



JSON2MODEL



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Flutter如何JSON转Model

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Flutter如何JSON转Model

在开发中，服务端通常给我们返回的是JSON数据，我们需要将JSON数据转成我们的模型对象来使用。

在Flutter中，有几种JSON转模型的方式，我们还是以豆瓣为例，来进行一个演练；

一. 豆瓣数据

这里我们使用豆瓣的请求地址：

- <https://douban.ueee.com/v2/movie/top250?start=0&count=20>

在浏览器中请求，获取到的数据如下：

- 注意：这里我使用了一个格式化插件：FeHelper，所以结构看起来很清晰

FeHelper | 自动解码 | 排序: 默认 升序 降序 | 乱码修正 | 元数据 折叠所有 下载JSON

```

{
  "count": 20,
  "start": 0,
  "total": 250,
  "subjects": [
    {
      "rating": {
        "max": 10,
        "average": 9.7,
        "details": {
          "1": 1513,
          "2": 1239,
          "3": 20282,
          "4": 205077,
          "5": 1300330
        }
      },
      "stars": "5.0",
      "min": 0
    },
    "genres": [
      "犯罪",
      "剧情"
    ],
    "title": "肖申克的救赎",
    "casts": [
      {
        "avatars": {
          "small": "https://img9.douban.com/view/celebrity/s_ratio_celebrity/public/p17525.webp",
          "large": "https://img9.douban.com/view/celebrity/s_ratio_celebrity/public/p17525.webp",
          "medium": "https://img9.douban.com/view/celebrity/s_ratio_celebrity/public/p17525.webp"
        },
        "name_en": "Tim Robbins",
        "name": "蒂姆·罗宾斯",
        "alt": "https://movie.douban.com/celebrity/1054521/",
        "id": "1054521"
      },
      {
        "avatars": {
          "small": "https://img3.douban.com/view/celebrity/s_ratio_celebrity/public/p34642.webp",
          "large": "https://img3.douban.com/view/celebrity/s_ratio_celebrity/public/p34642.webp",
          "medium": "https://img3.douban.com/view/celebrity/s_ratio_celebrity/public/p34642.webp"
        },
        "name_en": "Morgan Freeman",
        "name": "摩根·弗里曼"
      }
    ]
  ]
}

```



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这个数据还是比较复杂的：

- 如果我们希望在Flutter代码中使用，直接将JSON转成Map来使用也可以，但是非常麻烦，而且类型会不容易确定，并且不安全；
- 所以对于面向对象开发的语言，我们通常都会将它转成模型对象，之后使用一个个模型对象；

我们一起来探究一下，目前Flutter中比较常见的将JSON转成模型的方式。

二. 手动转化

JSON转模型，必然可以通过手动来进行转化：

- 优点：完全是自己可控的，并且需要哪些字段就转化哪些字段，对于不需要的，忽略即可；并且继承关系也会一目了然
- 缺点：麻烦，并且容易出错；

下面是我之前针对上面的数据，写的JSON转Model的模型类：

```

class Person {
  String name;
  String avatarURL;

  Person.fromMap(Map<String, dynamic> json) {
    this.name = json["name"];
    this.avatarURL = json["avatars"]["medium"];
  }
}

class Actor extends Person {
  Actor.fromMap(Map<String, dynamic> json): super.fromMap(json);
}

class Director extends Person {
  Director.fromMap(Map<String, dynamic> json): super.fromMap(json);
}

int counter = 1;

class MovieItem {
  int rank;
  String imageURL;
  String title;
  String playDate;
  double rating;
  List<String> genres;
  List<Actor> casts;
  Director director;
  String originalTitle;

  MovieItem.fromMap(Map<String, dynamic> json) {
    this.rank = counter++;
    this.imageURL = json["images"]["medium"];
    this.title = json["title"];
    this.playDate = json["year"];
    this.rating = json["rating"]["average"];
    this.genres = json["genres"].cast<String>();
    this.casts = (json["casts"] as List<dynamic>).map((item) {
      return Actor.fromMap(item);
    }).toList();
    this.director = Director.fromMap(json["directors"][0]);
    this.originalTitle = json["original_title"];
  }
}

