**Project Proposal**

Assignment 1

**Team Name:** Pac-Men

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**Game:** Atari 8-bit (400/800) Version of Pac-Man published by Roklan

**Original Language:** Atari Macro Assembly - <https://atariwiki.org/wiki/Wiki.jsp?page=PAC-MAN>

**Lines in Original:** 6,000

**Reengineer Language:** Java

**Scope of Project:** Design the first level, Ghost AI, track the score of users and show high score.

**Tools:**

LibGDX

Paint.io

IntelliJ or Eclipse