## Optimal Task Selection in Meta Curriculum Learning

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#### TABLE OF CONTENTS

01	Theoretical basis	04	Results
02	Goal of the project	05	Next objectives
03	Method	06	References

# Theoretical basis

## What is learning?

Learning is the acquisition of knowledge through experience, in an uncertain environment



#### How do we learn?

Guidance of a teacher

Complex sequences are **broken down** into simpler tasks

Meaningful order

Based on **feedback** 

In humans: **Internal teacher** (autonomous organisation)



#### Why do we learn this way?



#### **REWARD**

→ Efficient learning

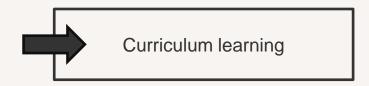
**Reinforcement learning agent**: learns how to maximise reward through trial and error exploration

Curiosity and spontaneous exploration

#### The curriculum strategy

Curriculum: handpicked tasks

The **teacher learns** how to maximise learning by exploring the values of actions



**Filtering** 

Chaining



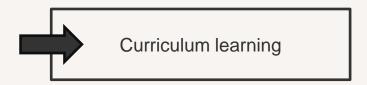




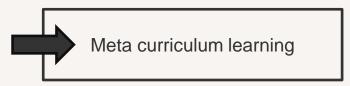
#### The curriculum strategy

Curriculum: handpicked tasks

The **teacher learns** how to maximise learning by exploring the values of actions



Which principles/criteria?





#### Benefits of a curriculum on machine learning

**Faster** convergence Higher quality local minima

Study by Bengio and colleagues (2009):

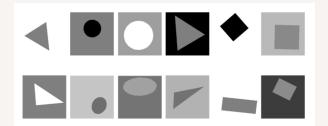


Fig. 1 Basicshapes (top) and Geomshapes (bottom) datasets example

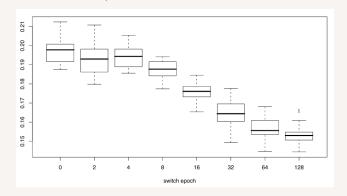


Fig. 2 Test classification error distribution as a function of the switch epoch

(Bengio et al., 2009)

#### Benefits in machines

A comparison by Wu and colleagues (2021):

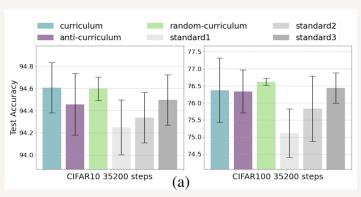


Fig. 1 Curriculum shows little benefit for standard machine learning

#### Benefits in machines

#### A comparison by Wu and colleagues (2021):

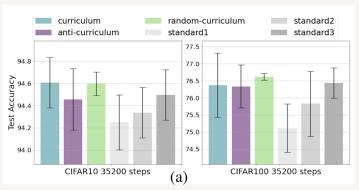


Fig. 1 Curriculum shows little benefit for standard machine learning

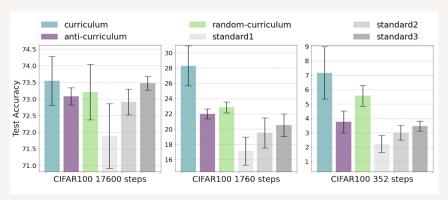


Fig. 2 Curriculum helps when the time budget for training is limited

#### Benefits in machines

A comparison by Wu and colleagues (2021):

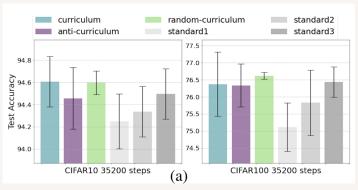


Fig. 1 Curriculum shows little benefit for standard machine learning

Curriculum benefits are situational!

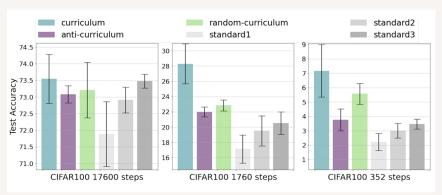


Fig. 2 Curriculum helps when the time budget for training is limited

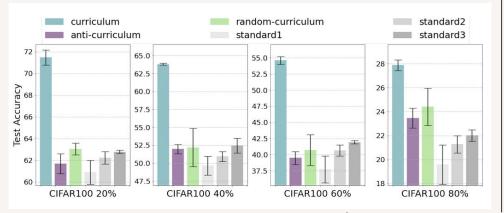


Fig. 3 Curriculum helps when training with noisy data (% of label noise)

(Wu et al., 2021)

# Goals of the project

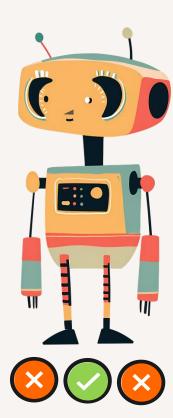
# Goals of the project A multi-level computational model

#### Which task selection strategy allows for optimal learning?

- Reinforcement learning computational model
- Meta-curriculum learning

In the future:

Which task selection strategy do humans use for learning?



