$

Diagram illustrating the weight update equation:

- $\mathbf{w}^{(t+1)}$: weights after seeing training case $t+1$ (indicated by a blue arrow)
- $\mathbf{w}^{(t)}$: weights before seeing training case $t+1$ (indicated by a blue arrow)
- η : learning rate (indicated by a blue arrow)
- ∇E_n : vector of derivatives of the squared error w.r.t. the weights on the training case presented at time t . (indicated by a red arrow)

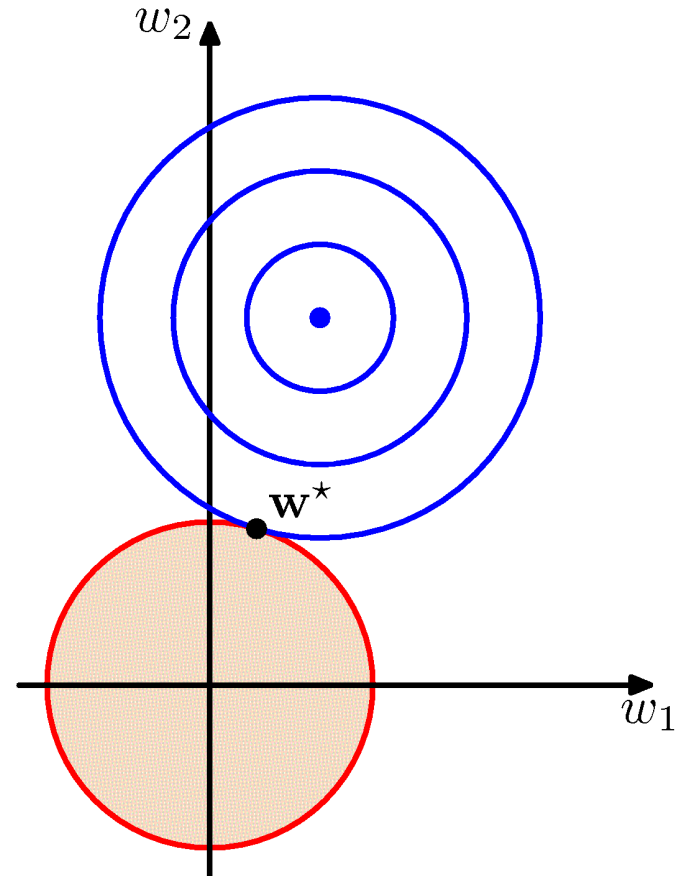
- For the case of sum-of-squares error function, we obtain:

$$\mathbf{w}^{(t+1)} = \mathbf{w}^{(t)} - \eta \left(t_n - \mathbf{w}^{(t)T} \phi(\mathbf{x}_n) \right) \phi(\mathbf{x}_n).$$

- Stochastic gradient descent**: if the training examples are picked at random (dominant technique when learning with very large datasets)
- Care must be taken when choosing learning rate to ensure convergence

Effect of Regularization

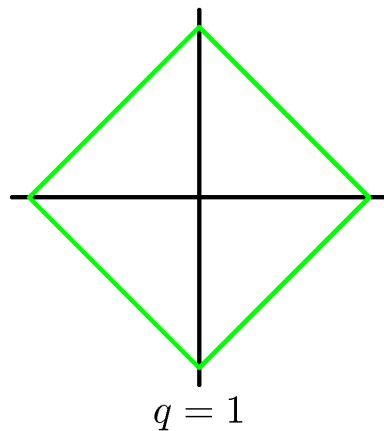
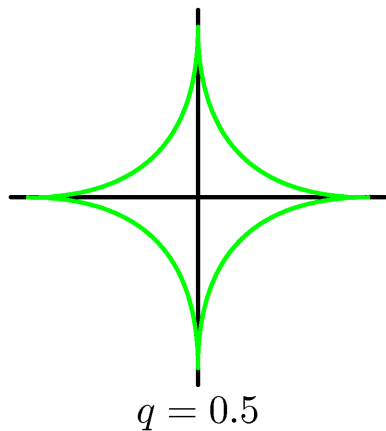
- The overall error function is the sum of two parabolic bowls.
- The combined minimum lies on the line between the minimum of the squared error and the origin.
- The regularizer shrinks model parameters to zero.



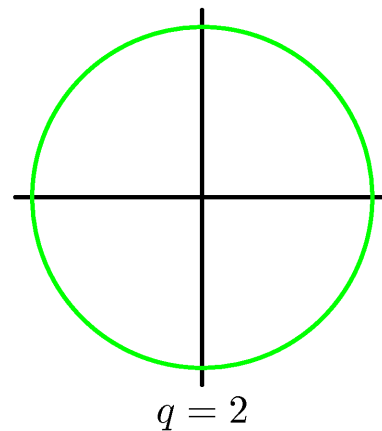
Other Regularizers

Using a more general regularizer, we get:

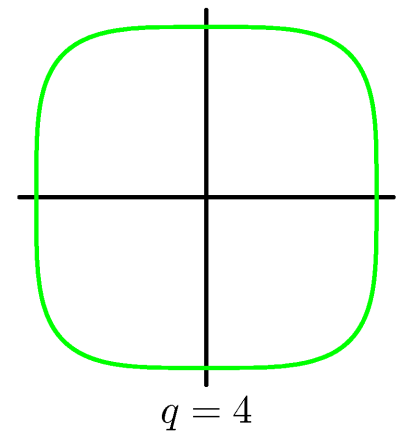
$$\frac{1}{2} \sum_{n=1}^N \{t_n - \mathbf{w}^T \boldsymbol{\phi}(\mathbf{x}_n)\}^2 + \frac{\lambda}{2} \sum_{j=1}^M |w_j|^q$$



Lasso



Quadratic



The Lasso

- Penalize the absolute value of the weights:

$$\mathbf{w}^{lasso} = \underset{\mathbf{w}}{\operatorname{argmin}} \left[\frac{1}{2} \sum_{n=1}^N (t_n - \mathbf{w}^T \phi(\mathbf{x}_n))^2 + \frac{\lambda}{2} \sum_{j=1}^{M-1} |w_j| \right].$$

