
Lecture Notes for Machine Learning in Python

Professor Eric Larson
Basic Convolutional Neural Networks

Logistics and Agenda

- Logistics
 - No projects due this week
 - Next week: CNN lab due
- Agenda
 - Basic CNN architectures

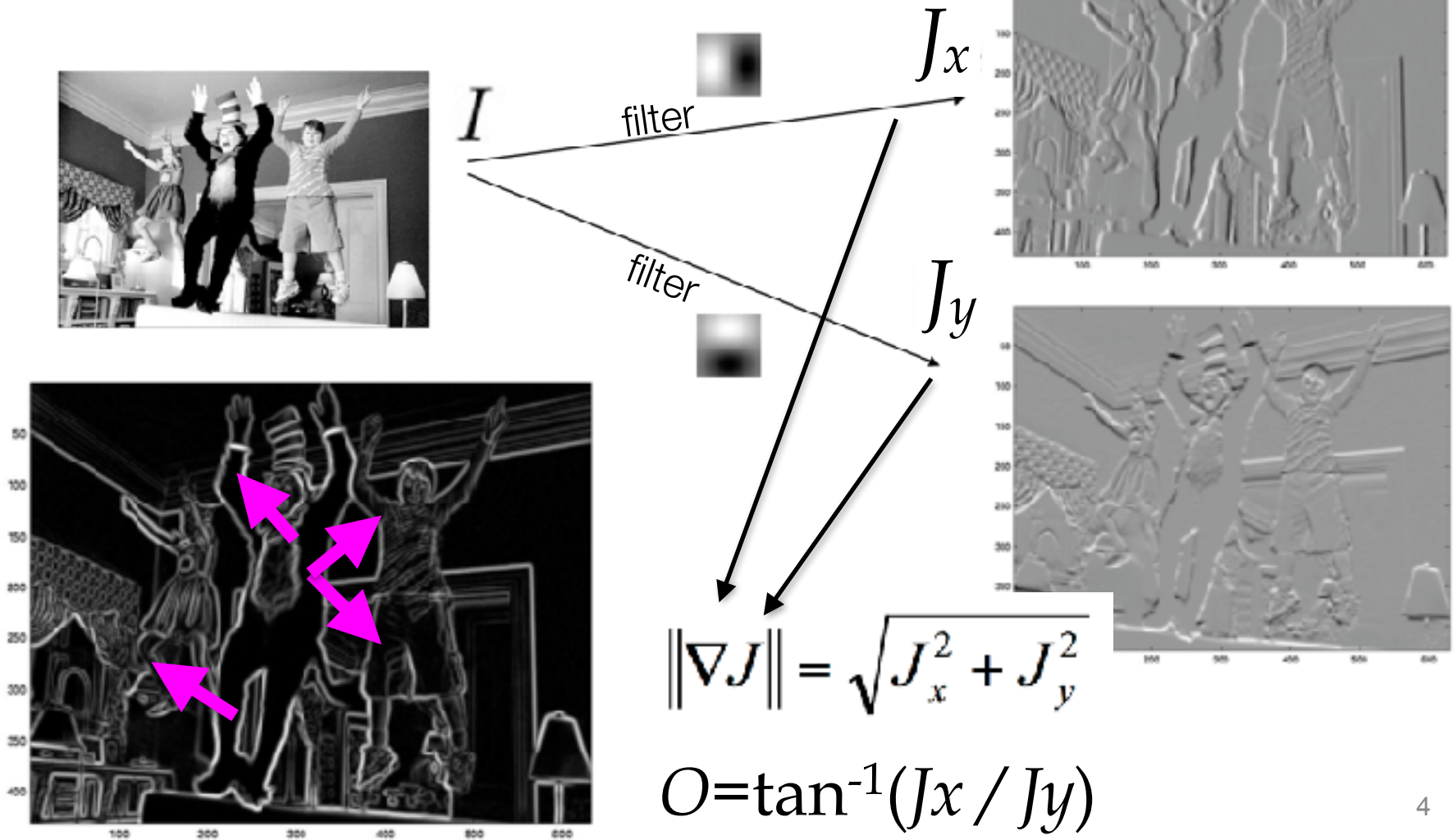
Convolutional Neural Networks



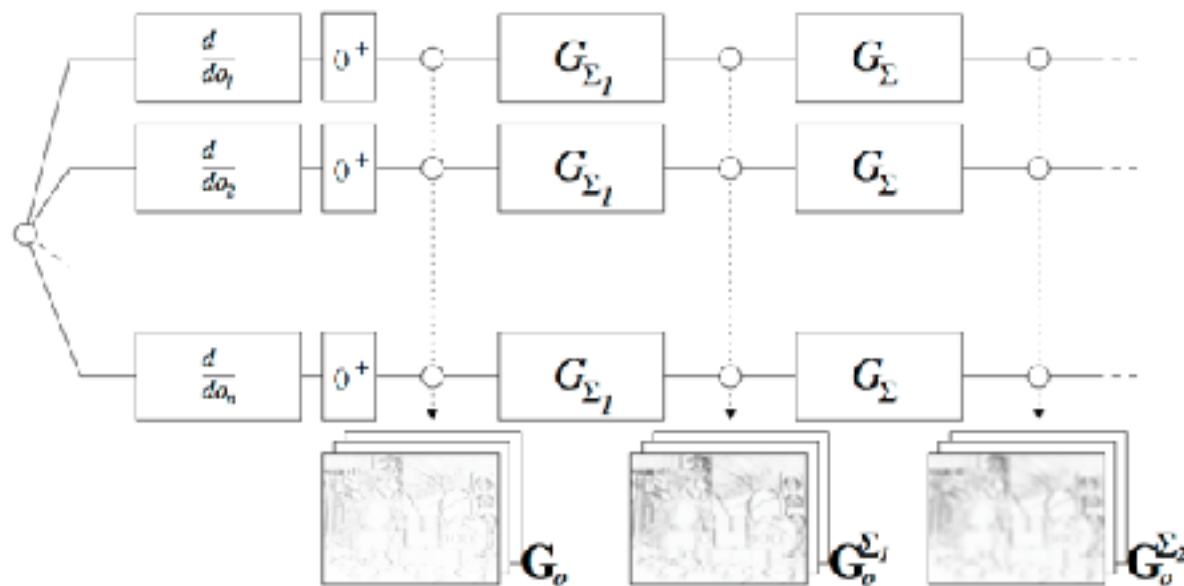
IN CS, IT CAN BE HARD TO EXPLAIN
THE DIFFERENCE BETWEEN THE EASY
AND THE VIRTUALLY IMPOSSIBLE.

What we did before

- the gradient (2D derivative)



What we did before



take normalized histogram at point u, v

$$\tilde{\mathbf{h}}_{\Sigma}(u, v) = \left\| \left[\mathbf{G}_1^{\Sigma}(u, v), \dots, \mathbf{G}_H^{\Sigma}(u, v) \right]^{\top} \right\|$$

$$\mathcal{D}(u_0, v_0) = \begin{bmatrix} \tilde{\mathbf{h}}_{\Sigma_1}^{\top}(u_0, v_0), \\ \tilde{\mathbf{h}}_{\Sigma_1}^{\top}(\mathbf{l}_1(u_0, v_0, R_1)), \dots, \tilde{\mathbf{h}}_{\Sigma_1}^{\top}(\mathbf{l}_T(u_0, v_0, R_1)), \\ \tilde{\mathbf{h}}_{\Sigma_2}^{\top}(\mathbf{l}_1(u_0, v_0, R_2)), \dots, \tilde{\mathbf{h}}_{\Sigma_2}^{\top}(\mathbf{l}_T(u_0, v_0, R_2)), \end{bmatrix}$$

Tola et al. "Daisy: An efficient dense descriptor applied to wide-baseline stereo." Pattern Analysis and Machine Intelligence, IEEE Transactions

CNN Overview

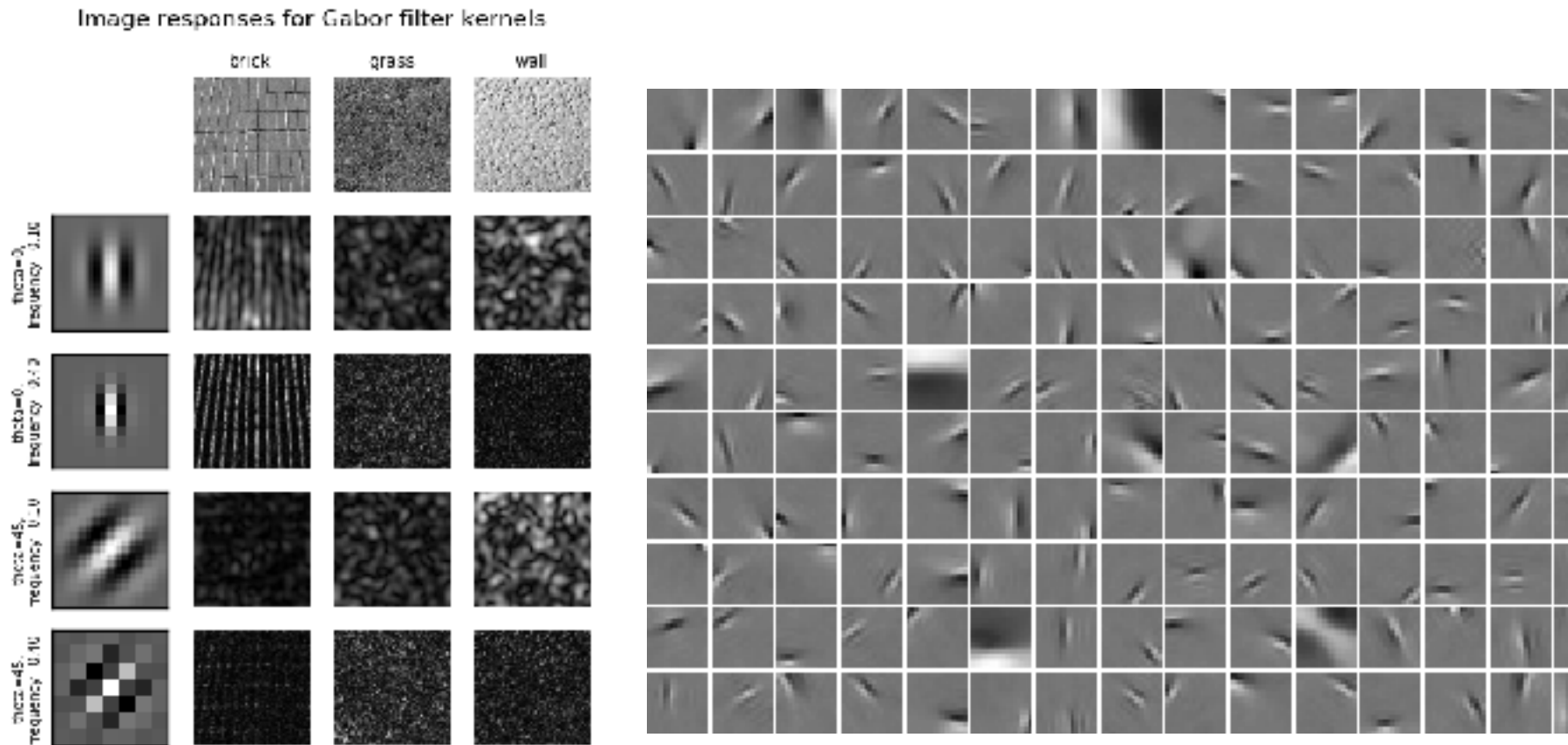
- First layer(s):
 - convolution with different filters
 - nonlinearity
 - pooling
 - Each pooling layer *can* make the input image “smaller”
 - more summative explanations
- Final layers are densely connected
 - typically multi-layer perceptrons