# Methods

### Three Tasks

Name	AND	XOR (Exclusive OR)	Random mapping
Characteristics	Linear logical relationship	Non-linear logical relationship	No relationship
Difficulty	Easy	Hard	Impossible

#### Three Tasks

	AN	D		XOR	2
<b>x1</b>	<b>x2</b>	у	<b>x1</b>	<b>x2</b>	у
0	0	0	0	0	0
1	0	0	1	0	1
0	1	0	0	1	1
1	1	1	1	1	0
	0	1		0	1
0	0	0	0	0	1
1	0	1	1	1	0

#### Three Tasks

#### RANDOM

<b>x1</b>	<b>x2</b>	У
0	0	?
1	0	?
0	1	?
1	1	?

	0	1
0	?	?
1	?	?

#### A multi-level computational model

LEVEL I: The Student



LEVEL II: The Teacher



LEVEL III: The Coordinator



#### Level 1: The Student

A multi-level computational model

ROLE: Learns the tasks

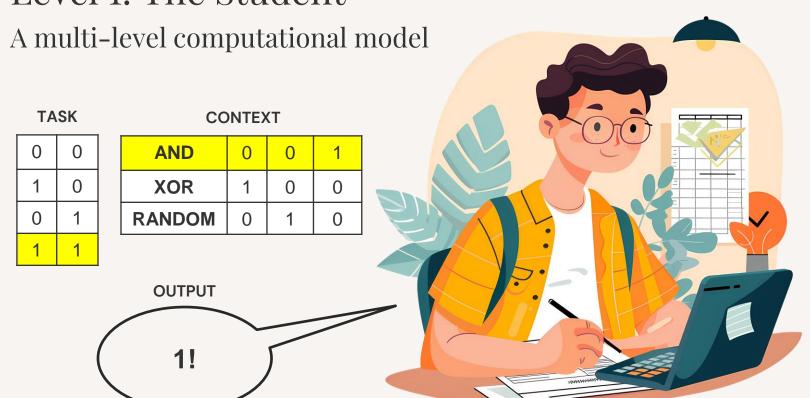
**OBJECTIVE: Minimise loss** 

MODEL: Supervised learning model



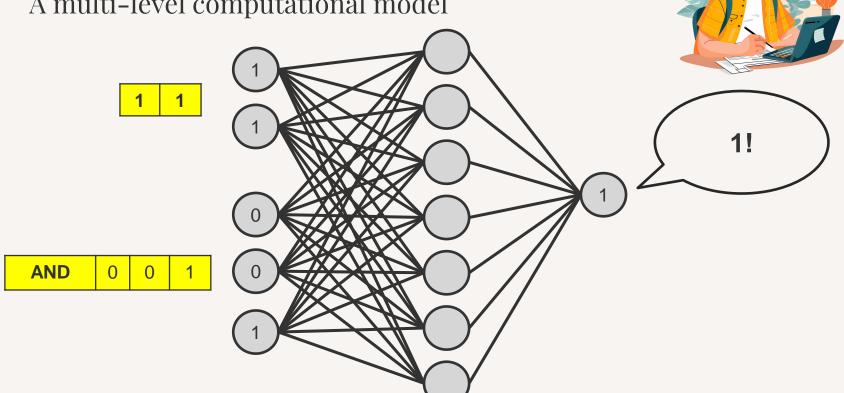


#### Level 1: The Student



#### Level 1: The Student

A multi-level computational model



A multi-level computational model

ROLE: Choose and administer the tasks

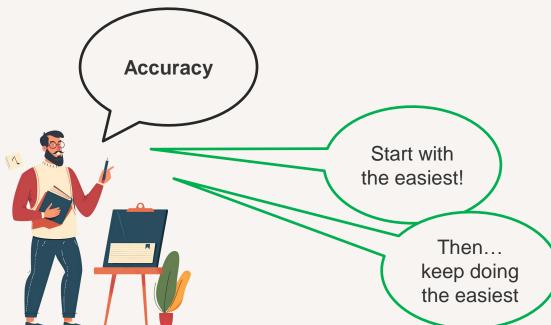
**OBJECTIVE:** Maximise the criterion

MODEL: Reinforcement learning model



#### A multi-level computational model

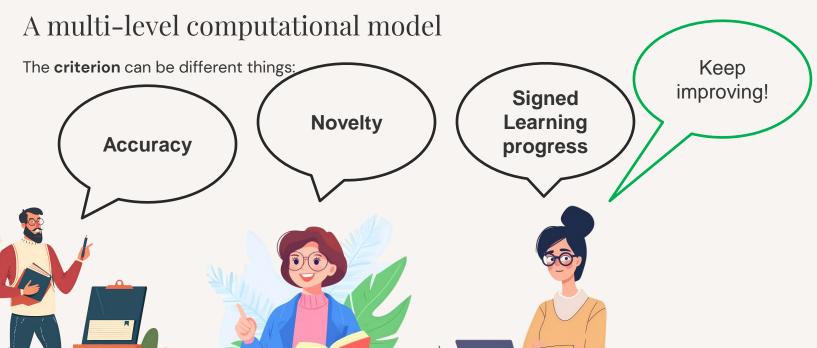
The **criterion** can be different things:



(Poli et al., 2022; Ten et al., 2021)

A multi-level computational model





(Poli et al., 2022; Ten et al., 2021)

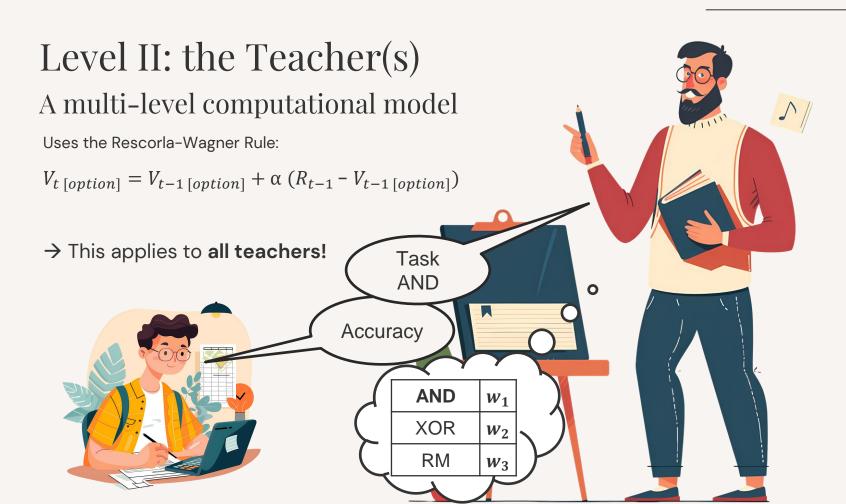
(Poli et al., 2022; Ten et al., 2021)

A multi-level computational model

anything...

Don't forget





#### Level III: the Coordinator

A multi-level computational model

ROLE: Gives weights to the teachers (LVL II)