```

三. json_serializable

`json_serializable`是dart官方推荐和提供的JSON转Model的方式：

- 一个自动化源代码生成器来为你生成 JSON 序列化数据模板；
- 由于序列化数据代码不再需要手动编写或者维护，你可以将序列化 JSON 数据在运行时的异常风险降到最低；

第一步：添加相关的依赖

依赖分为项目依赖（dependencies），开发依赖（dev_dependencies）：

- 注意：需要执行`flutter pub get`确保我们的项目中有这些依赖

```

dependencies:
  json_annotation: ^3.0.1

dev_dependencies:
  json_serializable: ^3.2.5
  build_runner: ^1.8.0

```

第二步：以`json_serializable`的方式创建模型类

这里不以豆瓣数据为例，以一个简单的Json数据作为例子

```
final jsonInfo = {  
    "nickname": "coderwhy",  
    "level": 18,  
    "courses": ["语文", "数学", "英语"],  
  
    "register_date": "2222-2-22",  
    "computer": {  
        "brand": "MacBook",  
        "price": 1000  
    }  
};
```

创建对应的模型（以json_serializable 的方式， 创建完成后代码是 报错的）

- 1.part 'user.g.dart'
 - 这个是之后json_serializable会自动帮助我们生成的文件
- 2.JsonSerializable()
 - 注解：告诉json_serializable哪一个类需要进行转换
- 3.JsonProperty
 - 当映射关系不一样时，可以指定映射关系
- 4.另外，这里必须有我们的构造方法
- 5.需要有对应的工厂构造器
 - `_UserToJson` UserToJson(this)调用的该方法目前会报错，需要json_serializable来生成
- 6.toString方法不是必须的，是待会儿进行测试的

User类的代码：

```
import 'package:json_annotation/json_annotation.dart';  
import 'model/computer.dart';  
  
part 'user.g.dart';  
  
@JsonSerializable()  
class User {  
    String name;  
    String email;  
    @JsonProperty(name: "register_date")  
    String registerDate;  
    List<String> courses;  
    Computer computer;  
  
    User(this.name, this.email, this.registerDate, this.courses, this.computer);  
  
    factory User.fromJson(Map<String, dynamic> json) => _$UserFromJson(json);  
    Map<String, dynamic> toJson() => _$UserToJson(this);  
  
    @override  
    String toString() {  
        return 'User{name: $name, email: $email, registerDate: $registerDate, courses: $courses, computer: $computer}'  
    }  
}
```

Computer类的代码：

```
import 'package:json_annotation/json_annotation.dart';

part 'computer.g.dart';

@JsonSerializable()
class Computer {
    String brand;
    double price;

    Computer(this.brand, this.price);

    factory Computer.fromJson(Map<String, dynamic> json) => _$ComputerFromJson(json);
    Map<String, dynamic> toJson() => _$ComputerToJson(this);

    @override
    String toString() {
        return 'Computer{brand: $brand, price: $price}';
    }
}
```

第三步：生成JSON序列化代码

在项目终端运行下面的指令：

- 该指令是生成一次JSON序列化的代码

```
flutter pub run build_runner build
```

或运行下面的指令：

- 会监听文件的改变，重新生成JSON序列化的代码

```
flutter pub run build_runner watch
```

第四步：测试代码

```
final jsonInfo = {
    "nickname": "coderwhy",
    "level": 18,
    "courses": ["语文", "数学", "英语"],
    "register_date": "2022-2-22",
    "computer": {
        "brand": "MacBook",
        "price": 1000
    }
};

final user = User.fromJson(jsonInfo);
print(user);
```

更多资料，请查看下面的资源：

- `dart:convert` 和 `JsonCodec` 文档
- Pub 中的 `json_serializable` package
- GitHub 中的 `json_serializable` 例子