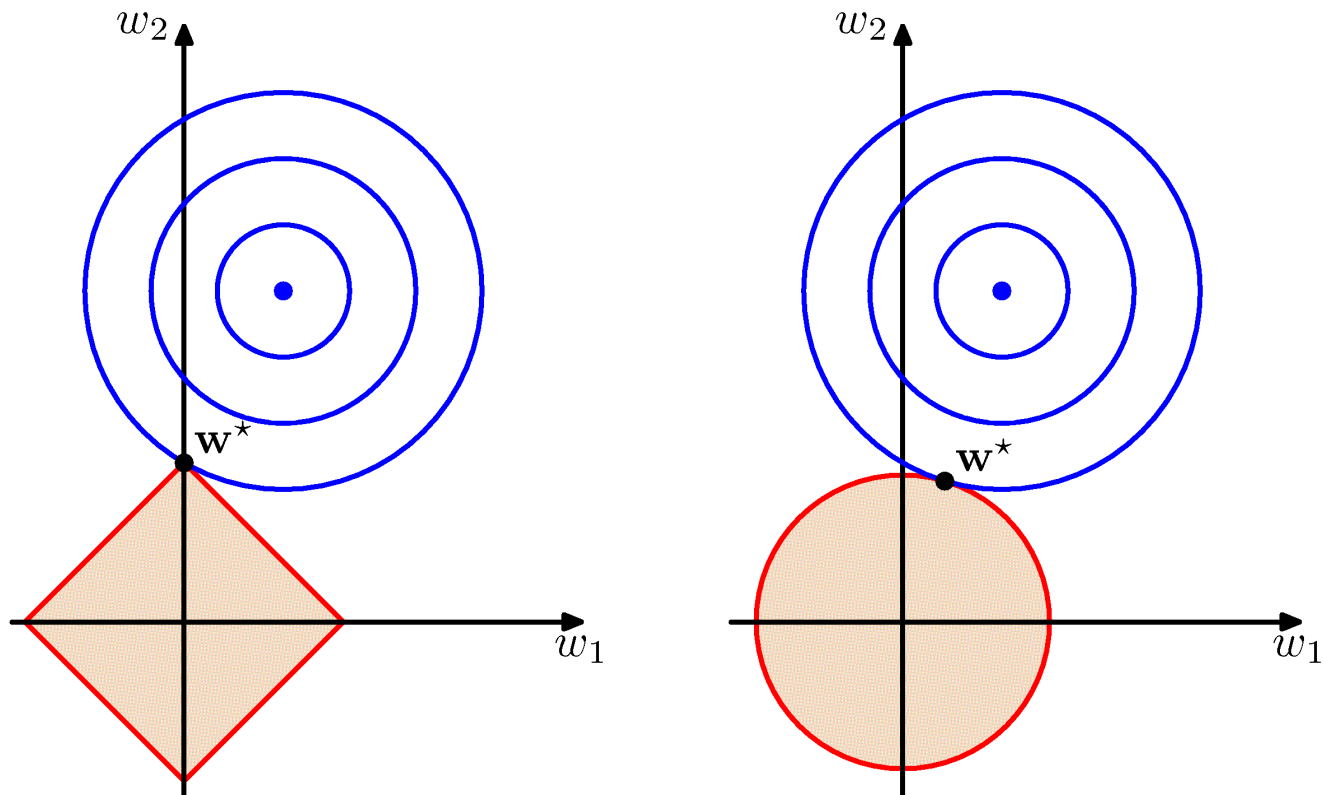
- For sufficiently large λ , some of the coefficients will be driven to exactly zero, leading to a sparse model
- The above formulation is equivalent to:

$$\mathbf{w}^{lasso} = \underset{\mathbf{w}}{\operatorname{argmin}} \underbrace{\frac{1}{2} \sum_{n=1}^N (t_n - \mathbf{w}^T \phi(\mathbf{x}_n))^2}_{\text{unregularized sum-of-squares error}}, \text{ subject to } \sum_{j=1}^{M-1} |w_j| \leq \tau.$$

- The two approaches are related using Lagrange multipliers
- The Lasso solution is a quadratic programming problem: can be solved efficiently

Lasso vs. Quadratic Penalty

Lasso tends to generate sparser solutions compared to a quadratic regularizer (sometimes called L_1 and L_2 regularizers).



Today's class

- Optimization
- Linear basis function models
 - Maximum likelihood
 - Regularization, etc
- **Statistical decision theory**
 - Classification
 - Regression
 - Bias vs variance

Statistical Decision Theory

- We now develop a small amount of theory that provides a framework for developing many of the models we consider
- Suppose we have a real-valued input vector \mathbf{x} and a corresponding target (output) value t with joint probability distribution: $p(\mathbf{x}, t)$.
- Our goal is to predict target t given a new value for \mathbf{x} :
 - for regression: t is a real-valued continuous target
 - for classification: t is a categorical variable representing class labels

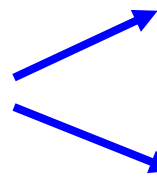
The joint probability distribution $p(\mathbf{x}, t)$ provides a complete summary of uncertainties associated with these random variables.

Determining $p(\mathbf{x}, t)$ from training data is known as the **inference problem**.

Example: Classification

Medical diagnosis: Based on the X-ray image, we would like determine whether the patient has cancer or not.

- The input vector \mathbf{x} is the set of pixel intensities, and the output variable t will represent the presence of cancer, class C_1 , or absence of cancer, class C_2



C_1 : Cancer present

C_2 : Cancer absent

\mathbf{x} -- set of pixel intensities

- Choose t to be binary: $t=0$ corresponds to class C_1 , and $t=1$ corresponds to C_2

Inference Problem: Determine the joint distribution $p(\mathbf{x}, C_k)$ or equivalently $p(\mathbf{x}, t)$. However, in the end, we must **make a decision** of whether to give treatment to the patient or not.

Example: Classification

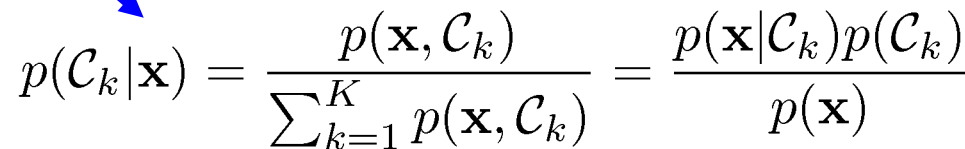
Informally: Given a new X-ray image, our goal is to decide which of the two classes that image should be assigned to.

- We could compute conditional probabilities of the two classes, given the input image:

posterior probability of C_k given observed data.

probability of observed data given C_k

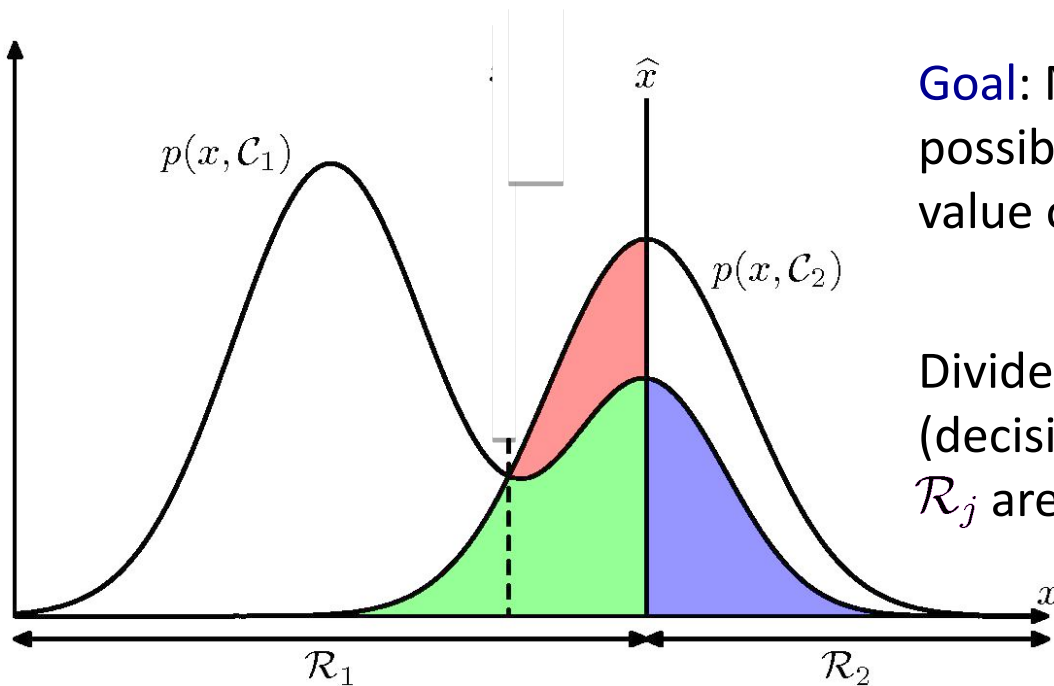
prior probability for class C_k


$$p(C_k|\mathbf{x}) = \frac{p(\mathbf{x}, C_k)}{\sum_{k=1}^K p(\mathbf{x}, C_k)} = \frac{p(\mathbf{x}|C_k)p(C_k)}{p(\mathbf{x})}$$

Bayes' Rule

- If our goal to minimize the probability of assigning \mathbf{x} to the wrong class, then we should choose the class having the higher posterior probability.

