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# Lecture Notes for Machine Learning in Python

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Professor Eric Larson  
Week One, Lecture One

# Class Logistics and Agenda

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- Syllabus
- Data Mining and Machine Learning
- Types of Data and Data Categorization

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# Course Syllabus

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# Introductions

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- Me
  - Eric Larson
- You
  - Name, department, grad/ugrad
  - Something true or false
- My approach to this course
  - programming
  - math
  - **applications** and **analytics**

# The course syllabus

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- Text: None
  - Recommended: Python Machine Learning, Sebastian Raschka
- Use Canvas for posted course material
- **Prerequisite:** ability to learn quickly these topics
  - Linear Algebra, Calculus
  - Basic statistics and probability
  - Python programming
- Grading:
  - Lab Assignments: 75% of grade (3 labs @ 25% each)
  - In Class: 20% of grade (4 at 5% each)
  - In Class Participation: 5% (yes, actually graded)

# How will you grade participation

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- Choose to respond to the question:
- Do you think this will work?
- A: Yes this is going to work
- B: This is not going to work:
- C: Wait, what...

# Lab Assignments

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- Lab assignments will be submitted electronically. Late labs will not be accepted.
- Lab assignments must be completed as a team.
- Lab assignments should be turned in as rendered jupyter notebook
- Most assignments are turned in during a week **where formal lecture does not take place:** use this extra time to complete time consuming analyses of the data
- There is a high expectation for these assignments. Comment code and explain reasoning in detail

# Grading Rubric

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- In all assignments specific deliverables are asked and should be completed to the best of your ability.
- Each deliverable will be worth a certain percentage of the lab grade and you will be graded in terms of the quality of your analysis.
- Markup code so that it is readable and **immediately** understandable.
- The sum total of the these deliverables will be 90% of the points possible for each assignment. If you complete all the project deliverables satisfactorily you should expect a grade of 90%.
- The remaining 10% of the points are reserved for exceptional work and/or work that is above and beyond in one or more elements of the analysis.



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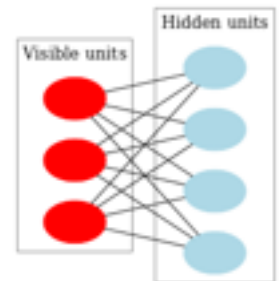
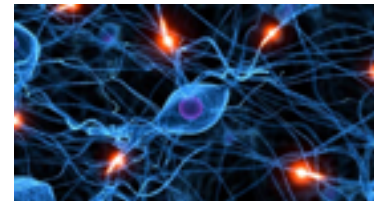
# Machine Learning and Data Mining

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# A History of Machine Learning

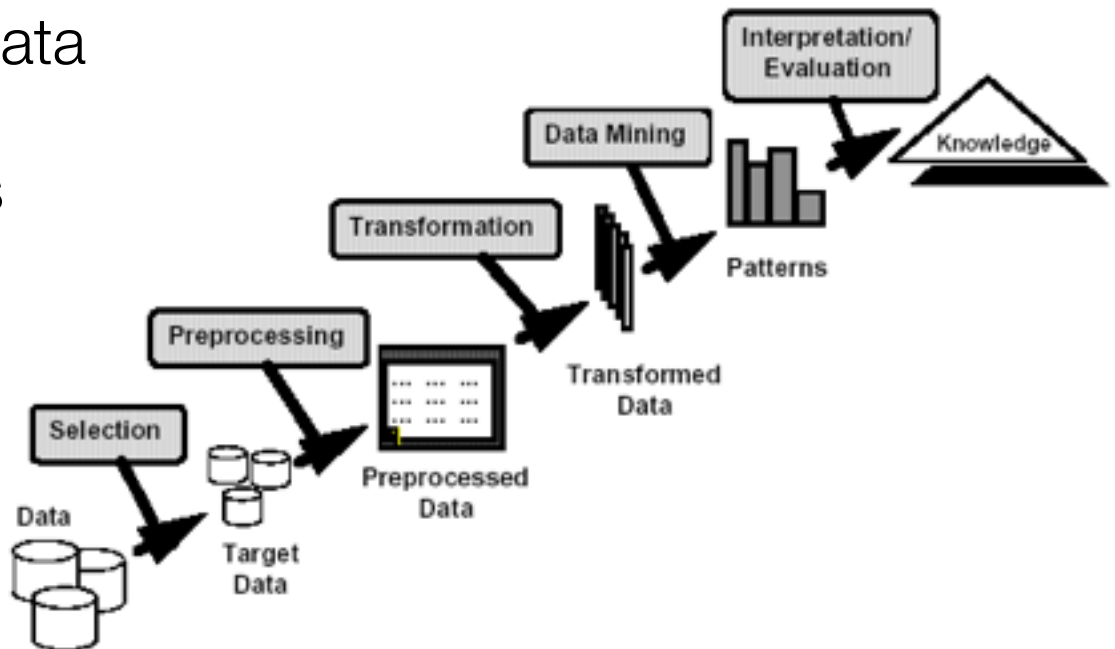
- Historically builds from disciplines statistics and computer science (algorithms)
- Its really just algorithms for learning
- 1952: Arthur Samuel IBM creates checker program
- 1957: Rosenblatt, Neural Network Perceptron
- 1967: Nearest Neighbor Pattern Recognition
- 1970's: AI Winter
- 1990's: Volley of new Machine learning Algorithms
- 2001: Breiman's Random Forests
- ~2004: Modern Support Vector Machines with Kernels
- ~2010: Deep Learning Convolutional Networks
- 2015: Deep Learning becomes buzz word, you hear about it and take this course for 2016