四. 网页转换

目前有一些网页，可以直接将JSON转成Model

- 网页推荐：https://javiercbk.github.io/json_to_dart/

我们这里以网页版本为例，非常简单：

- 注意：可能因为豆瓣的数据过于复杂，所以在生成的时候发现少了一个Directors类
- 这里我重新复制对应的JSON，再次生成了一下

JSON

```

66     "small": "https://img3.douban.com/subject/pic/large/1047973.jpg",
67     "large": "https://img3.douban.com/subject/pic/large/1047973.jpg",
68     "medium": "https://img3.douban.com/subject/pic/medium/1047973.jpg"
69   },
70   "name_en": "Frank Darabont",
71   "name": "弗兰克·德拉邦特",
72   "alt": "https://movie.douban.com/subject/1047973",
73   "id": "1047973"
74 },
75 ],
76 "pubdates": [
77   "1994-09-10(多伦多电影节)",
78   "1994-10-14(美国)"
79 ],
80 "year": "1994",
81 "images": {
82   "small": "https://img3.douban.com/subject/pic/small/1292052.jpg",
83   "large": "https://img3.douban.com/subject/pic/large/1292052.jpg",
84   "medium": "https://img3.douban.com/subject/pic/medium/1292052.jpg"
85 },
86   "alt": "https://movie.douban.com/subject/1292052",
87   "id": "1292052"
88 ]

```

MovieItem

Use private fields

 coderwhy

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```

class MovieItem {
  Rating rating;
  List<String> genres;
  String title;
  List<Casts> casts;
  List<String> durations;
  int collectCount;
  String mainlandPubdate;
  bool hasVideo;
  String originalTitle;
  String subtype;
  List<Directors> directors;
  List<String> pubdates;
  String year;
  Avatars images;
  String alt;
  String id;

  MovieItem(
    this.rating,
    this.genres,
    this.title,
    this.casts,
    this.durations,
    this.collectCount,
    this.mainlandPubdate,
    this.hasVideo,
    this.originalTitle,
    this.subtype,
    this.directors,
    this.pubdates,
    this.year,
    this.images,
    this.alt,
    this.id);

  MovieItem.fromJson(Map<String, dynamic> json) {
    rating =
      json['rating'] != null ? new Rating.fromJson(json['rating']) : null;
    genres = json['genres'].cast<String>();
    title = json['title'];
    if (json['casts'] != null) {

```

```

casts = new List<Casts>();
json['casts'].forEach((v) {
  casts.add(new Casts.fromJson(v));
});
}
durations = json['durations'].cast<String>();
collectCount = json['collect_count'];
mainlandPubdate = json['mainland_pubdate'];
hasVideo = json['has_video'];
originalTitle = json['original_title'];
subtype = json['subtype'];
if (json['directors'] != null) {
  directors = new List<Directors>();
  json['directors'].forEach((v) {
    directors.add(new Directors.fromJson(v));
  });
}
pubdates = json['pubdates'].cast<String>();
year = json['year'];
images =
  json['images'] != null ? new Avatars.fromJson(json['images']) : null;
alt = json['alt'];
id = json['id'];
}

Map<String, dynamic> toJson() {
  final Map<String, dynamic> data = new Map<String, dynamic>();
  if (this.rating != null) {
    data['rating'] = this.rating.toJson();
  }
  data['genres'] = this.genres;
  data['title'] = this.title;
  if (this.casts != null) {
    data['casts'] = this.casts.map((v) => v.toJson()).toList();
  }
  data['durations'] = this.durations;
  data['collect_count'] = this.collectCount;
  data['mainland_pubdate'] = this.mainlandPubdate;
  data['has_video'] = this.hasVideo;
  data['original_title'] = this.originalTitle;
  data['subtype'] = this.subtype;
  if (this.directors != null) {
    data['directors'] = this.directors.map((v) => v.toJson()).toList();
  }
  data['pubdates'] = this.pubdates;
  data['year'] = this.year;
  if (this.images != null) {
    data['images'] = this.images.toJson();
  }
  data['alt'] = this.alt;
  data['id'] = this.id;
  return data;
}
}

class Rating {
  int max;
  double average;
  Details details;
  String stars;
  int min;

  Rating({this.max, this.average, this.details, this.stars, this.min});

  Rating.fromJson(Map<String, dynamic> json) {
    max = json['max'];
    average = json['average'];
    details =
      json['details'] != null ? new Details.fromJson(json['details']) : null
  ;
}
```

