

**One-Dimensional Kinematics**

$$\vec{v}_{average} = \frac{\Delta \vec{x}}{\Delta t}$$

Constant velocity

$$\vec{a} = 0$$

$$x = x_0 + vt$$

Constant acceleration

$$x = x_0 + v_0t + \frac{1}{2}at^2$$

$$v = v_0 + at$$

$$v^2 = v_0^2 + 2a(x - x_0)$$

$$x - x_0 = \frac{1}{2}(v + v_0)t$$

**Free Fall**

$$g = 9.8 \frac{m}{s^2}$$

$$y = y_0 + v_0t + \frac{1}{2}a_gt^2$$

$$v = v_0 + a_gt$$

$$v^2 = v_0^2 + 2a_g(y - y_0)$$

$$y - y_0 = \frac{1}{2}(v + v_0)t$$

$$a_g = -g \text{ if the } y \text{ axis points upward}$$

**Projectile Motion**

$$x = x_0 + v_xt$$

$$y = y_0 + v_{0y}t + \frac{1}{2}a_gt^2$$

$$v_y = v_{0y} + a_gt$$

$$v_y^2 = v_{0y}^2 + 2a_g(y - y_0)$$

$$y - y_0 = \frac{1}{2}(v_y + v_{0y})t$$

$$a_g = -g \text{ if the } y \text{ axis points upward}$$

**Relative Velocity**

$$\vec{V}_{AB} = \vec{V}_{AC} + \vec{V}_{CB}$$

**Dynamics of Newton's Laws**

$$\sum \vec{F} = m\vec{a}$$

$$\text{Third Law} \Rightarrow \vec{F}_{12} = -\vec{F}_{21}$$

**Gravitational Force**

$$\vec{W} = m\vec{g}$$

$$g = G \frac{M}{r^2}$$

$$F_g = G \frac{Mm}{r^2}$$

$$G = 6.67 \times 10^{-11} \frac{N \cdot m^2}{kg^2}$$

**Static Friction**

$$f_s^{max} = \mu_s F_N$$

$$f_s \leq \mu_s F_N$$

**Kinetic Friction**

$$f_k = \mu_k F_N$$

**Circular Motion**

$$s = r\theta$$

$$\omega = \frac{\theta}{t}$$

$$\omega = \frac{2\pi}{T}$$

$$T = \frac{1}{f}$$

$$v = \frac{2\pi r}{T} = 2\pi r f = \omega r$$

$$a_c = \frac{v^2}{r} = \omega^2 r$$

## Work and Energy

$$W = Fd\cos\theta$$

$$PE = mgh$$

$$KE = \frac{1}{2}mv^2$$

$$W_{Net} = \Delta KE = KE_f - KE_i$$

$$W_{gravity} = -\Delta PE = -mg(h_f - h_i)$$

$$W_{nc} = \Delta KE + \Delta PE$$

$$W_{nc} = (KE_f - KE_i) + (PE_f - PE_i)$$

$$\text{if } W_{nc} = 0 \Rightarrow KE_i + PE_i = KE_f + PE_f$$

$$P = \frac{W}{t}$$

## Linear Momentum

$$\vec{p} = m\vec{v}$$

$$\text{Impulse} \Rightarrow \vec{I} = \vec{F}\Delta t$$

$$\vec{F}_{Net} = \frac{\Delta \vec{p}}{\Delta t} = \frac{\vec{p}_f - \vec{p}_i}{\Delta t}$$

$$x_{center\ of\ mass} = \frac{m_1x_1 + m_1x_1 + \dots + m_nx_n}{m_1 + m_2 + \dots + m_n}$$