CNN Overview: Self Test

- First layer(s):
 - convolution with different filters
 - nonlinearity
 - pooling
 - Each pooling layer *can* make the input image “smaller”
 - more summative explanations
- Final layers are densely connected
 - typically multi-layer perceptrons
- Where are unstable gradients **most** problematic?
 - (A) During Convolution Layer(s) updates
 - (B) During Fully Connected Layer(s) updates
 - (C) Both A and B
 - (D) They are not a problem

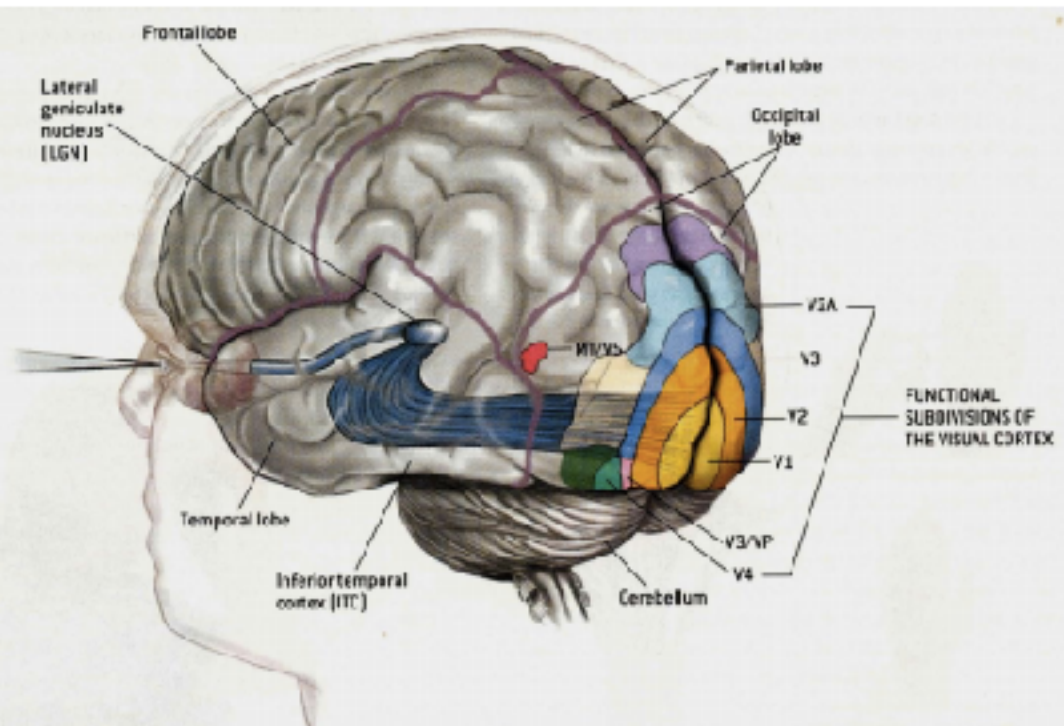
CNN Filtering

- Why perform lots of filtering?
 - recall gabor filtering?



CNN Filtering

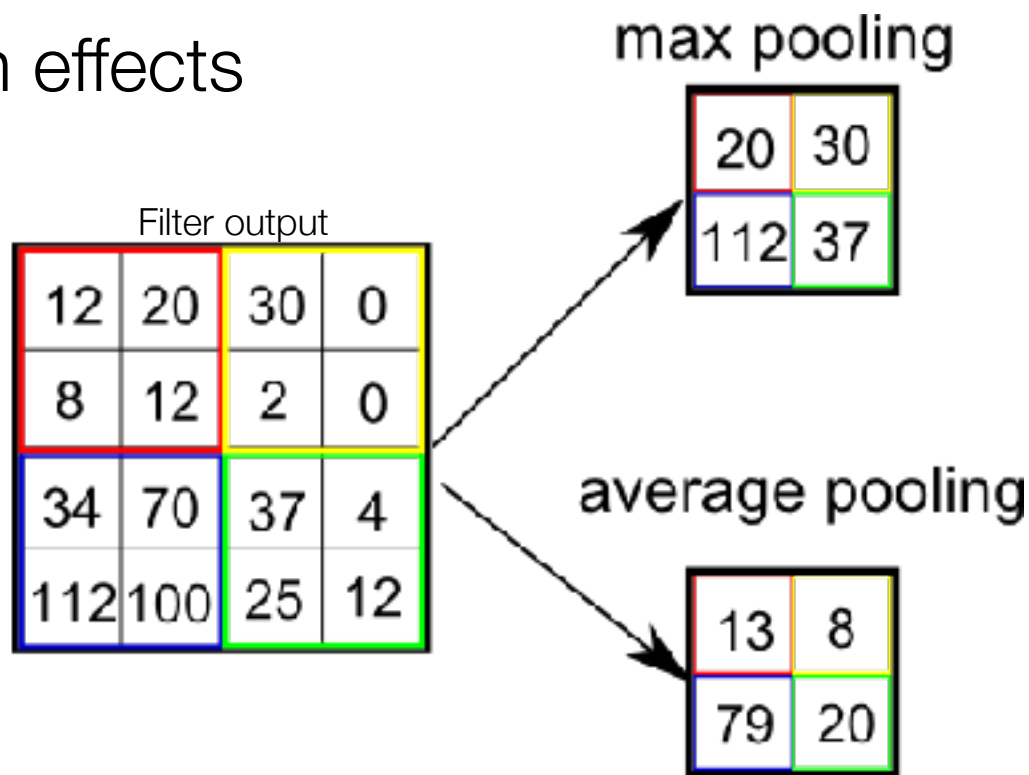
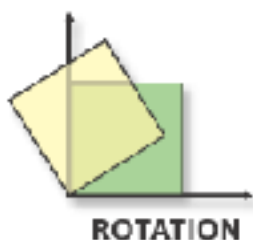
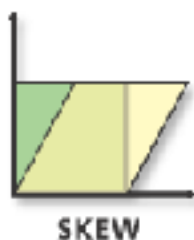
- Why perform lots of filtering?
 - recall gabor filtering?



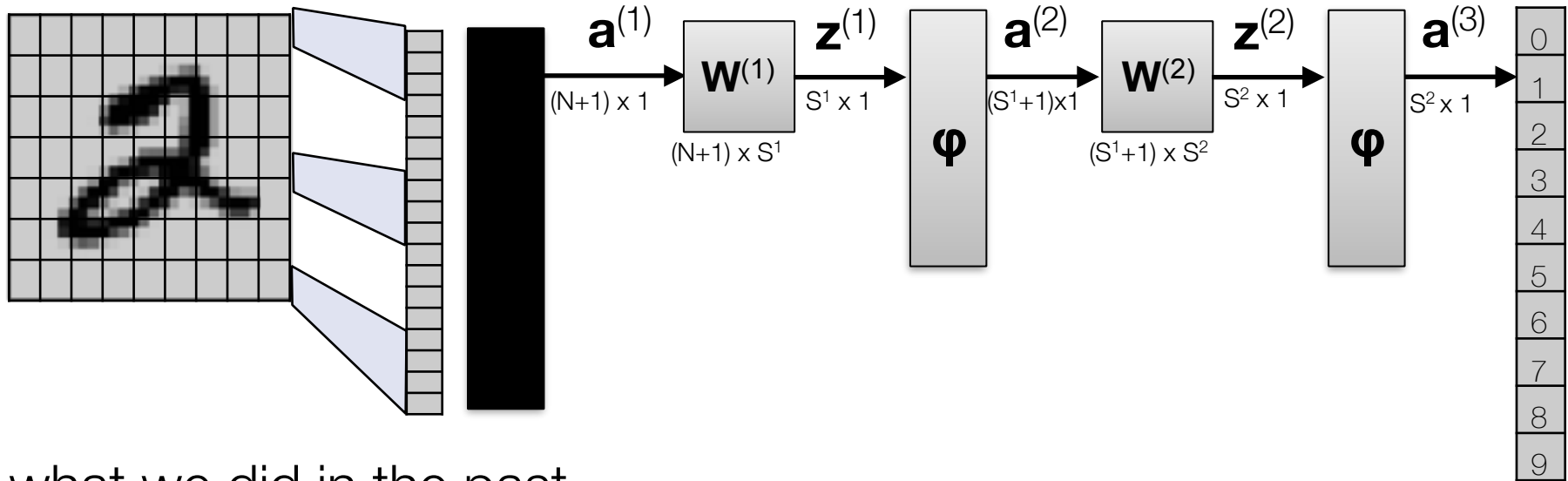
V1	Motion
V2	Stereo
V3	Color
V3a	Texture segregation
V3b	Segmentation, grouping
V4	Recognition
V7	Face recognition
MT	Attention
MST	Working memory/mental imagery