# What is Machine Learning?

- Many Definitions

- Non-trivial extraction of **implicit**, previously **unknown**, and potentially **useful** information from data
- Exploration & analysis, by **automatic** or **semi-automatic** means over large quantities of data in order to discover meaningful patterns



# Contemporary problems in Machine Learning





kaggle

Customer Solutions

Competitions

Community ▾

Active Competitions

		<b>Click-Through Rate Prediction</b> Predict whether a mobile ad will be clicked	21 days 1512 teams \$15,000
		<b>National Data Science Bowl</b> Predict ocean health, one plankton at a time	56 days 430 teams \$175,000
		<b>Driver Telematics Analysis</b> Use telematic data to identify a driver signature	56 days 686 teams \$30,000

# Data Mining and Machine Learning

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- Prediction Methods

- Use some variables to predict unknown or future values of other variables

- Description Methods

- Find human-interpretable patterns that describe the data.

- Classification [Predictive]

- Regression [Predictive]

- Deviation Detection [Predictive]

- Clustering [Descriptive]

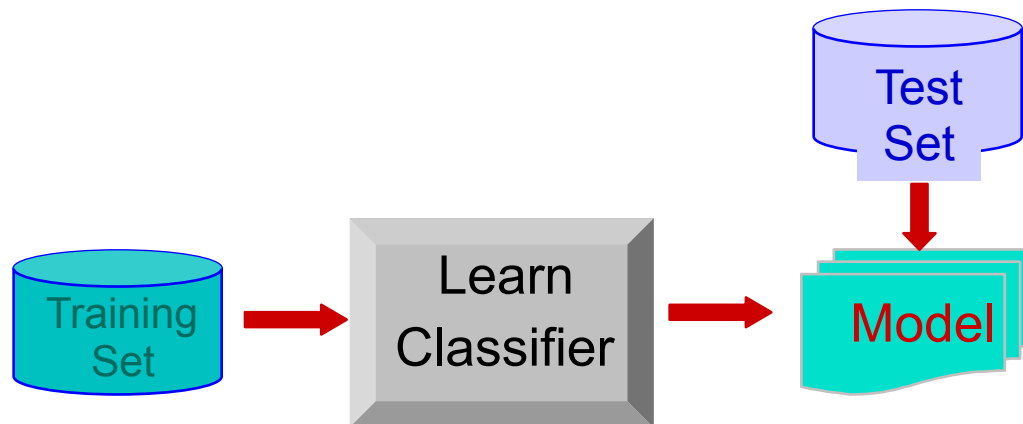
- Association Rule Discovery [Descriptive]

- Sequential Pattern Discovery [Descriptive]