## Rotational Kinematics

$$s = r\theta$$

$$v = r\omega$$

$$a_T = r\alpha$$

### Constant angular velocity

$$\alpha = 0$$

$$\theta = \theta_0 + \omega t$$

### Constant angular acceleration

$$\theta = \theta_0 + \omega_0 t + \frac{1}{2}\alpha t^2$$

$$\omega = \omega_0 + \alpha t$$

$$\omega^2 = \omega_0^2 + 2\alpha(\theta - \theta_0)$$

$$\theta - \theta_0 = \frac{1}{2}(\omega + \omega_0)t$$

## Rotational Dynamics

$$\tau = lF = rF\sin\theta$$

$$\sum \tau = I\alpha$$

$$I = \sum_i m_i r_i^2 = m_1 r_1^2 + m_2 r_2^2 + \dots + m_n r_n^2$$

$$W_{Rot} = \tau\theta$$

$$KE_{Rot} = \frac{1}{2}I\omega^2$$

$$L = I\omega$$

$$\text{if } \vec{\tau}_{Net} = 0 \Rightarrow I_i\omega_i = I_f\omega_f$$

## Elasticity and Simple Harmonic Motion

$$\text{Hooke's Law} \Rightarrow F = kx$$

$$PE_{elastic} = \frac{1}{2}kx^2$$

$$x = A\cos\omega t$$

$$v = -A\omega\sin\omega t$$

$$v_{max} = A\omega$$

$$a = -A\omega^2\cos\omega t$$

$$a_{max} = A\omega^2$$

$$\omega = 2\pi f = \frac{2\pi}{T}$$

### Simple Harmonic Oscillator (SHO)

$$\omega = \sqrt{\frac{k}{m}}$$

$$T = 2\pi\sqrt{\frac{m}{k}}$$

### Simple pendulum

$$\omega = \sqrt{\frac{g}{l}}$$

$$T = 2\pi\sqrt{\frac{l}{g}}$$

## Fluids

$$P_{atm} = 1.013 \times 10^5 \text{ Pa}$$

$$\rho = \frac{m}{V}$$

$$P = \frac{F}{A}$$

$$P = P_{atm} + \rho gh$$

$$F_B = W_{Fluid} = \rho_{Fluid} V_{Fluid Disp.} g$$

$$\text{Volume Flow Rate} \Rightarrow A_1 v_1 = A_2 v_2$$

$$P_1 + \frac{1}{2}\rho v_1^2 + \rho g y_1 = P_2 + \frac{1}{2}\rho v_2^2 + \rho g y_2$$

$$\rho_{water} = 1000 \frac{kg}{m^3}$$

## Temperature and Heat

$$T_F = \left(\frac{9}{5}\right) T_C + 32$$

$$T_K = T_C + 273$$

$$\Delta L = \alpha L_0 \Delta T$$

$$\Delta V = \beta V_0 \Delta T$$

$$Q = mc\Delta T$$

$$Q = mL_f$$

$$Q = mL_v$$

$$Q_{gained} = Q_{lost}$$

$$\text{Energy} = Pt$$

### Constants for water and ice

$$c_i = 2000 \frac{J}{kg \cdot ^\circ C}$$

$$c_w = 4186 \frac{J}{kg \cdot ^\circ C}$$

$$L_f = 33.5 \times 10^4 \frac{J}{kg \cdot ^\circ C}$$

$$L_v = 22.6 \times 10^5 \frac{J}{kg \cdot ^\circ C}$$

## Ideal Gas and Kinetic Theory of Gases

$$PV = nRT$$

$$PV = Nk_B T$$

$$\frac{P_1 V_1}{T_1} = \frac{P_2 V_2}{T_2}$$

### Monoatomic ideal gases

$$PV = \frac{2}{3} N \left( \frac{1}{2} m v_{rms}^2 \right)$$

$$\overline{KE} = \frac{3}{2} k_B T = \frac{1}{2} m v_{rms}^2$$

$$U = \frac{3}{2} nRT = \frac{3}{2} Nk_B T$$

$$R = 8.31 \frac{J}{mol \cdot K} = 0.0821 \frac{atm \cdot l}{mol \cdot K}$$

$$n = \frac{N}{N_A} = \frac{m_{gas}}{MM} \Rightarrow MM \equiv \text{Molar Mass}$$

$$N_A = 6.022 \times 10^{23} \text{ mol}^{-1}$$

$$k_B = 1.38 \times 10^{-23} \frac{J}{K}$$

## Thermodynamics

$$\Delta U = Q - W$$

$$Q = nC_P \Delta T$$

$$Q = nC_V \Delta T$$

$$\text{Monoatomic ideal gas} \Rightarrow \begin{cases} C_P = \frac{5}{2}R \\ C_V = \frac{3}{2}R \end{cases}$$

$$\text{isobaric process} \Rightarrow W = P\Delta V$$

$$\text{isothermal process} \Rightarrow W = nRT \ln \left( \frac{V_f}{V_i} \right)$$