**OBJECTIVE:** Maximise reward

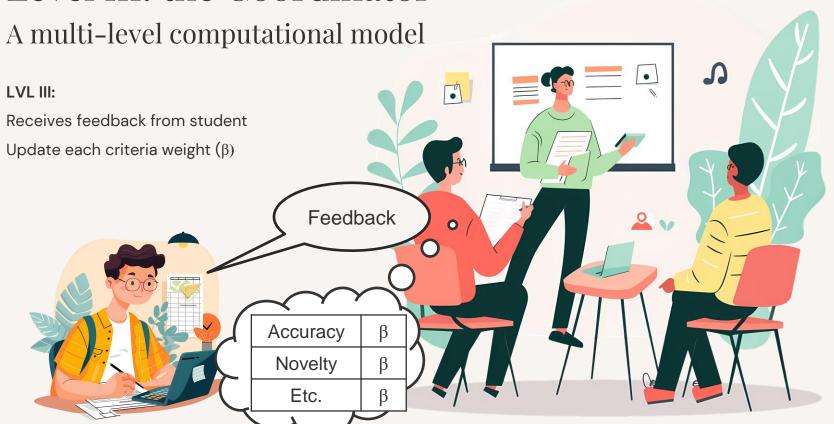
MODEL: Reinforcement learning model

#### LVL II:

$$V_{t \, [option]} = \beta_1 G_t + \beta_2 B_t + \beta_3 A_t + \beta_4 H_t$$

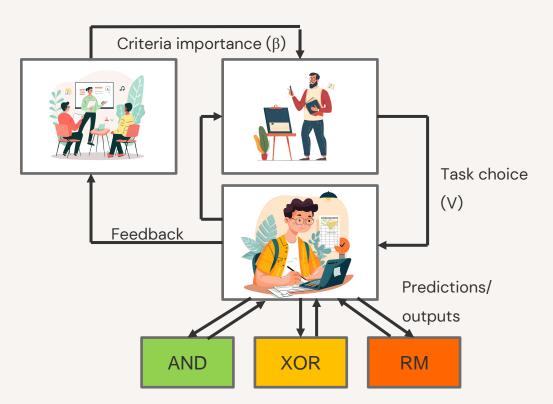


#### Level III: the Coordinator



### A multi-level computational model

Structure of the levels



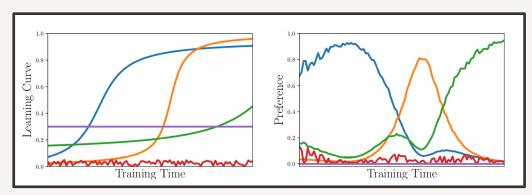
#### Hypotheses

The curriculum model:

- first focus on the easy task
- then hard task
- disregard the impossible task
- → faster learning of both easy and hard task.

The random sampling model:

- slowed down by the noisy task (RM).





(Forestier et al., 2022)

# Results

#### Results overview

#### LVL2 progress:

- Accuracy OK
- Signed LP in progress
- Unsigned LP in progress
- → Early testing for each criterion is done separately