CNN Pooling

- Why perform pooling?
- Why max pooling?
 - reduce translation effects
 - param reduction



From Fully Connected to CNN



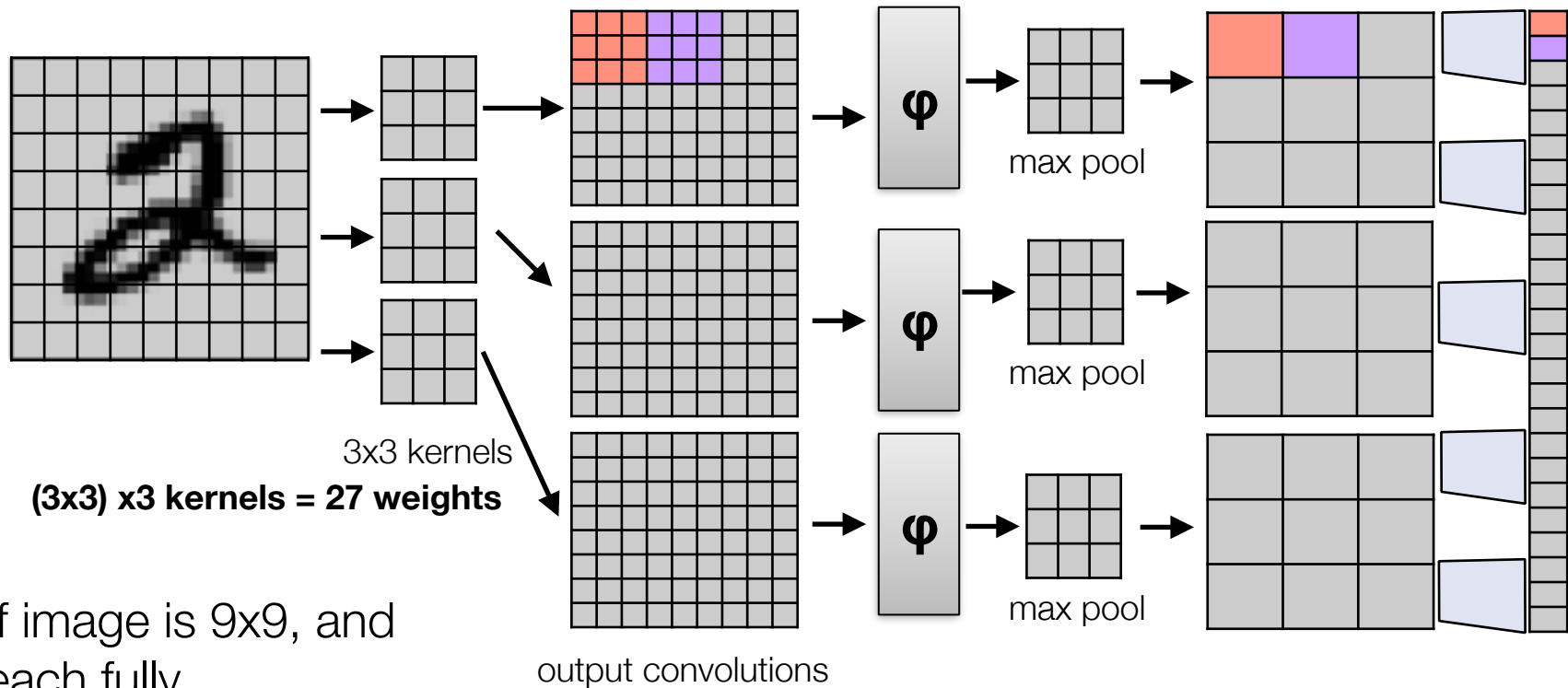
what we did in the past

If image is 9x9, and each fully connected layer is 20 hidden neurons wide, how many parameters are in this NN (ignore bias)?

$$(K^2 \times 20) + (20 \times 20) + (20 \times 10) = 600 + 20 K^2$$

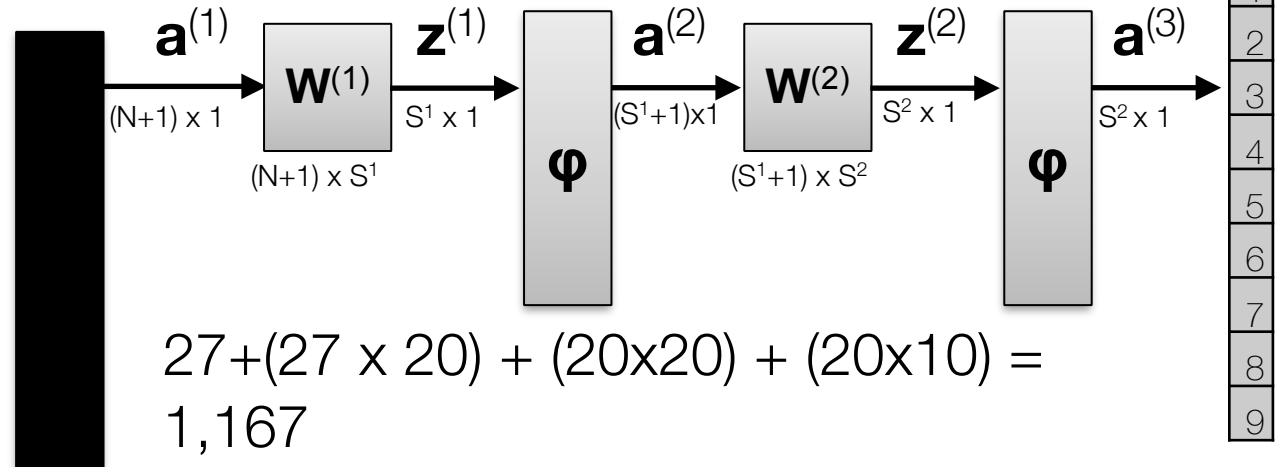
$$\text{for } 9 \times 9 = 600 + 20 \times 9^2 = 2,220 \text{ parameters}$$

From Fully Connected to CNN

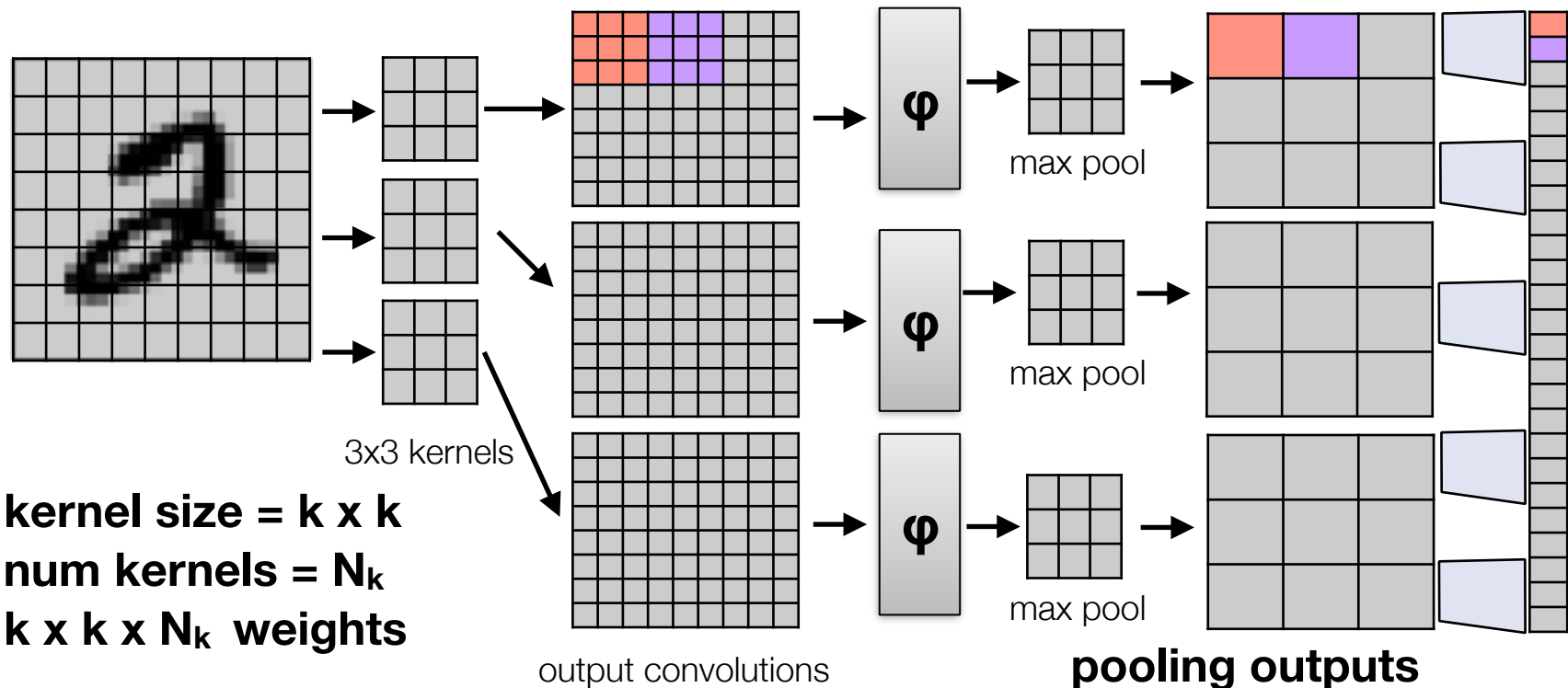


If image is 9x9, and each fully connected layer is 20 hidden neurons wide, how many parameters are in this NN (ignore bias)?