$$\text{adiabatic process} \Rightarrow W = -\frac{3}{2} nR (T_f - T_i)$$

$$\text{adiabatic process} \Rightarrow P_i V_i^\gamma = P_f V_f^\gamma$$

$$\gamma = \frac{C_P}{C_V}$$

Heat Engines

$$Q_H = W + Q_C$$

$$\text{Heat Engine Efficiency} \Rightarrow e = \frac{W}{Q_H}$$

$$\text{Refrigerators} \Rightarrow \eta = \frac{Q_C}{W}$$

$$\text{Heat Pumps} \Rightarrow \eta = \frac{Q_H}{W}$$

Carnot Engine

$$\frac{Q_H}{T_H} = \frac{Q_C}{T_C}$$

$$e_C = 1 - \frac{T_C}{T_H}$$

$$\text{Entropy} \Rightarrow \Delta S = \left( \frac{Q}{T} \right)_{\text{reversible}}$$

**Waves and Sound**

$$\lambda = \frac{v}{f} = vT$$

$$v = \sqrt{\frac{F}{m/L}}$$

$$y = A \sin \left( 2\pi f t \mp \frac{2\pi x}{\lambda} \right)$$

$$\text{Sound} \Rightarrow v = 331 + 0.6T(^{\circ}\text{C})$$

$$\text{Intensity} \Rightarrow I = \frac{P}{A}$$

Sound generated uniformly in all directions

$$\Rightarrow I = \frac{P_T}{4\pi r^2}$$

$$\beta = 10 \log \left( \frac{I}{I_0} \right)$$

$$I_0 = 1.0 \times 10^{-12} \frac{\text{W}}{\text{m}^2}$$

Doppler Effect

Listener moving toward (+) and away (-)  
from a stationary source

$$f' = f \left( 1 \pm \frac{v_o}{v} \right)$$

Source moving toward (-) and away (+)  
from a stationary Listener

$$f' = f \left( \frac{1}{1 \mp \frac{v_s}{v}} \right)$$

Both Source and Listener are moving

$$f' = f \left( \frac{1 \pm \frac{v_o}{v}}{1 \mp \frac{v_s}{v}} \right)$$

**The Principle of Linear Superposition**In phase speakers interference

Constructive interference  $\Rightarrow n = 0, 1, 2, 3, \dots$

$$|L_2 - L_1| = n\lambda$$

Destructive interference  $\Rightarrow n = 1, 3, 5, \dots$

$$|L_2 - L_1| = n \frac{\lambda}{2}$$

Out of phase speakers interference

Constructive interference  $\Rightarrow n = 1, 3, 5, \dots$

$$|L_2 - L_1| = n \frac{\lambda}{2}$$

Destructive interference  $\Rightarrow n = 0, 1, 2, 3, \dots$

$$|L_2 - L_1| = n\lambda$$

Diffraction

$$\text{Rectangular opening} \Rightarrow \sin \theta = \frac{\lambda}{W}$$

$$\text{Circular opening} \Rightarrow \sin \theta = 1.22 \frac{\lambda}{D}$$

Standing Waves

String fixed at both ends  $\Rightarrow n = 1, 2, 3, \dots$

$$L = n \frac{\lambda}{2}$$

$$f_n = n \left( \frac{v}{2L} \right)$$

String fixed at one end only  $\Rightarrow n = 1, 3, 5, \dots$

$$L = n \frac{\lambda}{4}$$

$$f_n = n \left( \frac{v}{4L} \right)$$

Tube open/closed at both ends

$\Rightarrow n = 1, 2, 3, \dots$

$$L = n \frac{\lambda}{2}$$

$$f_n = n \left( \frac{v}{2L} \right)$$

Tube open at one end only  $\Rightarrow n = 1, 3, 5, \dots$

$$L = n \frac{\lambda}{4}$$

$$f_n = n \left( \frac{v}{4L} \right)$$

Beats

Beat frequency  $\Rightarrow f_b = |f_1 - f_2|$

**Additional Formulas**

Area of a circle  $\Rightarrow A = \pi r^2$

Area of a sphere  $\Rightarrow A = 4\pi r^2$

Volume of a sphere  $\Rightarrow V = \frac{4}{3}\pi r^3$

Volume of a cylinder  $\Rightarrow V = \pi r^2 h$