#### General parameters of the models:

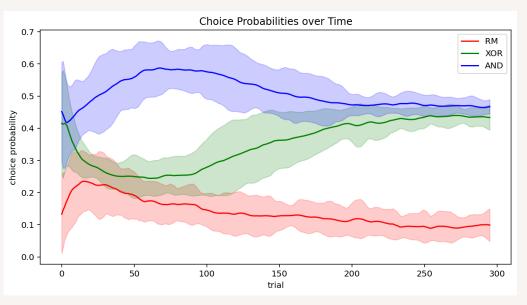
Learning rate of level 1: 0,05

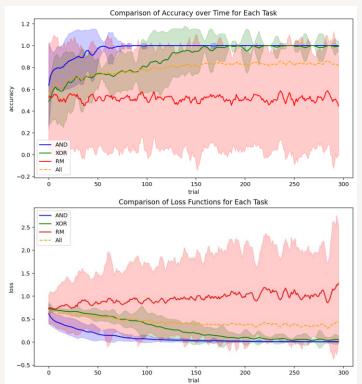
Learning rate of level 2: 0,3

Inverse temperature: 2

Number of runs: 15

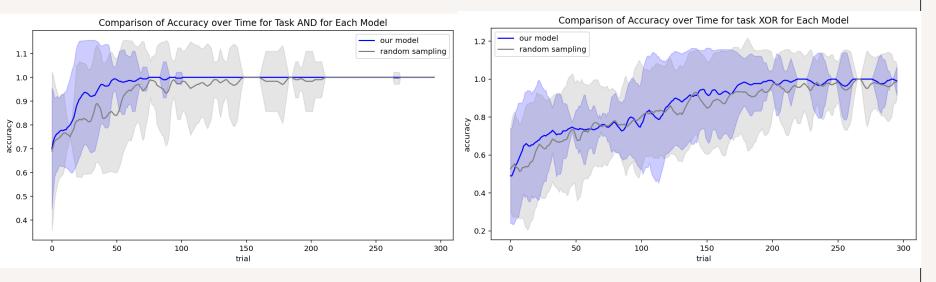
### Criterion 1: Accuracy



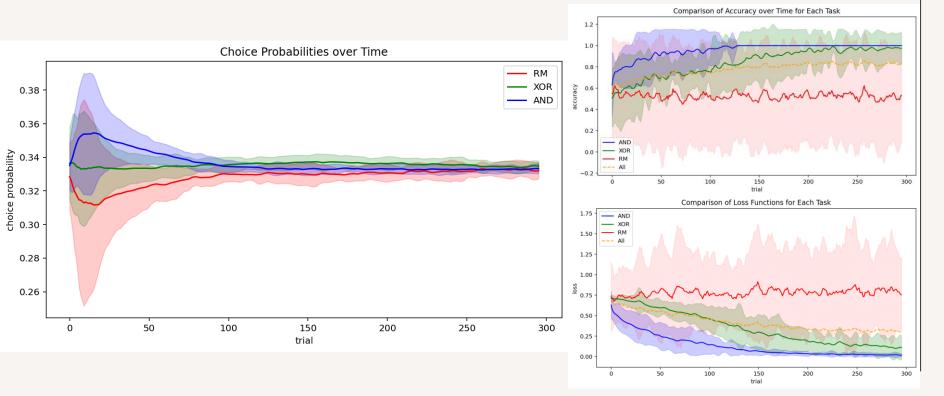


## Criterion 1: Accuracy

#### Performance

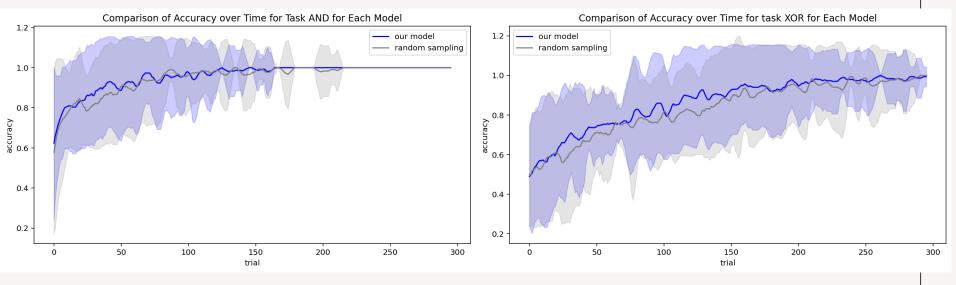


## Criterion 2: Signed Learning Progress

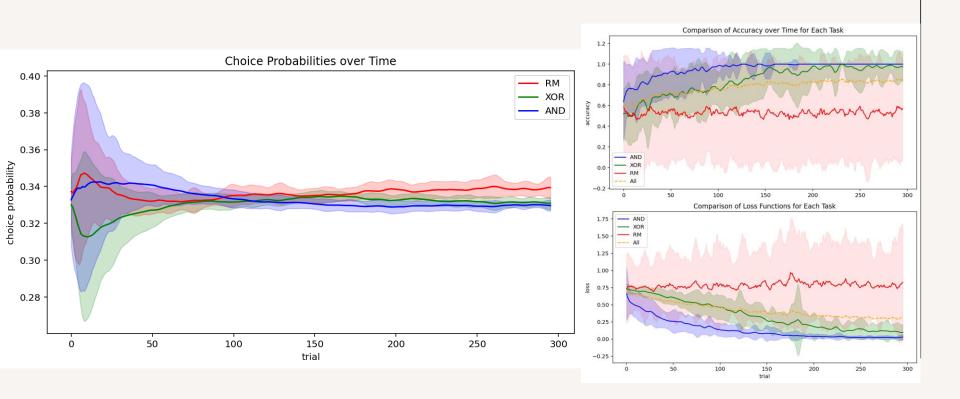