3x3x3 = 27 weights

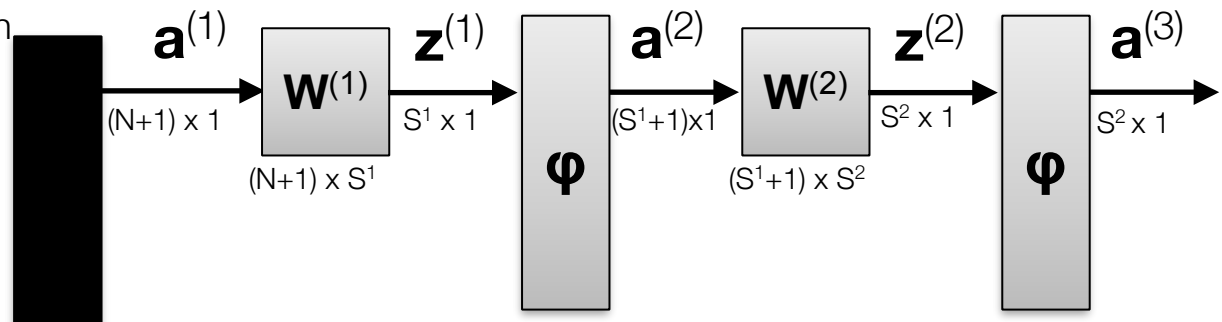


From Fully Connected to CNN

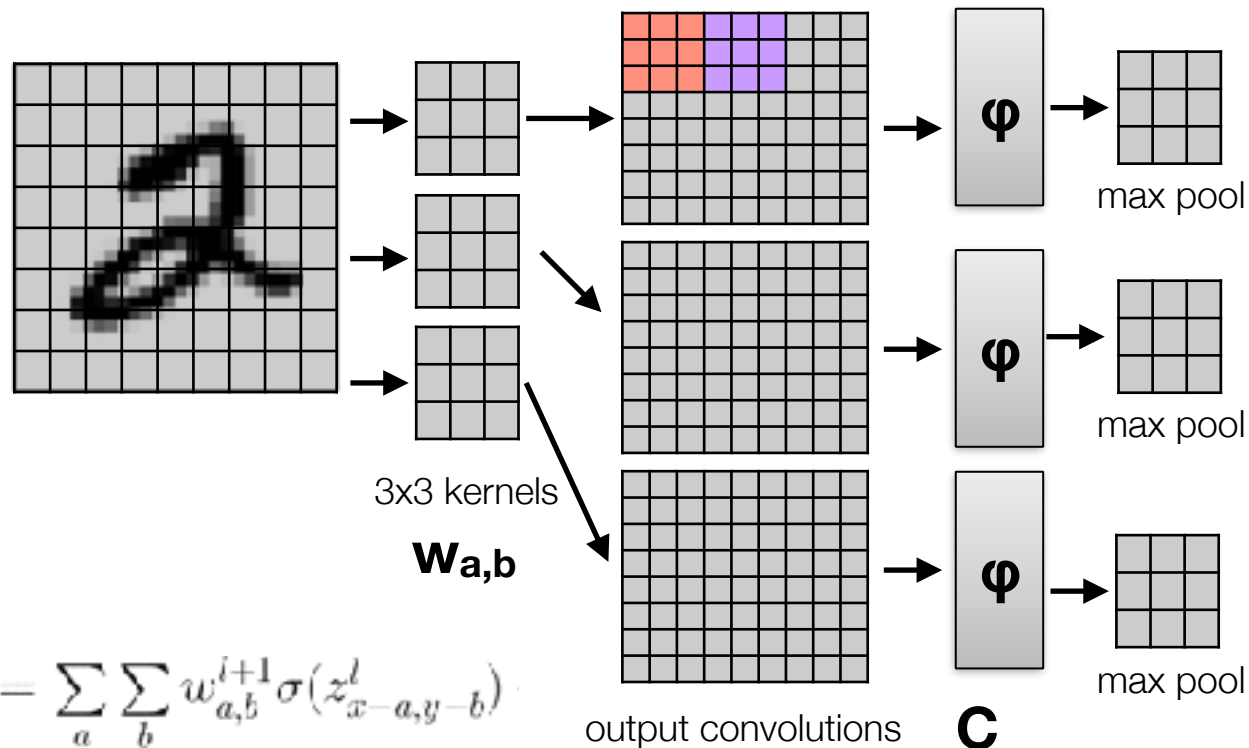


total inputs
 $N_k \times (k^2 + K^2/k^2)$

num filters
 filter dimension
 image dimension



CNN gradient



Derivative of max pool is easy:

for each input x_i

$f'(x_i) = 1$ if x_i is max
0 else

$$= \sum_a \sum_b w_{a,b}^{l+1} \sigma(z_{x-a,y-b}^l)$$

Derivative of convolution is more involved:

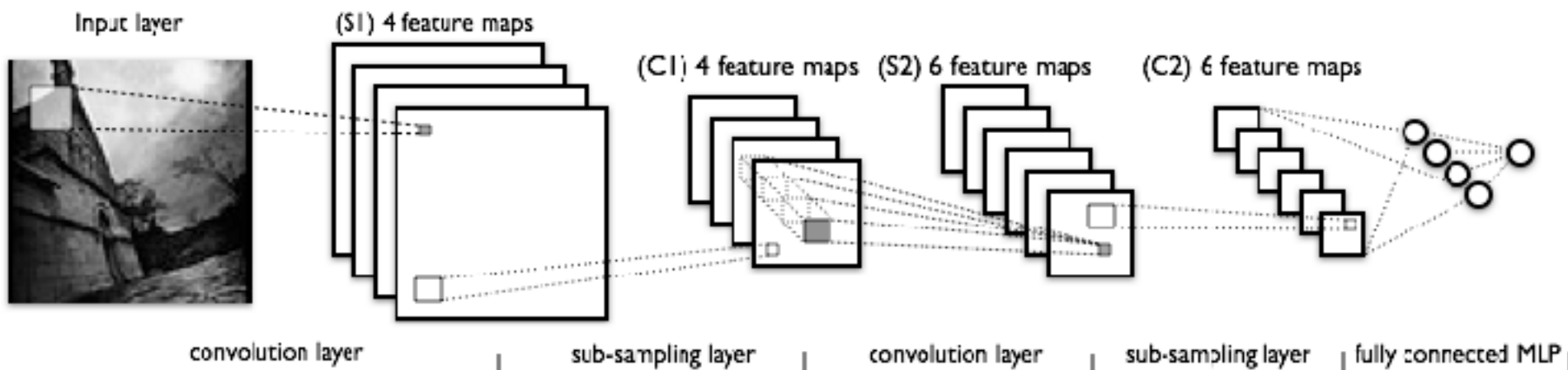
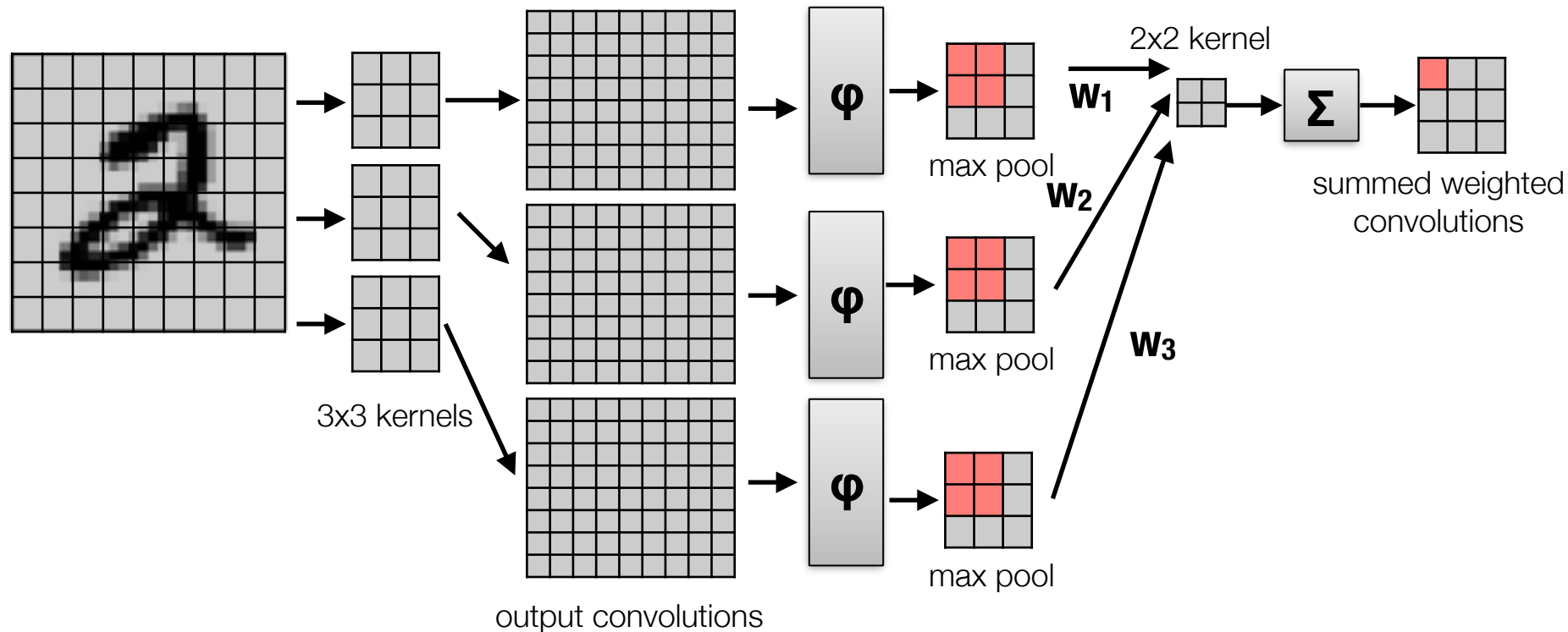
$$\frac{\partial C}{\partial w_{a,b}^l} = \sum_x \sum_y \frac{\partial C}{\partial z_{x,y}^l} \frac{\partial z_{x,y}^l}{\partial w_{a,b}^l} = \sum_x \sum_y \delta_{x,y}^l \frac{\partial (\sum_{a'} \sum_{b'} w_{a',b'}^l \sigma(z_{x-a',y-b'}^l) + b_{x,y}^l)}{\partial w_{a,b}^l} =$$

$$\sum_x \sum_y \delta_{x,y}^l \sigma(z_{x-a,y-b}^{l-1}) = \delta_{a,b}^l * \sigma(z_{-a,-b}^{l-1}) = \delta_{a,b}^l * \sigma(ROT180(z_{a,b}^{l-1}))$$

