

In the next iteration, the group plans to:

- Identify all primary and supporting users, and their goals.
- Analyse the poorly written, if any, "Set Up a Game" and "Take a Turn" use cases, for each producing:
  - Full use case descriptions
  - Sequence diagrams
  - Class diagram
  - Domain model
- Create a minor release of the application
- Analyse 2 further use cases.