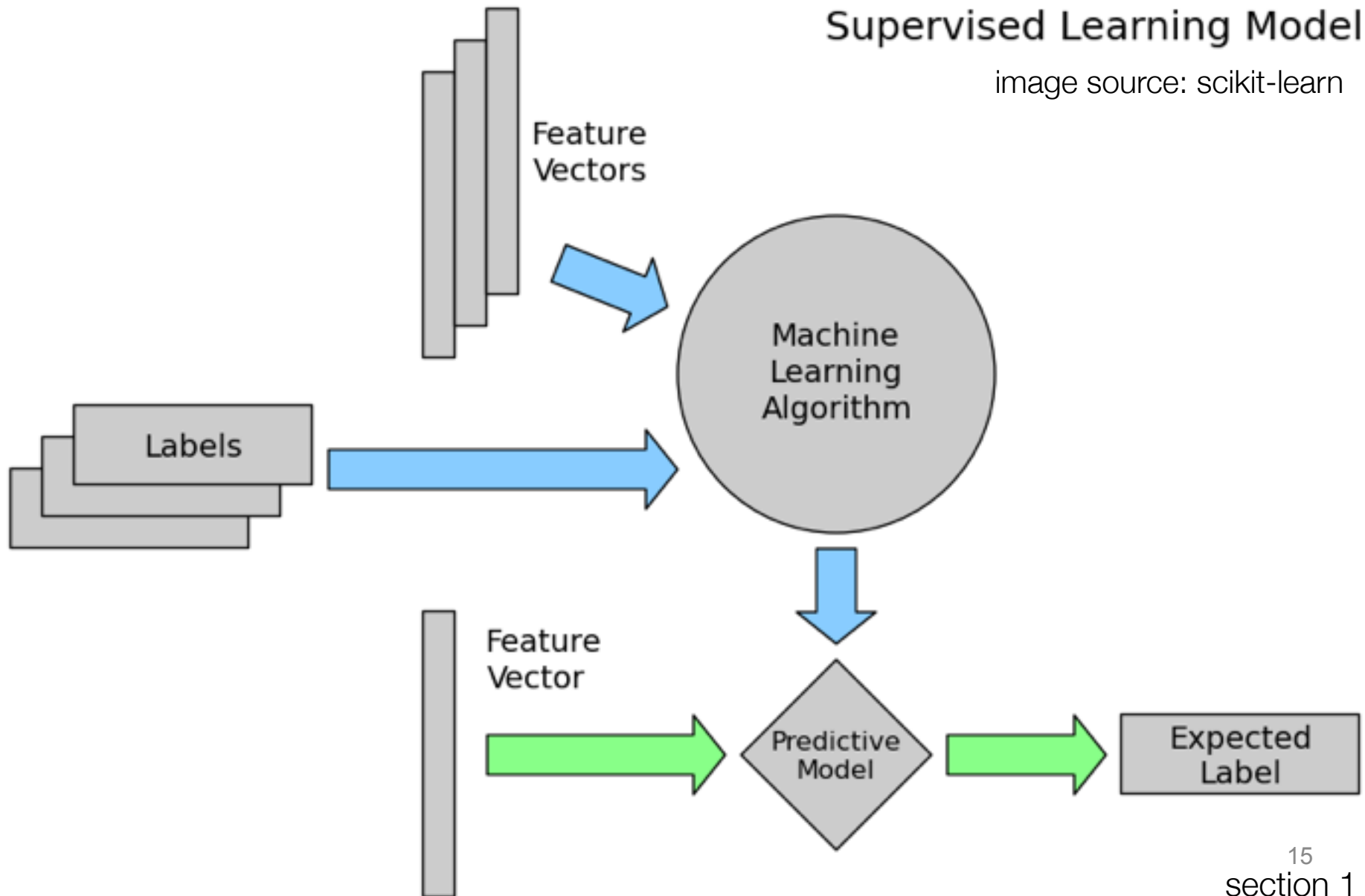
# Classification: Definition

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- Given a collection of records (*training set*)
  - Each record contains a set of *attributes*, one of the attributes is the *class*.
- Find a *model* for class attribute as a function of the values of other attributes.
- Goal: previously unseen records should be assigned a class as accurately as possible.