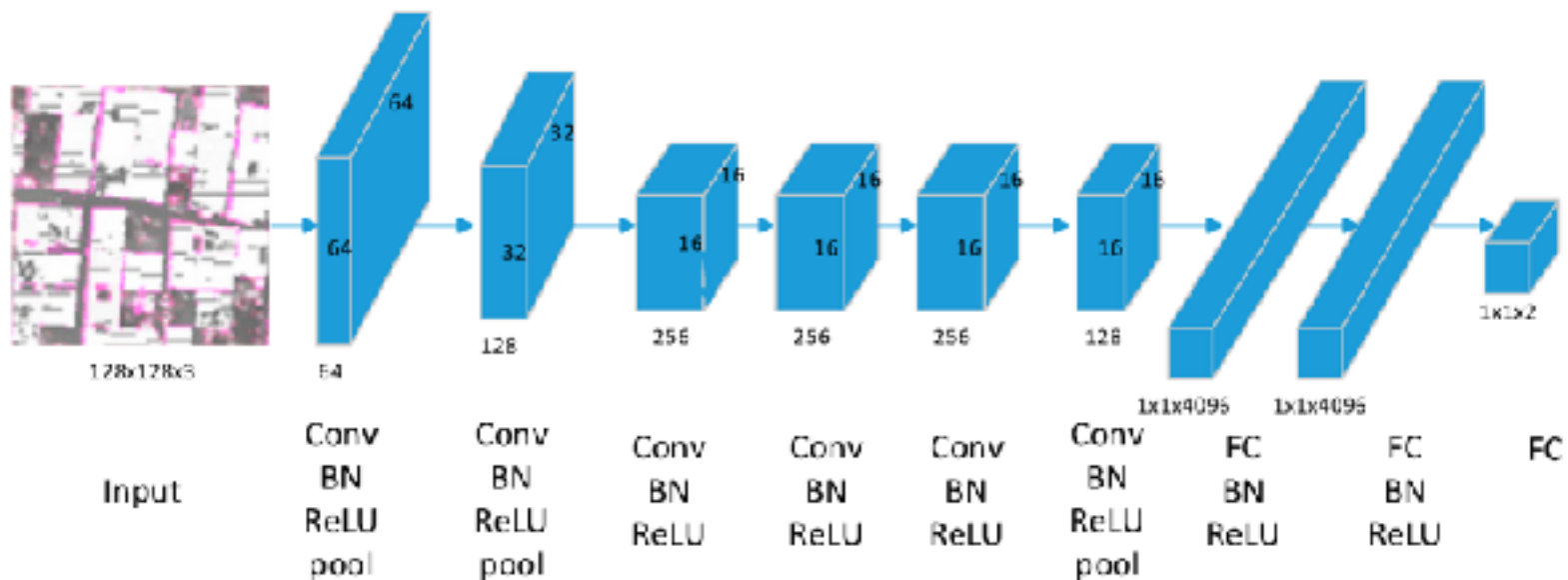
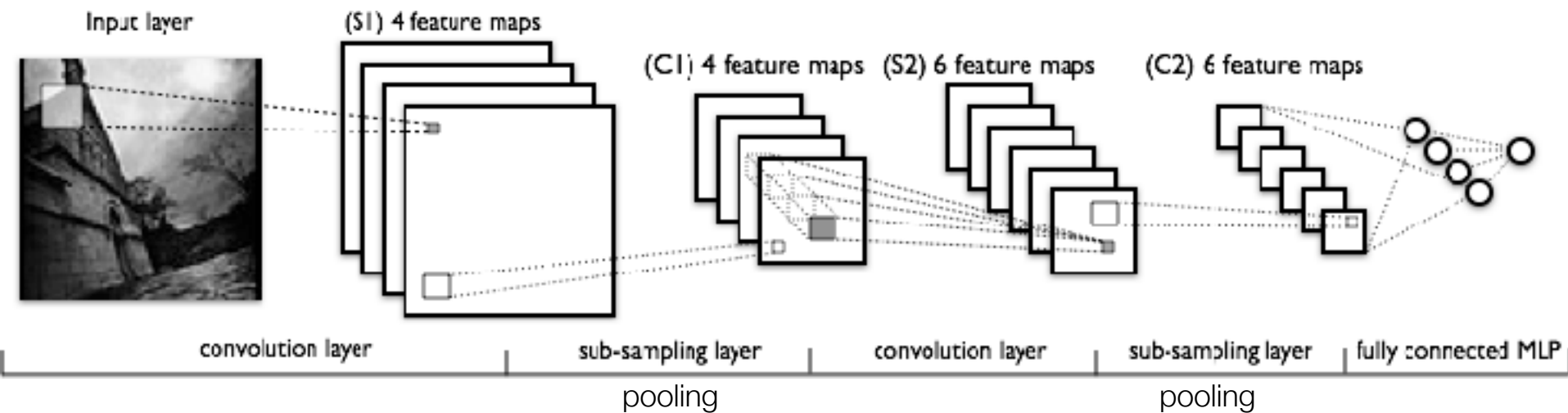
CNN gradient

- But we really want to understand the process!
- These are great guides:
 - <https://grzegorzwardys.wordpress.com/2016/04/22/8/>
 - <http://andrew.gibiansky.com/blog/machine-learning/convolutional-neural-networks/>

CNN adding more convolutional layers



Some Example CNN Architectures



CNN: What does it all mean?

Deep Visualization Toolbox

yosinski.com/deepvis

#deepvis



Jason Yosinski



Jeff Clune



Anh Nguyen



Thomas Fuchs



Hod Lipson



TensorFlow and Basic CNNs

Convolutional Neural Networks
in TensorFlow
with Keras



Next Lecture

- More CNN architectures and CNN history

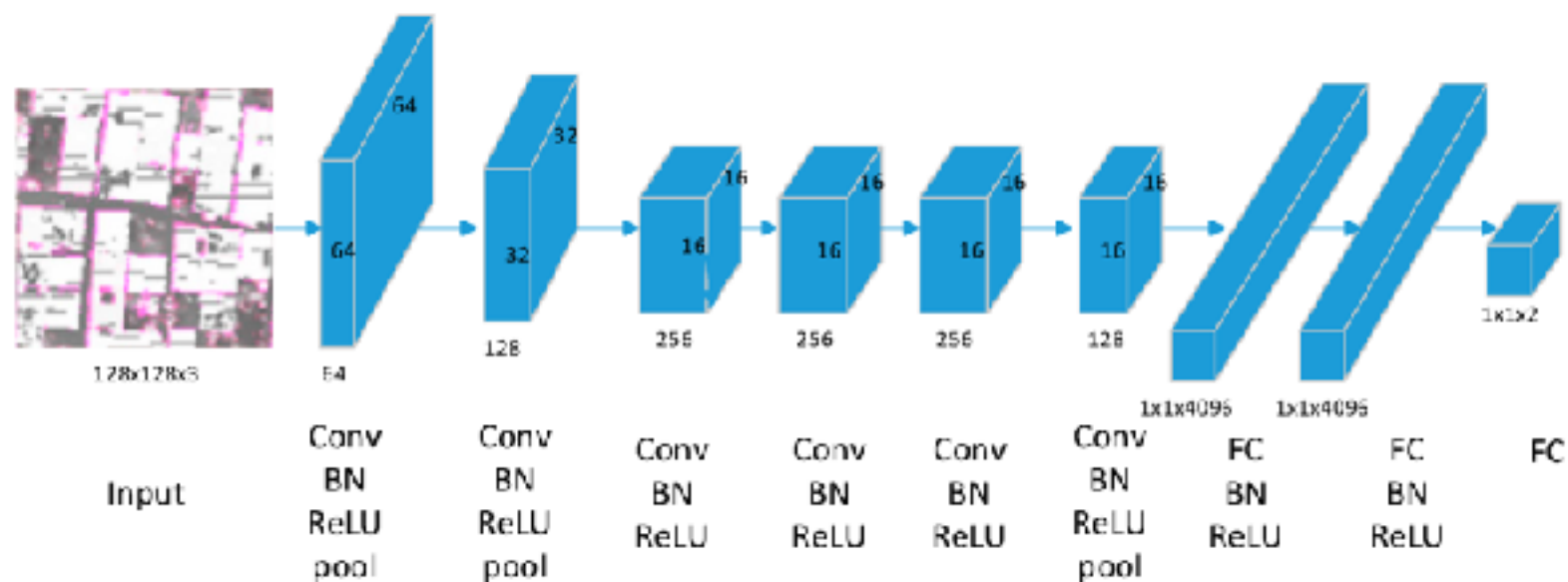
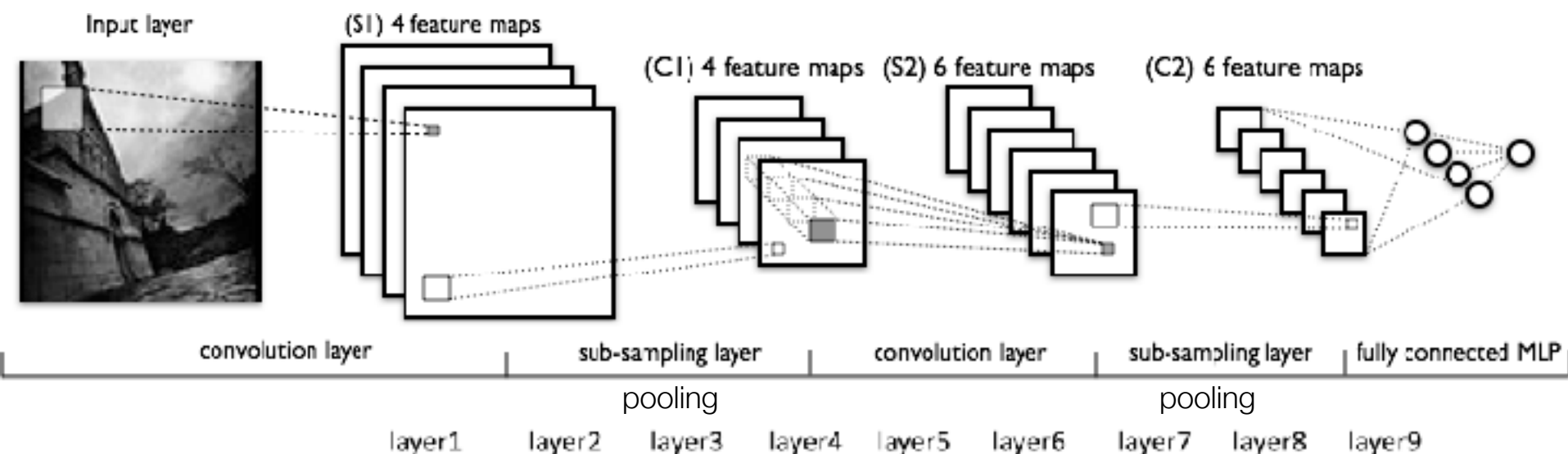
Lecture Notes for Machine Learning in Python