```

        stars = json['stars'];
        min = json['min'];
    }

    Map<String, dynamic> toJson() {
        final Map<String, dynamic> data = new Map<String, dynamic>();
        data['max'] = this.max;
        data['average'] = this.average;
        if (this.details != null) {
            data['details'] = this.details.toJson();
        }
        data['stars'] = this.stars;
        data['min'] = this.min;
        return data;
    }
}

class Details {
    int i1;
    int i2;
    int i3;
    int i4;
    int i5;

    Details({this.i1, this.i2, this.i3, this.i4, this.i5});

    Details.fromJson(Map<String, dynamic> json) {
        i1 = json['1'];
        i2 = json['2'];
        i3 = json['3'];
        i4 = json['4'];
        i5 = json['5'];
    }

    Map<String, dynamic> toJson() {
        final Map<String, dynamic> data = new Map<String, dynamic>();
        data['1'] = this.i1;
        data['2'] = this.i2;
        data['3'] = this.i3;
        data['4'] = this.i4;
        data['5'] = this.i5;
        return data;
    }
}

class Casts {
    Avatars avatars;
    String nameEn;
    String name;
    String alt;
    String id;

    Casts({this.avatars, this.nameEn, this.name, this.alt, this.id});

    Casts.fromJson(Map<String, dynamic> json) {
        avatars =
            json['avatars'] != null ? new Avatars.fromJson(json['avatars']) : null
        ;
        nameEn = json['name_en'];
        name = json['name'];
        alt = json['alt'];
        id = json['id'];
    }

    Map<String, dynamic> toJson() {
        final Map<String, dynamic> data = new Map<String, dynamic>();
        if (this.avatars != null) {
            data['avatars'] = this.avatars.toJson();
        }
        data['name_en'] = this.nameEn;
        data['name'] = this.name;
    }
}

```

```

        data['alt'] = this.alt;
        data['id'] = this.id;
        return data;
    }
}

class Directors {
    Avatars avatars;
    String nameEn;
    String name;
    String alt;
    String id;

    Directors({this.avatars, this.nameEn, this.name, this.alt, this.id});

    Directors.fromJson(Map<String, dynamic> json) {
        avatars =
            json['avatars'] != null ? new Avatars.fromJson(json['avatars']) : null
    ;
        nameEn = json['name_en'];
        name = json['name'];
        alt = json['alt'];
        id = json['id'];
    }

    Map<String, dynamic> toJson() {
        final Map<String, dynamic> data = new Map<String, dynamic>();
        if (this.avatars != null) {
            data['avatars'] = this.avatars.toJson();
        }
        data['name_en'] = this.nameEn;
        data['name'] = this.name;
        data['alt'] = this.alt;
        data['id'] = this.id;
        return data;
    }
}

class Avatars {
    String small;
    String large;
    String medium;

    Avatars({this.small, this.large, this.medium});

    Avatars.fromJson(Map<String, dynamic> json) {
        small = json['small'];
        large = json['large'];
        medium = json['medium'];
    }

    Map<String, dynamic> toJson() {
        final Map<String, dynamic> data = new Map<String, dynamic>();
        data['small'] = this.small;
        data['large'] = this.large;
        data['medium'] = this.medium;
        return data;
    }
}