# Classification: Definition



# Classification: Application 1

- Direct Marketing
  - Goal: Reduce cost of mailing by *targeting* a set of consumers likely to buy a new cell-phone product.
  - Approach:
    - ♦ Use the data for a similar product introduced before.
    - ♦ *{buy, don't buy}* decision forms the *class attribute*.
    - ♦ Collect various demographic, lifestyle, and company-interaction related information about all such customers.

## Training Set

TID	Job	Earning	Class
1	Lawyer	\$310k	Buy
2	Doctor	\$265k	Don't Buy
3	Student	\$20k	Buy
4	Prof.	\$1M	Buy

## Unknown

<i><b>TID</b></i>	<i><b>Job</b></i>	<i><b>Earning</b></i>
<i><b>1</b></i>	Student	\$3k

From [Berry & Linoff] Data Mining Techniques, 1997



# Classification: Application 2

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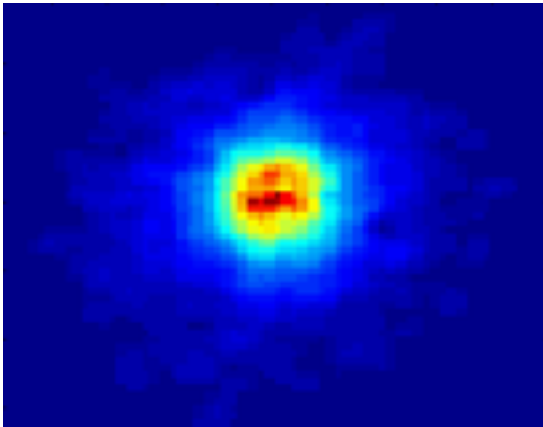
- Sky Survey Cataloging
  - Goal: To predict class (star or galaxy) of sky objects, especially visually faint ones, based on the telescopic survey images (from Palomar Observatory).
    - 3000 images with 23,040 x 23,040 pixels per image.
  - Approach:
    - ♦ Segment the image.
    - ♦ Measure image attributes (features) - 40 of them per object.
    - ♦ Model the class based on these features.
    - ♦ Success Story: Could find 16 new high red-shift quasars, some of the farthest objects that are difficult to find!

From [Fayyad, et.al.] Advances in Knowledge Discovery and Data Mining, 1996

# Classifying Galaxies

Courtesy: <http://aps.umn.edu>

*Early*



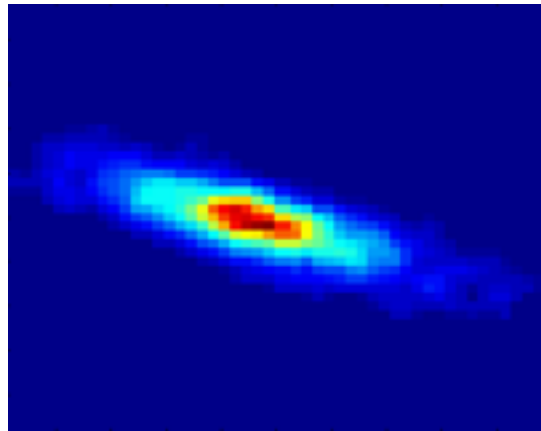
Class:

- Stages of Formation

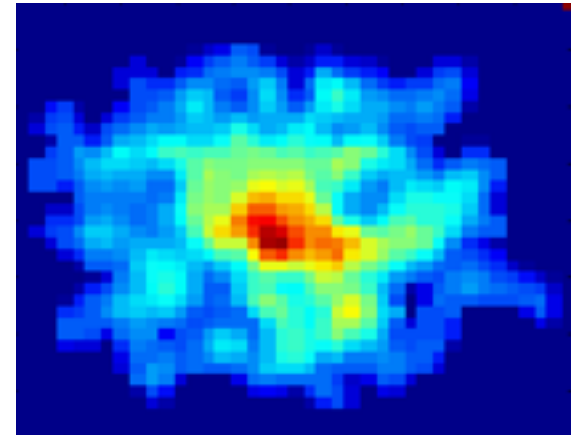
Attributes:

- Image features,
- Characteristics of light waves received, etc.