Minimizing Misclassification Rate



Goal: Make as few misclassifications as possible. We need a rule that assigns each value of \mathbf{x} to one of the available classes.

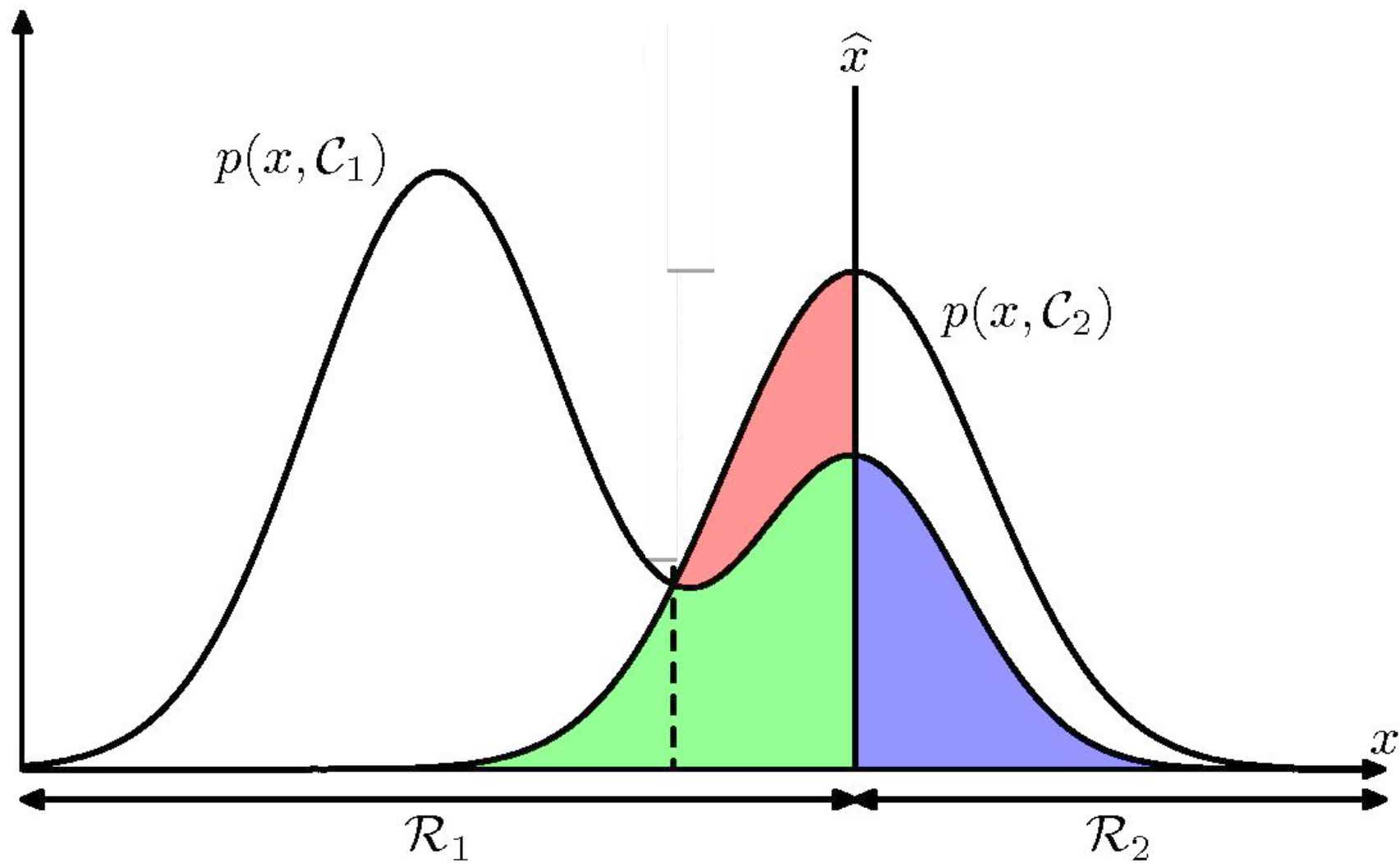
Divide the input space into regions \mathcal{R}_j (decision regions), such that all points in \mathcal{R}_j are assigned to class \mathcal{C}_j .

red+green regions: input belongs to class \mathcal{C}_2 , but is assigned to \mathcal{C}_1

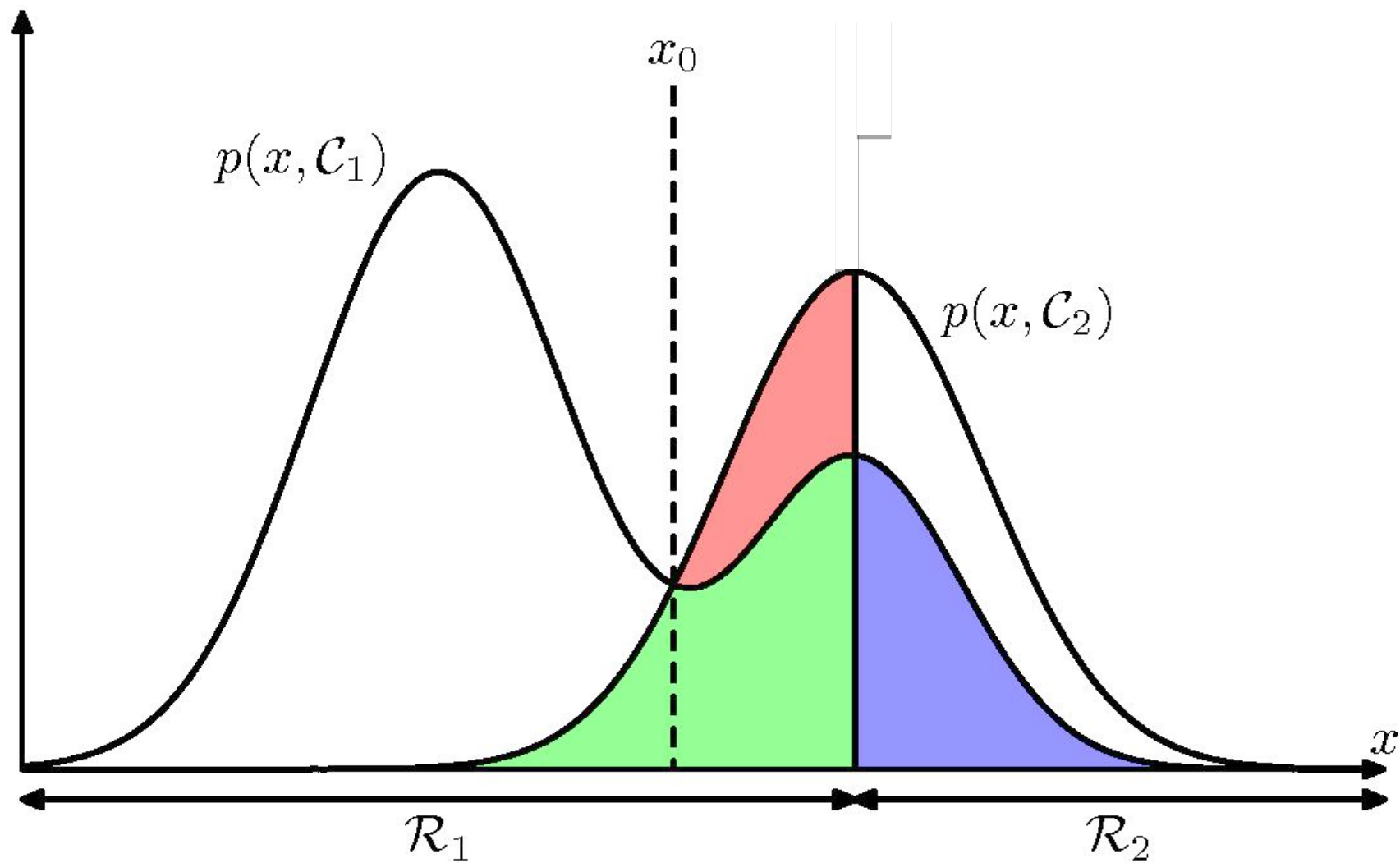
blue region: input belongs to class \mathcal{C}_1 , but is assigned to \mathcal{C}_2

