

### About me



**P&G** Deep Learning, Analysis & Training Interface

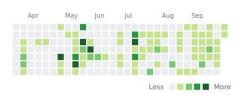
Worked on various industry projects

Government (defence) projects

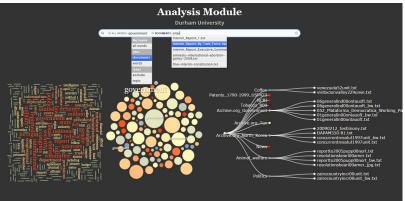
Medical projects with sensitive data

Multi-user counterfeiting

- 1. DSTL
- 2. P&G
- 3. Unilever
- 4. Dyson
- 5. AstraZenica







### Introduction to the course



- New course with 10 lectures
- 4x 2-hour practicals
  - 1. Building a secure system
  - 2. Hacking the system
  - 3. Securing the system from the vulnerability
  - 4. Hacking the system again with a smarter method
  - 5. Repeating
- Summative assignment
  - 1. Given **early on** teaching week 2.
  - 2. Due on teaching week 9 (3rd December).

# **WARNING:** Not everything you can technically do is **legal**!



You will learn things in this module that are technically possible. **But!** 

Nothing here is intended as an incitement to crack.

Breaking into systems to "demonstrate" security problems best causes a headache to overworked sysadmins, and at worst compromises the system for many users and could lead to **prosecution**.

If you spot a security hole, **don't exploit it**, instead report it to the relevant administrators confidentially.

## What is computer security?



"Computer security is the protection of computer systems against adversarial environments"

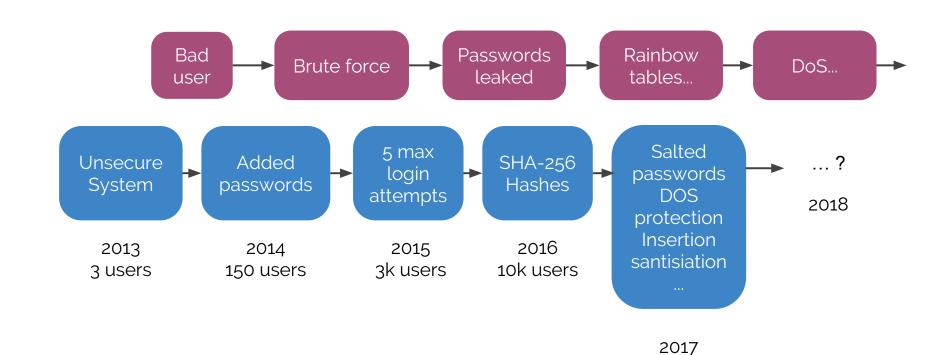
conflicting/competing/attacking

- 1. Allow intended use
- 2. Prevent unintended use

### ...an arms race



100k users



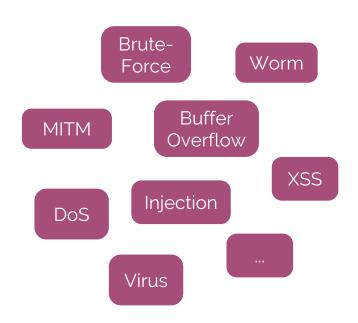
### However...



The same patterns tend to crop up again and again with new and evolving variations.

In this short course you will:

- 1. Learn these patterns
- 2. Learn how **easy** they are to exploit
- 3. Learn how to **protect** against them
- 4. Raise awareness of issues



## Why is this compulsory?



#### Undergraduate jobs:

#### 1. Software developer

Client logins at Tesla, billing systems at Ebay, User data at Facebook, Gmail, databases at AWS, ...

- 2. Manager with tight deadlines hope you'll remember this sub-module
- 3. Research job with sensitive data
- 4. **Systems administrator** with user data
- 5. Game developer with user data
- 6. Data analyst with sensitive patient information on your local machine

...

# A brief history of cybersecurity



#### **Major historical events:**

1971: Creeper- first worm.
On teletype! Reaper was
made to delete Creeper.

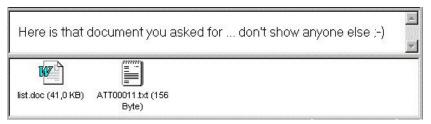
1988: The Morris worm, created by Robert Morris to assess the size of the internet. First to be convicted under misuse act. Now a professor at MIT.

```
BBN-TENEX 1.25, BBN EXEC 1.30
@FULL
@LOGIN RT
         TTY12 08-APR-72
YOU HAVE
         A MESSAGE
@SYSTAT
              3 JOBS
UP 85:33:19
                 2.95 2.14
LOAD AV
          3.87
JOB TTY
         USER
                   SUBSYS
    DET
         SYSTEM
                   NETSER
    DET
                   TIPSER
         SYSTEM
    12
         RT
                   EXEC
I'M THE CREEPER : CATCH ME IF YOU CAN
```

### Selection of historical hacks



2000: The Melissa and ILOVEYOU virus. LOVE-LETTER-FOR-YOU.txt.vbs Windows hid extensions by default.