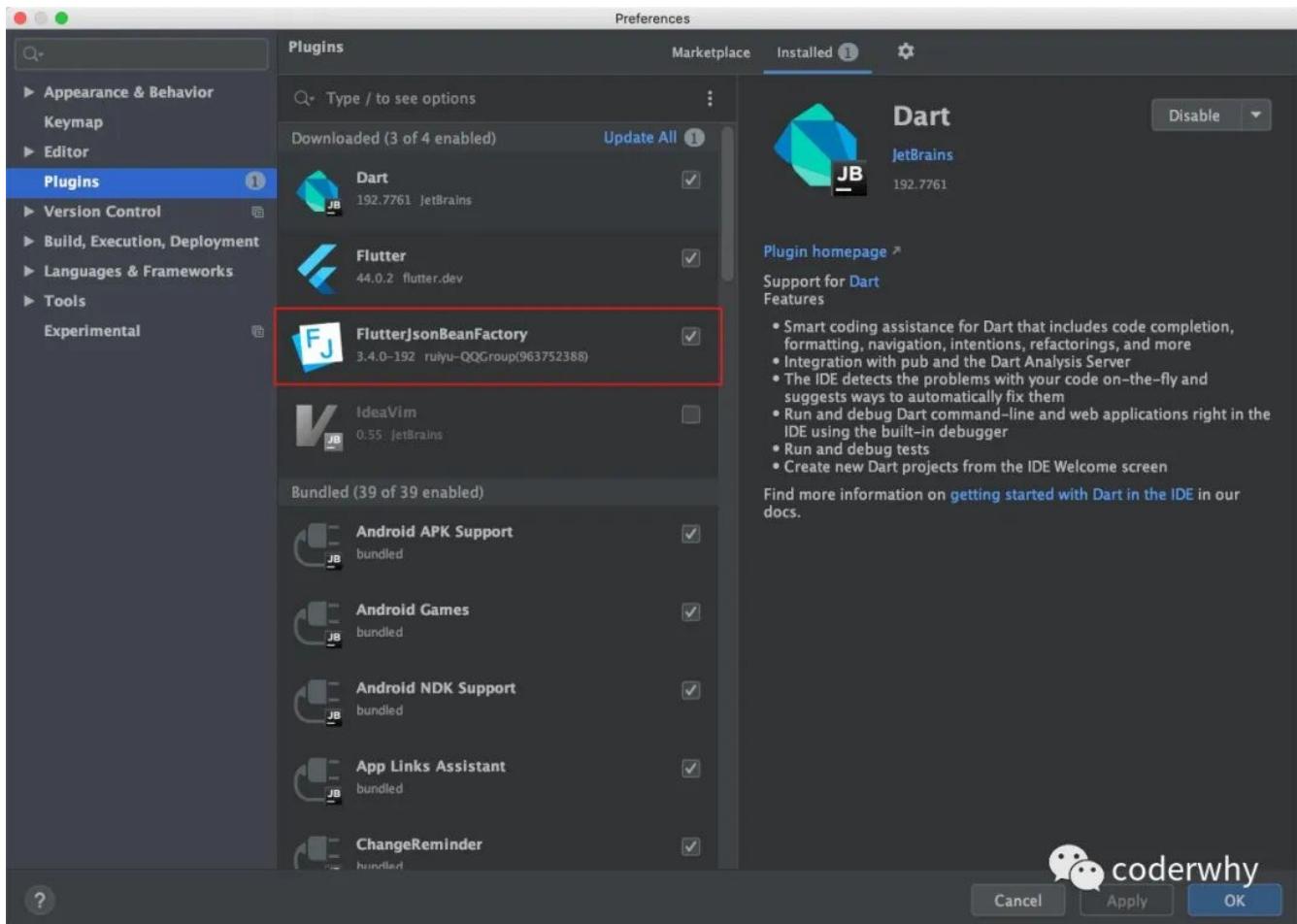
```

五. 编辑器插件

目前也有一些AndroidStudio或者VSCode的插件，来帮助我们直接将JSON生成对应的Model

- VSCode目前没有找到比较好用的插件推荐
- Android Studio推荐 **FlutterJsonBeanFactory**

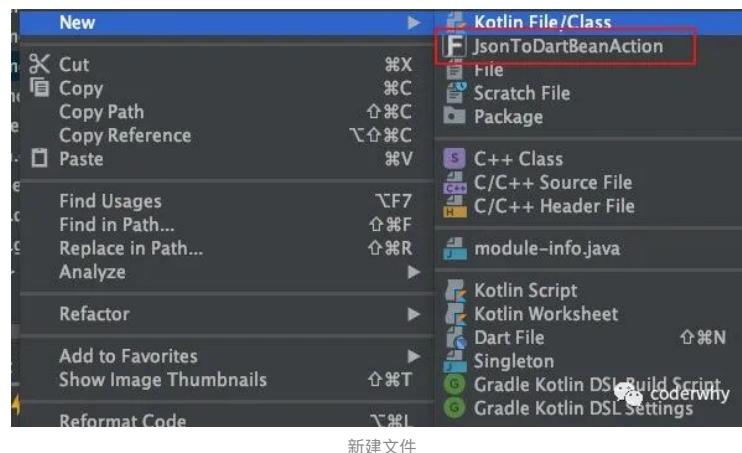