$$\begin{aligned} p(\text{mistake}) &= p(\mathbf{x} \in \mathcal{R}_1, \mathcal{C}_2) + p(\mathbf{x} \in \mathcal{R}_2, \mathcal{C}_1) \\ &= \int_{\mathcal{R}_1} p(\mathbf{x}, \mathcal{C}_2) d\mathbf{x} + \int_{\mathcal{R}_2} p(\mathbf{x}, \mathcal{C}_1) d\mathbf{x}. \end{aligned}$$

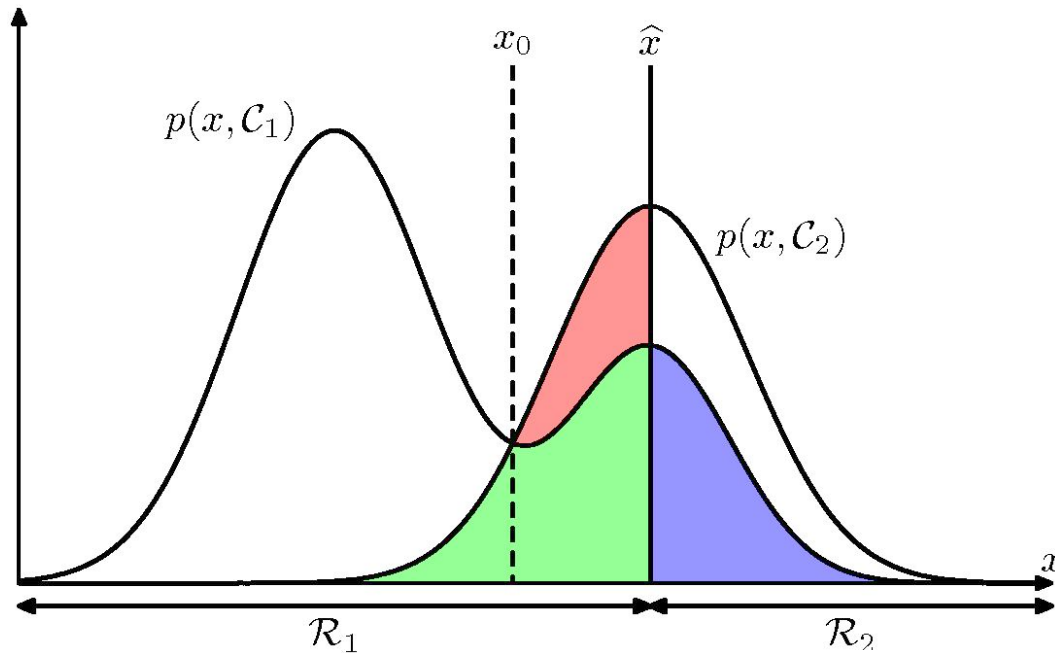
Minimizing Misclassification Rate



Minimizing Misclassification Rate



Minimizing Misclassification Rate



$$p(\text{mistake}) = p(\mathbf{x} \in \mathcal{R}_1, C_2) + p(\mathbf{x} \in \mathcal{R}_2, C_1) = \int_{\mathcal{R}_1} p(\mathbf{x}, C_2) d\mathbf{x} + \int_{\mathcal{R}_2} p(\mathbf{x}, C_1) d\mathbf{x}$$

if $p(\mathbf{x}, C_1) > p(\mathbf{x}, C_2)$ then we should assign \mathbf{x} to class C_1 .

Using $p(\mathbf{x}, C_k) = p(C_k|\mathbf{x})p(\mathbf{x})$: To minimize the probability of making mistake, we assign each \mathbf{x} to the class for which the posterior probability $p(C_k|\mathbf{x})$ is largest.

Expected Loss

- **Loss Function**: overall measure of loss incurred by taking any of the available decisions.
- Suppose that for \mathbf{x} , the true class is C_k , but we assign \mathbf{x} to class j
The incurred loss is L_{kj} (k, j element of a loss matrix)

Consider medical diagnosis example: example of a loss matrix:

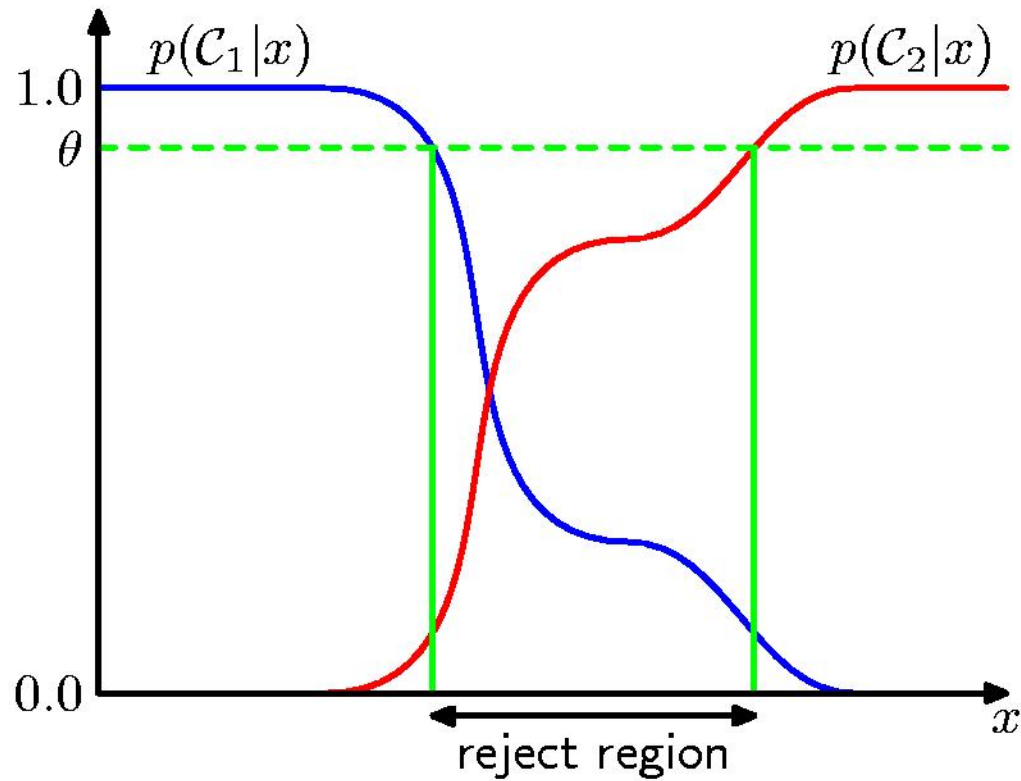
		Decision	
		cancer	normal
Truth	cancer	0	1000
	normal	1	0