Professor Eric Larson
More Advanced Convolutional Networks

Class logistics and Agenda

- CNN Lab due next week
- But we will start RNN next time
- Agenda:
 - History of CNNs
 - with Modern CNN Architectures

Last Time:



Types of CNN, 1988-1998

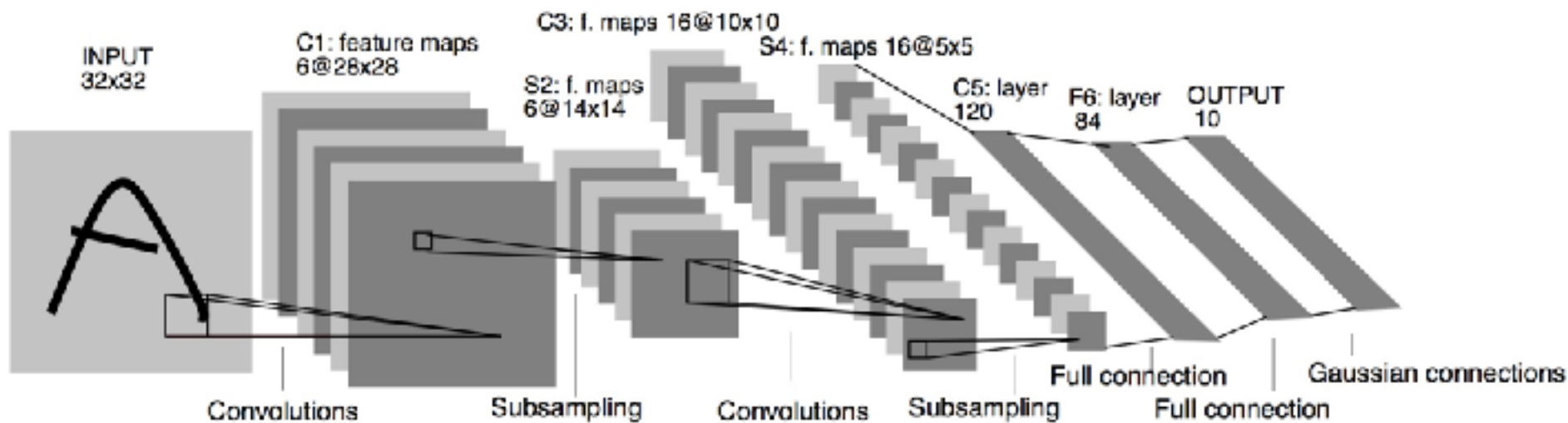


Yann LeCun
Heads Facebook
AI Team

- **LeNet-1** (1988)
 - ~2600 params, not many layers
- **LeNet-5** (1998)
 - 7 layers, gets excellent MNIST performance
- Major contribution, general structure:
 - conv=>pool=>non-linearity=> ...=>MLP

avg

tanh or sigmoid



CNN History

- List of major breakthroughs from 1998 through 2010 in convolutional networks:



- 2010



Types of CNN, 2010



Dan Ciresan

AI Researcher
IDSA, Switzerland

- **Circesan Net**
- Publishes code for running CNN via GPU
 - Subsequently wins 5 international competitions
 - from stop signs => cancer detection
- Major contribution: NVIDIA parallelized training algorithms

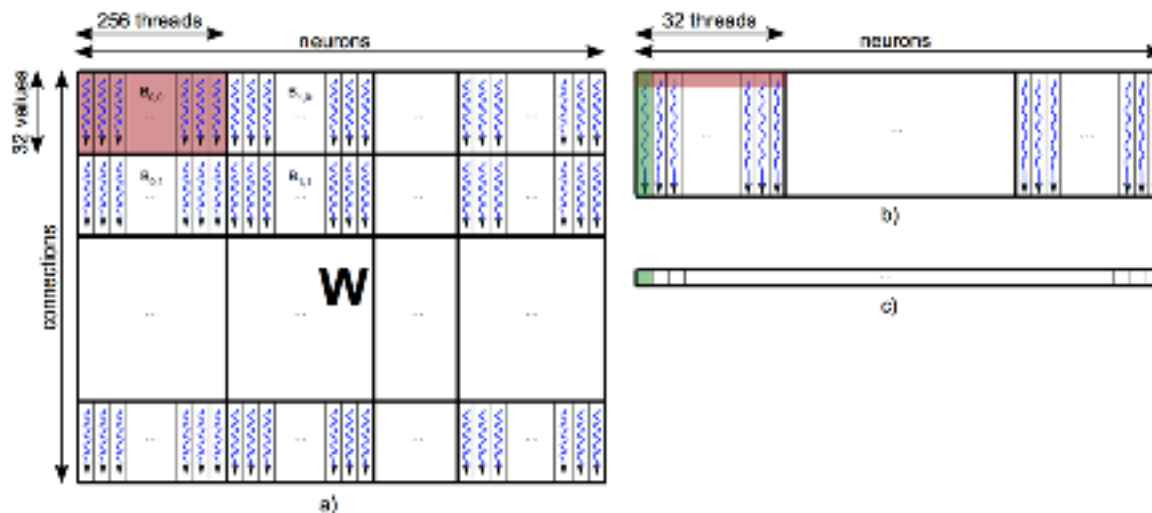


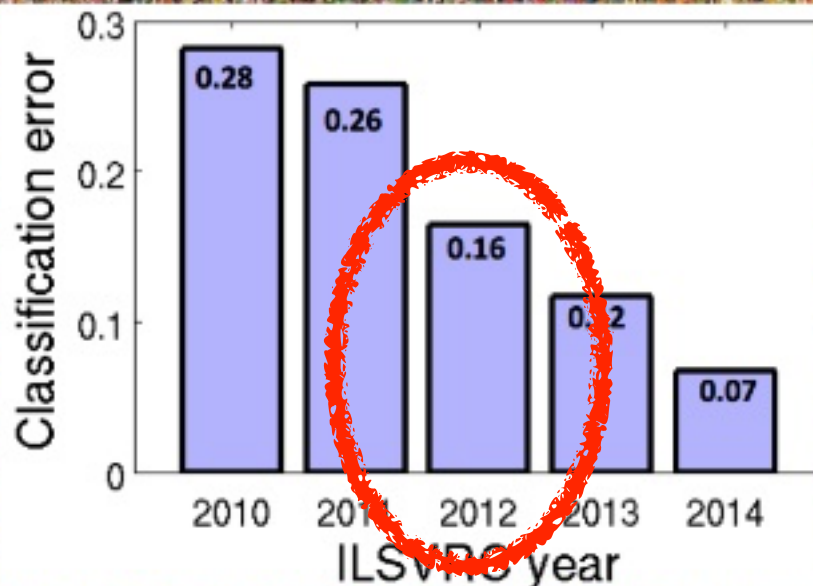
Figure 2: Forward propagation: a) mapping of kernel 1 grid onto the padded weight matrix; b) mapping the kernel 2 grid onto the partial dot products matrix; c) output of forward propagation.

ImageNet Competition (2010)

IMAGENET Large Scale Visual Recognition Challenge

Steel drum

The Image Classification Challenge:
1,000 object classes
1,431,167 images



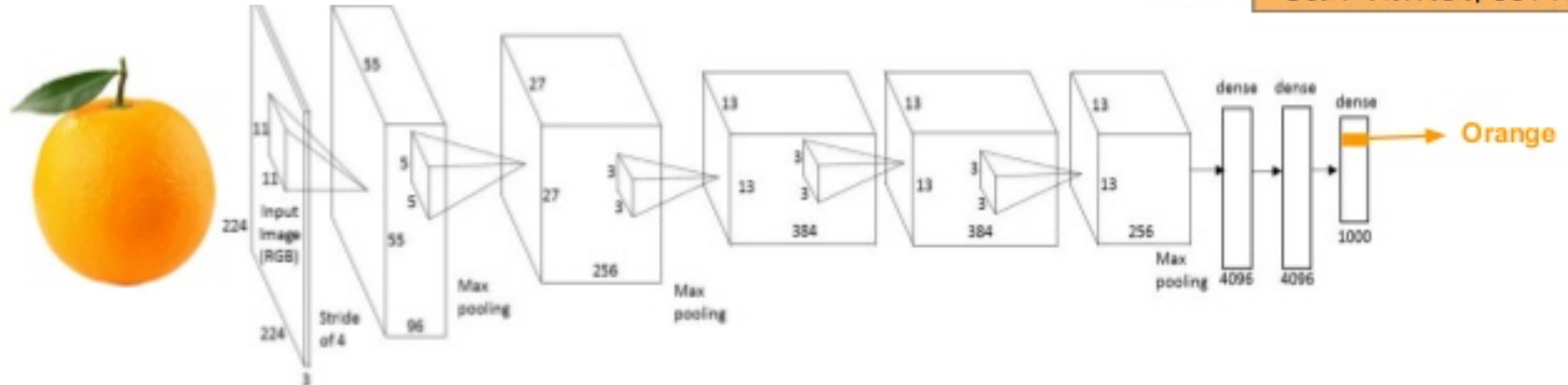
Russakovsky et al. arXiv, 2014

Types of CNN, 2012



Google

- **AlexNet**, Hinton is mentor
 - wins ImageNet competition
- Major contributions:
 - dropout for regularization
 - systematic use of ReLU
 - data expansion
 - overlapping max pool