**2005-2007:** TJX was hacked (TK Maxx) 45 million credit card details stolen. Cost the company \$256 million.

**2013:** Yahoo breach. Worse than initially reported; all 3 billion Yahoo users details stolen (new news since 3 October).

2017: WannaCry ransomeware. Encrypted hard drive demanding BitCoins. Not much money retrieved by estimated damage \$4 billion.

**2017:** Net neutrality debate. Age of botnets 80% bots on FCC.

# How big is cybersecurity today?



- 1. As of 2004 the cybersecurity market was \$3.5 billion
- 2. As of 2017 the cybersecurity market is £120 billion
- 3. Spending predicted to exceed **\$1 trillion** from 2017 to 2021 (<u>report</u>)

Link to real-time map

Link to visualisation of security breaches

New national cybersecurity centre, part of GCHQ.









# Most of it is unreported



Big stories hit the news every so often, but actually every day:

#### 2 October 2017 (last week):

- 1. Privilege escalation
- 2. Arbitrary code execution

	<b>h</b> linux	New Section Section 1995	ackages Fo	orums	Wiki Bug	s Security	, AUR	Downloa
SSUES adv	visories todo login							
Group	Issue	Package	Affected	Fixed	Severity	Status	Ticket	Advisory
AVG-369	CVE-2017-12133 CVE-2017-12132	lib32-glibc	2.25-7		Critical	Vulnerable		
AVG-368	CVE-2017-12133 CVE-2017	glibc	2.25-7		Critical	Vulnerable		
AVG-417	CVE-2017-12154	linux	4.13.3-1		High	Vulnerable		
AVG-390	CVE-2017-12858	libzip	1.2.0-1		High	Vulnerable		
AVG-359	CVE-2017-11608 CVE-2017-11605 CVE-2017-11555 CVE-2017-11554	libsass	3.4.5-1		High	Vulnerable		
AVG-355	CVE-2017-13066 CVE-2017-13065 CVE-2017-13064 CVE-2017-13063 CVE-2017-12937 CVE-2017-12936 CVE-2017-12935 CVE-2017-11403	graphicsmagick	1.3.26-1		High	Vulnerable		
AVG-331	CVE-2017-9986 CVE-2017-9985 CVE-2017-9984	linux	4.11.7-1		High	Vulnerable		
	CVE-2017-9257 CVE-2017-9256 CVE-2017-9255 CVE-2017-9254 CVE-2017-9253							

### Topics in this sub-module



- 1. History, cybersecurity today and basic terminology (this week)
- 2. Applied cryptography
- 3. Identification, authentication, authorization
- 4. Operating system security (recommended for coursework)
- 5. Network & web security
- 6. Database security
- 7. Exploits and malware
- 8. Human factors
- 9. Software security

# Terminology 1/2 (not examined, lots of definitions)



#### 1. Assets

Something of value to a person or organisation.

#### 2. Vulnerability

• Weakness of a system that could be accidentally or intentionally exploited to damage assets.

#### 3. Threat

Potential danger of an adversary exploiting a vulnerability.

#### 4. Risk

Asset x Threat x Vulnerability.

#### 5. Adversaries

An agent (person, government, press, ...) that circumvents the security of a system.

#### 6. Attack

An assault on system security

# Terminology 2/2 (not examined, lots of definitions)



#### 7. Countermeasure

Actions/processes that an owner may take to minimize risk of a vulnerability.

#### 8. <u>C</u>onfidentiality

Ensuring assets are only available to those who should be allowed.

#### 9. <u>Integrity</u>

Ensuring consistency, accuracy and trustworthiness of data...

#### 10. <u>A</u>vailability

Ensuring that assets are only available to those who are permitted to use it.

#### 11. Accountability

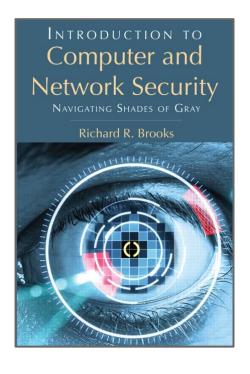
Recording actions so that users can be held accountable for their actions.

#### 12. Reliability

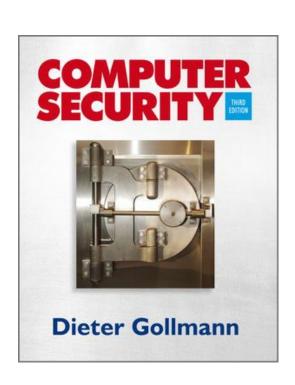
Ensuring that a system can progress despite errors.

### Not compulsory reading/watching

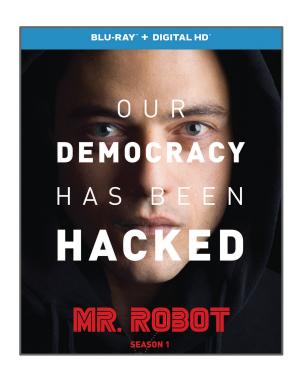








More traditional, level 3-4



Very good TV series!