Expected Loss:

$$\mathbb{E}[L] = \sum_k \sum_j \int_{\mathcal{R}_j} L_{kj} p(\mathbf{x}, C_k) d\mathbf{x}$$

Goal is to choose regions \mathcal{R}_j as to minimize expected loss

Reject Option



Regression

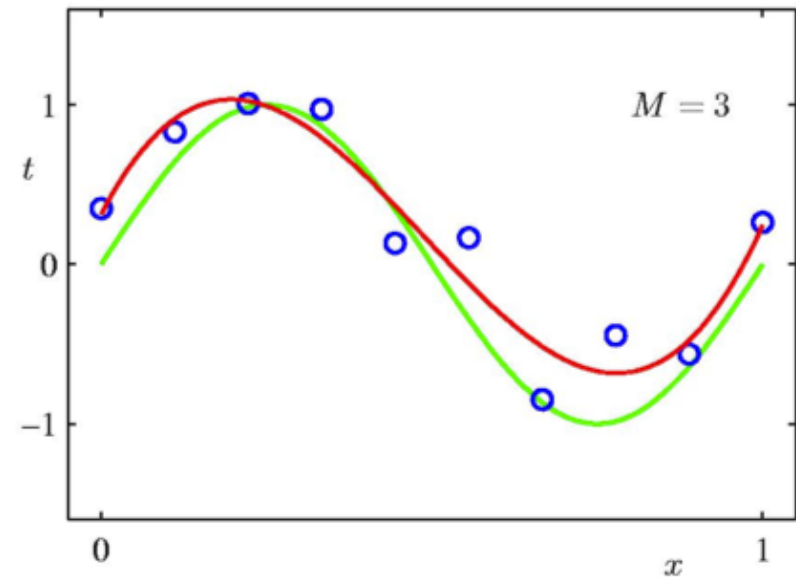
Let $\mathbf{x} \in \mathbb{R}^d$ denote a real-valued input vector, and $t \in \mathbb{R}$ denote a real-valued random target (output) variable with joint distribution $p(\mathbf{x}, t)$.

- The decision step consists of finding an estimate $y(\mathbf{x})$ of t for each input \mathbf{x} .
- Similar to classification case, to quantify what it means to do well or poorly on a task, we need to define a loss (error) function: $L(t, y(\mathbf{x}))$.
- The average, or expected, loss is given by:

$$\mathbb{E}[L] = \int \int L(t, y(\mathbf{x})) p(\mathbf{x}, t) d\mathbf{x} dt.$$

- If we use squared loss, we obtain:

$$\mathbb{E}[L] = \int \int (t - y(\mathbf{x}))^2 p(\mathbf{x}, t) d\mathbf{x} dt.$$



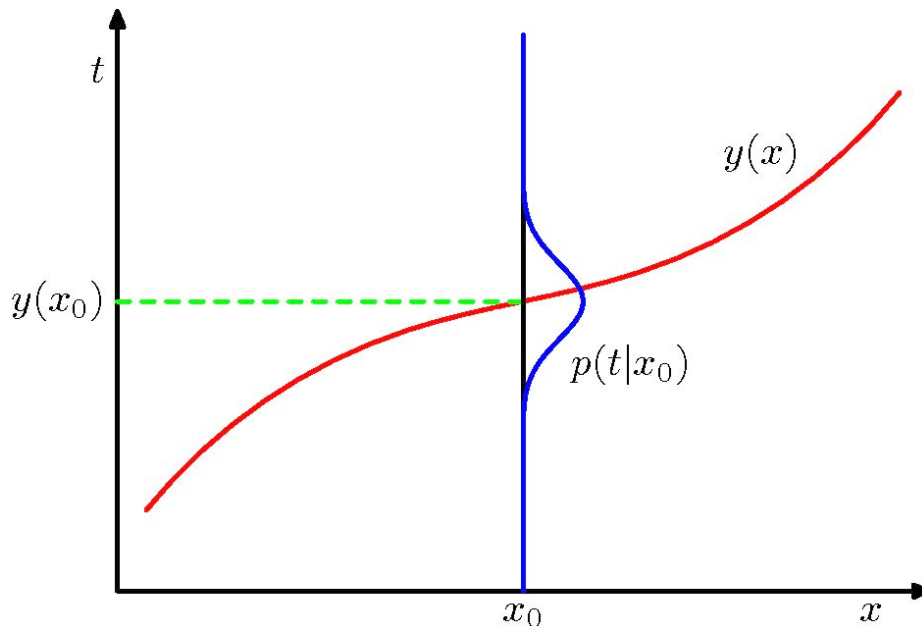
Squared Loss Function

- If we use squared loss, we obtain:

$$\mathbb{E}[L] = \int \int (t - y(\mathbf{x}))^2 p(\mathbf{x}, t) d\mathbf{x} dt.$$

- Our goal is to choose $y(\mathbf{x})$ so as to minimize the expected squared loss.
- The optimal solution (if we assume a completely flexible function) is the conditional average:

$$y(\mathbf{x}) = \int t p(t|\mathbf{x}) dt = \mathbb{E}[t|\mathbf{x}].$$



The regression function $y(\mathbf{x})$ that minimizes the expected squared loss is given by the mean of the conditional distribution $p(t|\mathbf{x})$.

Squared Loss Function

- If we use squared loss, we obtain:

$$\begin{aligned}(y(\mathbf{x}) - t)^2 &= (y(\mathbf{x}) - \mathbb{E}[t|\mathbf{x}] + \mathbb{E}[t|\mathbf{x}] - t)^2 \\ &= (y(\mathbf{x}) - \mathbb{E}[t|\mathbf{x}])^2 + 2(y(\mathbf{x}) - \mathbb{E}[t|\mathbf{x}])(\mathbb{E}[t|\mathbf{x}] - t) + (\mathbb{E}[t|\mathbf{x}] - t)^2.\end{aligned}$$

- Plugging into expected loss:

$$\mathbb{E}[L] = \int \underbrace{\{y(\mathbf{x}) - \mathbb{E}[t|\mathbf{x}]\}^2}_{\text{expected loss is minimized}} p(\mathbf{x}) d\mathbf{x} + \int \underbrace{\text{var}[t|\mathbf{x}]}_{\text{intrinsic variability of the target values.}} p(\mathbf{x}) d\mathbf{x}$$

expected loss is minimized
when $y(\mathbf{x}) = \mathbb{E}[t|\mathbf{x}]$.

intrinsic variability of the
target values.

Because it is independent noise, it represents an irreducible minimum value of expected loss.