## Criterion 2: Signed Learning Progress

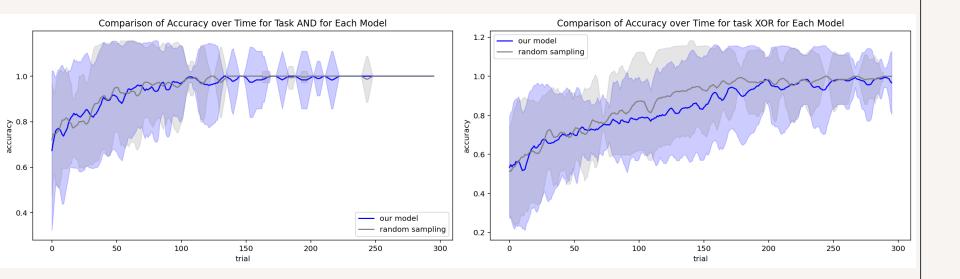
#### Performance



### Criterion 3: Unsigned Learning Progress



# Criterion 3: Unsigned Learning Progress Performance



#### **Results Conclusion**

Not as sequential as we thought

Some effects are still too small

But:

Good task differentiation

Slightly faster learning speed for the accuracy teacher.

# Next objectives

## Next objective

- Add Novelty
- Set up LVL3, Coordinator



# Thank you for listening

## References

#### References

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