AlexNet

FC 1000

FC 4096 / ReLU

FC 4096 / ReLU

Max Pool 3x3s2

Conv 3x3s1, 256 / ReLU

Conv 3x3s1, 384 / ReLU

Conv 3x3s1, 384 / ReLU

Max Pool 3x3s2

Local Response Norm

Conv 5x5s1, 256 / ReLU

Max Pool 3x3s2

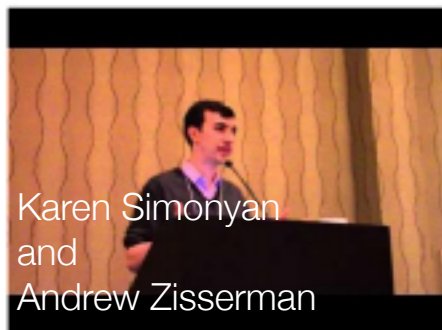
Local Response Norm

Conv 11x11s4, 96 / ReLU

Warning



Types of CNN, 2013



Karen Simonyan
and
Andrew Zisserman



- Oxford **VGG Net** (Visual Geometry Group)
- Major contributions:
 - small cascaded kernels
 - way more layers (19 versus ~7)
 - “emulates” biology “better”
 - trained on NVIDIA GPUs for 2-3 weeks

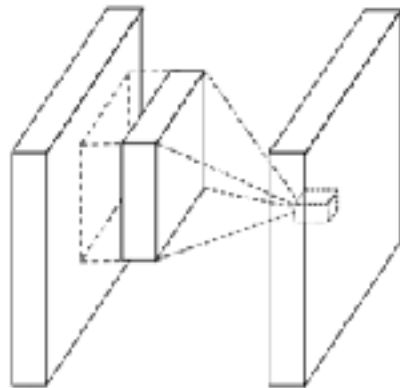
ConvNet Configuration					
A	A-LRN	B	C	D	E
11 weight layers	11 weight layers	13 weight layers	16 weight layers	16 weight layers	19 weight layers
input (224 × 224 RGB image)					
conv3-64	conv3-64 LRN	conv3-64 conv3-64	conv3-64 conv3-64	conv3-64	conv3-64
maxpool					
conv3-128	conv3-128	conv3-128 conv3-128	conv3-128 conv3-128	conv3-128	conv3-128
maxpool					
conv3-256 conv3-256	conv3-256 conv3-256	conv3-256 conv3-256	conv3-256 conv3-256 conv1-256	conv3-256 conv3-256	conv3-256 conv3-256 conv3-256
maxpool					
conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512 conv1-512	conv3-512 conv3-512	conv3-512 conv3-512 conv3-512
maxpool					
conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512 conv1-512	conv3-512 conv3-512	conv3-512 conv3-512 conv3-512
maxpool					
FC-4096					
FC-4096					
FC-1000					
soft-max					

Table 2: Number of parameters (in millions).

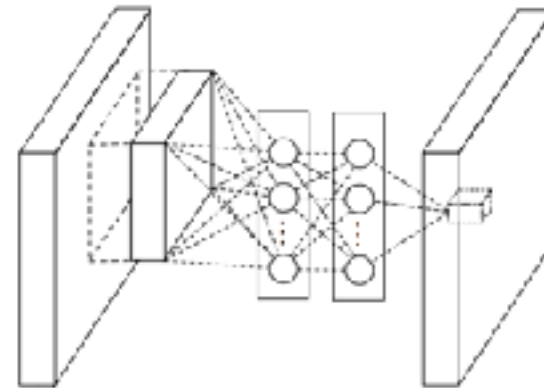
Network	A, A-LRN	B	C	D	E
Number of parameters	133	133	134	138	144

Types of CNN, 2014

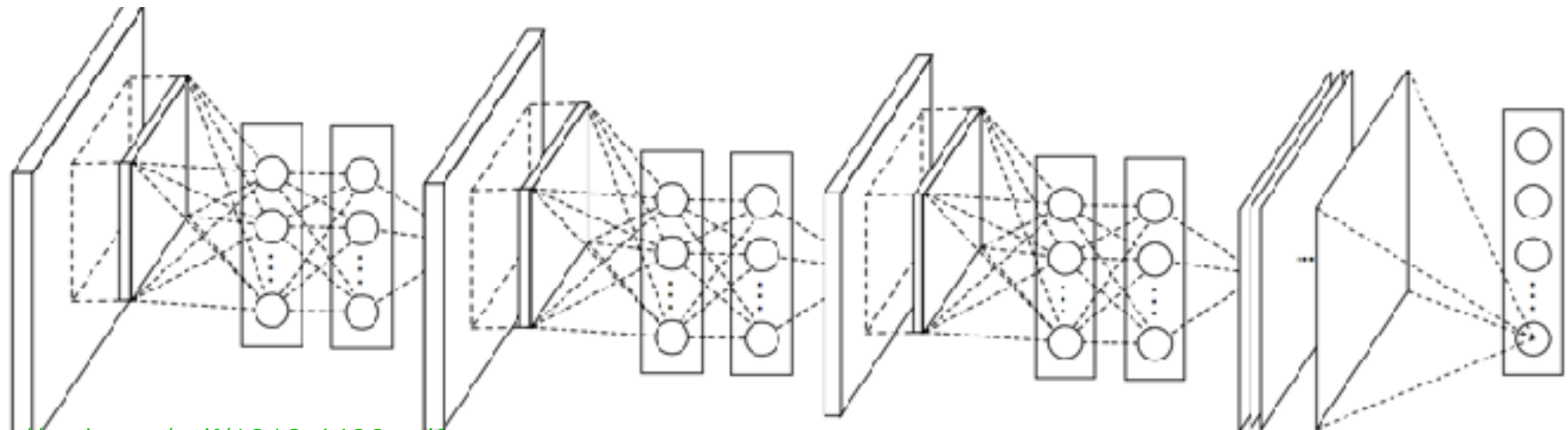
- Network in Network **NiN**
 - or MLPConv



(a) Linear convolution layer



(b) Mlpconv layer



Network In Network

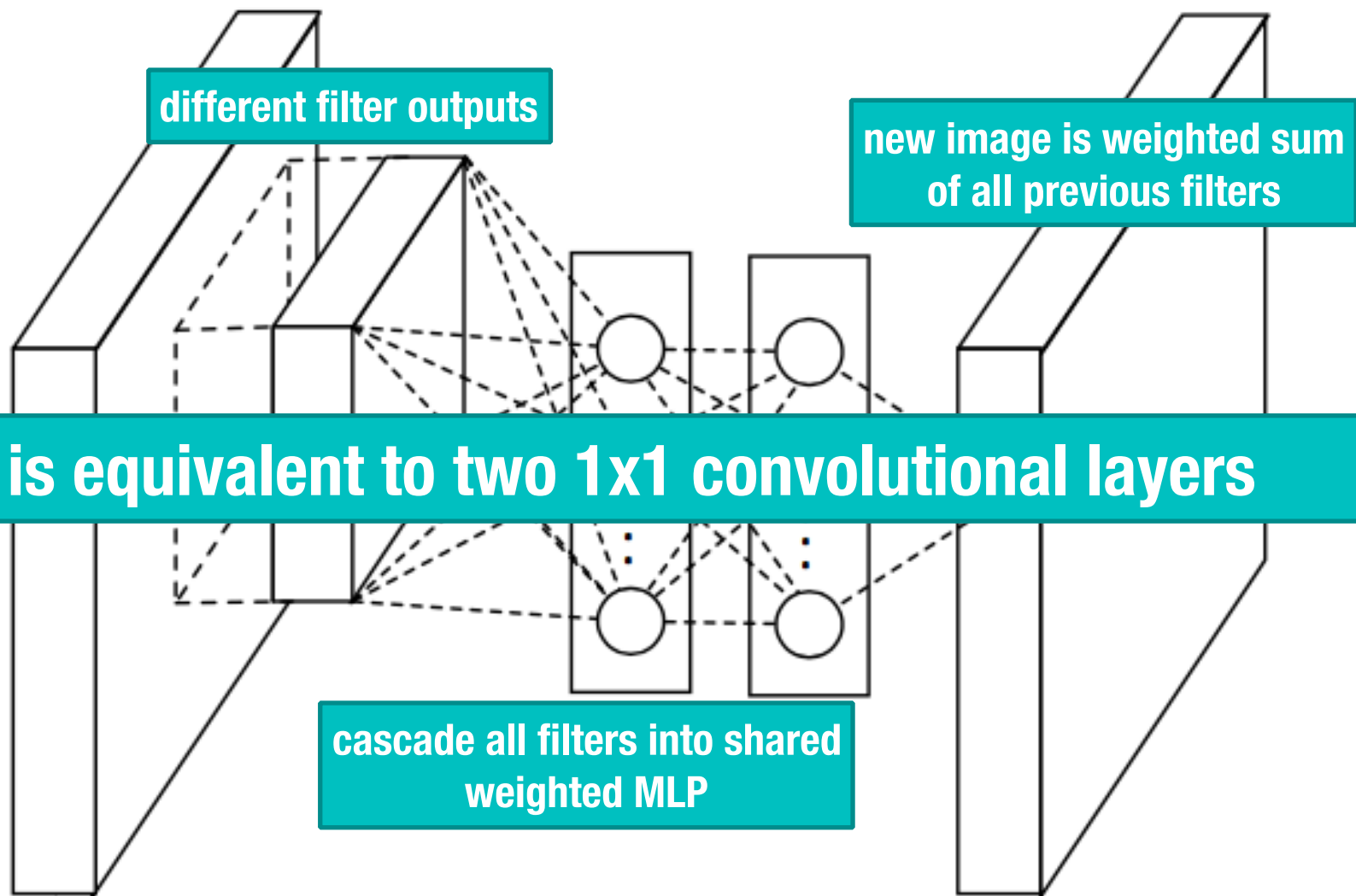
Min Lin^{1,2}, Qiang Chen², Shuicheng Yan²