第一步：安装插件



安装插件

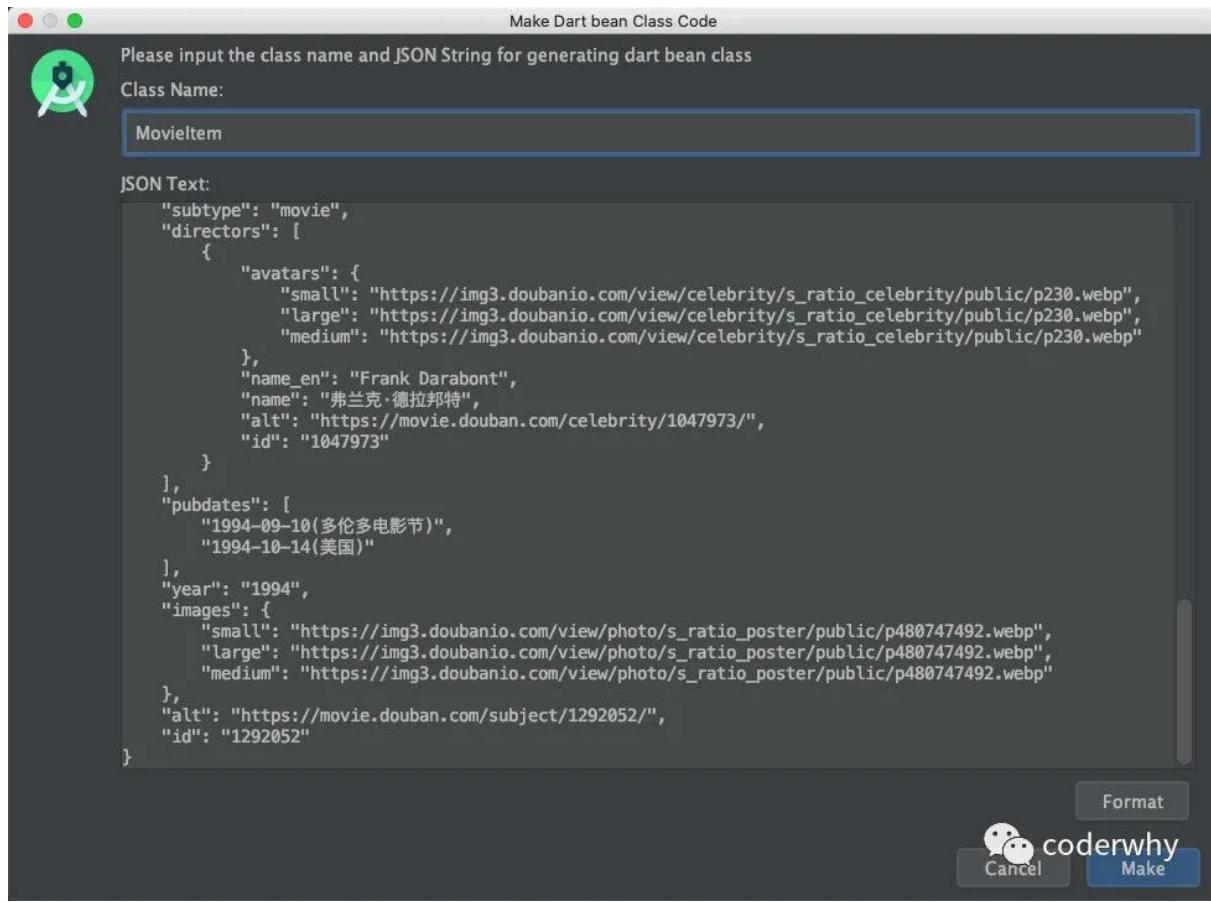
第二步：创建模型

右键新建文件：



新建文件

给类起一个名字，并且将JSON复制过去



转换界面

第三步：使用生成的模型

创建完成后会生成对应的模型，并且还会生成一个文件夹，里面有生成模型过程的代码

- 这里不再给出，代码都是相似的