*Intermediate*



*Late*



Data Size:

- 72 million stars, 20 million galaxies
- Object Catalog: 9 GB
- Image Database: 150 GB

# Regression

- Predict a value of a given *continuous valued* variable based on the values of other variables
- Examples:
  - Predicting sales amounts of new product based on advertising expenditure.
  - Predicting wind velocities as a function of temperature, humidity, air pressure, etc.
  - Predicting lung function as a function of gender, weight, height

## Training Set

<i>TI</i>	<i>Gender</i>	<i>Weight</i>	<i>Asthma</i>	<i>LF</i>
<b>1</b>	<b>M</b>	<b>175lbs</b>	<b>N</b>	<b>85%</b>
<b>2</b>	<b>F</b>	<b>150lbs</b>	<b>N</b>	<b>87.3%</b>
<b>3</b>	<b>F</b>	<b>155lbs</b>	<b>Y</b>	<b>90%</b>
<b>4</b>	<b>M</b>	<b>225lbs</b>	<b>Y</b>	<b>65.2%</b>

## Unknown

<i>TI</i>	<i>Gender</i>	<i>Weight</i>	<i>Asthma</i>
<b>1</b>	<b>M</b>	<b>160lbs</b>	<b>N</b>

# Self Test

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- **(A. classification)**
- **(B. regression)**
- **(C. not Machine Learning)**
  - Dividing up customers by potential profitability?
    - classification/regression
  - Extracting frequency of sound?
    - NOT ML
  - Finding someone's adipose tissue measure from waist circumference?
    - regression
  - Deciding if a person has diabetes based upon their history and diet?
    - classification
  - Finding the genre of an online article based on the words in it?
    - classification

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# Types of Data and Categorization

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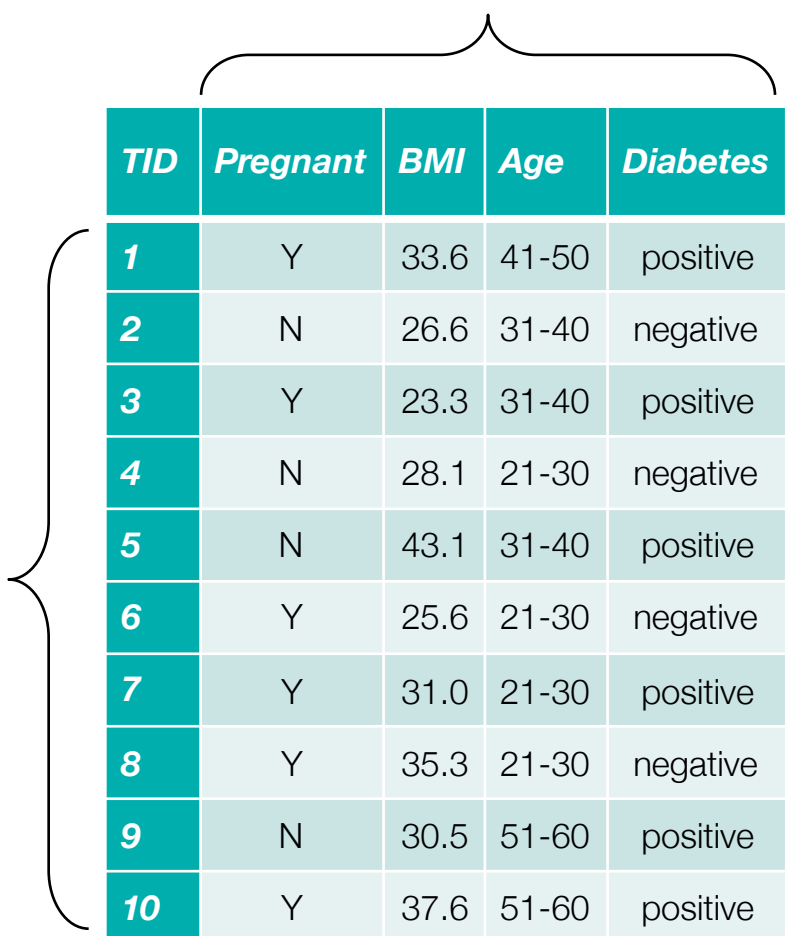
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# What is Data?

