

# Adrian R. Archer

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## EDUCATION

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*Johns Hopkins University | Whiting School of Engineering*

*2022-Present*

**Cumulative GPA:** 3.70

**Majors:** Computer Science and Applied Mathematics-Statistics

**Recognitions:** Dean's List, Computer Science Departmental Honors

## PROJECTS

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*Image Filters in C*

*Fall of 2022*

- Composed half a dozen filters (coloring, distortion, etc.) solving unique memory challenges.
- Utilized partner programming techniques for efficient development and debugging

*Chess in C++*

*Winter of 2022*

- Implemented effective object-oriented systems to create a gamespace with fast interaction.
- Developed with GitHub, seamlessly progressing to project completion days before needed.

*Shortest Path Street Navigator in Java*

*Spring of 2023*

- Programmed an efficient implementation of Dijkstra's Algorithm to traverse city streets.
- Constructed a Sparse Graph implementation to bolster the usage of the searching algorithm.

## CHALLENGES

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*Reconnaissance Chess Coding Competition*

*2023*

- Created a winning bot and presentation that clearly communicated strategy, implications for chess and adjacent applications, and programming techniques utilized.
- Explored multiple machine learning techniques for teaching games and decision making.

*JHU Applied Physics Laboratory NETHACK Hackathon*

*2023*

- Conceptualized a futuristic framework for missile operations in the United States that leveraged ensemble methods, LLMs, and Neural Networks.
- Planned an advisory system with both logistical and offensive capabilities.

## WORK EXPERIENCE

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*NASA's Center For Geospace Storms Intern*

*JHU Applied Physics Laboratory - 2023*

- Designing simulation visualization and analysis scripts in Python extensively using Numpy, Pandas, Matplotlib, and other data science libraries.
- Applying machine learning algorithms through libraries like scikit-learn.
- Founding the Strategic Games Club to study the computer science behind algorithms like AlphaGO and DeepBlue to garner a deeper understanding of games and machines.

## SKILLS

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- Advanced in Python, Java, C, and C++
- Experience in HTML, CSS, and JavaScript
- Created in IDE and terminal environments [Linux, EMACS, VSCode, IntelliJ, etc.]
- Fluency in English and Spanish, Studying Korean
- Two-Time High School National Speech & Debate Qualifier