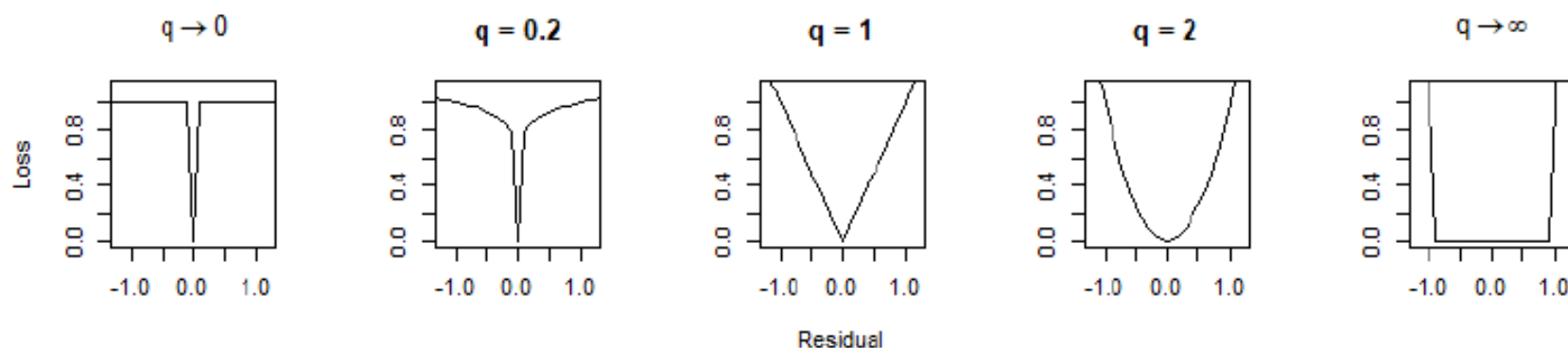
Other Loss Function

- Simple generalization of the squared loss, called the *Minkowski* loss:

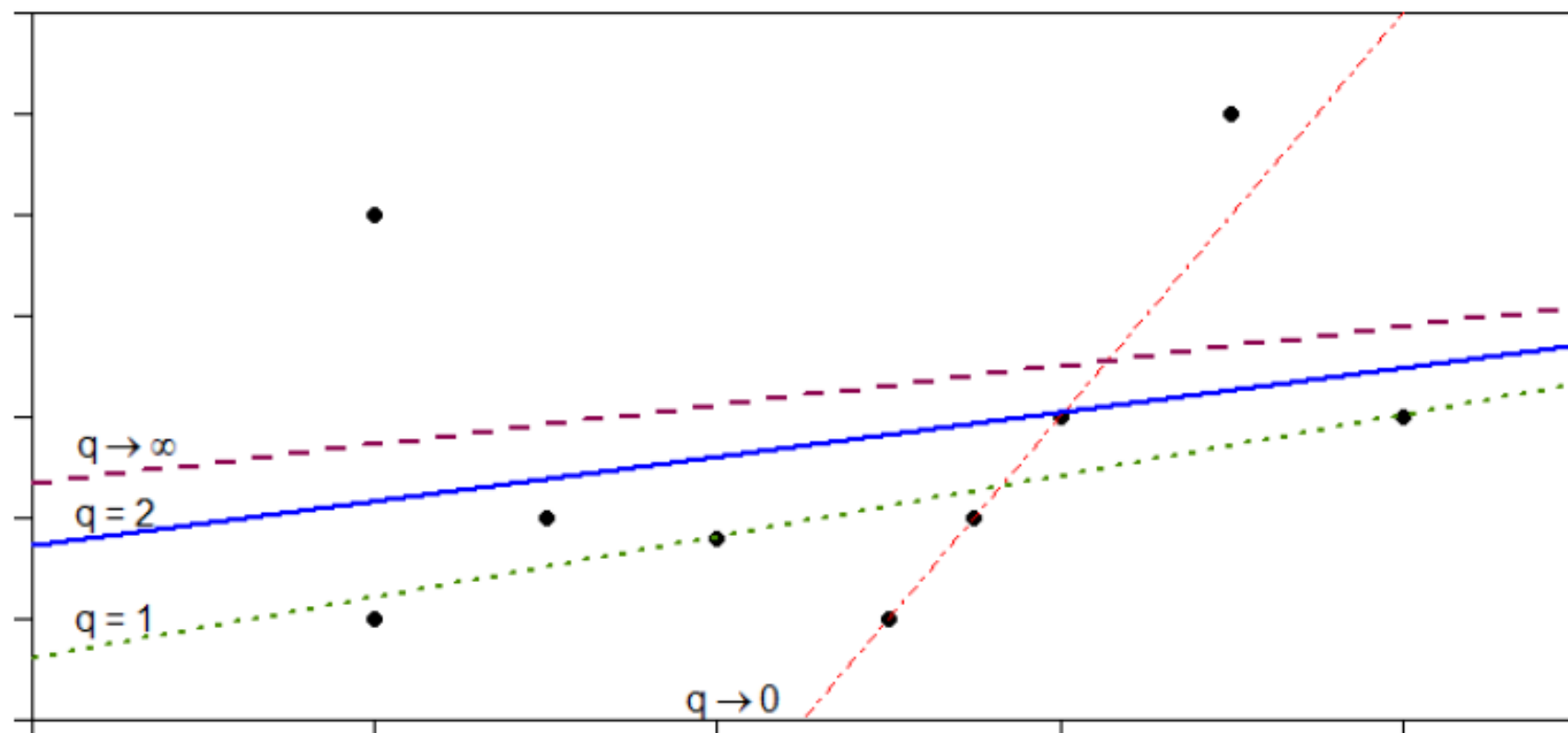
$$\mathbb{E}[L] = \int \int \left| t - y(\mathbf{x}) \right|^q p(\mathbf{x}, t) d\mathbf{x} dt.$$

- The minimum of $\mathbb{E}[L]$ is given by:
 - the conditional mean for $q = 2$,
 - the conditional median when $q = 1$, and
 - the conditional mode for $q = 0$.

- ▶ $q \rightarrow 0$: “0-1 loss”, maximizes the number of data points contacted by the regression line
- ▶ $q \ll 1$: myopic (not very sensitive to the residuals’ values)
- ▶ $q = 1$: “absolute loss”, tends to find the pointwise median
- ▶ $q = 2$: “quadratic loss”, tends to find the pointwise mean
- ▶ $q \gg 1$: panders to outliers
- ▶ $q \rightarrow \infty$: minimizes the maximum residual



Lines of best fit for various Minkowski exponents



Bias-Variance Decomposition

- Introducing a regularization term can help us control overfitting. But how can we determine a suitable value of the regularization coefficient?
- Let us examine the expected squared loss function. Remember:

$$\mathbb{E}[L] = \int \{y(\mathbf{x}) - h(\mathbf{x})\}^2 p(\mathbf{x}) d\mathbf{x} + \underbrace{\int \int \{h(\mathbf{x}) - t\}^2 p(\mathbf{x}, t) d\mathbf{x} dt}_{\text{intrinsic variability of the target values: The minimum achievable value of expected loss}}$$

for which the optimal prediction is given by the conditional expectation:

$$h(\mathbf{x}) = \mathbb{E}[t|\mathbf{x}] = \int t p(t|\mathbf{x}) dt.$$

intrinsic variability of the target values: The minimum achievable value of expected loss

- If we model $h(\mathbf{x})$ using a parametric function $y(\mathbf{x}, \mathbf{w})$, then from a Bayesian perspective, the uncertainty in our model is expressed through the posterior distribution over parameters \mathbf{w} .
- We first look at the frequentist perspective.

Bias-Variance Decomposition

- From a frequentist perspective: we make a point estimate of \mathbf{w}^* based on the dataset D .
- We next interpret the uncertainty of this estimate through the following thought experiment:
 - Suppose we had a large number of datasets, each of size N , where each dataset is drawn independently from $p(\mathbf{x}, t)$.
 - For each dataset D , we can obtain a prediction function $y(\mathbf{x}; \mathcal{D})$.
 - Different datasets will give different prediction functions.
 - The performance of a particular learning algorithm is then assessed by taking the average over the ensemble of these datasets.
- Let us consider the expression:

$$\{y(\mathbf{x}; \mathcal{D}) - h(\mathbf{x})\}^2.$$

- Note that this quantity depends on a particular dataset D .