- Collection of data **objects** and their **attributes**
- An **attribute** is a property or characteristic of an object
  - Examples: eye color of a person, temperature, etc.
- A collection of attributes describe an **object**

**Objects,**  
records,  
points,  
samples,  
cases,  
entities,  
instances

**Attributes, variables, fields,  
characteristics, features**



<i>TID</i>	<i>Pregnant</i>	<i>BMI</i>	<i>Age</i>	<i>Diabetes</i>
1	Y	33.6	41-50	positive
2	N	26.6	31-40	negative
3	Y	23.3	31-40	positive
4	N	28.1	21-30	negative
5	N	43.1	31-40	positive
6	Y	25.6	21-30	negative
7	Y	31.0	21-30	positive
8	Y	35.3	21-30	negative
9	N	30.5	51-60	positive
10	Y	37.6	51-60	positive

# Types of Attributes

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- There are different types of attributes
  - **Nominal**
    - ◆ Examples: ID numbers, eye color, zip codes
  - **Ordinal**
    - ◆ Examples: rankings (e.g., taste of potato chips on a scale from 1-10), grades, height in {tall, medium, short}
  - **Interval**
    - ◆ Examples: calendar dates, temperatures in Celsius or Fahrenheit.
  - **Ratio**
    - ◆ Examples: temperature in Kelvin, length, time, counts

# Properties of Attribute Values

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- The type of an attribute depends on which of the following properties it possesses:
  - Distinctness:  $= \neq$
  - Order:  $< >$
  - Addition:  $+ -$
  - Multiplication:  $* /$
  - **Nominal** attribute: distinctness
  - **Ordinal** attribute: distinctness & order
  - **Interval** attribute: distinctness, order, & addition
  - **Ratio** attribute: distinctness, order, addition, multiplication



Attribute Type	Description	Examples	Operations
<b>Nominal</b>	The values are different names, i.e., only enough information to distinguish one object from another. (=, ≠)	zip codes, employee ID numbers, eye color, sex: {male, female}	mode, entropy, contingency correlation, $\chi^2$ test
<b>Ordinal</b>	The values of an ordinal attribute provide enough information to order objects. (<, >)	hardness of minerals, {good, better, best}, grades, street numbers	median, percentiles, rank correlation, run tests, sign tests
<b>Interval</b>	For interval attributes, the differences between values are meaningful, i.e., a unit of measurement exists. (+, -)	calendar dates, temperature in Celsius or Fahrenheit	mean, standard deviation, Pearson's correlation, t and F tests
<b>Ratio</b>	For ratio variables, both differences and ratios are meaningful. (*, /)	temperature in Kelvin, monetary quantities, counts, age, mass, length, electrical current	geometric mean, harmonic mean, percent variation

# Feature Type Representation

	Attribute	Representation Transformation	Comments
Discrete	Nominal	Any permutation of values  one hot encoding	If all employee ID numbers were reassigned, would it make any difference?
	Ordinal	An order preserving change of values, i.e., $\text{new\_value} = f(\text{old\_value})$ where $f$ is a monotonic function.  integer	An attribute encompassing the notion of good, better best can be represented equally well by the values {1, 2, 3} or by {0.5, 1, 10}.
Continuous	Interval	$\text{new\_value} = a * \text{old\_value} + b$ where $a$ and $b$ are constants  float	Thus, the Fahrenheit and Celsius temperature scales differ in terms of where their zero value is and the size of a unit (degree).
	Ratio	$\text{new\_value} = a * \text{old\_value}$  float	Length can be measured in meters or feet.

# Self Test

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- Are these **A. interval or B. ratio**:
  - Angle measured 0-360 degrees
    - ratio
  - Height above sea level
    - interval or ratio depending on if sea level is considered arbitrary
- Are these **A. ordinal, B. nominal, or C. binary**?
  - military rank
    - ordinal
  - coat check number
    - nominal
  - time as AM or PM
    - binary

# Before Next Lecture

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- Before next class:
  - install python on your laptop
  - install anaconda distribution of python
- Look at Python primer if you need an intro to Python

**If time:  
Jupyter Notebooks  
and Numpy**

