

#### **ACTIVITY OBJECTIVES**

This aims to produce structures that represent participants' internal models of how ideas interrelate and should work, as well as priorities and values.

These are used to specify requirements that guide the project's development stage.

#### HOW TO USE THIS DOCUMENT

This is a guide to help you understand the activity and ideas important to executing it. There is also a reference for use during the workshop, more focused on reminding you of relevant content and helping to keep things productive.

# AFFINITY MAPPING

# **MOSCOW METHOD**

MOSCOW is a method for prioritising ideas and their importance to the end result's purpose - feature ideas are more useful and workable if contextualised with this system.

#### **Must-haves - Critical**

Ideas that are fundamental to the system's core functionality.

Features without which the system would lack its primary purpose.

## **Should-haves - Important but Not Critical**

Features that are significant but not indispensable.

Elements that enhance the system's value but can be deferred.

#### **Could-haves - Desirable**

Add value but are not crucial for the system's basic functionality. Innovative or supplemental features that enhance user experience.

#### Won't-haves (this time) - Outside Current Scope

Fall outside the project's current scope or constraints.

While interesting, won't be addressed in the current iteration.

# STEPS OF AFFINITY MAPPING

### Cluster existing material

Items are placed into groupings - 'clusters' - which make sense to participants.

These clusters **should not be labeled yet**, as that will impose restrictions on how later items are added.

#### **Label** clusters

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### Once all items are in clusters,

participants should give those clusters names. Memberships can change, and clusters are mutable, but the focus should be on clarifying why the memberships made sense even without explicit names.

#### **Explain** relationships

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Likely as a continuation of conversations earlier in the activity, discuss relationships between clusters and define larger structures in the system. Causal connections, dependencies, similarities and distinctions are all useful.

Examples of the actions taken during each step are included on the second page

## REQUIREMENTS - TYPES AND EXAMPLES

We need to look for these, get elaborations on and prioritise them using MOSCOW.

#### **Functional**

What does the end-product do? Often structures and processes.

Non-exhaustive list of requirements and examples included

## Requirement Examples

User Roles Resident vs Carer vs Medical Expert

Input/Output Smartphone, Voice Control, Notifications, Sound Alerts

Data Flow/Structure Task Handling, Data Objects, Backup

External Integration APIs, Databases

Analysis Dashboard, ML Capabilities

Error Handling Informing User, Contacting Support, Recovery
User Navigation Hierarchy, Arrangement of Different Functions

#### **Non-Functional**

How does the end-product do things? Often qualities, or external

Non-exhaustive list of requirements and examples included

# Requirement Example

Software Interfacing External Entities, Device

Hardware Interfacing Power, Connections, Transceiver Modules

Control Touch Screen Difficulties, Voice Commands, Physical Buttons

Accessibility High-Contrast Interface, Fonts, Screen Reader Compatibility

Reliability Untime Percentage, Points of Failure, Mitigation Strategies

Regulatory Adherence Legal Requirements, Data Protection

Performance Latency, Power Consumption, Compared to Costs

# TIMING SUGGESTIONS

**CLUSTERING - 15 MINS** 

**LABELLING - 5 MINS** 

**EXPLAINING - 10 MINS** 

# ENCOURAGE THESE ACTIONS

# **CLUSTER**

- Group up related ideas
- Split larger clusters up
- Merge smaller ones
- Reparent material

# LABEL

- Discuss what constitutes membership to each cluster
- Continue reparenting items if necessary
- Consider adding new notes that capture important membership information
- Decompose clusters into smaller sub-clusters

# **EXPLAIN**

- Causal relationships; does X cause Y, or Y resolve Z?
- Intersections and overlaps; how are X and Y similar, and why are they still distinct?
- Dependencies; do solutions in X require that Y is resolved first?
- Sub-clusters; what smaller groups exist in X, and why are they still both in X?

# **GENERAL FACILITATOR ADVICE**

- 1. Give prompts and encouragement to help participants express ideas clearly.
- 2. Ask for elaboration and lightly probe about the decisions made
- 3. Do not give criticism, overt or implied.
- 4. Retain a neutral tone and affiliation.
- 5. Ensure that all voices are heard; encourage activity from quieter and shyer participants, even if they are not directly leading a particular discussion they can still write, nonverbally agree or disagree to questions, etc.
- 6. Be careful of letting dominant voices get too strong; maintaining a collaborative atmosphere and mood can help make redirecting power dynamics less adversarial.
- 7. Your goal is to facilitate the participants' involvement, not contribute ideas.

### MOSCOW - PRIORITISE IDEAS LIKE THIS

Must-haves ←→ Critical

Should-haves ←→ Important

Could-haves ←→ Desirable

Won't-haves ←→ Outside Scope

## REQUIREMENTS - LOOK FOR THESE

## **Functional**

WHAT?

User Roles

Input/Output

Data Flow, Architecture

External Integration

Analysis

Error Handling

User Navigation

#### Non-functional

HOW?

Software Interfacing

Hardware Interfacing

Control

Accessibility

Reliability

Regulatory Adherence

Derformance

IF YOU DEVIATE FROM GUIDELINES, PLEASE DOCUMENT IT HERE