¹Graduate School for Integrative Sciences and Engineering

²Department of Electronic & Computer Engineering
National University of Singapore, Singapore

{linmin, chenqiang, eleyans}@nus.edu.sg

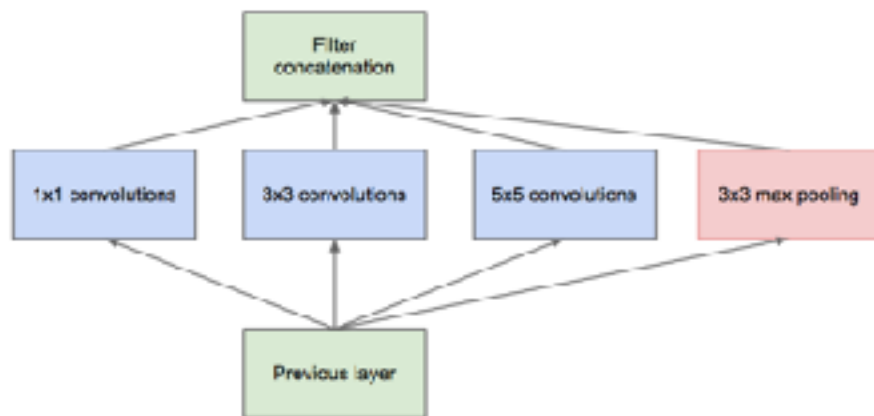
Types of CNN, 2014



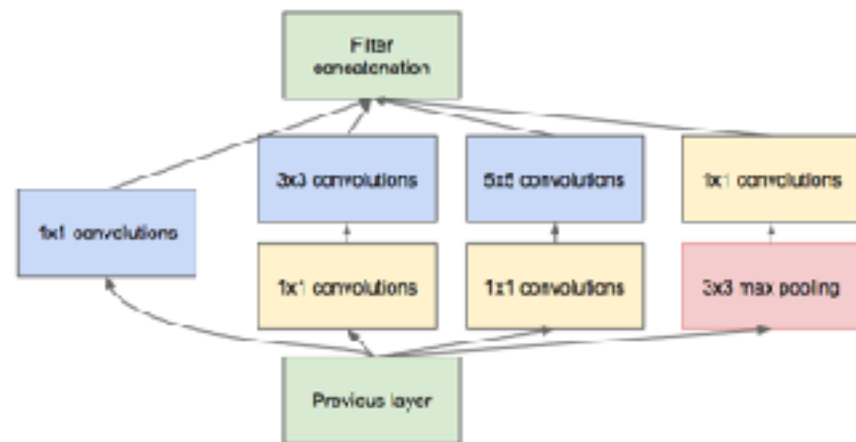
Types of CNN, 2014



- **GoogLeNet**
 - or **Inception V1**
- Major contribution:
 - bottleneck layering
 - parallel NiN



(a) Inception module, naïve version



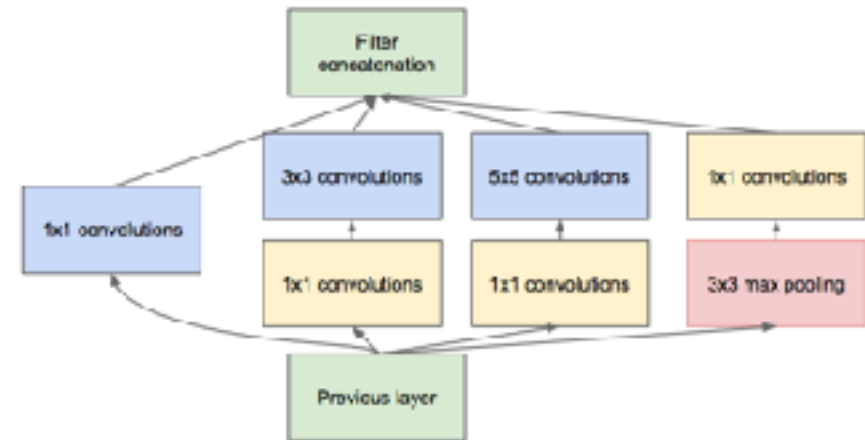
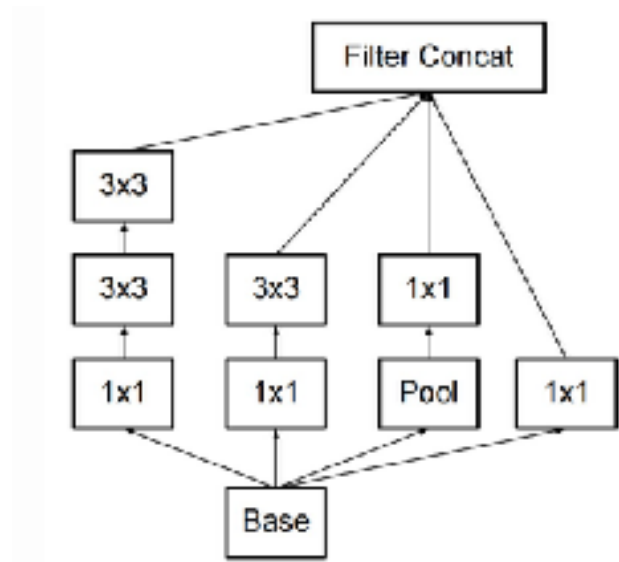
(b) Inception module with dimension reductions

Figure 2: Inception module

Types of CNN, 2015 February and December

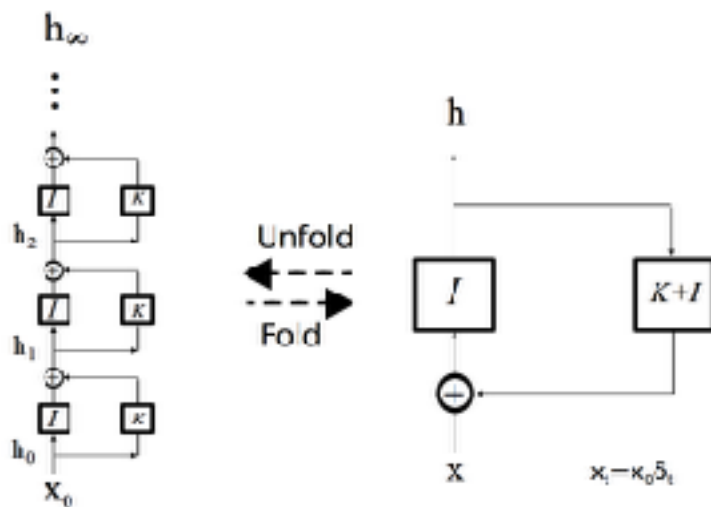


- **Inception V2**, Inception V1 with batch normalization
- **Inception V3**:
 - replace 5x5 with multiple 3x3



Types of CNN, 2015 December Microsoft Research

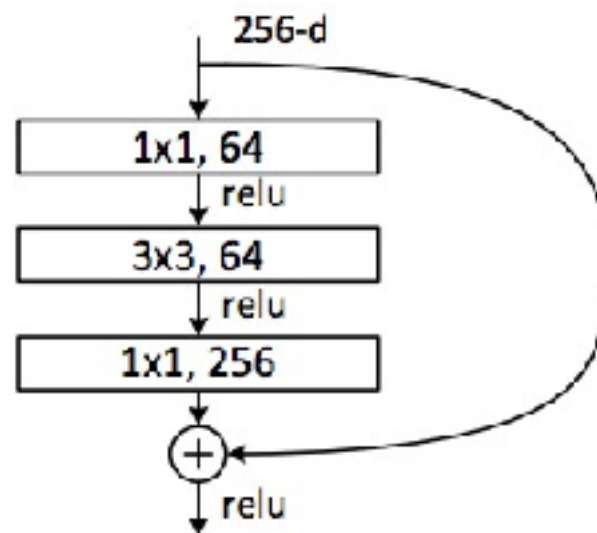
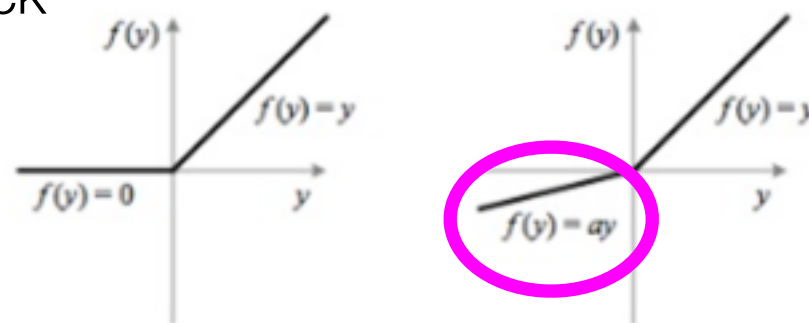
- Major Contributions:
 - ensembles, not strictly sequential
 - bio-plausible with feedback
- ResNet**
 - PReLU: adaptive trained slope



(A) ResNet with shared weights

(B) ResNet in recurrent form

- NiN: double bypass layer
 - similar to bottleneck



How big are these networks now?

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Self Test

- We have seen a lot of different networks.
- The most important concept to understand in using convolutional neural networks is:
 - A. Use proper initialization of layers
 - B. Have plenty of data or use expansion
 - C. Set aside time for training
 - D. Use batch normalization

More Modern CNN Architectures

Even more Convolutional
Neural Networks
...in TensorFlow
...with Keras



Next Time:

- Intro to Recurrent Neural Network Architectures
 - RNNs, GRUs, LSTMs
 - Training for characters