Bias-Variance Decomposition

- Consider:

$$\{y(\mathbf{x}; \mathcal{D}) - h(\mathbf{x})\}^2.$$

- Adding and subtracting the term $\mathbb{E}_{\mathcal{D}}[y(\mathbf{x}; \mathcal{D})]$, we obtain

$$\begin{aligned} & \{y(\mathbf{x}; \mathcal{D}) - h(\mathbf{x})\}^2 \\ &= \{y(\mathbf{x}; \mathcal{D}) - \mathbb{E}_{\mathcal{D}}[y(\mathbf{x}; \mathcal{D})] + \mathbb{E}_{\mathcal{D}}[y(\mathbf{x}; \mathcal{D})] - h(\mathbf{x})\}^2 \\ &= \{y(\mathbf{x}; \mathcal{D}) - \mathbb{E}_{\mathcal{D}}[y(\mathbf{x}; \mathcal{D})]\}^2 + \{\mathbb{E}_{\mathcal{D}}[y(\mathbf{x}; \mathcal{D})] - h(\mathbf{x})\}^2 \\ &\quad + 2\{y(\mathbf{x}; \mathcal{D}) - \mathbb{E}_{\mathcal{D}}[y(\mathbf{x}; \mathcal{D})]\}\{\mathbb{E}_{\mathcal{D}}[y(\mathbf{x}; \mathcal{D})] - h(\mathbf{x})\}. \end{aligned}$$

- Taking the expectation over \mathcal{D} , the last term vanishes, so we get:

$$\begin{aligned} & \mathbb{E}_{\mathcal{D}} [\{y(\mathbf{x}; \mathcal{D}) - h(\mathbf{x})\}^2] \\ &= \underbrace{\{\mathbb{E}_{\mathcal{D}}[y(\mathbf{x}; \mathcal{D})] - h(\mathbf{x})\}^2}_{(\text{bias})^2} + \underbrace{\mathbb{E}_{\mathcal{D}} [\{y(\mathbf{x}; \mathcal{D}) - \mathbb{E}_{\mathcal{D}}[y(\mathbf{x}; \mathcal{D})]\}^2]}_{\text{variance}}. \end{aligned}$$

Bias-Variance Trade-off

$$\text{expected loss} = (\text{bias})^2 + \text{variance} + \text{noise}$$

Average predictions over all datasets differ from the optimal regression function.

Solutions for individual datasets vary around their averages -- how sensitive is the function to the particular choice of the dataset.

Intrinsic variability of the target values.

$$(\text{bias})^2 = \int \{\mathbb{E}_{\mathcal{D}}[y(\mathbf{x}; \mathcal{D})] - h(\mathbf{x})\}^2 p(\mathbf{x}) d\mathbf{x}$$

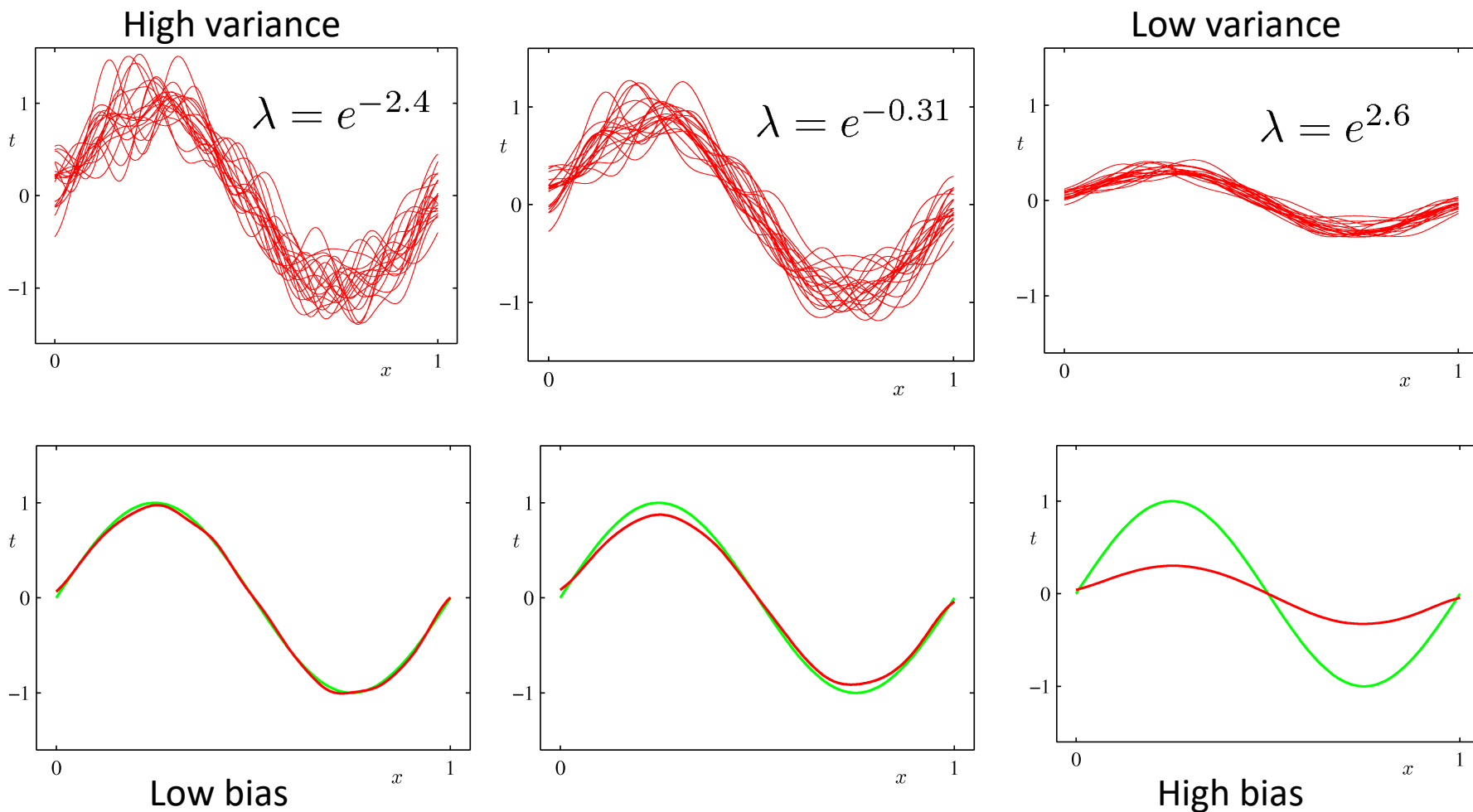
$$\text{variance} = \int \mathbb{E}_{\mathcal{D}} [\{y(\mathbf{x}; \mathcal{D}) - \mathbb{E}_{\mathcal{D}}[y(\mathbf{x}; \mathcal{D})]\}^2] p(\mathbf{x}) d\mathbf{x}$$

$$\text{noise} = \iint \{h(\mathbf{x}) - t\}^2 p(\mathbf{x}, t) d\mathbf{x} dt$$

- Trade-off between bias and variance: With very flexible models (high complexity) we have low bias and high variance; With relatively rigid models (low complexity) we have high bias and low variance.
- The model with the optimal predictive capabilities has to balance between bias and variance.

