UI Prototype Sketches.

Start A Game

Game Logo

Crypto	Ricky	Octane
☒ Crypto	☐ Ricky	☐ Octane
EASY ∨	EASY ∨	EASY ∨
Hard		

Board Design

☒ Simple   ☐ Complex

Colour Vision Support

☐

Load Game

Help

Start

1. Colour Vision support will cater for users with colour vision deficiency.
2. The help button will provide the user with all details and instructions necessary to run and play the game.

Take A Turn

Moves:

TIME Left
20 Seconds

Current moves made by user.

How much time is left after making the bid.

the colour shows it's player 1 turn

read note 3 at bottom

Green robot moving to green target in two moves

Fire target will be placed here

Player 1	Bid: 3
	Score: 1
Ricky	Bid: 7
	Score: 0
Crypto	Bid: 4
	Score: 0
Octane	Bid: 5
	Score: 1

Hints

ON/OFF

Enter Bid

User enters bid here

Save Game

1. **Hints can be turned on/off depending upon the user**
2. **The save game button will provide user the oppurtunity to save and load the game later on.**
3. **if there are more than 1 human player in the game, the user then must select their game name before making bid, just so the system knows who's making the bid.**