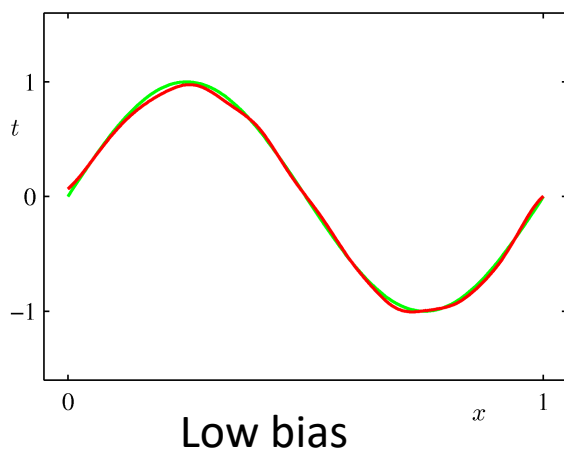
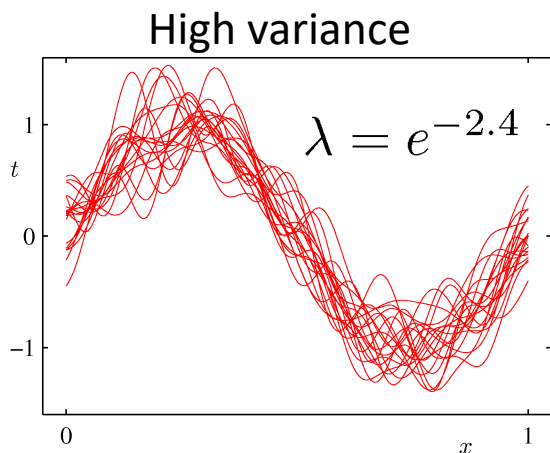
Bias-Variance Trade-off

- Consider the sinusoidal dataset. We generate 100 datasets, each containing $N=25$ points, drawn independently from $h(x) = \sin 2\pi x$.



Bias-Variance Trade-off

- Consider the sinusoidal dataset. We generate 100 datasets, each containing $N=25$ points, drawn independently from $h(x) = \sin 2\pi x$.



- Note that averaging many solutions to the complex model with $M=25$ data points represents a very good fit to the regression function
- Averaging may be a beneficial procedure.
- Let us examine the bias-variance trade-off quantitatively.

Bias-Variance Trade-off

- Consider the sinusoidal dataset. We generate 100 datasets, each containing $N=25$ points, drawn independently from $h(x) = \sin 2\pi x$.
- The average prediction is estimated as:

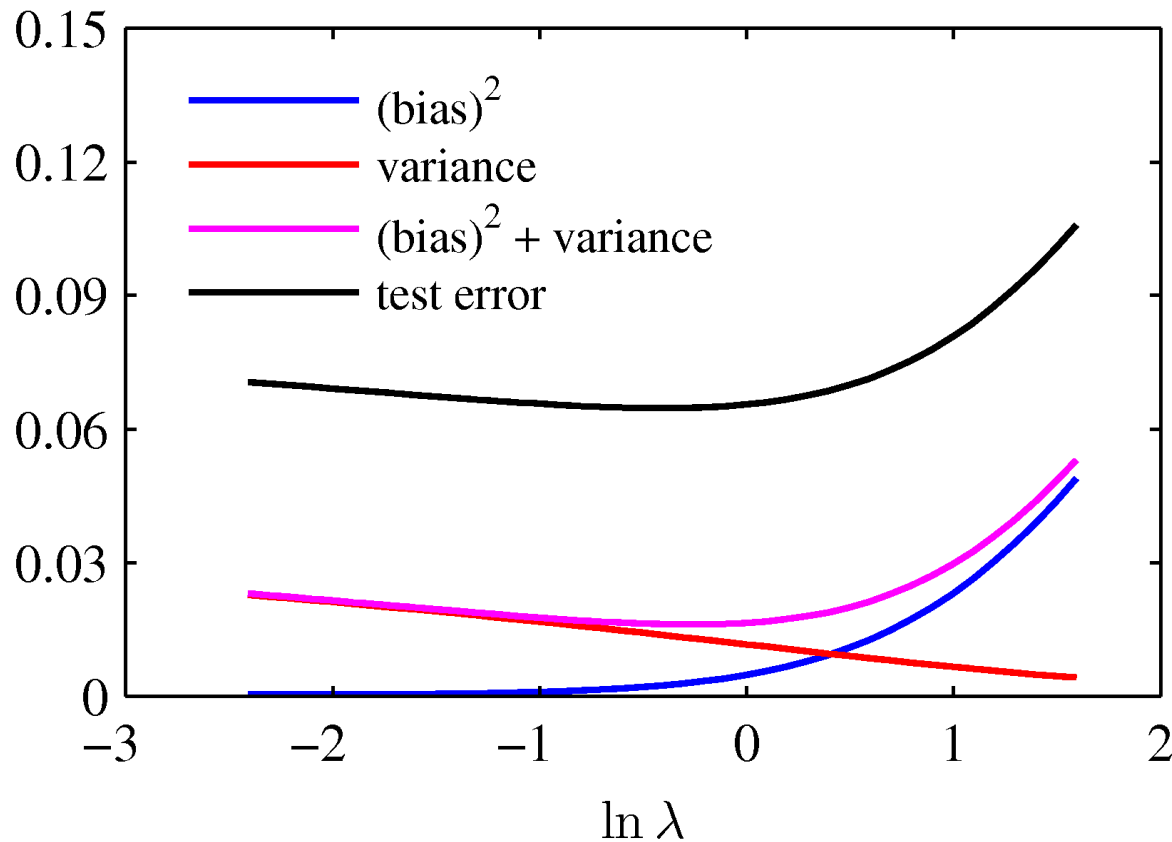
$$\bar{y} = \frac{1}{L} \sum_{l=1}^L y^{(l)}(x).$$
$$\begin{aligned} (\text{bias})^2 &= \int \{\mathbb{E}_{\mathcal{D}}[y(\mathbf{x}; \mathcal{D})] - h(\mathbf{x})\}^2 p(\mathbf{x}) \, d\mathbf{x} \\ \text{variance} &= \int \mathbb{E}_{\mathcal{D}} [\{y(\mathbf{x}; \mathcal{D}) - \mathbb{E}_{\mathcal{D}}[y(\mathbf{x}; \mathcal{D})]\}^2] p(\mathbf{x}) \, d\mathbf{x} \end{aligned}$$

- And the integrated squared bias and variance are given by:

$$\begin{aligned} (\text{bias})^2 &= \frac{1}{N} \sum_{n=1}^N [\bar{y}(x_n) - h(x_n)]^2 \\ \text{variance} &= \frac{1}{N} \sum_{n=1}^N \frac{1}{L} \sum_{l=1}^L [y^{(l)}(x_n) - \bar{y}(x_n)]^2 \end{aligned}$$

where the integral over x weighted by the distribution $p(x)$ is approximated by the finite sum over data points drawn from that distribution.

Bias-Variance Trade-off



From these plots note that over-regularized model (large λ) has high bias, and under-regularized model (low λ) has high variance.

Beating the Bias-Variance Trade-off

- We can reduce the variance by averaging over many models trained on different datasets:
 - In practice, we only have a single observed dataset. If we had many independent training sets, we would be better off combining them into one large training dataset. With more data, we have less variance.
- Given a standard training set D of size N , we could generate new training sets, N , by sampling examples from D uniformly and with replacement.
 - This is called bagging and it works quite well in practice.
- Given enough computation, we would be better off resorting to the Bayesian framework (which we will discuss next):
 - Combine the predictions of many models using the posterior probability of each parameter vector as the combination weight.